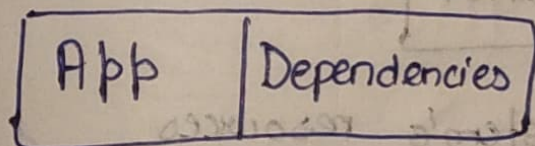
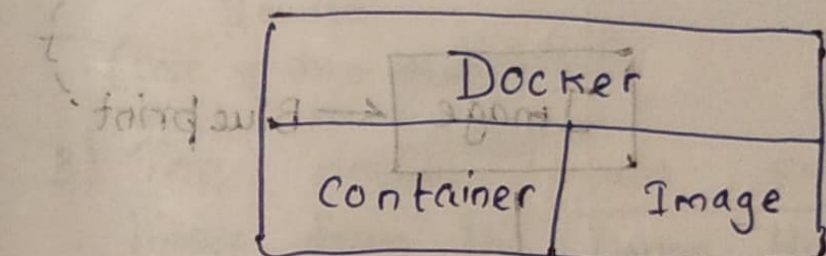


# DOCKER

"It works on my machine"

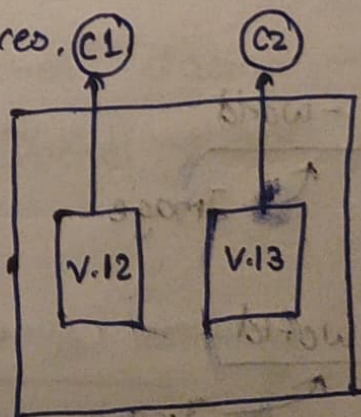
→ A platform that helps us build containers.



- ✓ Any OS
- ✓ Portable
- ✓ Light-weight

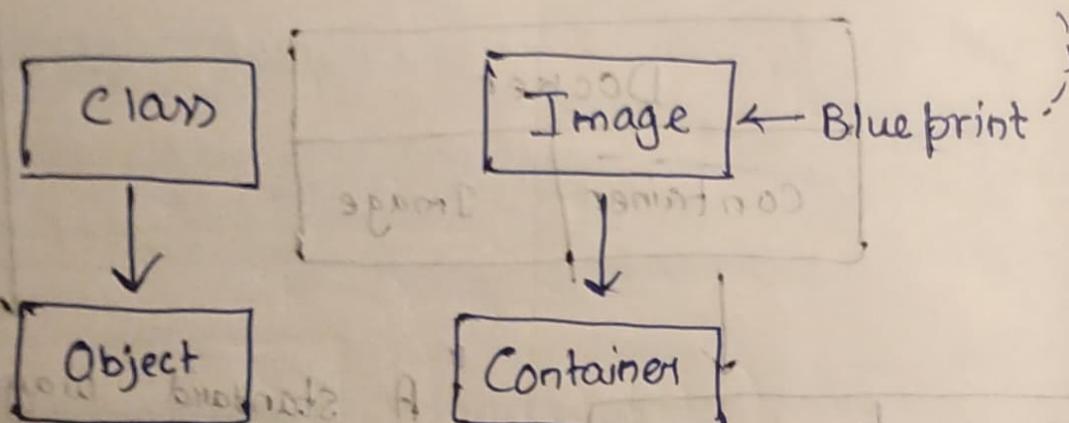
A standard way of sharing application with its dependencies across a large team"

→ Container manages a separate environment for each instances.



## Docker Image -

- Image X
- Executable file ✓
- Contains instructions to build container
- Platform that helps to build container



- Image doesn't use system's resources
- Static snapshot / screenshot

## Commands -

- > `docker -v / docker --version`
  - > `docker`
  - > `docker pull hello-world`
  - > `docker images`
  - > `docker run hello-world`
- 
- The diagram shows a central box labeled 'Image' with two arrows pointing to two separate boxes, each labeled 'Container'. Above each container box is a small circle containing the number '1'. This illustrates how a single Docker image can be used to create multiple containers.



# Steps -

1) The docker client contacted the docker daemon.

↓  
Background  
Service  
(core of docker desktop)

CLI  
↓  
Sent the  
command  
(docker run hello-world)

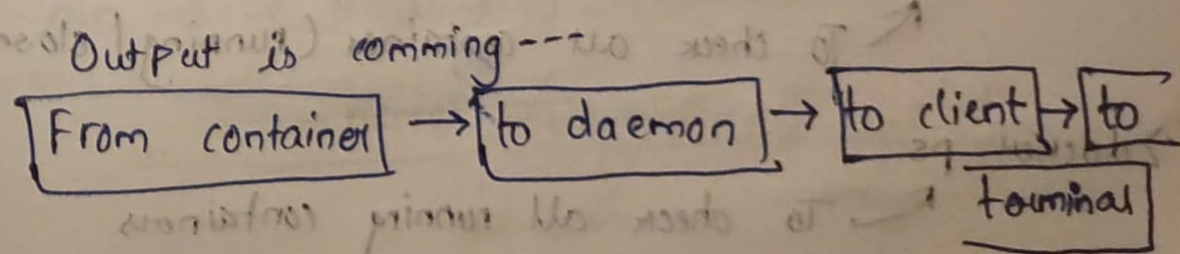
2) The docker daemon pulled the "hello-world" image from the Docker Hub.

↓  
A public image  
repository

↓  
image on  
(cmd 64)

3) The docker daemon created a new container from that image which runs the executable that produces the output you are currently reading.

4) The docker daemon streamed that output to the Docker client, which sent it to your terminal.



Commands -

> docker pull "image-name"

only pulls image from  
docker hub

> docker run "image-name"

pulls image from docker  
hub if not locally  
available then create  
container.

> docker run -it "image-name"

(Interactive)/(tty)

Keeps STDIN open,  
so you can type 'p'

Allocates a terminal  
for you inside the  
container

it → "Let me interact with the container  
via terminal."

> exit

exit the running container (with its own terminal)

> docker ps -a

To check all containers (running/closed)

> docker ps

To check all running containers



> docker start/stop "container-name" or "container-id"

↖ To start/stop already existing container.

> docker rmi "image-name" or -id ← Remove image

> docker rm "container-name" or -id ← Remove container

> docker pull "image-name": version

↖ pull image with specific version

> docker run -d "image-name"

↘ detach

→ By default all containers runs on attached mode

Example -

docker run -d -e MYSQL\_ROOT\_PASSWORD=secret

↙ detach mode

↙ environment variable

mysql

↘ name

> docker run -d -e MYSQL\_ROOT\_PASSWORD=secret

--name mysql-older mysql:8.0

↙ new name

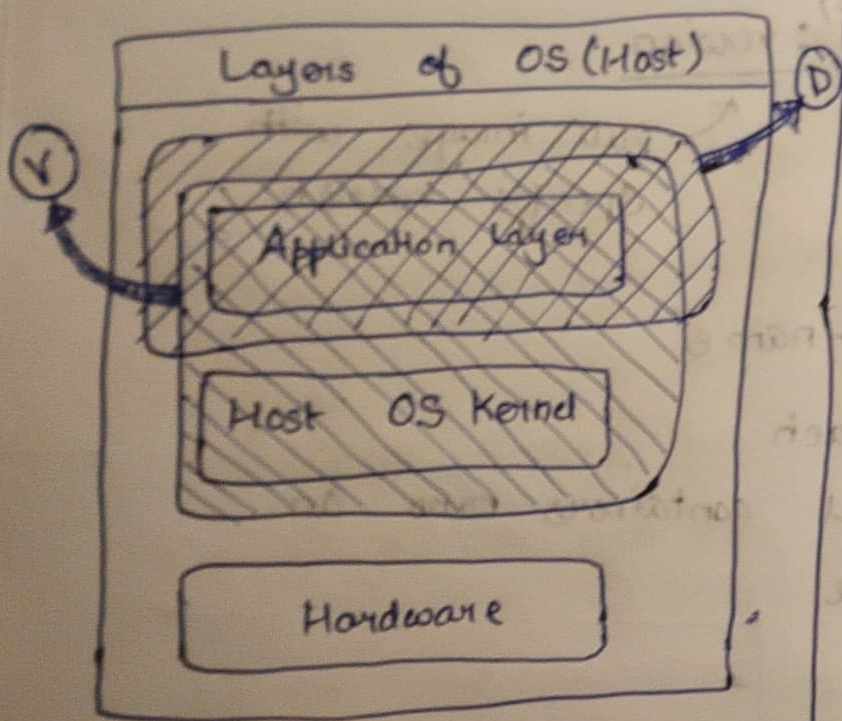
↙ image

→ Difference between virtual machines and docker containers.

## Virtual Machines

→ Size : Large

→ Compatibility : Every OS



→ Architecture : Hypervisor-based

→ OS layer : Each VMs has its own OS

→ Isolation : Full OS-level isolation

## Docker Container

: Small

: Originally for Linux, but we are able to run these Linux commands is only due to presence of docker desktop.

↓  
Adds a lightweight hypervisor layer, which internally uses a light weight Linux distribution.

: Container-based

: Shares host OS kernel

: Process-level isolation



→ Docker uses host OS's kernel, it virtualise application layer of host.

→ VM virtualise both application layer & host OS's kernel but uses its own kernel

virtualization: Application Layer  
+  
Host OS kernel

Kernel use: Own

Boot time: Minutes

Portability & ~~High~~ Less

Deployment Speed: ~~Fast / Scalable~~  
Slower / More complex

Security: High, strong isolation  
(own kernel)

: Application layer, this virtualization of only application layer results in lightweight.

: Host OS's

: Seconds.

: ~~Low~~ High

: Fast / Scalable

: Low, shared kernel (with OS)

→ ps -a / ps

Container

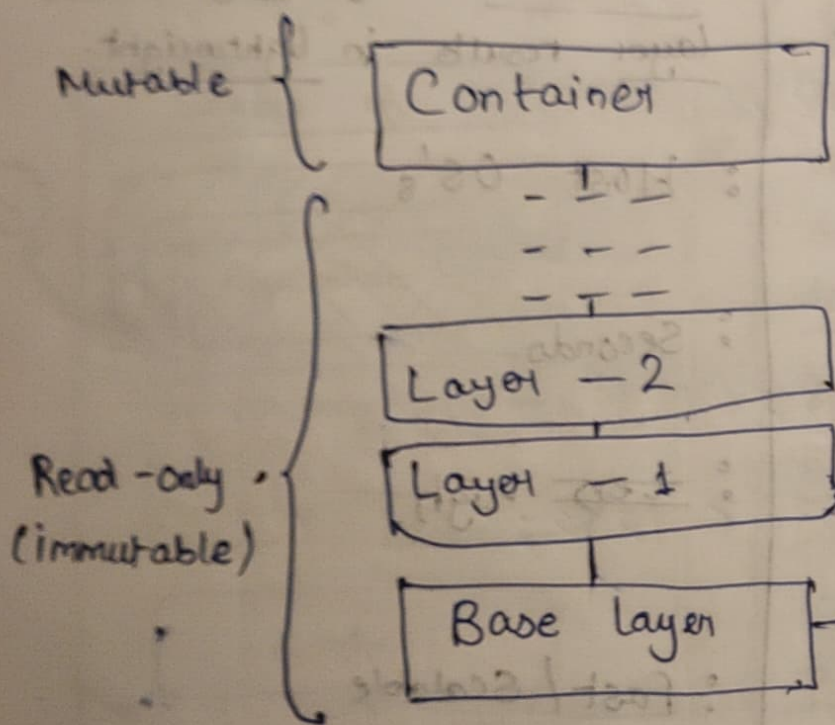
↳ Stop → remove →

Image

images

↳ remove

## ⇒ Docker image layers



→ a small size

Linux based  
image, (Debian,  
Alpine)-OS

Example -

Image - X

Version - X:latest , X:4.0



image  $\rightarrow$  x : latest  
(Already set-up)  
X

» docker pull x:latest

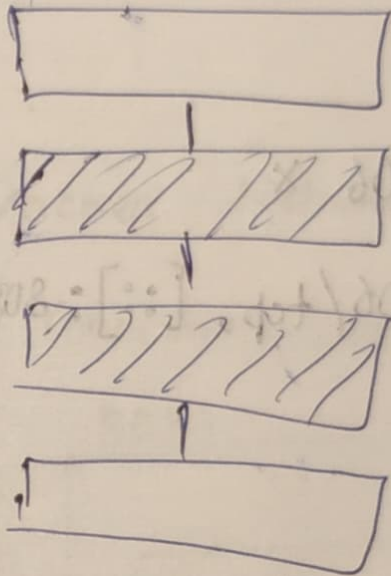
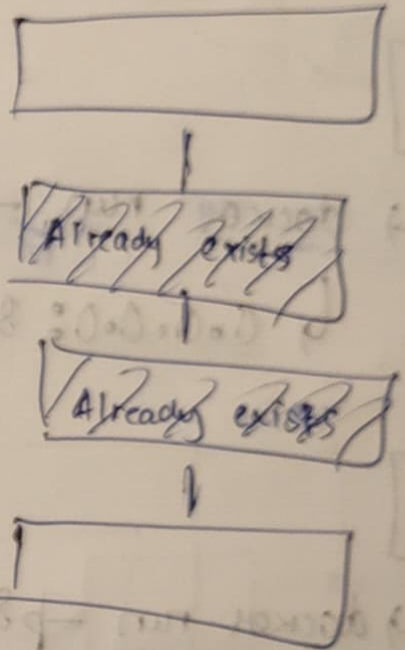


image  $\rightarrow$  x : 4.0  
(Setting up ~~x~~ image -  
with new version or  
different version)

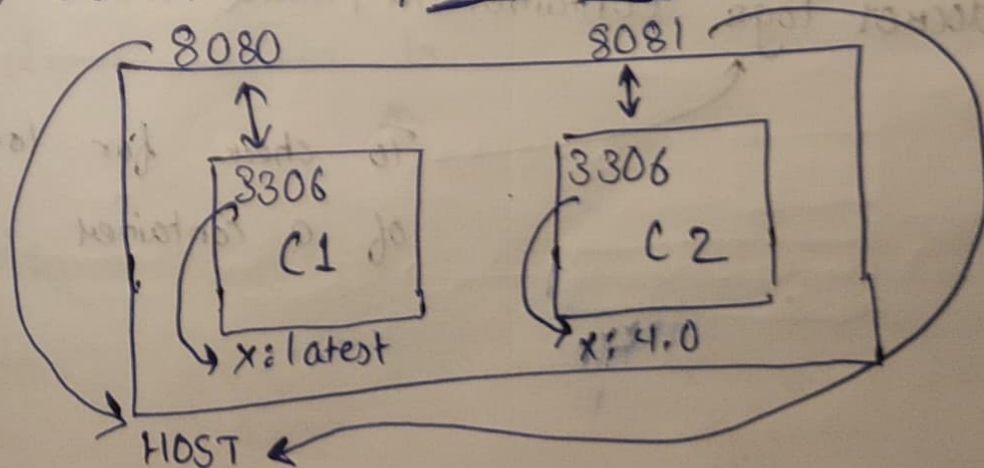
» docker pull x:4.0



## ⇒ Port Binding

→ Binding port of HOST machine with  
port of docker container.

→ docker run -p 8080 : 3306 IMAGE-NAME



host  
port

map

Container  
port

→ -p host port : container port

C1

↳ docker run -p 8080:3306 x

↳ 0.0.0.0:8080 → 3306/tcp, [::]:8080 → 3306/tcp

C2

↳ docker run -p 8081:3306 x:4.0

↳ 0.0.0.0:8081 → 3306/tcp, [::]:8081 → 3306/tcp

⇒ Troubleshoot Commands

> docker logs container-id / name

To check for logs  
of a container



> docker exec -it cont\_ID /bin/bash

To access bash

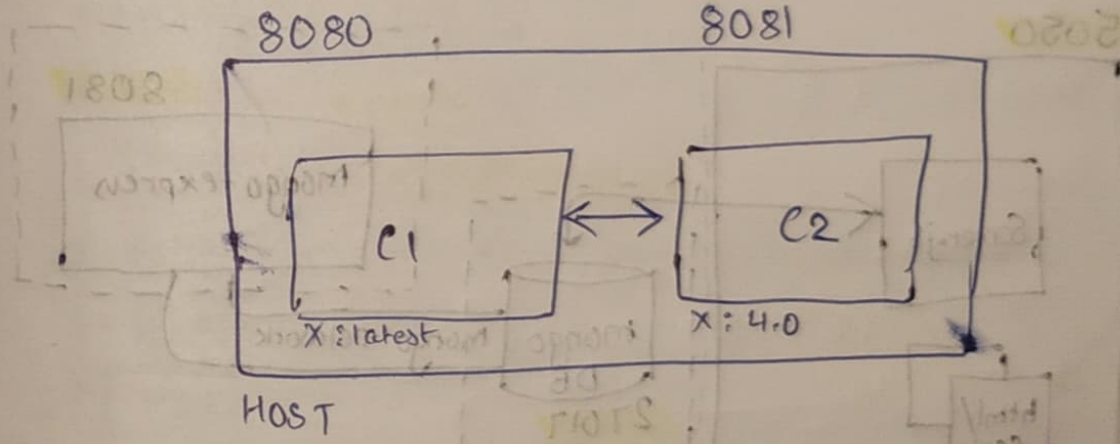
To run additional commands on an already running container

> docker exec -it cont\_ID /bin/sh

To access shell

## Docker Network

↔ Connection between two containers



→ No need of any port or local host

→ Create new docker network (isolated)

> docker network ls

↖ To get all networks

> docker network create mongo-network

↖ It will have

> docker network rm mongo-network

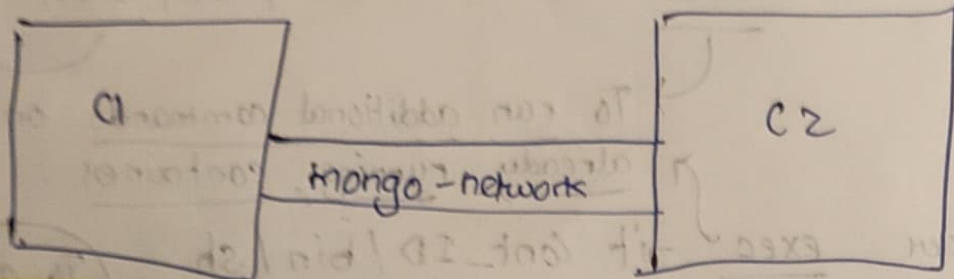
a driver → Bridge

default ← Types

we have created inteq ← custom

## ② host networks

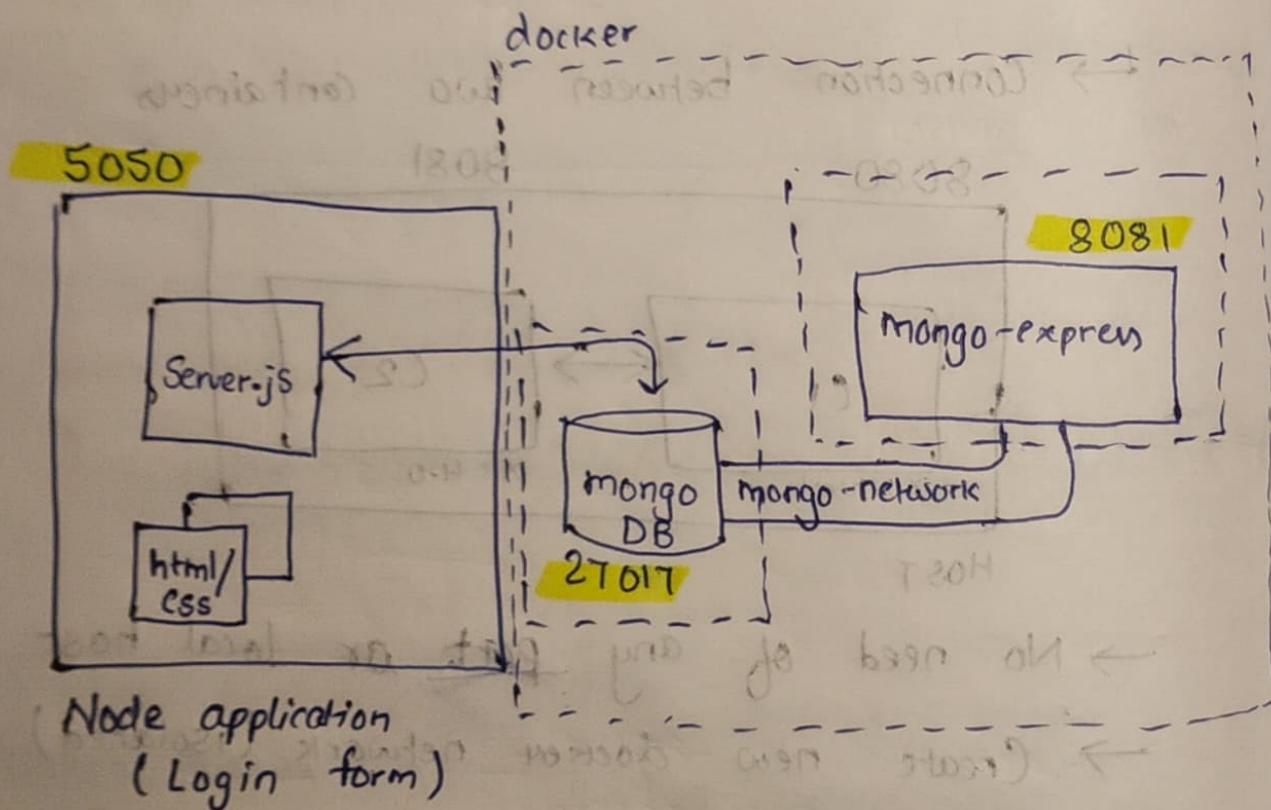
↳ container with no ip address / uses host network



## ③ null-networks

↳ container with no connection with host ~~def~~ device or any other container.

➔ Developing an application with Docker

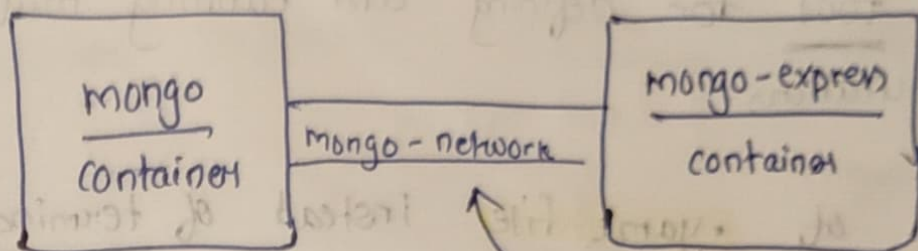


Images -

i) mongo → Database

ii) mongo-express → UI for mongo db.





① >> docker network create mongo-network

② >> docker run -d \

> -p 27017:27017 \

> --name mongo \

> --network mongo-network \

> -e MONGO\_INITDB\_ROOT\_USERNAME=admin \

> -e MONGO\_INITDB\_ROOT\_PASSWORD=1234 \

> mongo

③ >> docker run -d \

> -p 8081:8081 \

> --name mongo-express \

> --network mongo-network \

> -e ME\_CONFIG\_MONGODB\_ADMINUSERNAME=admin \

> -e ME\_CONFIG\_MONGODB\_ADMINPASSWORD=1234 \

> -e ME\_CONFIG\_MONGODB\_URL="mongodb://admin:1234@mongo:27017" \

> mongo-express

⇒ Docker compose -

→ A tool for defining and running multi-container applications.

→ Use of .yaml file instead of terminal to use container.

→ We can add multiple images / services here.

→ Use of indentation or -

Example -

```
version: "3.8"
```

```
services:
```

```
  mongo:
```

```
    image: mongo
```

```
    ports:
```

```
      - 27017:27017
```

```
    environment:
```

```
      MONGO_INITDB_ROOT_USERNAME: admin
```

```
      MONGO_INITDB_ROOT_PASSWORD: 1234
```

→ It contains instructions for 'yaml' file that which container it will create and use.



Start / create

>> docker compose -f fileName.yaml up -d ←  
>> docker compose -f fileName.yaml down  
Delete / remove

→ To run docker compose we need to move to the specific directory where yaml files are present.

→ No explicit network defined : Automatically default network are created by docker compose.

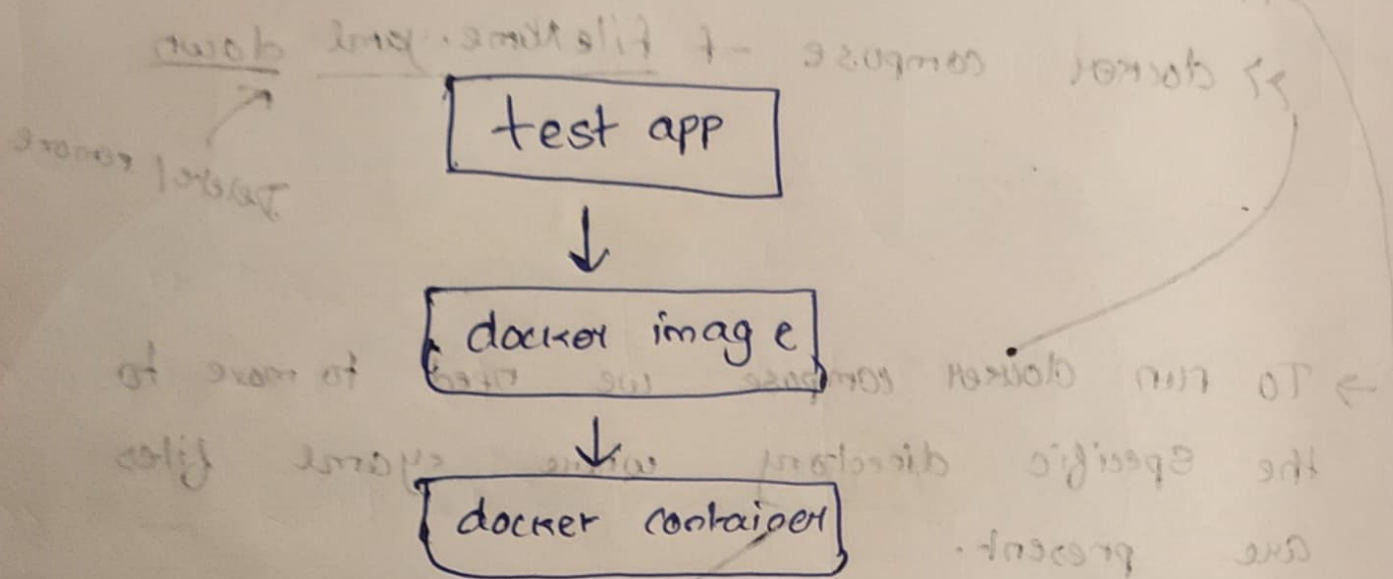
Output

✓	Networks	docker-testapp-main-default	Created
✓	Containers	docker-testapp-main-mongo-express-1	Started
✓	Containers	docker-testapp-main-mongo-1	Started

Output

✓	Containers	testapp-main-mongo-express-1	Removed
✓	Containers	testapp-main-mongo-1	Removed
✓	Networks	testapp-main-default	Removed

⇒ Dockerizing our APP -



↳ The process of converting an application into a running docker container is called dockerizing our application.

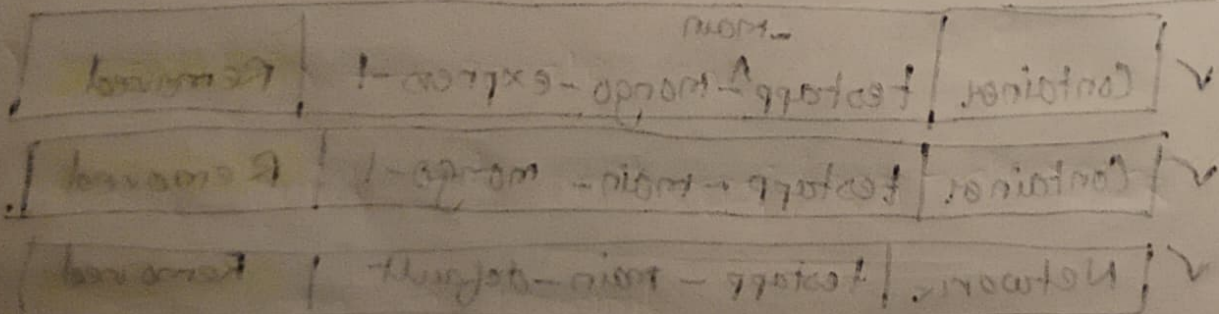
→ Right now, I will do it by own but

in CICD pipeline we have a tool

named Jenkins.

→ Docker file - (Blueprint)

- Contains instructions for dockerizing application





## Dockerfile

FROM → base image

WORKDIR → setting working directory

COPY → host → image Copy files from host to docker image

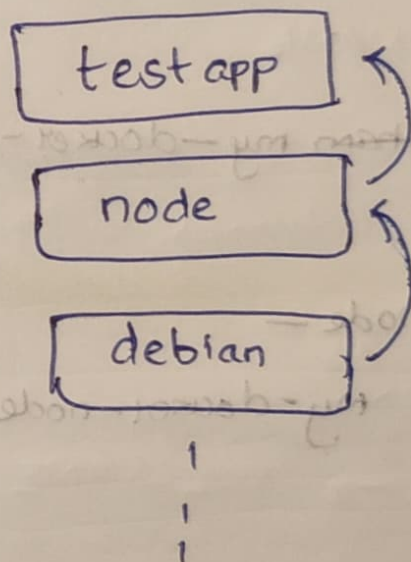
RUN → To run commands

(It can be multiple)

CMD → The last command (only one) → node server.js

EXPOSE → To expose app port

ENV → environment variable



Layers

For example —

Dockerfile

```
FROM node
```

```
ENV MONGO_DB_USERNAME=admin MONGO_DB-
```

```
PASSWORD=1234
```

```
RUN mkdir -p my-docker-node-app
```

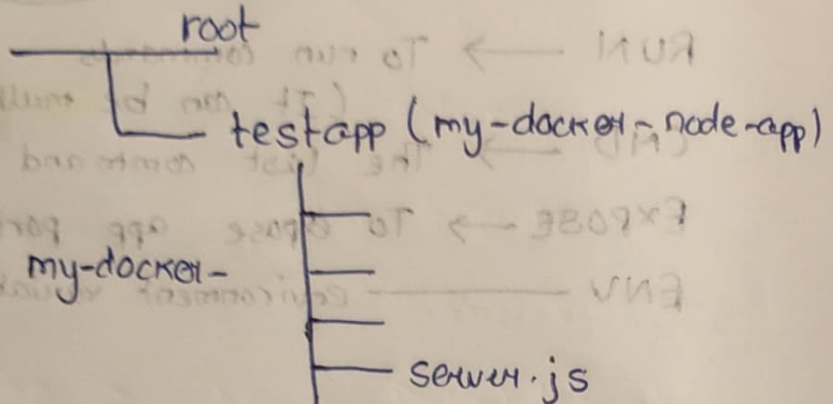
COPY . /my-docker-node-app

CMD ["node", "/my-docker-node-app/sewer.js"]

To build this

Dockerfile — (image)

>> docker build -t my-docker-node-app .



To run this image —

>> docker run ~~pratham~~ my-docker-node-app

To run in interactive mode —

>> docker run -it my-docker-node-app bash

⇒ Publish Images —

>> hub.docker.com

>> repositories — create one

>> docker build -t prathamraj/my-docker-node-app .

>> docker login in terminal

>> docker login



>> docker push prathamraj / my-docker-app  
(Now available on docker hub)

>> docker pull

⇒ Docker Volumes —

↳ To store data (persistent data) for containers.

→ Persist data even we stop or delete the container.

For mongodb.yaml —

↳ volumes: ~~host-path~~

— /absolute-host-path : /absolute-container-path

Example —

volumes:

— /Users/rjpratham/OneDrive/Desktop/Docker/Data : /data/DB

>> docker compose -f mongodb.yaml up

>> " "

down

For terminal —

>> docker run -it -v /Users/rjpratham/OneDrive/

Desktop/Docker/Data : /data/DB ubuntu

>> docker volume ls

>> docker volume create VOL-NAME

Isolated & not  
attached to  
any container.

To create  
Custom volumes

By default its

(also known as  
named volumes)

location on

windows will be → C:\ProgramData\docker\volumes

volume

>> docker attach VOL-NAME

→ To attach named volumes with running  
containers -

i) Named volumes \*\*

docker  
create/mange  
volume

>> docker run -v VOL-NAME:CONT-DIR

ii) Anonymous Volumes

>> docker run -v MOUNT\_PATH

↖ No path/name is known  
for volume

iii) Bind Mount

>> docker run -v HOST-DIR:CONT-DIR

Volume Managed by host OS here



→ flags -

\* --volume  
    ↓  
    -v

\* --mount

>> docker volume prune

→ Delete unused volumes  
    locally

→ By default it targets  
    anonymous volumes

//