

Translucency

Texture

Lightness

Reflection

Roughness

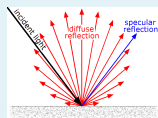
Concavity

Opaque

Textureless

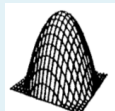
Bright

Diffuse



Smooth

Convex

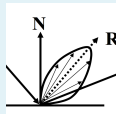


Trans-lucent

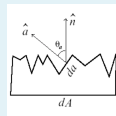
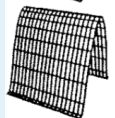
Repeated Texture

Dark

Mixed diffuse and specular



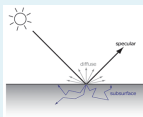
Rough



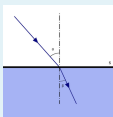
Trans-parent

Textured

Subsurface scattering



Refraction



Concave