

ELECTRONICS PROJECT EXHIBITION

PROBLEM STATEMENT: Come and showcase your talent in the field of Electronics. Students of all years can participate and showcase their respective projects. The idea should be relating to sustainability and its implementation in technological advancements .

GENERAL RULES:

- Student should bring their own Laptop and electronic accessories like Junction box and cables needed for their projects.
- Participants from different years can form a team.
- Cheating or bringing project from others will result in disqualification of team.
- Power supply socket provided for hardware project will be 2 and for the software project will be 1.
- Table number provided to student for their project display will not be changed.
- Any other decision remain under discretion of event organizers.
- Remaining details will be announced during the event.

SCORING RULES: To be disclosed at the time of event.

JUDGING CRITERIA: Based on Impact on Society, Creativity, Innovation, Interaction, User Interface.

TEAM SPECIFICATIONS: A team may consist of a maximum of 2 participants. Students from different educational institutes can form a team.

ELIGIBILITY: All students with a valid identity card of respective educational institutes are eligible to participate.