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<!DOCTYPE html>
<html>
<head>
  <title>Program Intro</title>
  <style>
    body {
      font-family: Verdana, Times New Roman;
      text-align: center;
      margin-top: 100px;
    }
    .screen {
      display: none;
    }
    .active {
      display: block;
    }
    button {
      padding: 10px 20px;
      font-size: 16px;
      cursor: pointer;
      margin: 5px;
    }
    input {
      padding: 5px;
      font-size: 16px;
    }
    .fade {
      opacity: 0;
      transition: opacity 0.8s ease-in-out;
    }
    .fade.show {
      opacity: 1;
    }
  </style>
</head>
<body>
  <!-- ===== INTRO SCREEN ===== -->
  <div id="intro" class="screen active">
    <h2>Welcome, user!</h2>
    <p>Curious?</p>
  </div>

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        <button onclick="showTitle()">Continue?</button>
    </div>
    <!-- ===== TITLE SCREEN ===== -->
    <div id="title" class="screen">
        <h1>ADELoan</h1>
        <p>No need to spend any more money on notepads.</p>
        <button onclick="showMoneyInput()">Let's get Started</button>
    </div>
    <!-- ===== ASK CURRENT MONEY ===== -->
    <div id="moneyScreen" class="screen">
        <p>How much you got in the bank?</p>
        <input type="number" id="money" placeholder="Enter amount">
        <br><br>
        <button onclick="submitMoney()">Submit</button>
        <p id="moneyOutput"></p>
    </div>
    <!-- ===== START / USER INPUT SCREEN (USERNAME) ===== -->
    <div id="start" class="screen">
        <p>Enter username? (Y/N)</p>
        <input type="radio" name="choice" onclick="showInput()"> Yes
        <input type="radio" name="choice" onclick="askAgain()"> No
        <br><br>
        <div id="usernameDiv" style="display:none;">
            <input type="text" id="username" placeholder="Enter your name">
            <br><br>
            <button onclick="submitUsername()">Submit</button>
        </div>
        <p id="output"></p>
        <button id="menuBtn" onclick="goToMenu()" style="display:none;">Show Menu</button>
    </div>
    <!-- ===== MAIN MENU SCREEN ===== -->
    <div id="menuScreen" class="screen">
        <h2>Main Menu</h2>
        <p id="welcomeMsg"></p>
        <button onclick="openFeature('feature1')">Loans</button>
        <button onclick="openFeature('feature2')">Purchases</button>
    </div>
    <!-- ===== FEATURE SCREENS ===== -->
    <div id="feature1" class="screen">
        <h2>Any recent loans?</h2>
        <p>*To be filled*</p>

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    <button onclick="askReturn()">Finish</button>
</div>
<div id="feature2" class="screen">
    <h2>Any recent purchases?</h2>
    <p>*To be filled*</p>
    <button onclick="askReturn()">Finish</button>
</div>
<!-- ===== RETURN SCREEN ===== -->
<div id="returnScreen" class="screen">
    <p>Go back to Main Menu?</p>
    <button onclick="goMenu()">Yes</button>
    <button onclick="stayHere()">No</button>
</div>
<!-- ===== JAVASCRIPT ===== -->
<script>
    let currentFeature = "";
    let userMoney = 0; // store current money
    // --- SCREEN TRANSITIONS ---
    function switchScreen(hideId, showId) {
        document.getElementById(hideId).classList.remove("active");
        document.getElementById(showId).classList.add("active");
    }
    // --- INTRO & TITLE ---
    function showTitle() {
        switchScreen("intro", "title");
    }
    function showMoneyInput() {
        switchScreen("title", "moneyScreen");
    }
    // --- CURRENT MONEY ---
    function submitMoney() {
        const moneyInput = document.getElementById("money").value.trim();
        if (!moneyInput || isNaN(moneyInput) || moneyInput < 0) {
            document.getElementById("moneyOutput").textContent =
                "Please enter a valid amount. :)";
            return;
        }
        userMoney = parseFloat(moneyInput);
        document.getElementById("moneyOutput").textContent =
            "Alrigggght! You currently have " + userMoney.toFixed(2) + " pesos.";
        // Move to username screen after 1.2 seconds

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        setTimeout(() => {
            switchScreen("moneyScreen", "start");
        }, 1200);
    }
// --- USER INPUT ---
function showInput() {
    document.getElementById("usernameDiv").style.display = "block";
    document.getElementById("output").textContent = "";
}
function askAgain() {
    document.getElementById("output").textContent =
        "Please enter a username to continue.";
}
function submitUsername() {
    const user = document.getElementById("username").value.trim();
    if (!user) return;
    let message;
    // Personalized greetings (hehe eme lang ma'am)
    if (user === "Levi") {
        message = "Oh, hi, Levi!";
    }
    else if (user === "Y/N") {
        message = "Y/N? I've been waiting for you...";
    }
    else if (user === "Emma") {
        message = "Yo wsp Emma.";
    }
    else if (user === "Alexis") {
        message = "Hello, my goat";
    }
    else {
        message = "OK! Greetings, " + user + "!";
    }
    document.getElementById("output").textContent = message;
    // Show the "Show Menu" button
    document.getElementById("menuBtn").style.display = "inline-block";
    // Update menu welcome message
    document.getElementById("welcomeMsg").textContent =
        "Hey, " + user + "! You have " + userMoney.toFixed(2) + " pesos right now. What are we
doing today?";
}
// --- MENU & FEATURES ---

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function goToMenu() {
  switchScreen("start", "menuScreen");
}
function openFeature(featureId) {
  currentFeature = featureId;
  switchScreen("menuScreen", featureId);
}
function askReturn() {
  switchScreen(currentFeature, "returnScreen");
}
function goMenu() {
  switchScreen("returnScreen", "menuScreen");
}
function stayHere() {
  switchScreen("returnScreen", currentFeature);
}
</script>
</body>
</html>
// Gin compress ko lang, ma'am, because the code is too long.
// Please run nalang on an HTML file for the full view po ^^
```

# Welcome, user!

Curious?

Continue?

How much you got in the bank?

Enter username? (Y/N)

☒ Yes ☐ No

Aiyanna

Submit

OK! Greetings, Aiyanna!

Show Menu

### Main Menu

Hey, Aiyanna! You have 6700.00 pesos right now. What are we doing today?

Loans

Purchases