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# **Introduction to Computer Engineering: Programming and Applications**

## **Lecture 4 Function**

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# Stored (and reused) steps

Program

```
def Hello():
    print('Hello')
    print('Funny')
```

```
Hello()
print('Something in the middle.')
Hello()
```

Output

```
Hello
Funny
Something in the middle.
Hello
Funny
```

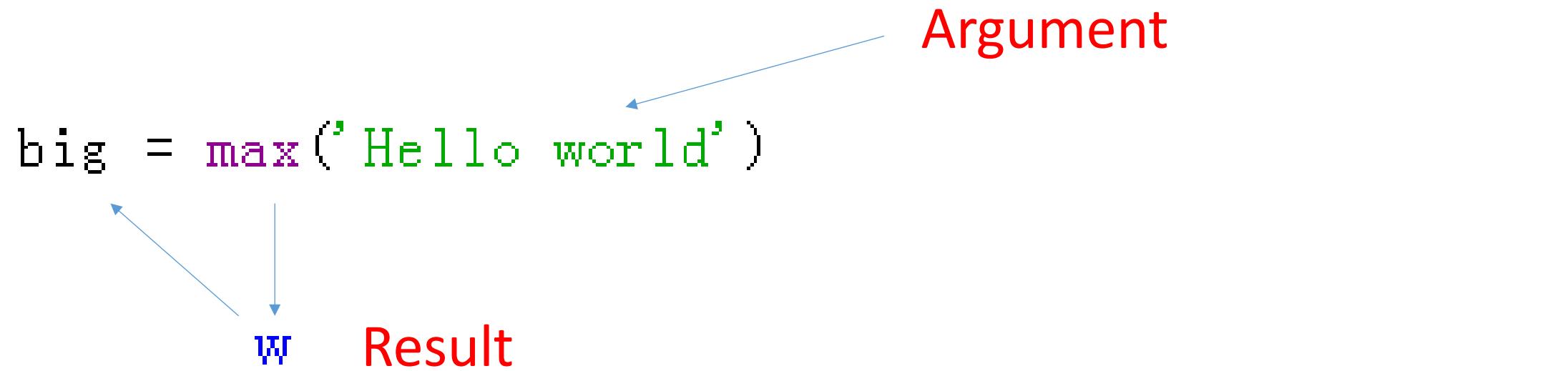
This reusable paragraph of code is usually called **function**

# Python functions

- There are two types of functions in **Python**
  - ✓ **Built-in functions** which are part of Python, such as `print()`, `int()`, `float()`, etc
  - ✓ Functions that we define **ourselves** and then use
- The names of built-in functions are usually considered as **new reserved words**, i.e. we **do not** use them as variable names

# Function definition

- In Python, a function is some reusable code which can take **arguments** as input, perform some computations, and then output some results
- Functions are defined using reserved word **def**
- We **call/invoke** a function by using the function name, parenthesis and arguments in an expression



```
>>> big = max('Hello world')
>>> print(big)
w
>>> small = min('Hello world')
>>> print(small)
```

# max() function

```
>>> big = max('Hello world')
>>> print big
'w'
```

A **function** is **some stored code** that we use. A function takes some **input** and produces an **output**.



Guido wrote this code

# Building our own functions

- We create a new function using the **def** key word, followed by **optional parameters** in parenthesis
- We **indent** the body of the function
- This defines the function, but **does not execute** the body of the function

# A sample code

## Program

```
x=5
print('Hello')

def print_lyrics():
    print('I am a lumberjack, and I am okay.')
    print('I sleep all night and I work all day.')

print('Yo')
x=x+2
print(x)
```

## Output

```
Hello
Yo
7
```

# A sample code

## Program

```
x=5
print('Hello')

def print_lyrics():
    print('I am a lumberjack, and I am okay.')
    print('I sleep all night and I work all day.')

print('Yo')
print_lyrics()
x=x+2
print(x)
```

## Output

```
Hello
Yo
I am a lumberjack, and I am okay.
I sleep all night and I work all day.
7
```

# Argument

- An **argument** is a value we pass into the function as its **input** when we **call** the function
- We use **arguments** so we can **direct** the function to do **different** kinds of work when we call it at **different** times
- We put the **argument** in parenthesis after the **name** of the function

```
big = max('I am the one')
```



argument

# Parameters

- A **parameter** is a **variable** which we use in the function definition that is a ‘**handle**’ that allows the code in the function to **access the arguments** for a **particular** function invocation

```
def greet(lang):  
    if lang=='es':  
        print('Hola')  
    elif lang=='fr':  
        print('Bonjour')  
    else:  
        print('Hello')  
  
    >>> greet('en')  
Hello  
    >>> greet('es')  
Hola  
    >>> greet('fr')  
Bonjour
```

# Return values

- Often a function will take its **arguments**, do some computation and **return** a value to be used as the value of the function call in the **calling expression**. The **return** keyword is for this purpose.

## Program

```
def greet():
    return 'Hello'

print(greet(), 'Glenn')
print(greet(), 'Sally')
```

## Output

```
Hello Glenn
Hello Sally
```

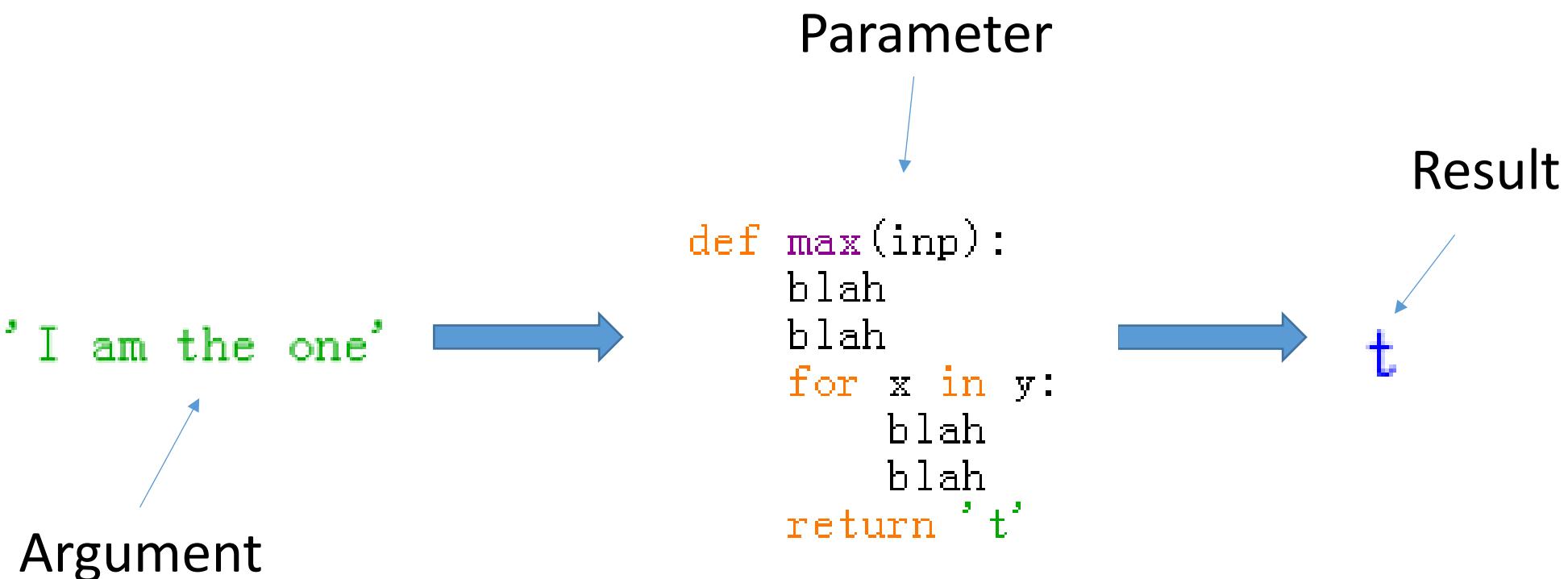
# Return values

- A fruitful function is one that produces a **result** (or **return value**)
- The **return** statement **ends** the function execution and ‘sends back’ the **result** of the function

```
def greet(lang):  
    if lang=='es':  
        return 'Hola'  
    elif lang=='fr':  
        return 'Bonjour'  
    else:  
        return 'Hello'  
  
>>> print(greet('en'), 'Glenn')  
Hello Glenn  
>>> print(greet('es'), 'Sally')  
Hola Sally  
>>> print(greet('fr'), 'Michael')  
Bonjour Michael
```

# Argument, parameter, and result

```
>>> big = max(' I am the one')
>>> print(big)
t
```



# Multiple parameters/arguments

- We can define **more than one** parameter in a function definition
- We simply add **more arguments** when we **call** the function
- We **match the number and order** of arguments and parameters

```
def AddTwo(a, b):  
    total = a+b  
    return total
```

```
x=AddTwo(3, 5)  
print(x)
```

# Void functions

- When a function **does not return** a value, it is called a “**void**” function
- Functions that return values are “fruitful” functions
- Void functions are “not fruitful”

# Functions without return

- When a function has no return statement, it will return None

```
# Print grade for the score
def printGrade(score):
    if score >= 90.0:
        print('A')
    elif score >= 80.0:
        print('B')
    elif score >= 70.0:
        print('C')
    elif score >= 60.0:
        print('D')
    else:
        print('F')

def main():
    score = eval(input("Enter a score: "))
    print("The grade is ", end = " ")
    printGrade(score)

main() # Call the main function
```

# Scope of variables

- The **scope** of a variable is the part of program where this variable can be accessed
- A variable created inside a function is referred to as a **local variable**
- **Global variables** are created outside all functions and are accessible to all functions in their scope

```
globalVar = 1
def f1():
    localVar = 2
    print(globalVar)
    print(localVar)

f1()
print(globalVar)
print(localVar) # Out of scope, so this gives an error
```

# Scope of variables

- Different variables may share a name if they have different scopes

```
x = 1
def f1():
    x = 2
    print(x) # Displays 2
```

```
f1()
print(x) # Displays 1
```

# Global variable

- In a function, you can use keyword `global` to specify that a variable is a **global variable**
- Be very careful when define and use global variable

```
x = 1
def increase():
    global x
    x = x + 1
    print(x) # Displays 2
```

```
increase()
print(x) # Displays 2
```

# Default argument

- Python allows you to define functions with **default argument values**
- The default argument values will be passed to the function, when it is invoked **without arguments**

```
def printArea(width = 1, height = 2):  
    area = width * height  
    print("width:", width, "\theight:", height, "\tarea:", area)  
  
printArea() # Default arguments width = 1 and height = 2  
printArea(4, 2.5) # Positional arguments width = 4 and height = 2.5  
printArea(height = 5, width = 3) # Keyword arguments width  
printArea(width = 1.2) # Default height = 2  
printArea(height = 6.2) # Default width = 1
```

# Return multiple values

- Python allows a function to return **multiple values**
- The sort function returns two values; when it is invoked, you need to pass the returned values in a **simultaneous assignment**

```
def sort(number1, number2):  
    if number1 < number2:  
        return number1, number2  
    else:  
        return number2, number1  
  
n1, n2 = sort(3, 2)  
print("n1 is", n1)  
print("n2 is", n2)
```

# To function or not function...

- Organize your code into paragraphs - capture a complete thought and name it
- Don't repeat yourself – name it to work once and reuse it
- If something goes too complex, break up them into several blocks, and put each of them into a function
- Make a library of common stuffs that you do over and over again – perhaps share with other people

# Practice

- Write a **function** to instruct the user to input the working hours and hourly rate, and then **return** the salary. If the working hours exceed 40 hours, then the extra hours received 1.5 times pay.

# String type

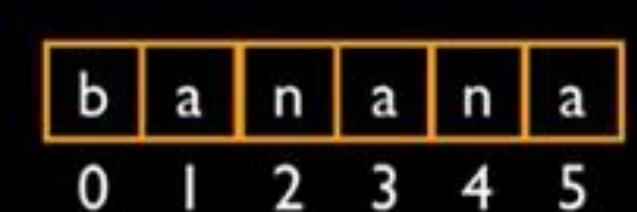
- A **string** is a sequence of **characters**
- A string literal uses quotes “ or ””
- For strings, + means “**concatenate**”
- When a string contains numbers, it is still a string
- We can convert numbers in a string into a number using int() or float()

# Reading and converting

- We prefer to read data in using strings and then parse and convert the data as we need
- This gives us more control over error situations and/or bad user inputs
- Raw input numbers must be converted from strings

# Looking inside strings

- We can get **any character** in a string using an **index** specified in **square brackets**
- The index value must be an **integer** which starts from **zero**
- The index value can be an **expression**



The diagram shows the word "banana" in a row of six boxes. Below the boxes are indices: 0, 1, 2, 3, 4, 5. The letters are: b | a | n | a | n | a  
0 | 1 | 2 | 3 | 4 | 5

```
>>> fruit = 'banana'  
>>> letter = fruit[1]  
>>> print letter  
a  
>>> n = 3  
>>> w = fruit[n - 1]  
>>> print w  
n
```

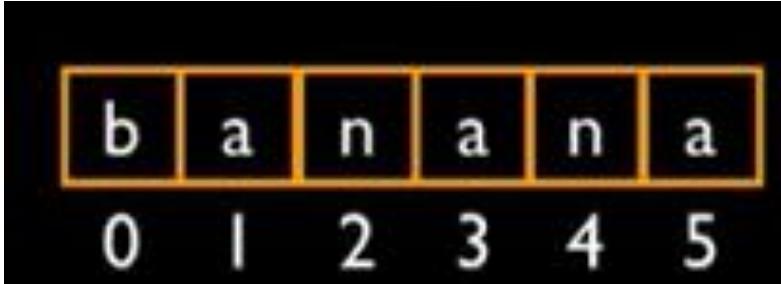
# Index out of range

- You will get an **Python error** if you attempt to index beyond the end of a string
- Be careful when specifying an index value

```
>>> name = 'Junhua'  
>>> name[6]  
Traceback (most recent call last):  
  File "<pyshell#10>", line 1, in <module>  
    name[6]  
IndexError: string index out of range
```

# Strings have length

- There is a built-in function `len()` which gives us the **length** of a string

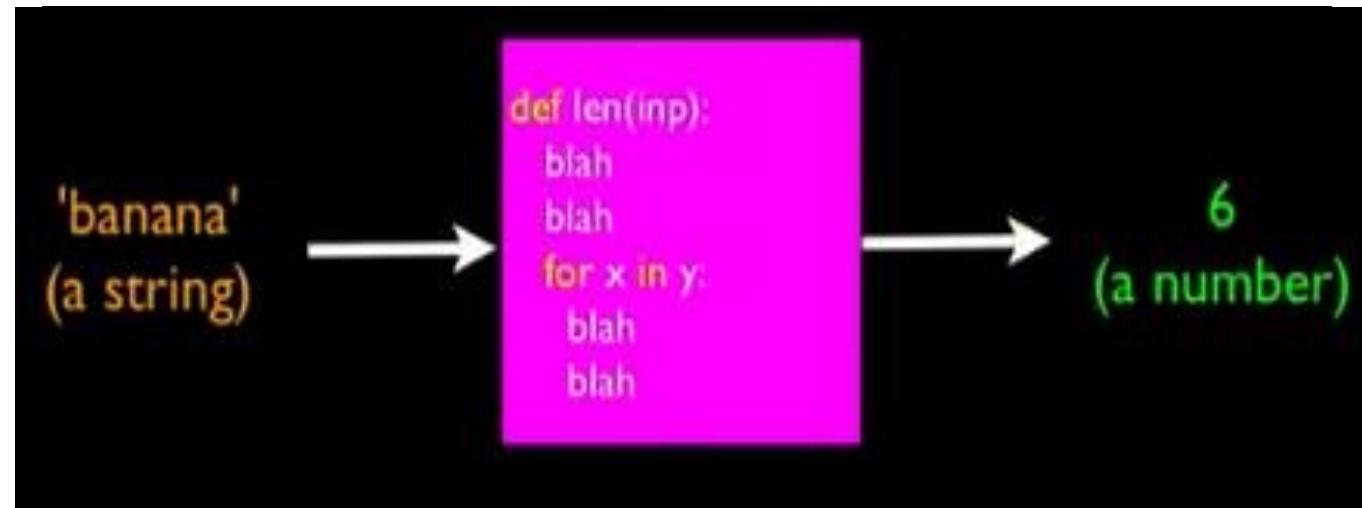


The diagram illustrates the string "banana" as an array of characters. The characters are shown in separate boxes, each with a yellow border. Below the characters are their corresponding indices: 0, 1, 2, 3, 4, and 5. A small yellow dot is positioned above the index 3, indicating the position of the character 'n'.

```
>>> fruit = 'banana'  
>>> print len(fruit)  
6
```

# Len() function

```
>>> fruit = 'apple'  
>>> length = len(fruit)  
>>> print(length)  
5
```



# Practice

- How can we implement the `len()` function ourselves?

# Looping through strings

- Using a **for** statement, we can easily loop through **each character** in a string

```
fruit = 'I am the one, Morpheus'  
n = 0  
for i in fruit:  
    print(n, i)  
    n=n+1  
  
print('finished')
```

```
0 I  
1 a  
2 m  
3 t  
4 h  
5 e  
6 o  
7 n  
8 e  
9 ,  
10 M  
11 o  
12 r  
13 p  
14 h  
15 e  
16 u  
17 s  
18 finished
```

- String is similar to a **list** in Python

# Practice

- Write a program to use a **while** statement together with **len()** function to loop through a given string

# Answer

```
def loopString(myStr):  
    length = len(myStr)  
    j = 0  
    while j < length:  
        print(j, myStr[j])  
        j=j+1  
  
    print('Finished')  
  
loopString('Matrix is a computer simulated world.')
```

# Loop and counting

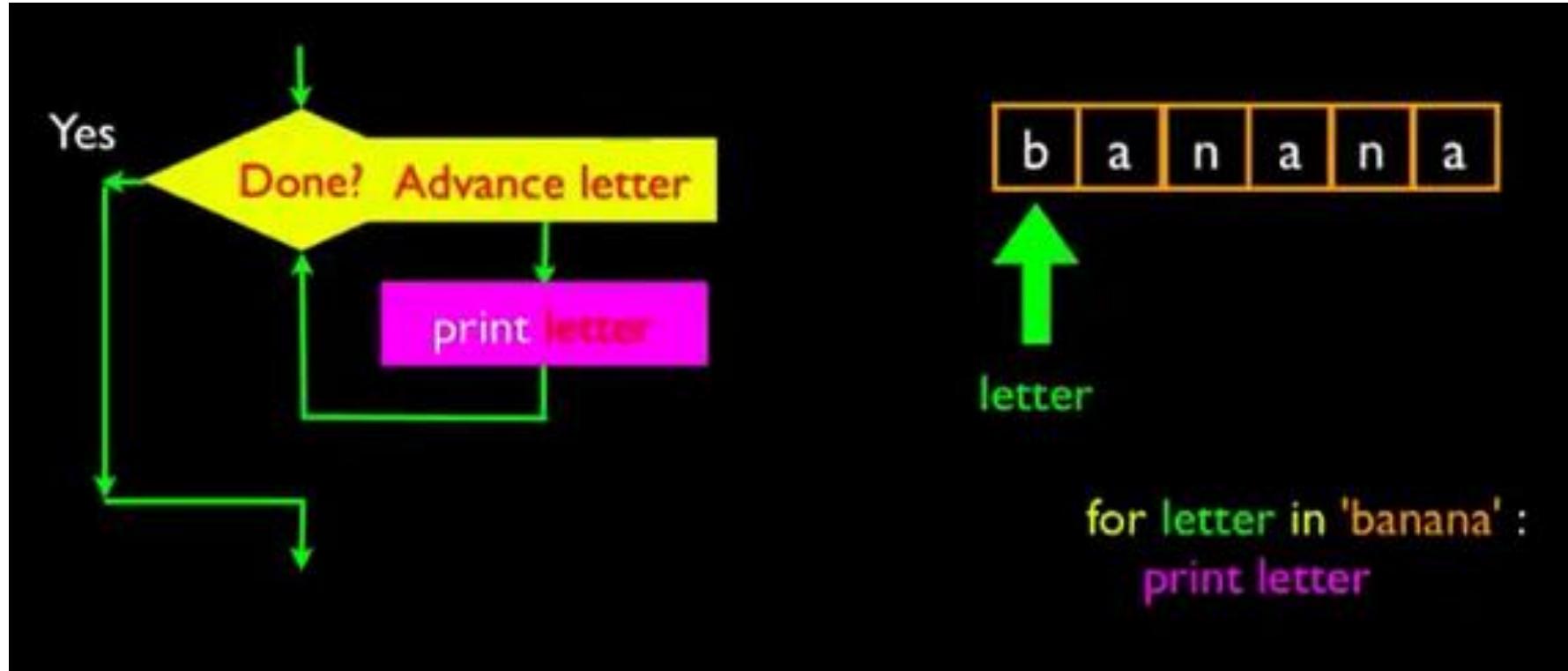
- This is a simple statement that loops through each letter in a string and counts the number of times the loop encounters the 'a' character

```
word = 'banana'  
count = 0  
for letter in word:  
    if letter=='a':  
        count = count+1  
print("The number of 'a' we have seen is:", count)
```

# Look deeper into in

- The **iteration variables** “iterates” through the **sequence** (ordered set)
- The **block (body)** of the loop is executed once for each value in the **sequence**
- The **iteration variable** moves through all the values in the sequence

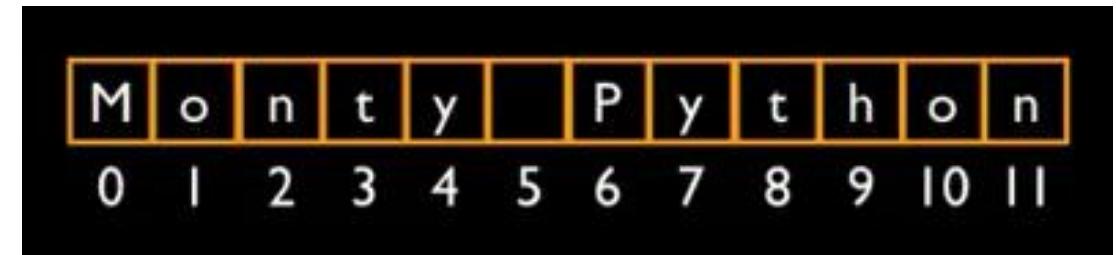
A diagram illustrating a for loop iteration. On the left, a black rectangular box contains Python code: `for letter in 'banana' :  
 print letter`. A green arrow points from the word "letter" in the first line to the word "letter" in the second line, labeled "Iteration variable". A yellow arrow points from the text "Six-character string" to the string "banana" in the code.



- The iteration variable loops through the string, and the body of the loop is executed once for each character in that string

# Slicing strings

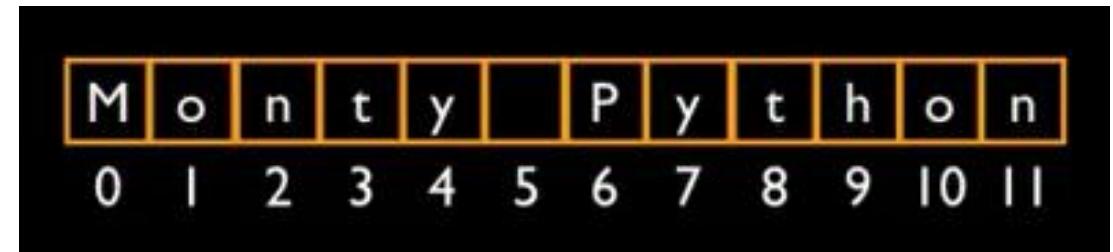
- We can also look at any **continuous section** of a string using **colon operator**
- The second number is one beyond the end of the slice – i.e. “**up to but not including**”
- If the second number is beyond the length of the string, it **stops at the end**



```
>>> s = 'Monty Python'  
>>> print(s[0:4])  
Mont  
>>> print(s[6:7])  
P  
>>> print(s[6:20])  
Python
```

# Slicing strings

- If we leave off the first or second number of the slice, it is assumed to be the **beginning** or **end** of the string respectively



```
>>> s='Monty Python'  
>>> print(s[:6])  
Monty  
>>> print(s[3:])  
ty Python  
>>> print(s[:])  
Monty Python  
...
```

# Using 'in' in conditional statement

- The **in** keyword can also be used to check whether one string is in another string
- The **in** expression is a **logical expression** and returns **True** or **False**
- It can be used in **if** or **while** statement

```
>>> fruit = 'banana'  
>>> 'n' in fruit  
True  
>>> 'm' in fruit  
False  
>>> 'nan' in fruit  
True  
>>> if 'a' in fruit:  
                 print('Got cha!')
```

Got cha!

# String library

- Python has a number of **string functions** which are in the **string library**
- These functions are **built-into** every string, we **invoke** them by **appending the function to the string variable**
- These function **do not modify** the original string, instead they return a **new string** altered from the original string

```
>>> greet = 'Hello, President Xu'  
>>> zap = greet.lower()  
>>> print(zap)  
hello, president xu  
>>> print(greet)  
Hello, President Xu  
>>> print('Hello, Junhua'.lower())  
hello, junhua
```

```
>>> stuff = 'hello world'
>>> type(stuff)
<class 'str'>
>>> dir(stuff)
['__add__', '__class__', '__contains__', '__delattr__', '__dir__', '__doc__', '__eq__', '__format__', '__ge__', '__getattribute__', '__getitem__', '__getnewargs__', '__gt__', '__hash__', '__init__', '__iter__', '__le__', '__len__', '__lt__', '__mod__', '__mul__', '__ne__', '__new__', '__reduce__', '__reduce_ex__', '__repr__', '__rmod__', '__rmul__', '__setattr__', '__sizeof__', '__str__', '__subclasshook__', 'capitalize', 'casefold', 'center', 'count', 'encode', 'endswith', 'expandtabs', 'find', 'format', 'format_map', 'index', 'isalnum', 'isalpha', 'isdecimal', 'isdigit', 'isidentifier', 'islower', 'isnumeric', 'isprintable', 'isspace', 'istitle', 'isupper', 'join', 'ljust', 'lower', 'lstrip', 'maketrans', 'partition', 'replace', 'rfind', 'rindex', 'rjust', 'rpartition', 'rsplit', 'rstrip', 'split', 'splitlines', 'startswith', 'strip', 'swapcase', 'title', 'translate', 'upper', 'zfill']
```

<https://docs.python.org/3/library/stdtypes.html#string-methods>

## 4.7.1. String Methods

Strings implement all of the [common](#) sequence operations, along with the additional methods described below.

Strings also support two styles of string formatting, one providing a large degree of flexibility and customization (see [str.format\(\)](#), [Format String Syntax](#) and [String Formatting](#)) and the other based on C `printf` style formatting that handles a narrower range of types and is slightly harder to use correctly, but is often faster for the cases it can handle ([printf-style String Formatting](#)).

The [Text Processing Services](#) section of the standard library covers a number of other modules that provide various text related utilities (including regular expression support in the `re` module).

### `str.capitalize()`

Return a copy of the string with its first character capitalized and the rest lowercased.

### `str.casefold()`

Return a casefolded copy of the string. Casefolded strings may be used for caseless matching.

Casefolding is similar to lowercasing but more aggressive because it is intended to remove all case distinctions in a string. For example, the German lowercase letter ‘ß’ is equivalent to “ss”. Since it is already lowercase, `lower()` would do nothing to ‘ß’; `casefold()` converts it to “ss”.

The casefolding algorithm is described in section 3.13 of the Unicode Standard.

*New in version 3.3.*

### `str.center(width[, fillchar])`

Return centered in a string of length `width`. Padding is done using the specified `fillchar` (default is an ASCII space). The original string is returned if `width` is less than or equal to `len(s)`.

### `str.count(sub[, start[, end]])`

Return the number of non-overlapping occurrences of substring `sub` in the range `[start, end]`. Optional arguments `start` and `end` are interpreted as in slice notation.

# Searching a string

- We can use the `find()` function to search for a substring in a string
- `find()` finds the first occurrence of the target sub-string
- If the sub-string is not found, it returns -1
- Important: the string position starts from 0



```
>>> fruit = 'banana'  
>>> pos = fruit.find('na')  
>>> print(pos)  
2  
>>> aa = fruit.find('z')  
>>> print(aa)  
-1
```

# Making everything upper or lower case

- You can convert a string into **upper case** or **lower case**
- Hint: often when we use **find()** to find a substring, we convert the original string into lower case first, so that we don't need to worry about case

```
>>> myStr = ' I am the one, I will beat Matrix'  
>>> newStr = myStr.upper()  
>>> print(newStr)  
I AM THE ONE, I WILL BEAT MATRIX  
>>> newStr = myStr.lower()  
>>> print(newStr)  
i am the one, i will beat matrix
```

# Search and replace

- The `replace()` function is like a “search and replace” operation in a word processor
- It **replaces all occurrences** of the search string with the replacement string

```
>>> greet = 'Hello, Bob'  
>>> newStr = greet.replace('Bob', 'Jane')  
>>> print(newStr)  
Hello, Jane  
>>> newStr = greet.replace('o', 'X')  
>>> print(newStr)  
HellX, BXb  
>>> newStr = greet.replace('z', 'X')  
>>> newStr  
'Hello, Bob'
```

# Stripping whitespace

- Sometimes we want to take a string and remove **whitespaces** at the beginning and/or end
- **lstrip()** and **rstrip()** to the left and right only
- **strip()** removes **both** beginning and ending whitespaces

```
>>> greet = 'Hello Bob '
>>> greet.lstrip()
'Hello Bob '
>>> greet.rstrip()
'Hello Bob'
>>> greet.strip()
'Hello Bob'
```

# Prefixes

- `startswith()` function checks whether a string is starting with a given string

```
>>> line = 'Please submit your application'  
>>> line.startswith('Please')  
True  
>>> line.startswith('p')  
False
```

# Practice

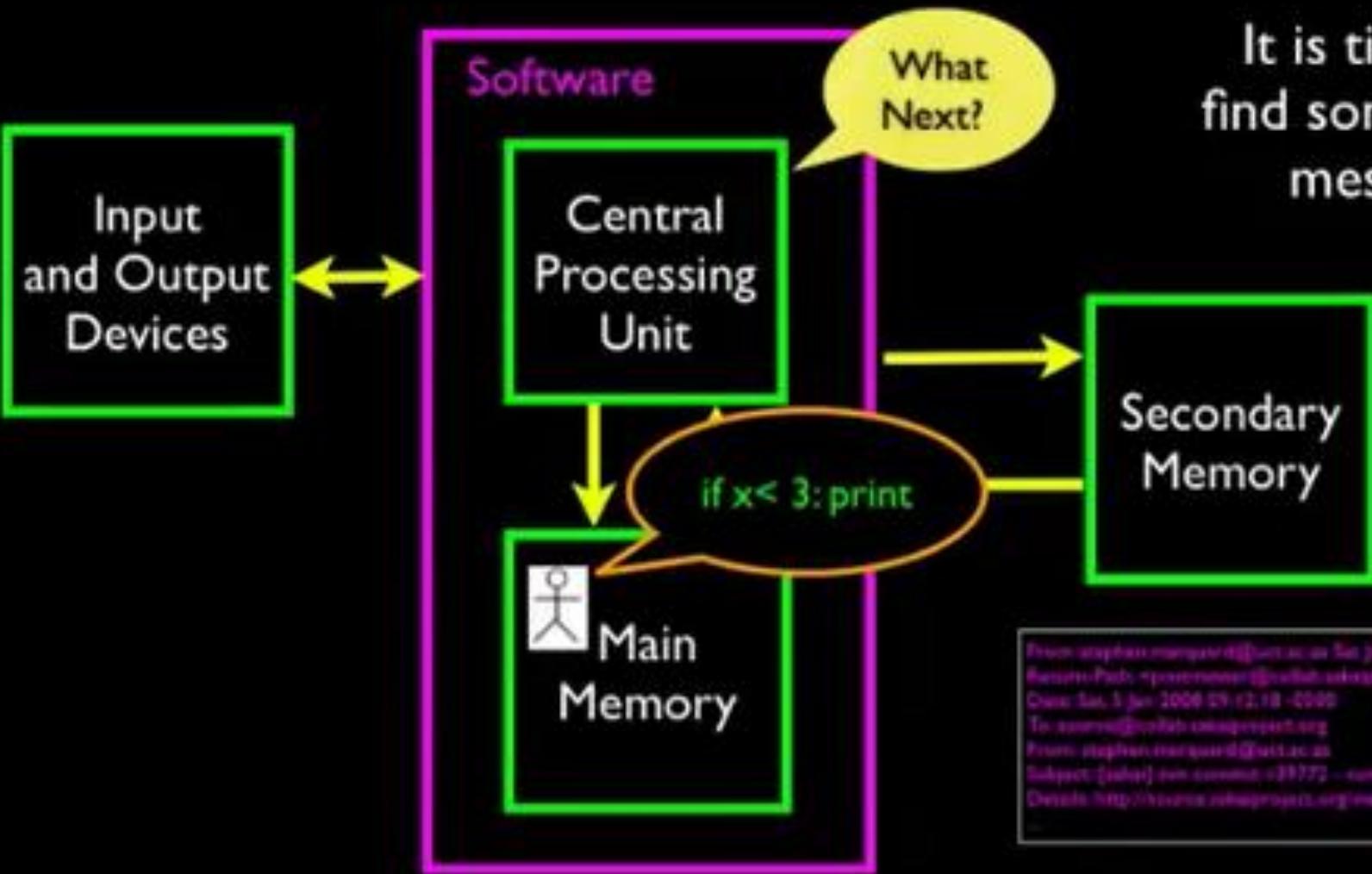
- Implement the `startswith()` function yourself.

# Example

```
def StartWith(string, target):  
    subStr = string[0:len(target)]  
  
    if subStr==target:  
        return True  
    else:  
        return False  
  
print(StartWith(' 12345abc', ' 1234'))  
print(StartWith(' 12345abc', '**'))
```

# Example

```
>>> data = 'From stephen.marquard@uct.ac.za Sat Jan 5 09:14:16 2016'
>>> atpos = data.find('@')
>>> print(atpos)
21
>>> sppos = data.find(' ', atpos)
>>> print(sppos)
31
>>> host = data[atpos+1:sppos]
>>> print(host)
uct.ac.za
...
```



It is time to go  
find some Data to  
mess with!

From: stephen.morgan@jiffyjive.us Date: Sun, 5 Jun 2005 09:12:18 -0000  
Message-ID: <psm@jiffyjive.org>  
Date: Sat, 5 Jun 2005 09:12:18 -0000  
To: cormac@jiffyjive.org  
From: stephen.morgan@jiffyjive.us  
Subject: [jiffy] jiffy version v39072 -- content branchied  
Details: http://source.jiffyjive.org/trove/v39072?rev=v39072

# File processing

- A **text file** can be thought of as a sequence of lines

```
# Gmail web Start
216.239.38.125 chatenabled.mail.google.com
216.239.38.125 filetransferenabled.mail.google.com
216.239.38.125 gmail.com
216.239.38.125 gmail.google.com
216.239.38.125 googlemail.l.google.com
216.239.38.125 inbox.google.com
216.239.38.125 isolated.mail.google.com
216.239.38.125 m.gmail.com
216.239.38.125 m.googlemail.com
216.239.38.125 mail.google.com
216.239.38.125 www.gmail.com
# Gmail web End
```

# Opening files

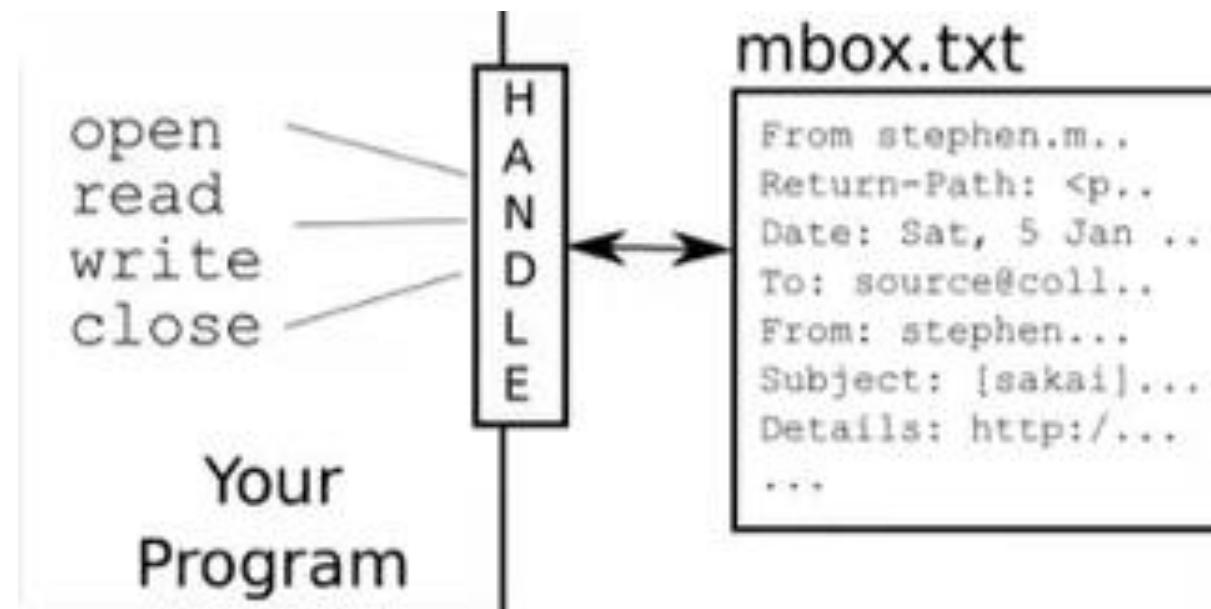
- Before we can read the contents of a file, we must tell Python **which file** we are going to work with and **what we will do** with that file
- This is done with the **open()** function
- **Open()** returns a “**file handle**” - a variable used to perform operations on files
- Kind of like “File -> Open” in a word processor

# Using open()

- handle = open(filename, mode)
- Returns a handle used to manipulate the file
- Filename is a string
- Mode is optional, use ‘r’ if we want to read the file, and ‘w’ if we want to write to the file

# Handle

```
>>> fhand = open('c:\Python35\myhost.txt', 'r')
>>> print(fhand)
<_io.TextIOWrapper name='c:\\Python35\\myhost.txt' mode='r' encoding='cp936'>
```



# When files are missing

```
>>> fhand = open('notExisting.txt', 'r')
Traceback (most recent call last):
  File "<pyshell#14>", line 1, in <module>
    fhand = open('notExisting.txt', 'r')
FileNotFoundError: [Errno 2] No such file or directory: 'notExisting.txt'
```

# The newline character

- We use a new character to indicate when a line ends called “newline”
- We represent it as ‘\n’ in strings
- Newline is still **one** character, not two

```
>>> stuff = 'Hello\nWorld'  
>>> stuff  
'Hello\nWorld'  
>>> print(stuff)  
Hello  
World  
>>> stuff = 'X\nY'  
>>> print(stuff)  
X  
Y  
>>> len(stuff)  
3
```

# File processing

- A text file can be thought of as a **sequence of lines**
- A text file has **newline** at the end of each line

```
# Gmail web Start
216.239.38.125 chatenabled.mail.google.com
216.239.38.125 filetransferenabled.mail.google.com
216.239.38.125 gmail.com
216.239.38.125 gmail.google.com
216.239.38.125 googlemail.l.google.com
216.239.38.125 inbox.google.com
216.239.38.125 isolated.mail.google.com
216.239.38.125 m.gmail.com
216.239.38.125 m.googlemail.com
216.239.38.125 mail.google.com
216.239.38.125 www.gmail.com
# Gmail web End
```

# File handle as a sequence

- A file **handle** open for read can be treated as a **sequence of strings** where each line in the file is a string in the sequence
- We can use the **for** statement to loop through a sequence

```
fhand = open('myhost.txt', 'r')  
  
for line in fhand:  
    print(line)  
  
fhand.close()
```

# Practice

- Write a program to open a file and count how many lines are included in this file

# Answer

```
fhand = open('myhost.txt', 'r')  
  
count = 0  
  
for line in fhand:  
    count = count + 1  
  
print('Line count:', count)  
  
fhand.close()
```

# Reading the whole file

- We can read the whole file into a single string

```
fhand = open('myhost.txt', 'r')
allText = fhand.read()
print('The length of the file:', len(allText))
print('The first 20 characters of the file:', allText[:20])
```

# Searching through a file

- We can put an if statement in the for loop to print the lines which satisfy certain conditions

```
fhand = open('myhost.txt', 'r')

for line in fhand:
    if line.startswith('#') == True:
        print(line)

print('finished.')
fhand.close()
```

# Writing to a file

- To write a file, use the `open()` function with ‘`w`’ argument
- Use the `write()` method to write to the file

```
fhand = open('test.txt', 'w')
fhand.write('The first line\n')
fhand.write('The second line\n')
fhand.write('The third line\n')
fhand.close()
```