

Code :

```
#include <stdio.h>

void main() {

    int x, n, p[10], pp[10], pt[10], i, j, w[10], t[10];

    float awt = 0, atat = 0;

    printf("Enter the number of processes: ");

    scanf("%d", &n);

    printf("\nEnter Process Burst Time and Priority:\n");

    for (i = 0; i < n; i++) {

        printf("Process %d (Burst Time & Priority): ", i + 1);

        scanf("%d %d", &pt[i], &pp[i]);

        p[i] = i + 1;

    }

    // Sorting based on priority (Higher priority first)

    for (i = 0; i < n - 1; i++) {

        for (j = i + 1; j < n; j++) {

            if (pp[i] < pp[j]) { // Higher priority (larger number) first

                // Swap priority

                x = pp[i]; pp[i] = pp[j]; pp[j] = x;

                // Swap burst time

                x = pt[i]; pt[i] = pt[j]; pt[j] = x;

                // Swap process number

                x = p[i]; p[i] = p[j]; p[j] = x;

            }

        }

    }

    // Waiting Time Calculation

    w[0] = 0;

    t[0] = pt[0]; // First process turnaround time = burst time

    atat = t[0];

    for (i = 1; i < n; i++) {
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w[i] = t[i - 1]; // Waiting time = Previous Turnaround Time

awt += w[i];

t[i] = w[i] + pt[i]; // Turnaround Time = Waiting Time + Burst Time

atat += t[i];

}

// Displaying the Result

printf("\nProcess\tBurst Time\tPriority\tWait Time\tTurn Around Time\n");

printf("-----\n");

for (i = 0; i < n; i++) {

    printf("\t\t%d\t\t\t%d\t\t\t%d\t\t\t%d\t\t\t%d\n", p[i], pt[i], pp[i], w[i], t[i]);

}

// Average Calculations

printf("\nAverage Waiting Time: %.2f", awt / n);

printf("\nAverage Turn Around Time: %.2f\n", atat / n);

}
```

Output :

Enter the number of processes: 4

Enter Process Burst Time and Priority:

Process 1 (Burst Time & Priority): 1 5

Process 2 (Burst Time & Priority): 2 8

Process 3 (Burst Time & Priority): 4 6

Process 4 (Burst Time & Priority): 3 5

Process	Burst Time	Priority	Wait Time	Turn Around Time
P1	10	1	0	10
P2	1	2	0	1
P3	2	3	0	2
P4	1	4	0	1
P5	4	5	0	4
P6	1	6	0	1
P7	1	7	0	1
P8	1	8	0	1
P9	1	9	0	1
P10	1	10	0	1

2	2	8	0	2
3	4	6	2	6
1	1	5	6	7
4	3	5	7	10

Average Waiting Time: 3.75

Average Turn Around Time: 6.25

```
=== Code Exited With Errors ===
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