

→ min window substring

→ equal freq.

↳ keys

↳ AABC

k=4

→ LRU cache

Min window substring



k=4
3
2
1

→ to

ch	freq
A	2
B	1
C	1
D	1
E	1
N	1

#

M1: Arrays (1D, 2D) | Arraylist, strings, Set

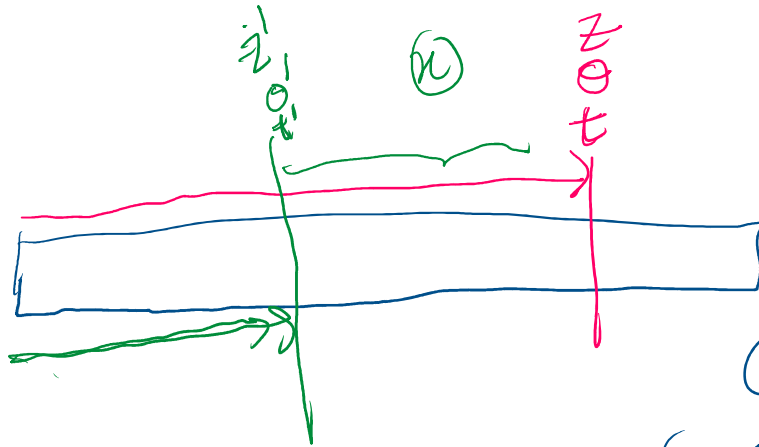
M2: Recursion, Sorting, Backtracking, DFS, LL, Two Pointers.

M3: Binary Search, Hashing

Longest equal Freq of 0s, 1s, 2s

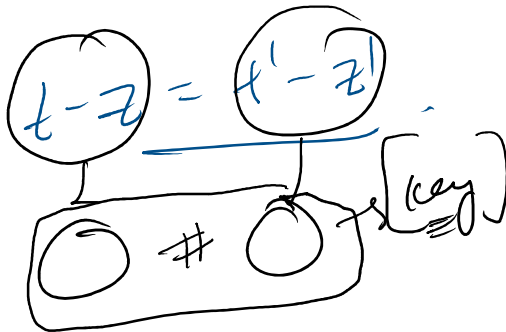
→ i = n

longest even 0 0 1 1 1 1



$$\begin{aligned} z - z' &= n \\ o - o' &= n \\ t - t' &= n \end{aligned}$$

$$\begin{aligned} \textcircled{2} - \textcircled{1} \\ (o - o') - (z - z') &= 0 \\ o - o' &= z - z' \\ o - z &= o' - z' \\ \hline t - o &= t' - o' \end{aligned}$$



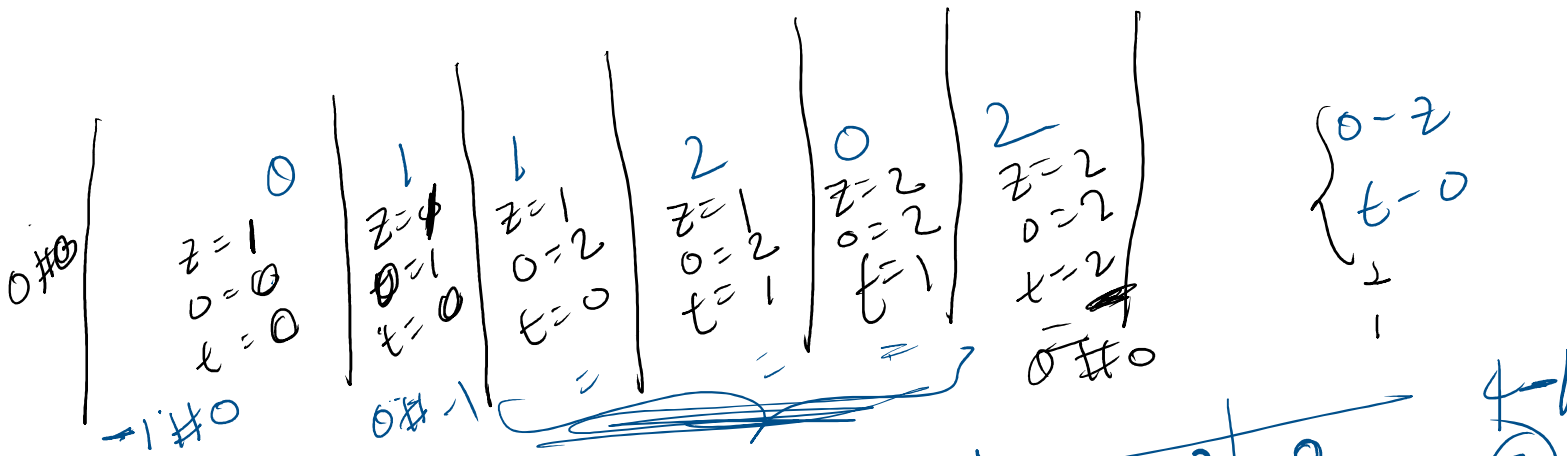
	1	0	2	0	1	0
z=1	z=1	z=2	z=2	z=3	z=3	z=4
o=0	o=1	o=1	o=1	o=2	o=2	o=2
t=0	t=0	t=0	t=1	t=1	t=1	t=1

$-1 \# 0$
 $-1 \# 0 \rightarrow 0$
 $0 \# -1 \rightarrow 1$
 $-1 \# -1 \rightarrow 2$
 $0 \# 0 \rightarrow 4$

-(#)

$$\begin{aligned} o - o' &= n \\ t - t' &= n \\ z - z' &= n \\ o - o' &= z - z' \\ t - t' &= o - o' \end{aligned}$$

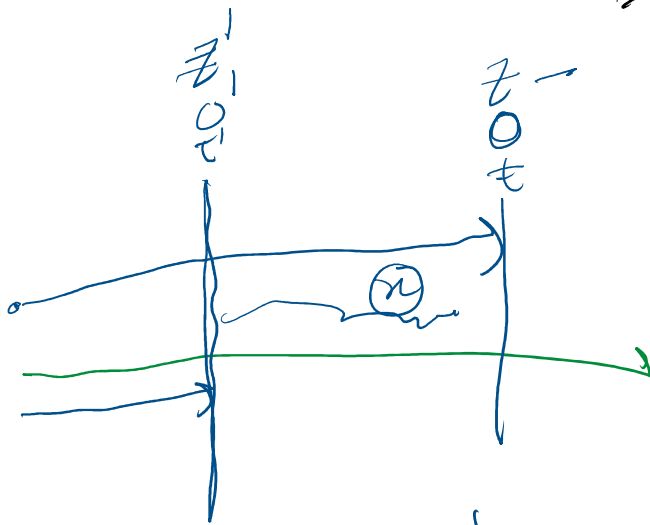
3 0



$$S \leftarrow (-1) \text{ (circled)}$$

-1#0	0
0#1	1
1#2	2
2#1	3
0#0	-1

$$4 \rightarrow 1 = \text{(3)}$$



$$\left. \begin{aligned} z - z' &= u \\ o - o' &= \bar{u} \\ t - t' &= u \end{aligned} \right\}$$

$$\begin{aligned} z - z' &= o - o' \\ z - o &= z' - o' \end{aligned}$$

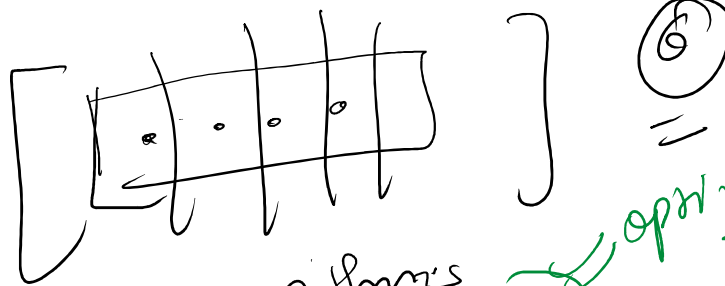
$$\begin{aligned} o - o' &= t - t' \\ o - t &= o' - t' \end{aligned}$$

$$\begin{aligned} z - o &= z' - o' \\ o - t &= o' - t' \end{aligned}$$

Cache

Cache > Primary > Secondary
(RAM)

Speed



⇒ Caching algorithms =

→ FIFO
→ LIFO

→ LRU

→ LFU

⑨

FIFO

