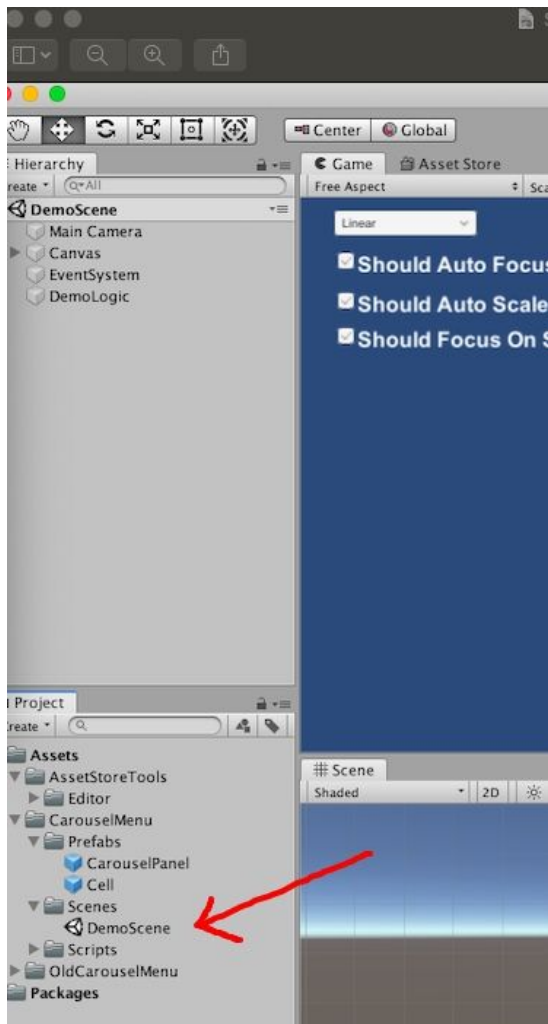Thanks for purchasing Carousel Menu!

1. You can use the demo scene to see how the menu works

2. To add a new carousel menu, follow the steps:
    a. Drag prefab "CarouselPanel" into your scene, under canvas
        i. Carousel menu will instantiate menu cells using cell prefab, you can customize the cell for your own need
        ii. CarouselController is the script that controls how the carousel works, you can adjust the followings:
            1. Style
                a. Linear
                b. Rotary
            2. Options
                a. Should scale: Control if the cell will be scaled automatically based on distance against the center.
                b. Should focus center: Control if the cell will focus the cell to the center after dragging movement

c. Should center select: Control if the cell will move to center after selection
d. Total cells: How many cells will be instantiate upon creation
e. Cell gap: The space between each cell
f. Focus speed: The speed to move the cell to center
g. Scale speed: The speed to scale the cell
h. Clamp speed: In linear mode, the speed that the last cell will bounce back to boundary
i. Focus center velocity threshold: When velocity is below the threshold, the closest cell will start focusing toward the center
j. Scale ratio: How the scale will be affected when auto scaling is enabled