

Hoofdstuk 1

Achtergronden

1.1 Opdracht

Dit project is een augmented reality project, en maakt gebruik van OpenCV voor motion detection en OpenGL voor de 3D graphics.

Text is formatted with: **bold**, *italic* and underline. ?? is part of chapter 1.

1.2 Projectnaam

Het project is genaamd: "PROJECT"

1.2.1 Opdrachtgever

An example of an inline equation is: the derivative of x^2 is $2x$. Equation (1.1) shows a display equation:

$$\begin{aligned} y_0 &= \frac{\sqrt{256}}{2} \\ &= 2^3 = 8 \end{aligned} \tag{1.1}$$

1.2.2 Units

An easy way to work with (SI) units: 1 Hz is equal to $2\pi \text{ rad s}^{-1}$.

1.2.3 Figures

Here a figure named *logo.pdf* is inserted¹:

1.2.4 Tables

A table is shown in table 1.1.

¹The *logo.pdf* file is located in the figs folder.

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Figuur 1.1: Caption example

Tabel 1.1: Caption example

Name	Grade	Year
John	7.5	2012
Richard	2	2010