

1.3 - Conditionals and Loops

Sunday, August 24, 2025 2:44 PM

Precedence and Associativity of operators

⇒ Mathematical operators

$$\underbrace{5 \times 3 / 2}_{DM} + 5 \quad | \quad 15 / 2 \approx 7 + 5 \Rightarrow 12$$

←

$$15 \times 2 + (4 \div 3) / 2$$

$$\underbrace{15 \times 2}_{30} + \underbrace{1}_{0} / 2 \Rightarrow \boxed{30}$$

⇒ Logical operators

$$1 > 8 \text{ or } 11$$

$$0) \quad \underbrace{(5 > 3)}_T \text{ or } \underbrace{(4 > 8)}_F \text{ or } \underbrace{(15 < 14)}_T$$

$$T \text{ or } \underbrace{(1 < 8)}_F \text{ or } T \Rightarrow \underbrace{T \text{ or } T}_T \text{ or } T = \underline{\underline{\text{True}}}$$

Short circuiting

$$\underbrace{(5 > 3)}_T \text{ || } \underbrace{(10 <= 11)}_{T \Rightarrow F}$$

$$\underbrace{(5 > 3)}_T \text{ || } \underbrace{(13 > 20)}_F$$

(71)
(11)

$$\rightarrow \underbrace{(10 > 20)}_F \text{ \&\& } \underbrace{(13 < 12)}_{\text{Not evaluated}}$$

(16)
(F)

Conditionals

IF-Else

if (condition) {
///

}
else {
///
}

if-else ladder

... / ... ?

if-else ladder

```
if (condition1) {  
    //  
}  
else if (cond 2) {  
    //  
}  
else if (cond 3) {  
    //  
}  
else
```

Nested if-else

```
if (cond 1) {  
    if (cond 2) {  
        else  
    }  
    else {  
        }  
}
```

⊕ else cannot exist without if

⊕ if can exist without else

Character input

```
char c = scanf("%c", &ch);
```

ASCII value

'A' → 65

'z' → 90

'a' → 97

'Z' → 90

Loops used to repeat a programming statement

- for
- while
- do-while

→ for loop

for (initialization ; condition ; updation) {
 //
}

}

for (int i = 1; i <= 10; i++) {
 cout << "Hello";
}

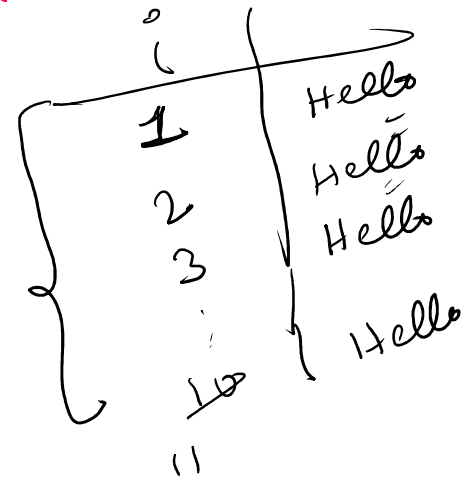
}

~~i = 1~~ 2 3

i → 1 → 2 → 3 → 4 → 5 → 6 → 7 → 8 → 9 → 10

Here

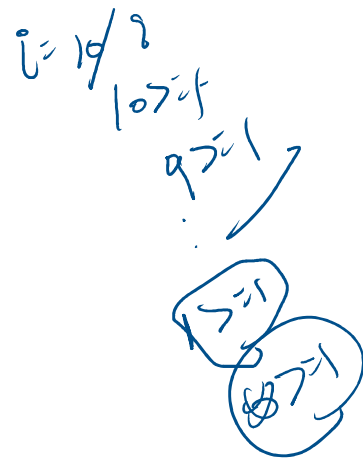
for (int i = 1; i <= 10; i++) {
 cout << "Hello" << endl;
}



→ for (i; i; i) → in finite loop

→ loop variable can be used inside the loop

⇒ Reverse loop
 for (i = 10; i >= 1; i--) {
 }



Sum of natural nos
 $\frac{n(n+1)}{2}$

$$\frac{5 \times 6}{2} = 15$$

⇒ Factorial

$$5! \Rightarrow 1 \times 2 \times 3 \times 4 \times 5 = 120$$

1 x 2 x ... x n

while loop

```
initialization;  
while (condition) {  
    //  
    update  
}
```

④ We generally use for loop when we know exact no. of iterations.

But when we know only condition but not the no. of iteration, then we use while.

⇒ do-while

```
init.  
do {  
    // loop  
    update  
}
```

```
while (condition)
```

④ One iteration will definitely happen in do-while no matter what.

① One iteration will do - while no matter what.