

# 05\_GIT

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## 1. Initialize Repository

```
git init
git status
```

## 2. Stage & Commit

```
git add .
git commit -m "YOUR MESSAGE"
```

## 3. Remotes

```
git remote add origin <REMOTE-URL>
git remote -v
git push origin master
```

## 4. History & Config

```
git log
git log --oneline
cat .git/config
```

## 5. Branching

### # Create

```
git branch -c sprint1
```

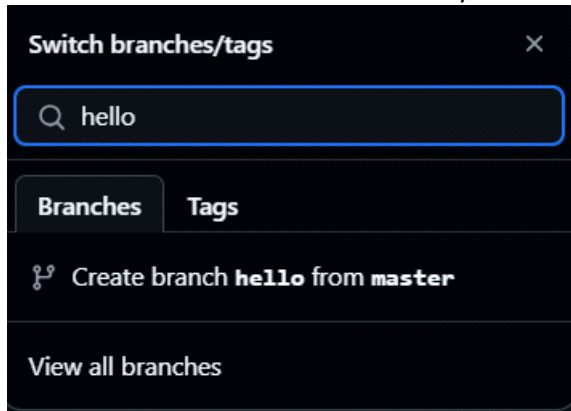
### # List

```
git branch -a
```

### # Switch

```
git checkout sprint1
(or) git switch sprint1
```

# You can also create branches directly on **GitHub** via the web UI—



# any branch you create there will contain the same data as your current branch once you pull it locally.

## 6. File Operations

### # Remove

```
git rm saturn6.py saturn7.py saturn8.py saturn9.py
```

### # Rename

```
git mv saturn1.py saturn11.py
```

### # Then:

```
git add .
```

```
git commit -m "describe your changes"
```

## 7. Push & Pull Branches

```
git push origin sprint1  
git pull
```

## 8. Create & Work on New Branch

```
git pull  
git checkout -b sprint2  
# add files, e.g.:  
touch sun earth venus mercury  
git add .  
git commit -m "planets and start"  
git push origin sprint2  
git branch -a
```

## 9. Switching & Merging into Master

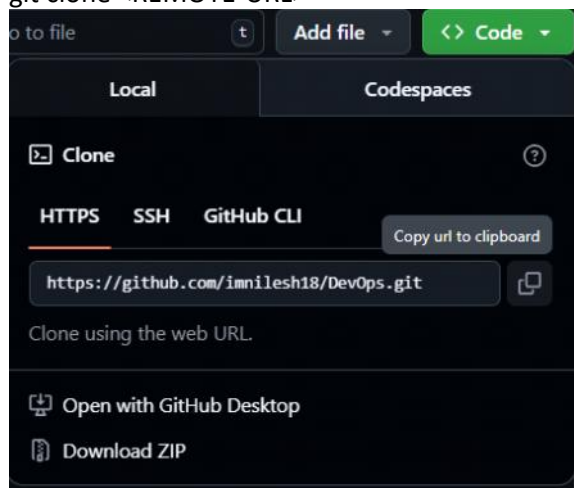
```
git switch master  
# (or) git checkout master  
git merge sprint1  
# resolve conflicts, save merge message  
git push origin master  
# To push all branches:  
git push --all origin
```

## 10. .gitignore

```
vim .gitignore  
# add patterns, e.g.:  
*.log  
# then:  
git add .gitignore  
git commit -m "Add .gitignore"  
git push origin <branch>
```

## 11. Cleanup & Clone

```
rm -rf foldername  
git clone <REMOTE-URL>
```



# Rollback in Git: Essential Commands & Explanations

## 1. Overview of Rollback Techniques

Git provides multiple ways to undo changes or revert to previous states. Each method has different effects on your commit history and working directory:

Command	Effect	History Impact
<code>git reset HEAD*</code>	Unstages files (moves from “Staged” back to “Modified”).	No new commits; history unchanged.
<code>git reset --hard HEAD^</code>	Resets working directory and index to one commit before HEAD (destructive).	Moves branch pointer back; destroys data.
<code>git revert &lt;commit-hash&gt;</code>	Creates a new commit that undoes changes introduced by <commit-hash>.	Preserves complete history.
<code>git checkout .</code>	Discards all local modifications in the working directory (for tracked files only).	No commits created; working tree cleared.

## 2. Explanation of Each Command

- 1. `git reset HEAD*`**
  - Unstages files that were added with `git add`.
  - Does **not** modify the working directory; only the index.
- 2. `git reset --hard HEAD^`**
  - Resets the current branch to one commit before HEAD (`HEAD^`).
  - **Warning:** Discards all uncommitted changes in both the index and working directory.
- 3. `git revert <commit-hash>`**
  - Generates a new “revert” commit that inverses the changes introduced by the specified <commit-hash>.
  - Safe for public branches, since history remains intact.
- 4. `git checkout .`**
  - Replaces all modified files in the working directory with their last committed versions.
  - Only affects tracked files; untracked files remain untouched.

## 3. Rollback Hands-On Workflow

### 3.1 Initial File Editing

1. Open and edit the file:

```
vim jupiter1.rb
```

2. View file contents:

```
cat jupiter1.rb
```

### 3.2 Discarding Changes Before Staging

- Restore to last committed state:

```
git checkout jupiter.rb
```

- Verify contents:

```
cat jupiter.rb
```

### 3.3 Checking Status & Differences

1. Check repository status:

```
git status
```

2. See unstaged changes:

```
git diff
```

- Shows line-by-line modifications in working directory.

### 3.4 Staging & Reviewing Staged Changes

1. Stage all changes:

```
git add .
```

2. Confirm staging:

```
git status
```

3. View staged (cached) differences:

```
git diff --cached
```

### 3.5 Unstaging a File

- To unstage jupiter.rb without discarding its changes:

```
git restore --staged jupiter.rb
```

- Then verify:

```
git status
```

```
git diff # Shows changes remain in working dir
```

## 4. Rolling Back After a Commit

1. Commit your changes:

```
git add .
```

```
git commit -m "playbook"
```

2. Inspect history and diffs:

```
git status
```

```
git diff # Working vs. staged (should be none immediately after commit)
```

```
git diff --cached # Staged vs. HEAD (none)
```

```
git log --oneline # List recent commits
```

```
git diff 358d7f8..a886cb6 # Compare two specific commits
```

## 4.1 Safe Revert (Keeps History)

- Revert the latest commit:

```
git revert HEAD
```

- Or revert a specific commit:

```
git revert <commit-id>
```

- **Behavior:** Opens an editor to enter a “revert” commit message. History shows both original and revert commits.

## 4.2 Hard Reset (No History)

- Reset to a specific commit, discarding all subsequent commits and uncommitted changes:

```
git reset --hard 358d7f8
```

- **Effect:** Branch pointer moves to 358d7f8; all later commits are no longer referenced.

## 5. Key Differences: reset --hard vs. revert

Aspect	git revert	git reset --hard
History Preservation	Yes – adds a new commit for the revert.	No – rewrites history, discards commits.
Collaboration Suitability	Safe for shared/public branches.	Dangerous on shared branches.
Data Recovery	Reversible (you can revert the revert).	Irrecoverable without backups.

## 6. Chapter Wise Summary

- **Rollback Commands:** Four primary commands (reset HEAD\*, reset --hard, revert, checkout .) to undo changes at different stages.
- **Unstaging & Discarding Changes:** Use git restore --staged to remove from staging, git checkout . or git diff & git status to inspect and discard.
- **After Commit:** git revert for safe undo with history, git reset --hard for destructive rollback without history.
- **Best Practices:**
  - Use revert on public branches to avoid rewriting history.
  - Use reset --hard only on local or private branches when history rewrite is acceptable.

These notes cover every command and scenario from the lecture, providing clear purpose, usage examples, and best-practice guidelines.

# Git SSH Login with a Remote

# Repository: Essential Commands & Explanations

## 1. Overview

SSH (Secure Shell) allows you to authenticate with GitHub (or any Git remote) without repeatedly typing your username and password. Instead, you use an SSH key pair (private + public) to establish a secure connection.

## 2. Inspect & Clean Existing SSH Configuration

### 1. View current Git config

```
cat .git/config
```

- Shows your repository's remote URLs (HTTP or SSH) and other settings.

### 2. Remove all existing SSH keys

```
rm -rf ~/.ssh/*
```

- Deletes all files in your ~/.ssh/ directory so you can start fresh.

## 3. Generate a New SSH Key Pair

### 1. Invoke key generation utility

```
ssh-keygen.exe
```

- Follow prompts to:
  - Choose file location (~/.ssh/id\_rsa by default)
  - Enter passphrase (optional, but recommended)

### 2. Verify generated key files

```
ls ~/.ssh
```

# Expected output:

```
id_rsa id_rsa.pub
```

- id\_rsa is your **private** key (keep it secure)
- id\_rsa.pub is your **public** key (share this)

## 4. Add Your Public Key to GitHub

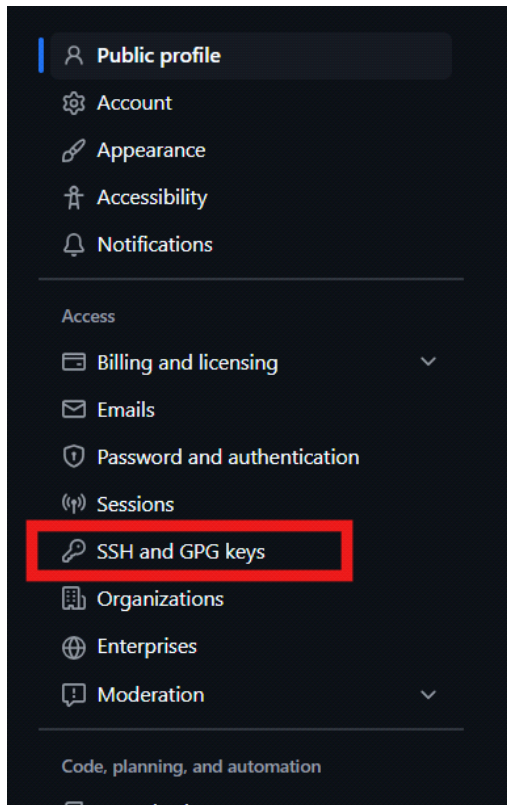
### 1. Display the public key

```
cat ~/.ssh/id_rsa.pub
```

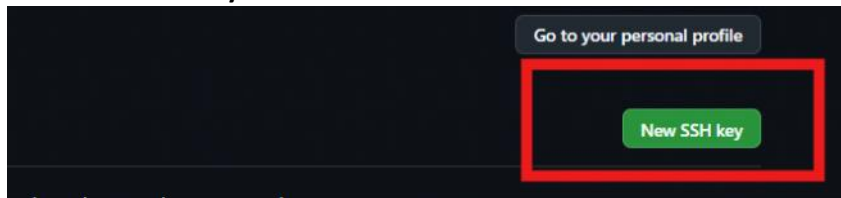
### 2. Copy the entire contents (ensure it starts with ssh-rsa and ends with your email).

### 3. On GitHub (in your account settings):

- Navigate to “SSH and GPG keys”



- Click “New SSH key”

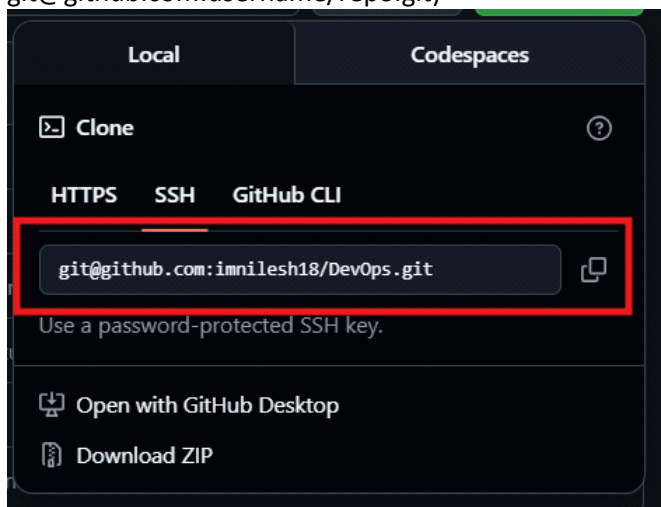


- **Paste** the public key
- **Save** (double-check you’ve pasted the public, not the private, key)

## 5. Clone a Private Repository Over SSH

### 1. Obtain SSH clone URL

- On your GitHub repo page → click “Code” → select **SSH** → **Copy** URL (e.g., `git@github.com:username/repo.git`)



## 1. Clone using SSH

`git clone git@github.com:username/repo.git`

- The client uses your **private** key to prove identity against the **public** key on GitHub.

## 2. Confirm host authenticity

- On first connect, you'll see a fingerprint check:

The authenticity of host 'github.com (IP address)' can't be established.

RSA key fingerprint is SHA256:XXXXXXXXXXXXXXXXXXXXXXXXXXXX.

Are you sure you want to continue connecting (yes/no/[fingerprint])?

- Type **yes** to accept and add GitHub to your `known_hosts`.

## 3. Result

- Clone proceeds without prompting for username/password.
- Future operations over SSH are seamless and secure.

## 6. Benefits of SSH over HTTP

Aspect	SSH	HTTPS
<b>Authentication</b>	Key-based; no password prompts	Username/password or PAT every time
<b>Security</b>	Strong crypto handshake	Encrypted, but relies on credentials
<b>Convenience</b>	Once set up, no further prompts	Must enter credentials or use credential helper
<b>Suitable For</b>	Private & public repos on shared machines	Public repos or simple setups

## 7. Chapter Wise Summary

- **Inspect & Clean:** Checked `.git/config`, removed old keys (`rm -rf ~/.ssh/*`).
- **Key Generation:** Ran `ssh-keygen.exe`, producing `id_rsa` & `id_rsa.pub`.
- **Add to GitHub:** Copied `id_rsa.pub` contents, pasted in GitHub's **SSH and GPG keys** settings.
- **Clone via SSH:** Used `git clone git@github.com:...,` accepted fingerprint, no credentials needed.
- **Benefits:** SSH offers secure, password-less authentication, ideal for private repositories and automation.

These notes capture every step and command from your lecture, organized for clarity and future reference.

# Git Tags & Semantic Versioning

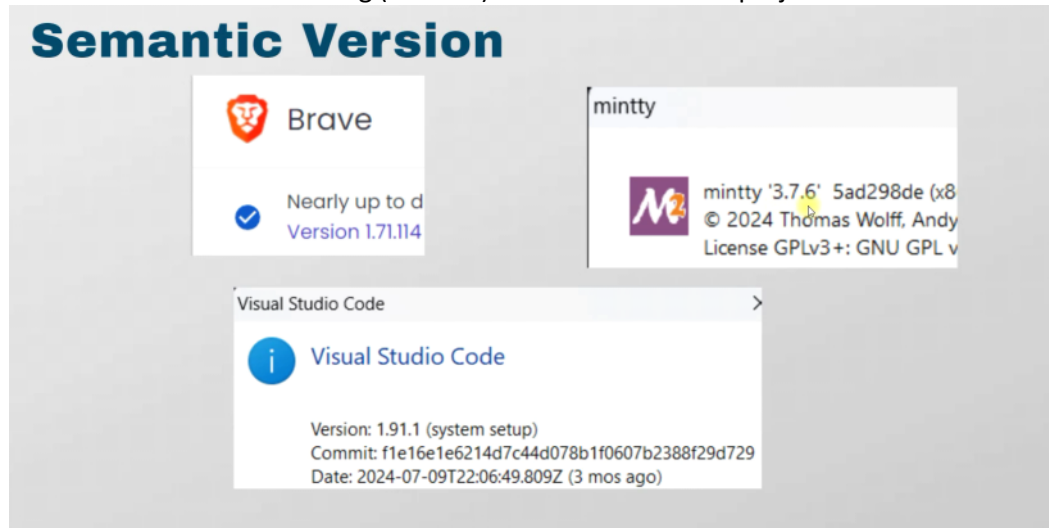
## 1. Introduction to Git Tags



# Git Page 9 Semantic Versioning

## 1. Introduction to Git Tags

- **Purpose:** Attach meaningful version labels (“tags”) to commits, typically used for releases.
- **Use Case:** Semantic versioning (SemVer) in modern software projects.



## 2. Semantic Versioning (SemVer) Basics

- **Format:** Major.Minor.Patch
  1. **Patch** (e.g. 1.71.114 → 114):
    - Bug fixes or tiny tweaks; fully backward-compatible.
  2. **Minor** (e.g. 3.7.6 → 7):
    - New features or improvements; backward-compatible.
  3. **Major** (e.g. 1.91.1 → 1):
    - Breaking changes; not backward-compatible.
    - **Example:** Upgrading support from JDK 11 to JDK 17 requires bumping the Major version, since older clients cannot run the new build.

### Format

#### PATCH

Bug Fixes

#### MINOR

New features and Improvements

#### MAJOR

Major changes

Backward Incompatible



## 3. Creating & Managing Git Tags

### TAG A COMMIT

- `git tag TagName commit`
- `git show tag`

### ANNOTATED TAGS

- `git tag -a TagName -m "message" [commit]`
- `git tag -a v2.1.6 -m "Release for something"`

### PUSH TAGS

- `git push origin tag TagName`
- `git push --tags`



## 3.1. Listing & Showing Tags

- **List all tags:**

```
git tag
```

- **Show tag details:**

```
git show <tag-name>
```

- Displays: tagged commit, author of tag, tag message, diff of that commit.
- Example: `git show v2.0.0` → press Q to quit the pager.

## 3.2. Annotated Tags (Recommended)

- **Create an annotated tag:**

```
git tag -a <TagName> -m "Your message" [<commit-id>]
```

- If <commit-id> is omitted, tags the current HEAD.
- <TagName> follows SemVer (e.g. v2.1.6).
- Example:

```
git tag -a v2.1.6 -m "Release for feature X"
```

## 3.3. Pushing Tags to Remote

- **Push a single tag:**

```
git push origin <TagName>
```

- **Push all local tags:**

```
git push --tags
```

- **Alternative (combined):**

- In VS Code Command Palette → **Git: Push and Follow Tags**

## 4. Hands-On Exercise: Tagging a Forked Repo

### 4.1. Fork & Clone the Repository

1. **Fork on GitHub:**

- Go to [github.com/hkhcoder/vprofile-project](https://github.com/hkhcoder/vprofile-project) → click **Fork**.

- Rename to proton (or your chosen name).
- Uncheck copying other branches if prompted.
- 2. **Clone locally:**
  - Click **Code** → **HTTPS**, copy URL.
  - In VS Code:
    - **Source Control** → **Clone Repository** → paste URL → choose local folder (.../learninggit/).
    - **Open project in VS Code when prompted.**

## 4.2. Switch to the atom Branch

- In VS Code status bar or **Branches** menu → select branch atom.

## 4.3. Make & Commit a Change

1. **Edit README.md:**
  - Change text (e.g., “JDK 17” → “JDK 21”), add extra hash.
  - **Save** (Ctrl + S).
2. **Commit with VS Code UI:**
  - **Source Control** → **Commit** → enter message “read file changes” → **Accept**.

## 4.4. Tagging via Terminal

1. **Open integrated terminal:**
  - Ctrl + Shift + P → “Select Default Profile” → choose **Git Bash** (or desired shell).
  - View via **View** → **Terminal**.
2. **List existing tags:**  
`git tag`
3. **Show latest tag details:**  
`git show v2.0.0` # example tag
  - Press Q to exit.
4. **Create a new tag:**
  - Suppose last tag was v3.5.2.  
`git tag -a v3.5.3 -m "Patch: bug fix for README version"`
5. **Verify new tag:**  
`git tag`
6. **Experiment:**
  - Make additional commits.
  - Create several tags (bump Patch, Minor, or Major) to practice SemVer.

## 5. Pushing Commits & Tags from VS Code

### 5.1. Sign In to GitHub

1. **Install Extension:**
  - **Extensions** pane → search “GitHub Pull Request” → **Install**.
2. **Authorize:**
  - In **GitHub Pull Request** view → **Sign in** → allow in browser → **Authorize Visual Studio Code**.

### 5.2. Push Changes

1. **Sync commits:**
  - **Source Control** → **Sync Changes** → confirm.
2. **Push tags:**
  - Command Palette (Ctrl + Shift + P) → “Git: Push Tags”
  - Or use “Git: Push and Follow Tags” to push both commits & tags at once.

## 6. Creating a GitHub Release

1. **On GitHub** → navigate to your **proton** repo → **Releases** → **Draft a new release**.
2. **Select tag**: choose one of your newly pushed tags.
3. **Title & description**: e.g. "UI bug fix in README version".
4. **Publish release** → tags become formal releases.

## 7. Key Takeaways

- **Git tags** are lightweight labels pointing to commits—ideal for marking releases.
- **Semantic versioning** follows Major.Minor.Patch, conveying compatibility and change magnitude.
- **Annotated tags** (-a) store metadata (author, date, message).
- **Pushing tags** is separate from pushing commits.
- **VS Code integration** simplifies committing, tagging, and releasing.

*Next Steps:* As you progress to CI/CD pipelines (e.g., Jenkins), these tags drive automated builds and deployments. Ensure your team follows SemVer conventions and consistently tags releases.

# GitHub Copilot

## 1. Introduction

- **Topic:** What GitHub Copilot is, how it helps developers, and how to integrate it into **VS Code**.

## 2. What Is GitHub Copilot?

- **Definition:** An AI-powered coding assistant developed by GitHub.
- **Training Data:** Billions of lines of public code repositories.
- **Integration:** Works inside popular code editors (e.g., **VS Code**).

## 3. Core Capabilities

1. **Code Suggestions & Completion**
  - Autocompletes lines or entire functions as you type.
2. **Inline Documentation**
  - Generates comments or docstrings based on code context.
3. **Error Fixes & Refactoring**
  - Proposes corrections or improvements for existing code.
4. **Learning Tool**
  - Reveals idiomatic patterns and best practices as you review its suggestions.

## 4. Benefits for Day-to-Day Development

- **Speed:** Write code faster with fewer keystrokes.
- **Accuracy:** Reduce syntax errors and common bugs.
- **Learning:** Discover new approaches and patterns.
- **Productivity:** Maintain flow without context-switching to external docs.

## 5. Licensing & Trial

- **Free Trial:** GitHub Copilot offers an initial free trial period.
- **Subscription Required:** After trial, a paid subscription is necessary for continued use.
- **Course Usage:**

- Entire course will rely on the free-trial version only.
- Monitor usage before trial ends; subscription optional later.

## 6. Integrating Copilot into VS Code

### 6.1. Prerequisites

- **Code Editor:** Visual Studio Code (VS Code).
- **GitHub Account:** Logged in via your default browser.

### 6.2. Installation Steps

1. **Open Extensions Pane**
  - Click the Extensions icon in VS Code's Activity Bar.
2. **Search & Install**
  - Type "Copilot" → choose **GitHub Copilot** (includes Chat). → **Install**.
3. **Authenticate**
  - Click the Copilot icon in the status bar.
  - Select **Sign in to use Copilot** → browser opens → **Continue with GitHub** → return to VS Code.

### 6.3. Verification & Usage Indicators

- **Copilot Icon:** Appears in VS Code's status bar.
- **Usage Stats:**
  - E.g., "88.6% of code completions used"
  - "37% of chat messages used"
- **Limits:** Free trial quotas apply; plan suggestions accordingly.

## 7. Copilot Chat

- **Accessing Chat:**
  - Click the Copilot icon → **Open chat** panel appears.
- **Functionality:**
  - Ask coding questions, request code snippets, explanations.
  - Limited number of chat messages in free trial.

## 8. Post-Setup Workflow

- **Future Lectures:** Hands-on demonstrations of:
  - Autocomplete in real coding scenarios.
  - Writing inline comments with Copilot.
  - Fixing bugs and refactoring suggestions.
- **DevOps Integration:** Applying Copilot suggestions in build scripts, pipelines, and automation tasks.

## 9. Subscription Details (Optional)

- **30-Day Free Trial:** Begins upon activation.
- **Checking Plans:**
  - Visit GitHub Copilot subscription page in your account settings.
- **Upgrade Anytime:** Allows uninterrupted access to Copilot features after trial.

## 10. Chapter Wise Summary

- **Lecture Goal:** Understand GitHub Copilot's purpose, capabilities, and integration process.
- **Key Commands & Actions:**
  1. Install **GitHub Copilot** extension in VS Code.
  2. Sign in via GitHub through your browser.

3. Monitor usage stats in the status bar.
  4. Access **Copilot Chat** for conversational AI assistance.
- **Next Steps:** In upcoming lectures, apply Copilot in coding exercises across various languages and DevOps workflows.