Working on the project has increased my interest and I am loving the challenge.

Things I found Hard:

The hardest thing for me is to remember what I'm doing.

It's been a lot of fun experimenting with different things but when something goes Working it takes a very long time for me to figure it out. In the end, its just a missed comma.

I found it hard to understand the "translate" command. It just messes up my game.

Is it finished?

The game is nowhere near finished or perfect. I think if I have more time,

I will apply the vector methods, and especially the constructor functions.

There is a lot that can be done.

Plan for Future:

I am very sad that due to several personal issues I was unable to dedicate more time to my studies. I plan to be more organised for future semesters. I have already learnt a lot from this semester and building on this I will be setting aside 4 hours Monday to friday , particularly the next 2 subjects/modules.

Final thoughts: CODING IS A LOT OF FUN!!!