



# Floyd Syntax Specification

The Floyd language is a block-structured object-oriented language. This document describes the Floyd grammar using extended BNF notation. Non-quoted square brackets [ ] indicate optional phrases and curly braces { } indicate zero, one, or more repetitions of a phrase.

Terminals appear in **bold courier** (for keywords and other lexemes who do not need supplementary information) and *italic arial* (for lexemes such as *id* which involve supplementary information); nonterminals appear in *<italic arial>* with brackets around them.

When *<cr>* appears, it indicates the presence of one or more newlines.

<i>&lt;start&gt;</i>	::= [ <i>&lt;cr&gt;</i> ] <b>class</b> { <i>&lt;cr&gt;</i> <b>class</b> } [ <i>&lt;cr&gt;</i> ]
<i>&lt;class&gt;</i>	::= <b>class</b> <i>id</i> [ <b>inherits from</b> <i>id</i> ] <b>is</b> <i>&lt;cr&gt;</i> { <i>&lt;var_decl&gt;</i> } { <i>&lt;method_decl&gt;</i> } <b>end</b> <i>id</i>
<i>&lt;var_decl&gt;</i>	::= <i>id</i> [ : <i>&lt;type&gt;</i> ] [ := <i>&lt;expression&gt;</i> ] <i>&lt;cr&gt;</i>
<i>&lt;method_decl&gt;</i>	::= <i>id</i> ( [ <i>&lt;argument decl list&gt;</i> ] ) [ : <i>&lt;type&gt;</i> ] <b>is</b> <i>&lt;cr&gt;</i> { <i>&lt;var_decl&gt;</i> } <b>begin</b> <i>&lt;cr&gt;</i> <i>&lt;statement list&gt;</i> <b>end</b> <i>id</i> <i>&lt;cr&gt;</i>
<i>&lt;argument decl list&gt;</i>	::= { <i>&lt;argument decl&gt;</i> ; } <i>&lt;argument decl&gt;</i>
<i>&lt;argument decl&gt;</i>	::= <i>id</i> : <i>&lt;type&gt;</i>
<i>&lt;type&gt;</i>	::= <b>int</b>   <b>string</b>   <b>boolean</b>   <i>id</i>   <i>&lt;type&gt;</i> ' [' [ <i>&lt;expression&gt;</i> ] ' ]'
<i>&lt;statement list&gt;</i>	::= { <i>&lt;statement&gt;</i> <i>&lt;cr&gt;</i> }
<i>&lt;statement&gt;</i>	::= <i>&lt;assignment stmt&gt;</i>   <i>&lt;if stmt&gt;</i>   <i>&lt;loop stmt&gt;</i>   <i>&lt;call stmt&gt;</i>
<i>&lt;assignment stmt&gt;</i>	::= <i>id</i> { ' [' <i>&lt;expression&gt;</i> ' ] ' } := <i>&lt;expression&gt;</i>

<i>&lt;if stmt&gt;</i>	<pre> ::= if &lt;expression&gt; then &lt;cr&gt;     &lt;statement list&gt;     [ else &lt;cr&gt; &lt;statement list&gt; ]     end if </pre>
<i>&lt;loop stmt&gt;</i>	<pre> ::= loop while &lt;expression&gt; &lt;cr&gt;     &lt;statement list&gt;     end loop </pre>
<i>&lt;call stmt&gt;</i>	<pre> ::= [ &lt;expression&gt; . ] id ( [ &lt;expression list&gt; ] ) </pre>
<i>&lt;expression list&gt;</i>	<pre> ::= { &lt;expression&gt; , } &lt;expression&gt; </pre>
<i>&lt;expression&gt;</i>	<pre> ::= id   string_literal   int_literal   true   false   null   me       new &lt;type&gt;       &lt;expression&gt; binary_op &lt;expression&gt;       unary_op &lt;expression&gt;       ( &lt;expression&gt; )       [ &lt;expression&gt; . ] id ( [ &lt;expression list&gt; ] )       id ' [ ' &lt;expression&gt; ' ] ' { ' [ ' &lt;expression&gt; ' ] ' } </pre>

Note that the binary operations are all left associative, except for the relational operators which do not "associate," i.e.,  $x = x >= x$  is syntactically illegal. Also note the following operator precedence chart (highest precedence listed first):

., new	method call, new
-, +, not	unary operators
*, /	multiplication, division
+, -	addition, subtraction
&	string concatenation
=, >, >=	relational operators
and	logical and
or	conditional or

- An operand between two operators of different precedence is bound to the operator with higher precedence.
- An operand between two operators of equal precedence is bound to the one on its left (if the operator is left associative).