Assignment 4: Graphical Model and Unsupervised Learning

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Remarks

- Group study and open discussion via LMS board are encouraged, however, assignment that your hand-in must be **of your own work**, and **hand-written** unless you're asked a coding task.
- Submit a scanned copy of your answer on LMS online in a single PDF file, to which you also print and add your code if apply, i.e., no zip file, just a single PDF containing everything.
- Delayed submission may get some penalty in score: 5% off for delay of $0 \sim 4$ hours; 20% off for delay of $4 \sim 24$ hours; and delay longer than 24 hours will not be accepted.

1. [6 pt] (An application of belief propagation) Consider an integer programming (IP) of $x_1, ..., x_5$ with linear objective and constraints in the followings:

In order to solve the IP, we can formulate a maximum a posterior (MAP) problem of the joint probability of $x_1, ..., x_5$ in the following factorized form:

$$p(x_1, ..., x_5) = \frac{1}{Z} f_a(x_1) f_b(x_2) f_c(x_3) f_d(x_4) f_e(x_5) f_A(x_1, x_2, x_3) f_B(x_3, x_4) f_C(x_4, x_5) ,$$

where Z is the normalization constant, $f_a(x_1) = \exp(x_1)$, $f_b(x_2) = \exp(2x_2)$, $f_c(x_3) = \exp(3x_3)$, $f_d(x_4) = \exp(2x_4)$, $f_e(x_5) = \exp(2x_5)$,

$$f_A(x_1, x_2, x_3) = \begin{cases} 1 & \text{if } x_1 + x_2 + x_3 \le 1 \\ 0 & \text{otherwise} \end{cases},$$

$$f_B(x_3, x_4) = \begin{cases} 1 & \text{if } x_3 + x_4 \le 1 \\ 0 & \text{otherwise} \end{cases},$$

$$f_C(x_4, x_5) = \begin{cases} 1 & \text{if } x_4 + x_5 \le 1 \\ 0 & \text{otherwise} \end{cases}.$$

Note that only configuration of $x_1, ..., x_5$ verifies all the constraints in the IP has non-zero probability, which is proportional to the exponential of the objective value of the IP. Hence, the MAP configuration is a solution to the integer programming.

- (a) [2pt] <u>Draw</u> the factor graph corresponding to the joint probability $p(x_1,...,x_5)$.
- (b) [4pt] <u>Solve</u> the IP using the max-product belief propagation algorithm. <u>What</u> is the optimal value?

2. [11pt] (Graph learning) Consider 4 binary random variables $X_1, X_2, X_3, X_4 \in \{0, 1\}$. Assume we have 100 observations and the following table shows the number of counts of observations. We want to learn the structure of random variables X_i 's from our observations using the Chow-Liu tree algorithm.

X_1	X_2	X_3	X_4	Count	X_1	X_2	X_3	X_4	Count
0	0	0	0	2	1	0	0	0	7
0	0	0	1	5	1	0	0	1	5
0	0	1	0	2	1	0	1	0	7
0	0	1	1	5	1	0	1	1	12
0	1	0	0	2	1	1	0	0	10
0	1	0	1	4	1	1	0	1	10
0	1	1	0	6	1	1	1	0	10
0	1	1	1	8	1	1	1	1	5

(a) [4pt] Compute the marginal probability $p(X_i)$ for each $i \in \{1, 2, 3, 4\}$ and $p(X_i, X_j)$ for all $i \neq j \in \{1, 2, 3, 4\}$.

x	0	1
$p(X_1 = x)$		
$p(X_2 = x)$		
$p(X_3 = x)$		
$p(X_4 = x)$		

(x,y)	(0,0)	(0,1)	(1,0)	(1,1)
$p(X_1 = x, X_2 = y)$				
$p(X_1 = x, X_3 = y)$				
$p(X_1 = x, X_4 = y)$				
$p(X_2 = x, X_3 = y)$				
$p(X_2 = x, X_4 = y)$			·	
$p(X_3 = x, X_4 = y)$				

(b) [2pt] Compute the mutual information $I(X_i, X_j)$ for all $i \neq j \in \{1, 2, 3, 4\}$.

$I(X_1, X_2)$	
$I(X_1,X_3)$	
$I(X_1, X_4)$	
$I(X_2, X_3)$	
$I(X_2, X_4)$	
$I(X_3, X_4)$	

- (c) [2pt] Performing Chow-Liu algorithm, $\underline{\text{draw}}$ a Bayesian network T_1 rooted from $@X_1$.
- (d) [2pt] Performing Chow-Liu algorithm, $\underline{\text{draw}}$ a Bayesian network T_3 rooted from X_3 .
- (e) [1pt] Let p_T denote the probability corresponding to Bayesian network T. Compute the difference $\mathrm{KL}(p||p_{T_1}) \mathrm{KL}(p||p_{T_3})$ where Bayesian networks T_1 and T_3 are obtained in Problems 2c and 2d, resp.

3. [12pt] (K-means) Given a dataset $\mathcal{D} = \{x^{(i)}\}_{i \in [N]}$ of N data points in \mathbb{R}^2 , we want to partitioning them into K clusters using K-means algorithm. Let $\mu_k \in \mathbb{R}^2$ denote the center of cluster $k \in [K]$. Then, the K-means algorithm aims at optimizing:

$$\min_{\{r_{ik}\},\{\mu_k\}} \sum_{i\in[N]} \sum_{k\in[K]} \frac{1}{2} r_{ik} \|x^{(i)} - \mu_k\|_2^2$$
(1a)

s.t.
$$r_{ik} \in \{0, 1\} \quad \forall i \in [N], \forall k \in [K] \quad \text{and};$$
 (1b)

$$\sum_{k \in [K]} r_{ik} = 1 \quad \forall i \in [N] . \tag{1c}$$

- (a) [2pt] Given fixed cluster centers $\{\mu_k\}_{k\in[K]}$, obtain the optimal r_{ik} for (1). Justify your solution.
- (b) [2pt] Given fixed $\{r_{ik}\}_{i\in[N],k\in[K]}$, verifying (1b) and (1c), obtain the optimal cluster center μ_k for (1). Justify your solution.
- (c) [4pt] We want to check the convergence of K-means algorithm which alternates Problems (3a) and (3b). <u>Describe</u> the algorithm. Let L_t be the loss (1a) after t-th iteration of K-means algorithm. <u>Check</u> if L_t is monotonically increasing in t. Using the following theorem (a part of monotone convergence theorem), <u>check</u> the convergence of K-means algorithm in terms of loss function. <u>Can</u> we guarantee that K-means algorithm converges to the global optimality?

Theorem 1. If $(a_t)_{t\in\mathbb{N}}$ is a <u>monotone</u> sequence of real numbers, i.e., if $a_t \leq a_{t+1}$ for every $t \geq 1$, or $a_t \geq a_{t+1}$ for every $t \geq 1$, then this sequence has a finite limit if and only if the sequence is <u>bounded</u>.

(d) [4pt] <u>Complete</u> <u>Kmeans.py</u> which performing K-means algorithm aforementioned. For the given dataset, <u>after how many updates</u> does the algorithm converge? <u>What cost function value</u> does it converge to? <u>What are the obtained centers</u>?

4. [20pt] (Generative Adversarial Newtorks) Consider the following max-min problem for a dataset \mathcal{D} consisting of x's:

$$\max_{\theta} \min_{w} - \sum_{x \in \mathcal{D}} \log p_w(y = 1 \mid x) - \sum_{z \in \mathcal{Z}} \log(1 - p_w(y = 1 \mid G_{\theta}(z))) + \frac{C}{2} ||w||_2^2.$$
 (2)

Here the generator $G_{\theta}(z)$ parameterized by θ transforms noise $z \in \mathcal{Z}$ into artificial data. The discriminator $p_w(y \mid x)$ parameterized by w checks if x is artificial or not, where y = 1 indicates that x is real, and y = 0 indicates that x is artificial. The hyperparameter $C \geq 0$ controls impact of regularization. Note that solving (2) is challenging mainly due to the objective is neither convex in w nor concave in θ in general. We will check if the cost function is is convex in w for specific choice of the discriminator model. To do so, we use several facts:

Fact1. A function f(w) is convex in w if Hessian¹ of f(w) is positive semi-definite².

Fact2. A sum of convex functions is also convex.

(a) [2pt] Suppose that we model the discriminator as follows:

$$p_w(y = 1 \mid x) = \frac{1}{1 + \exp(w^{\top}x)}$$
.

Using this, <u>write down</u> the resulting cost function for (2).

- (b) [2pt] Obtain Hessian of (A) = $\frac{C}{2} ||w||_2^2 w^{\top} b$ in w. Check if (A) is convex, and justify your answer.
- (c) [2pt] Obtain Hessian of (B) = $\log(1 + \exp(w^{T}b))$ in w. Check if (B) is convex, and justify your answer.
- (d) [2pt] <u>Check</u> if the cost function obtained in Problem 4a is convex, and justify your answer.
- (e) [2pt] Introducing auxiliary variables $\xi_x = w^{\top}x$ and $\xi_z = w^{\top}G_{\theta}(z)$, consider the following optimization (for the discriminator):

$$\min_{w} \sum_{x \in \mathcal{D}} \log(1 + \exp \xi_x) + \sum_{z \in \mathcal{Z}} \log(1 + \exp(\xi_z)) - \sum_{z \in \mathcal{Z}} w^{\top} G_{\theta}(z) + \frac{C}{2} \|w\|_{2}^{2}$$
 (3a)

s.t.
$$\xi_x = w^\top x \quad \forall x \in \mathcal{D}$$
 (3b)

$$\xi_z = w^\top G_\theta(z) \quad \forall z \in \mathcal{D} \tag{3c}$$

<u>Write</u> the Lagrangian for this optimization, where λ_x and λ_z are Lagrange multipliers corresponding to (3b) and (3c), resp.

¹https://en.wikipedia.org/wiki/Hessian_matrix

²https://en.wikipedia.org/wiki/Definite_symmetric_matrix

(f) [2pt] Obtain the value of

$$\min_{w} \frac{C}{2} \|w\|_2^2 - w^{\top} b$$

in terms of b and $C \geq 0$.

(g) [2pt] Obtain the value of

$$\min_{\xi} \ \lambda \xi + \log(1 + \exp \xi)$$

in terms of λ assuming $-1 \le \lambda \le 0$.

- (h) [4pt] Combining Problems 4e, 4f, and 4g and using $H(a) = a \log(-a) (1 + a) \log(1 + a)$, obtain dual function $g(\lambda)$ for (3). For training the discriminator, we can replace the original minimization over w described in (2) with the dual maximization over valid values of λ . Using this, write down an alternative of GAN training in (2), in which we have a max-max problem instead of the max-min problem. Note that such an alternative training in max-max form can help to bypass challenges from fining a saddle-point, i.e., solving the max-min problem.
- (i) [2pt] Complete GAN.py, which is an implementation of the alternative training of GAN obtained in Problem 4h with the log D trick in the lecture. (Hint: use target1 and target2)