

Code  *Random*
(OPC) PVT. LTD.

Nested Loops: Range Programming



Problems Set

1. WAP to print all prime numbers from 1 to n , where n will be given by the user.
2. WAP to print all perfect numbers from 1 to n , where n will be given by the user.
3. WAP to print all palindrome numbers from 1 to n , where n will be given by the user.
4. WAP to print all Armstrong numbers from 1 to n , where n will be given by the user.
5. WAP to print all buzz numbers from 1 to n , where n will be given by the user.
6. WAP to print all Automorphic numbers from 1 to n , where n will be given by the user.
7. WAP to print all Perfect Squares from 1 to n , where n will be given by the user.

Prime Numbers From 1 to n.

Original Program

```
import java.util.*;
class prime {
    int n,i,c=0;
    public static void main(String Args[ ]) {
        Scanner sc= new Scanner(System.in);
        System.out.println("Enter a number");
        n=sc.nextInt();
        for(i=2;i<=n;i++) {
            if(n%i==0) {
                c=1;
                break;
            }
        }
        if(c==0)
            System.out.println("Prime Number");
        else
            System.out.println("Not a prime number");
    }
}
```

Range Program

```
import java.util.*;
class prime {
    public static void main(String Args[]) {
        int c=0,n;
        Scanner sc= new Scanner(System.in);
        n= sc.nextInt();
        System.out.println("Prime no's Btw 1 and 1000 are: ");
        for(int i=1;i<=n;i++)
        {
            c=0;
            for(int j=2;j<=i;j++)
            {
                if(i%j==0)
                {
                    c++;
                }
            }
            if(c==0)
                System.out.print(i+"\t");
        }
    }
}
```

Perfect Numbers From 1 to n.

Original Program

```
import java. util. *;
class perfect {
    public static void main(String[] Args) {
        int i,n,s=0;
        Scanner sc = new Scanner(System.in);
        System.out.println("Enter a number");
        n=sc.nextInt();
        for(i=1;i<n;i++) {
            if(n%i==0)
                s=s+i;
        }
        if(s==n)
            System.out.println("Perfect Number");
        else
            System.out.println("Not a perfect number");
    }
}
```

Range Program

```
import java.util.*;
class perfect {
    public static void main(String Args[ ]) {
        int sum=0;
        Scanner sc = new Scanner(System.in);
        int n =sc.nextInt();
        for(int i=1;i<=n;i++)
        {
            sum=0;
            for(int j=1;j<i;j++)
            {
                if(i%j==0)
                {
                    sum=sum+j;
                }
            }
            if(sum==i)
                System.out.print(i+"\t");
        }
    }
}
```

Palindrome Numbers From 1 to n.

Original Program

```
class palindrome {
    public static void main(String[] Args) {
        int n,d,r=0,t;
        Scanner sc= new Scanner(System.in);
        System.out.println("Enter a number");
        n=sc.nextInt();
        t=n;
        while(n>0) {
            d=n%10;
            r=r*10+d;
            n=n/10;
        }
        if(t==r)
            System.out.println("Palindrome Number");
        else
            System.out.println("Not a Palindrome Number");
    }
}
```

Range Program

```
import java.util.*;
class palindrome {
    public static void main(String args[]) {
        int r=0,n,d,t;
        Scanner sc= new Scanner(System.in);
        System.out.println("Enter the limit");
        n=sc.nextInt();
        System.out.println("Pallindrome no Btw 1 and "+n+ " are: ");
        for(int i=1;i<=n;i++)
        {
            r=0;
            t=i;
            while(i>0)
            {
                d=i%10;
                r=r*(10+d);
                i=i/10;
            }
            if(r==t)
                System.out.print(i+"\t");
        }
    }
}
```

Armstrong Numbers From 1 to n.

Original Program

```
class Armstrong {
    public static void main(String[] Args) {
        int n,d,s=0,t;
        Scanner sc= new Scanner(System.in);
        System.out.println("Enter a number");
        n=sc.nextInt();
        t=n;
        while(t>0) {
            d=t%10;
            s=s+(d*d*d);
            t=t/10;
        }
        if(n==s)
            System.out.println("Armstrong Number");
        else
            System.out.println("Not a armstrong number");
    }
}
```

Range Program

```
import java.util.*;
class Armstrong {
    public static void main(String args[]) {
        int s=0,n,d,t;
        Scanner sc= new Scanner(System.in);
        System.out.println("Enter the limit");
        n=sc.nextInt();
        System.out.println("Armstrong no Btw 1 and "+n+ " are:");
        for(int i=1;i<=n;i++)
        {
            s=0;
            t=i;
            while(i>0)
            {
                d=i%10;
                s=s+d*d*d;
                i=i/10;
            }
            if(s==t)
                System.out.print(i+"\t");
        }
    }
}
```

Buzz Numbers From 1 to n.

Original Program

```
class buzz {  
    public static void main(String[] Args) {  
        int n;  
        Scanner sc= new Scanner(System.in);  
        System.out.println("Enter a number");  
        n=sc.nextInt();  
  
        if(n%10==7 || n%7==0)  
            System.out.println("Buzz Number");  
        else  
            System.out.println("Not a Buzz number");  
    }  
}
```

Range Program

```
import java.util.*;  
class buzz{  
    public static void main(String args[]) {  
        int n;  
        Scanner sc= new Scanner(System.in);  
        System.out.println("Enter the limit");  
        n=sc.nextInt();  
        System.out.println("Buzz no Btw 1 and "+n+ " are:");  
        for(int i=1;i<=n;i++)  
        {  
            if ( i% 10 == 7 || i%7== 0)  
                System.out.println (i+ " ");  
        }  
    }  
}
```

Automorphic Numbers From 1 to n.

Original Program

```
import java.util.Scanner;
public class Automorphic {
    public static void main(String args[]) {
        Scanner sc = new Scanner(System.in);
        System.out.println("Enter a number");
        int num = sc.nextInt();
        int c=0, sqr = num*num;
        int temp =num; //copying num
        while(temp>0){
            c++;
            temp=temp/10;
        }
        double lastSquareDigits = sqr%(Math.pow(10,c));
        if(num == lastSquareDigits)
            System.out.println("Automorphic number");
        else
            System.out.println("Not an Automorphic number");
    }
}
```

Range Program

```
import java.util.*;
class automorphic{
    public static void main(String args[]) {
        int n,c,sqr,t,lastsqdig;
        Scanner sc= new Scanner(System.in);
        System.out.println("Enter the limit");
        n=sc.nextInt();
        System.out.println("Buzz no Btw 1 and "+n+ " are:");
        for(int i=1;i<=n;i++)
        {
            t=i, c=0, sqr=i*i;
            while(i>0){
                c++;
                i=i/10;
            }
            double lastsqdig = sqr%(Math.pow(10,c));
            if(t == lastsqdig)
                System.out.println(i+ " ");
        }
    }
}
```


Perfect Squares From 1 to n.

Original Program

```
import java.util.*;
class perfect_square {
    public static void main(String[ ] Args) {
        int n, s=0 , i=1;
        Scanner sc= new Scanner(System.in);
        System.out.println("Enter a number");
        n=sc.nextInt();
        while(s<=n){
            s=i*i;
            if(s == n) {
                System.out.println("Perfect Square");
                break;
            }
            else if(s>n)
                System.out.println("Not a Perfect Number");
            else
                i++;
        }
    }
}
```

Range Program

```
import java.util.*;
class perfect_square{
    public static void main(String args[]) {
        int n,s=0;
        Scanner sc= new Scanner(System.in);
        System.out.println("Enter the limit");
        n=sc.nextInt();
        System.out.println("Squares Btw 1 and "+n+ " are:");
        for(int i=1;i<=n;i++) {
            j=1;
            while(s<=i){
                s=j*j;
                if(s==i)
                    System.out.println(i+ " ");
                j++;
            }
        }
    }
}
```