

## Definition of z-transform

$$X(z) \triangleq \sum_{n=-\infty}^{\infty} x(n)z^{-n} \quad \text{unilateral, multilateral if starting with } -\infty$$

$$X(z) = Z_z\{x(\cdot)\}$$

Alternatively

$$X = Z\{x\}$$

### Example:

if  $x(n) = n + 1$  for  $0 \leq n \leq 2$  then  $X(z) = 1 + 2z^{-1} + 3z^{-2}$

## Shift Theorem

Delay of  $\Delta$  in the time domain corresponds to multiplication by  $z^{-\Delta}$  in the frequency domain.

**Intuition:** when  $x(n) = c$  shifted to the right (or delayed) by  $\Delta$ , all the  $c$  values will be multiplied by  $z^{-\Delta}$  instead of  $z^{-n-\Delta}$ . Here, the **causality** assumption is used. A causal signal is one that is 0 prior to time 0, so when the signal is delayed by  $\Delta$ , the new values inserted are 0.

proof: [https://ccrma.stanford.edu/~jos/filters/Shift\\_Theorem.html](https://ccrma.stanford.edu/~jos/filters/Shift_Theorem.html)

## Convolution theorem

convolution in the time domain is equal to multiplication in the frequency domain.

$$x * y \leftrightarrow X \cdot Y$$

Using Operator notation

$$Z_z\{x * y\} = X(z) \cdot Y(z)$$

Proof: [https://ccrma.stanford.edu/~jos/filters/Convolution\\_Theorem.html](https://ccrma.stanford.edu/~jos/filters/Convolution_Theorem.html)

## Z-Transform of Convolution

The transfer function of a linear time-invariant discrete-time filter is  $H(z) = \frac{Y(z)}{X(z)}$ . Where  $H(z)$  is the z-transfer of the impulse response  $h(n)$  and  $Y, X$  are the z-transfers of  $x(n)$  and  $y(n)$ . This is because  $y(n) = (h * x)(n)$  as we've seen before, and the Z function can be applied to both sides.

## Z-Transform of General Difference Equation

Applying the Z-transform to both sides of the general difference equation gives us the formula:

$$H(z) \triangleq \frac{Y(z)}{X(z)} = \frac{b_0 + b_1 z^{-1} + \dots + b_M z^{-M}}{1 + a_1 z^{-1} + \dots + a_N z^{-N}} \triangleq \frac{B(z)}{A(z)}$$

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Proof: [https://ccrma.stanford.edu/~jos/filters/Z\\_Transform\\_Difference\\_Equations.html](https://ccrma.stanford.edu/~jos/filters/Z_Transform_Difference_Equations.html)

## Factored Form:

Will be covered in Chapter 7 Pole zero analysis, see

[https://ccrma.stanford.edu/~jos/filters/Pole\\_Zero\\_Analysis\\_I.html](https://ccrma.stanford.edu/~jos/filters/Pole_Zero_Analysis_I.html)

## Series and parallel Transfer Functions

1. Transfer function of filters in series multiple: [proof](#)
2. Transfer function of filters in parallel sum [proof](#)

Remember that:

$$y(n) = (h * x)(n)$$

and

$$Y(z) = H(z)X(z)$$

So if a signal  $x$  is being processed in a series with  $H_1$  and  $H_2$  then  $X$  will be multiplied by  $H_z = H_1 \cdot H_2$ . If  $X$  is being processed in parallel then a copy of  $X$  is multiplied individually by each transfer function and summed.

Note that the above suggests that the ordering of filters is commutative since multiplication of the filters is commutative.

## Jump to chapter 7 before continuing

## Further Reading

[https://en.wikipedia.org/wiki/Fundamental\\_theorem\\_of\\_algebra](https://en.wikipedia.org/wiki/Fundamental_theorem_of_algebra)

Circuits:

- <https://learn.sparkfun.com/tutorials/what-is-a-circuit/all>