

Open Transport Switch - A Software Defined Networking Architecture for Transport Networks

Abhinava Sadasivarao*

Sharfuddin Syed*

Ping Pan*

Chris Liou*

Andy Lake†

Chin Guok†

Inder Monga†

*Infinera Corporation
Sunnyvale, CA 94089

{asadasivarao, ssyed, ppan, cliou}@infinera.com

†Energy Sciences Network
Berkeley, CA 94720

{andy, chin, inder}@es.net

ABSTRACT

We describe a software defined networking based architecture for core transport networks. In this paper, we demonstrate a prototype virtual switch managing optical transport network elements. With appropriate extensions to OpenFlow, we believe that the programmability and flexibility SDN brings to packet-optical backbone networks will be substantial in solving some of the complex multi-vendor, multi-layer, multi-domain issues service providers face today.

Categories and Subject Descriptors

C.2.1 [Computer-Communication Networks]: Network Architecture and Design—*Circuit-switching networks*; C.2.3 [Computer-Communication Networks]: Network Operations—*Network management*

General Terms

Design, Standardization

Keywords

transport networks, optical networks, virtualization

1. INTRODUCTION

The growth in traffic volumes and types has prompted service providers to rethink not only how to engineer their IP and optical backbone transport, but also to ease operational and management overhead. In the core, traditionally, the approach has been to place all the network functions within the IP layer (routing, signaling, protection) and use dumb optical trunks interconnecting these L2/L3 devices. Therefore, a significant amount of service providers' investments are in the underlying transport infrastructure. This optical transport layer offers high-capacity links which typically allows tens of gigabits of traffic to be transported in a

point-to-point fashion. Given the increasing bandwidth demands, the shift is towards deploying 100Gbps per wavelength in the long haul backbone, with a gradual transition to a converged packet-optical core.

Due to the increased capacity, transport network elements are being supplemented with more intelligent set of features for easier management. Service providers typically manage their L3 networks and transport layer operations independently. In this multi-layer setup, provisioning bandwidth involves multiple steps: creating necessary interfaces and forwarding entries in the L3 devices and provisioning circuits in the transport networks, closing the end-to-end path. Given the distributed nature of the protocols, various UNI and NNI signaling needs to happen before the actual datapath is complete. This is adding complexities to the transport control plane mechanisms (GMPLS [4]/MPLS [3]/MPLS-TP [5]). It becomes crucial to have flexibility, programmability and automated control from an OAM&P and FCAPS perspective. Multi-layer optimization is not just technical, but an economical issue too.

Software Defined Networking (SDN) decouples data plane from control plane. This promises the necessary manageability, flexibility and evolvability that is required in large service provider networks. Although, much of SDN efforts today are concentrated on networks at Layer 2 and above. Many vendors have added OpenFlow capabilities to their Gigabit Ethernet switches. There have also been efforts in building hardware architectures [10] and switch fabrics for efficient OpenFlow enabled network devices [1]. Not just WANs, SDN has been making inroads into LANs also. OpenFlow based enterprise wireless network management has also been proposed [12]. All these are Ethernet/IP centric. Echo-

ing a similar philosophy, many of the SDN ideas can be extended to optical transport networks too.

2. ARCHITECTURE

The main idea here is *network virtualization*: how various entities in the network could be virtualized. Let us consider the common scenario found in service provider networks. The network is segmented into various layers each running their own control plane for routing and signaling (Fig. 2). These L1/L2/L3 equipments may all possibly be sold by different vendors. Multi-layer integration becomes a challenge and service provider now has to use multiple EMS/NMS to manage the entire network. The interaction between these protocols at different layers introduces other intricacies such as graceful failure propagation. If there is a fiber cut (Layer 1), the devices need to appropriately raise alarms to notify the edge devices on the upper layers (L2/L3).

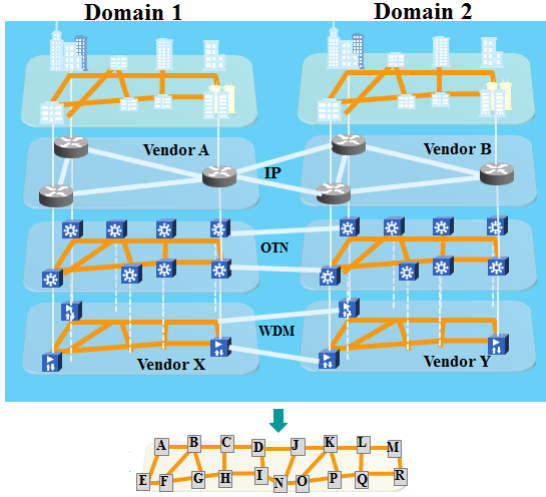


Figure 1: Multi-Domain, Multi-Layer

Applications at the edges of these networks require datapath for exchange of data. For example, data center interconnects. Large amounts of data need to be exchanged between data centers. These data center applications require connectivity and bandwidth irrespective of the technology that is used to enable them. The underlying transport infrastructure could be IP, Packet/MPLS or Optical. If the resources viz. ports, links and bandwidth can be virtualized with generic abstractions, all the applications would need is to program this **virtual overlay network** of devices interconnected by links (Fig. 1). The network truly becomes open, programmable and flexible.

Open Transport Switch (OTS) is an OpenFlow [11] enabled light weight, virtual switch that manages a transport network element (NE). With a controller, the trans-

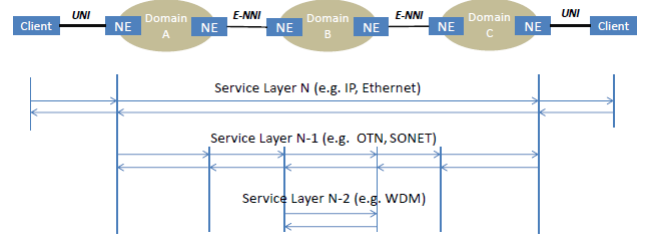


Figure 2: Service Provider Transport Network

port domain now could be controlled via SDN. Applications can now talk to the controller to request provision trunks of required capacity with additional QoS parameters if any. This gives service providers a unified view and of the network (Fig. 3). This also greatly simplifies the control plane to manage NEs at multiple layers. The SDN Controller can interface with smart applications to perform path computation, provisioning and monitoring. The application requesting the bandwidth will only be concerned about the capacity and QoS guarantees. It is up to the controller (or the application talking to the controller) to find an end-to-end path going over multiple domains/layers, meeting the SLA.

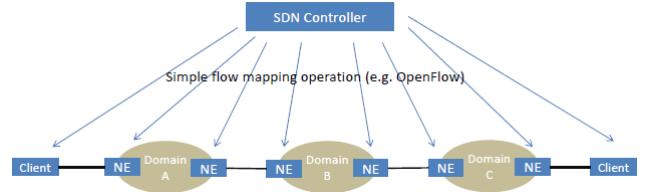


Figure 3: SDN Enabled Transport Network

Fig. 4 shows the building blocks of OTS. Assuming the Controller can be reached at a well known location, the OTS agent can advertise the port, link and other resource information to the Controller as part of the handshaking. The *Discovery Agent* is responsible for discovery and registration of SDN-controlled resources. It appropriately notifies the Controller dynamically as and when NE state changes (for example, removal/addition of line or tributary modules). In OpenFlow, this typically happens via the switch `OFPT_FEATURES_REQUEST`, `OFPT_FEATURES_REPLY` and other related `Modify State` messages [11]. How the discovery agent retrieves this information from the NE is upto the implementation or via proprietary vendor interfaces.

The *Control Agent* is responsible for monitoring and propagating notifications and alarms to the Controller. FCAPS is a very important component in transport networks. It lets the network admins monitor performance, faults and alarms in the network. Loss-of-light, Loss-of-sync, Loss-of-signal are some examples of alarms. Faults

could range from link failures to equipment failures. (Note that some of equipment related alarms could be reported by both the Control and Discovery agents). This way, the controller's state is asynchronously (or synchronously) kept consistent with the state of the underlying network. The *Dataplane Agent* is responsible to program the NE datapath to create/release circuits/LSP. The datapath entities could be Time slots, Cross connects (XCON) or MPLS labels. This programs the underlying network infrastructure and helps complete the datapath. The controller sends appropriate OpenFlow messages (similar to `OFPT_FLOW_MOD` message). Again, how the Dataplane Agent programs the particular NE database/forwarding tables could be through vendor specific interfaces.

The northbound interface from OTS to the Controller is OpenFlow 1.0.0 [11]. Given that OTS is virtualizing transport NE, much of the Ethernet centric OpenFlow messages are not used. With addition of extensions (see sections 2.1 & 3), the Controller can send requests to OTS to provision/release transport circuits.

OTS being a virtual switch has multiple advantages associated:

- OTS is stateless or very minimally stateful: All the alarms, stat counters, forwarding table entries are stored in the NE database and could be retrieved by OTS. OTS need not maintain these managed objects. This also allows for OTS to be light on resources.
- OTS is lightweight and portable: Given that most of the state is maintained by the NE, if the southbound interface from the OTS agent to the NE is flexible enough (implementation and vendor specific), the OTS agent could be made to run on a standalone server or EMS or any other machine which can communicate and maintain an active OpenFlow session with the Controller.
- OTS Southbound Interface: The southbound interface from the OTS agent to the NE could also be standard interfaces which allows OTS implementations to be multi-vendor ready. For example, TL-1 [13] is a widely used network element management protocol amongst RBOCs. If TL-1 is used to communicate between OTS and the NE, we could potentially map OTS to any vendor's NE which can understand TL-1. Other examples include NETCONF [6]
- Multiple OTS agents could be run on the same NE. These different instances can be given a restricted view of the ports/wavelengths present on the NE and manage their respective resources only (See section 3.2)

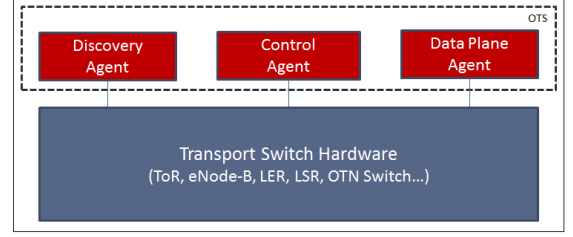


Figure 4: OTS Building Blocks

2.1 OpenFlow Extensions

OpenFlow [11] is very L2/L3 centric as of today. Given that we want to control optical transport equipments, the protocol currently has no understanding of circuit switching constructs like time-slots or XCONs. We are proposing extensions to OpenFlow by adding messages that allows provisioning/release of circuits. Given that we are virtualizing the network, we use opaque, MPLS-style labels to represent links (sequence of ingress/egress ports). We also indicate the style of circuit that needs to be setup (see section 2.2). Along with these, the message includes service rate and latency parameters along with provisioning actions (`ADD_XCON` and `REM_XCON`)

2.2 Modes of Operation

We already described how OTS architecture can simplify control plane by eliminating all the complex UNI/E-NNI/GMPLS routing and signaling protocols. Integrating OTS into today's large service provider transport networks may become a very complex exercise (we are infact trying to make transport networks more flexible and manageable!). Taking this into account, we propose two modes of operation to allow smooth integration of, and transition to transport SDN.

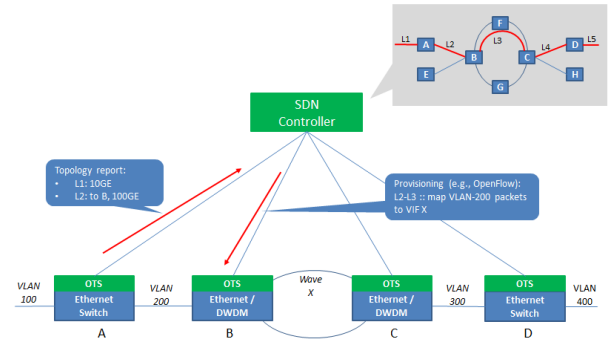


Figure 5: Transport SDN Explicit Mode

2.2.1 Explicit Mode

Fig. 5 depicts *Explicit Mode*. In this mode, the Controller has the knowledge of every NE in every domain/layer. After optimal path computation, provisioning a circuit becomes a simple exercise of the Con-

troller programming all the transport devices along the path in a hop-by-hop manner across single or multiple transport domains.

2.2.2 Implicit Mode

Fig. 6 depicts *Implicit Mode*. In this mode, the Controller is aware of only the edge nodes in every transport domain (Ethernet/MPLS/OTN). Within the domain, the existing routing and signaling control plane can be used to setup intra-domain path. The Controller would send provisioning request, specifying the source and destination to the SDN-aware nodes at the edges of the network. The source node will then trigger MPLS/GMPLS control plane to setup the circuit. Controller being aware of NE type and capabilities, *stitches* these segments across multiple domains to form an end-to-end circuit. Implicit mode adds great flexibility in gradually incorporating OTS architecture into existing transport networks. Without disrupting current deployments, service providers may choose to continue using intra-domain control plane while still being SDN aware. From a Controller's perspective, this edge-to-edge intra-domain path appears as a single network fabric of a given capacity. Service providers guagingt the necessary network management effort, can gradually make all the NEs SDN capable, moving to an explicit deployment model.

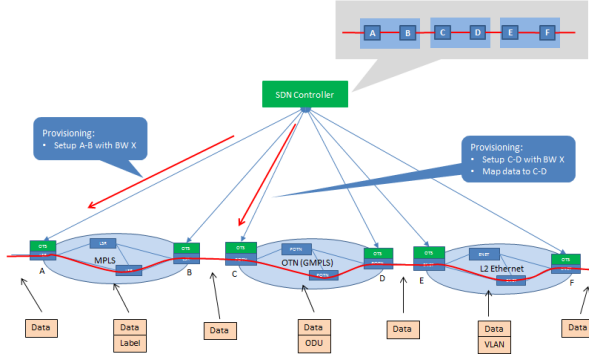


Figure 6: Transport SDN Implicit Mode

3. DESIGN AND IMPLEMENTATION

Section 2 described the building blocks of OTS. The prototype OTS implementation only has the Dataplane agent functionality built in. Rest of the subsystems will be integrated in the future.

3.1 Controller

On-Demand Secure Circuits and Advanced Reservation System (OSCARS) [2] is a provisioning system developed by Energy Sciences Network (ESnet). It provides multi-domain, high-bandwidth, virtual circuits that guarantee end-to-end network data transfer performance.

OSCARS virtual circuits carry fifty percent of ESnet's annual 60 petabytes of traffic. (Fill in more details here)

OSCARS has all the necessary components to provision and release circuits, and the path computation. OSCARS was extended by adding OpenFlow interfaces (including the extensions defined in section 2.1). This makes OSCARS the SDN controller. OSCARS then establishes an OpenFlow session with OTS agent and sends appropriate messages to create/release transport circuits. The initial handshaking between OSCARS and OTS is as described in [11]. Handshaking involves exchange of `OFPT_HELLO`, `OFPT_FEATURES_REQUEST` and `OFPT_FEATURES_REPLY` messages. However, since many of the attributes in the messages are Ethernet centric, we hand fill them to values of our choice. We have retained the standard handshaking as per the spec to allow ease of adding transport extensions to other Controller implementations. The Controller sends OpenFlow extension messages to OTS for circuit provisioning/release.

3.2 OTS Agent - Virtual Switch

Our prototype OTS agent is bound to underlying physical transport NEs. Infinera DTN [8] was used as the optical transport NE. DTN has fully flexible SONET/SDH, OTN and Ethernet add/drop capabilities with OTN [9] line side wavelength Optical Carrier Groups (OCG). It includes an embedded GMPLS control plane for end-to-end routing and provisioning. As part of the management suite, the DTN provides TL-1 interface to access the NE for troubleshooting, alarms and event notifications, equipment, fault and performance monitoring. The northbound OpenFlow interface (with transport extensions) was explained in the previous sections. We use TL-1 to interface OTS with the NE. For example, on receiving a circuit provisioning request from the Controller via OpenFlow, we convert that request to a TL-1 equivalent command and inject it into the NE.

As for the tributary ports and the wavelengths to be used, we maintain a simple configuration file which is manually edited before OTS is started. Given that these are TDM circuits, incoming traffic payload is digitally wrapped/containerized into OTN optical channels and transported. There is no header or label lookup to be performed on incoming traffic. Hence we don't need to maintain any flow tables and this configuration file itself acts as a simple flow table¹. Due to virtualization, multiple OTS agents can be managing a subset of tributary ports/line side wavelenths on the same NE.

¹Note that if OTS needs to manage packet switching (PSN) core transport switches like MPLS switches, we would need a more detailed flowtable-like structure

Depending on the configuration file, we can make the OTS agent aware of only the specified ports and optical channels/OCGs. This adds various flexibilities. Service providers can sell wholesale bandwidth to multiple third party/tier-2 providers who will only be able to control a portion of the equipment which they have paid for. Another scenario could be two OTS agents, one active and another stand-by. If the active OTS instance goes down, the stand-by could take over.

TL-1 is the southbound interface from OTS to the NE. The OTS agent establishes a TCP session with the TL-1 agent running on the NE. Once successful, OTS can now execute TL-1 commands over this channel (just like a network admin would). Using TL-1 gives the flexibility of running OTS instance outside the NE. We can run the OTS agent on a standalone server and establish a TL-1 session over TCP/IP with the TL-1 agent. Also, if OTS needs to manage NE of another vendor, given that TL-1 is a standardized interface, the migration should work without any hassles. However, there could be vendor specific TL-1 commands which would have to be handled.

4. RESULTS AND OBSERVATIONS

4.1 Testbed

We made use of ESnet’s Long Island Metropolitan Area Network (LIMAN) to demonstrate SDN controlling the transport optical backbone through OSCARS and OTS. Fig. 7 shows the testbed setup. DTN nodes A and B are SDN aware and two OTS agents were managing each of these NEs. The nodes connected to ESnet’s production network via DWDM fibers. There also exists a direct fiber connectivity between the two nodes. There are two hosts with 40G Ethernet interfaces connected to each of these nodes. We setup two 40G circuits between node A and B, one over the direct (one-hop) fiber link and another over the production node. The fiber path traversed by the circuit is transparent to the end hosts. The end hosts will see a direct one-hop IP Link connecting each other.

4.2 Measurements

5. SCOPE FOR FUTURE WORK

There are several additions to OTS that could provide full network virtualization capabilities. From an implementation perspective, we wish to fully integrate the Monitoring and the Discovery agents into OTS for fault/alarm propagation and port/link discovery respectively. Currently, the ports, optical channels and links are hand-configured through a configuration file for this prototype implementation. But we would need a dedicated info model similar to Open vSwitch Database [7]

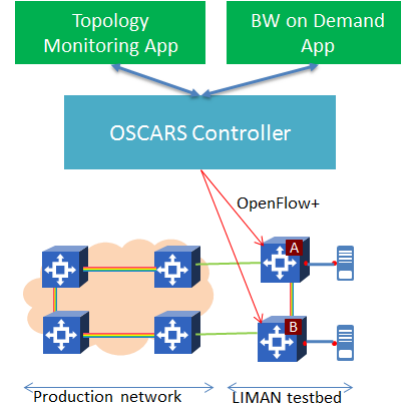


Figure 7: Testbed Setup

to store these configuration information and advertise it to the Controller. This allows the Controller to discover the complete topology depending on the mode of operation (Implicit/Explicit). JSON formatted data could be used to exchange these topology extracts between OTS and the Controller. Security is another key aspect in the system. Our implementation uses long-lived TCP/IP sessions between the Controller and the OTS agent. SSL/TLS sessions could be used instead.

6. CONCLUSION

We have demonstrated a prototype virtual transport switch for optical long haul networks. OTS can be extended to a packet switched IP/MPLS (PSN) core backbone too. The idea of extending Software Defined Networking concepts to transport provides compelling technical and economical advantages to large service providers to efficiently engineer, manage and evolve their networks. Network virtualization through OTS allows building an overlay network that applications can program to meet their specific bandwidth requirements irrespective of what underlying layers (L1/L2/L3) or technologies (OTN/MPLS/IP) are used. With addition of appropriate extensions to OpenFlow, the transport infrastructure can be made more open and programmable which allows multi-layer, multi-domain and multi-vendor optimizations in both core and metro networks. Efforts are already underway within Open Networking Foundation (ONF) to allow standardization of transport extensions to OpenFlow (Transport Discussion Group). We hope HotSDN acts as a catalyst and provides a forum for the discussion of these ideas.

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