

# Nested Loops: Patterns



**Program** 

Logic

**Syntax** 

### **Patterns**

• Patterns are the designs created with the help of nested loops.

- In patterns, outer loops always point to the number of rows while inner loop points to the number of columns.
- Different types of patterns to create with programming are-
  - Square patterns
  - Triangle Patterns
  - Miscellaneous Patterns

## Square Patterns

• A square pattern is the pattern whose number of rows and columns are fixed every time.

```
• Example:- *****

*****

*****
```

• In this example, the pattern is containing 3 rows and 4 columns.

### **Triangle Patterns**

• A pattern in which number of rows are fixed but columns are variable is called triangle pattern.

• In this example, the number of rows are 5 but columns vary.

#### Making Patterns by Programming

\*\*\*\*

\*\*\*\*

\*\*\*\*

- In this pattern, there are 3 rows and 5 columns.
- So we will put an outer loop for rows i.e., from 1 to 3.
- And We will take inner loop for columns i.e., from 1 to 5.

```
for(i=1; i<=3; i++)
{
    for (j=1;j<=5;j++)
    {
        Sop("*");
    }
```

#### **Programs To Practice**

##### \*\*\*\*\* ##### \*\*\*\*\*

2. # \* # \* # \* # \* # \* # \* # \* # \* # \* # \* # \* # \* 3. # \* \* \* \* \* # \* \* \* \* \* # \* \* \* \* \* \* #

#### **Assignment - Pattern Problems**

4. \*\*\*\*#

\*\*\*#\*

\*#\*\*\*

5. # # # # # # # #

6. ##### # # # # # #

### 1st Pattern Program

• There are 5 rows and 5 columns. In every odd numbered row(1,3,5,..) there is a hash(#), and in every even numbered row(2,4,6,..) there is a star(\*).

for (i=1;i<=5;i++)

Source Code:-

```
for(j=1;j<=5;j++)
   if(i\%2==0)
     SOP(" * ");
   else
     SOP("#");
SOPln(" ");
```

#### 2<sup>nd</sup> Pattern Program

• There are 5 rows and 5 columns. In every odd numbered column(1,3,5,...) there is a hash(#), and in every even numbered column(2,4,6,...) there is a star(\*).

for (i=1;i<=5;i++)

Source Code:-

```
for(j=1;j<=5;j++)
   if(i\%2==0)
      SOP(" * ");
   else
      SOP(" # ");
SOPIn(" ");
```

#### 3rd Pattern Program

- There are 5 rows and 5 columns.
- Here, in the left diagonal of a square, there is a # otherwise \*. So, when i==j there is a hash(#), otherwise star(\*).

```
• Source Code:- for (i=1;i<=5;i++)
                          for(j=1;j<=5;j++)
                            if(i==j)
                              SOP(" # ");
                            else
                              SOP(" * ");
                         SOPIn(" ");
```