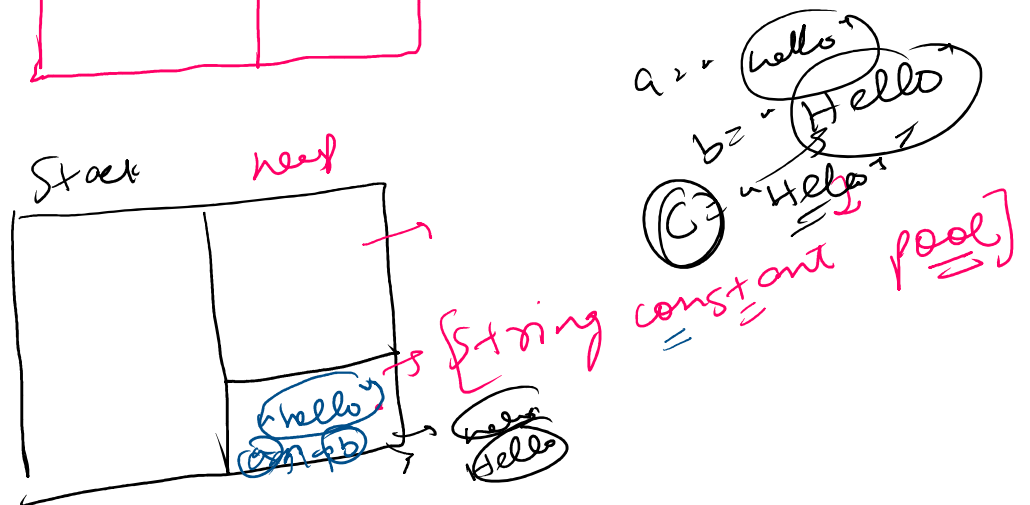
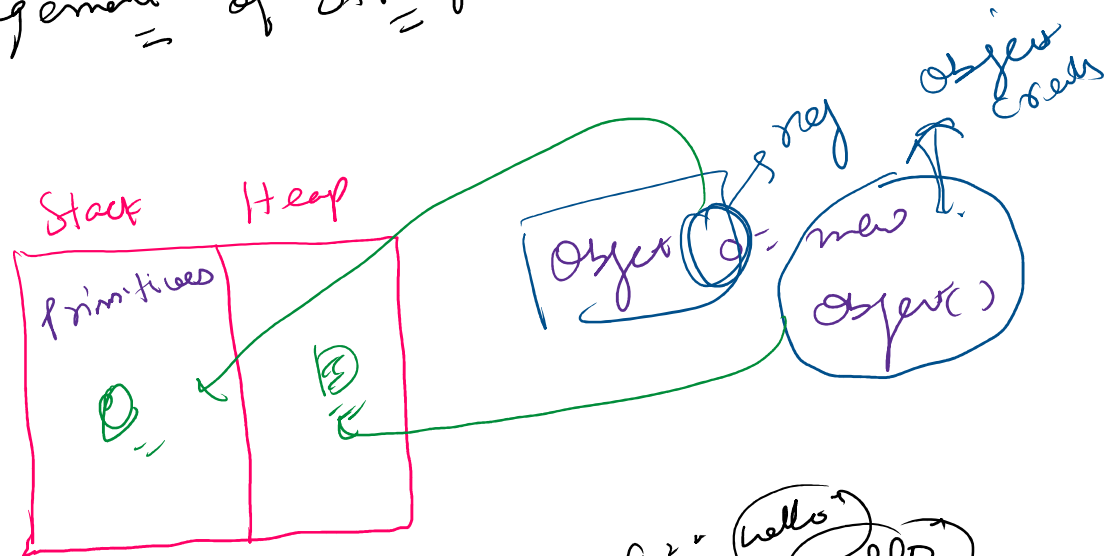


→ primitives  
→ Non primitives → String → collection of chars.

⊕ Never use '==' for string comparison.

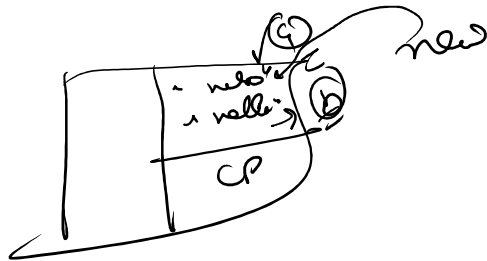
(\*) S1.equals(S2)

# Memory management of String



⊕ Strings are immutable  
↓  
cannot change the value & size.

cannot ~~be~~ change -  
 String a = "hello"



{ kernel index }  
 case  
 Java

{ kernel - index }  
 other case  
 SQL

