

## Assignment 5 Solution

### Questions with Answers:

1. Write a menu driven program to accept a number and check and display whether it is **prime** number or not, OR an **automorphic** number or not. (Use switch-case statement).

**Ans:**

```
import java.util.*;
class primeauto
{
    public static void main(String[] Args)
    {
        int c=0,sqr,ch,i;
        Scanner sc= new Scanner(System.in);
        System.out.println("1. Prime ");
        System.out.println("2. Automorphic");
        System.out.println("Enter the choice from the above two");
        ch=sc.nextInt();
        System.out.println("Enter a number to check");
        int n=sc.nextInt();
        switch(ch){
        case 1:
            for(i=1;i<=n;i++){
                if(n%i==0)
                    c++;
            }
            if(c==2)
                System.out.println("Prime Number");
            else
                System.out.println("Not a prime number");
            break;
        case 2:
            sqr=n*n;
            int t=n;
            do {
                c++;
                t=t/10;
            }while(t>0);
            double lastsquaredigits = sqr%(Math.pow(10,c));
            if(n==lastsquaredigits)
                System.out.println("Automorphic Number");
            else
                System.out.println("Not a Automorphic number");
            break;
        default:
            System.out.println("Wrong Choice");
        }
    }
}
```

2. Write a menu driven program to accept a number from the user and check whether it is a 'BUZZ' number or to accept any two numbers and print the GCD of them.

**Ans:**

```
import java.util.*;
class buzzgcd
{
    public static void main(String[] Args)
    {
        int c=0,sqr,ch,i;
        Scanner sc= new Scanner(System.in);
        System.out.println("1. Buzz Number ");
        System.out.println("2. GCD of two numbers");
        System.out.println("Enter the choice from the above two");
        ch=sc.nextInt();
        switch(ch){
            case 1:
                System.out.println("Enter the number to check");
                int n=sc.nextInt();
                if(n%7==0 || n%10==7)
                    System.out.println("Buzz Number");
                else
                    System.out.println("Not a Buzz Number");
                break;
            case 2:
                int a,b,sm,hcf=0;
                System.out.println("Enter two numbers");
                a= sc.nextInt();
                b= sc.nextInt();
                sm = (a<b)?a:b;
                for(i=1;i<=sm;i++)
                {
                    if(a%i==0&&b%i==0)
                    {
                        hcf= i;
                    }
                }
                System.out.println("GCD is "+hcf);
                break;
            default:
                System.out.println("Wrong Choice");
        }
    }
}
```

3. Write a menu driven class to accept a number from the user and check whether it is Palindrome or a Perfect number.

```
import java.util.*;
class palinperfect {
    public static void main(String[] Args) {
        int ch,i;
        Scanner sc= new Scanner(System.in);
        System.out.println("1. Perfect Number");
        System.out.println("2. Palindrome Number");
        System.out.println("Enter the choice from the above two");
        System.out.println("Enter the number to check");
        int n=sc.nextInt();
        ch=sc.nextInt();
        switch(ch){
        case 1:
            int s=0;
            for(i=1;i<n;i++) {
                if(n%i==0)
                    s=s+i;
            }
            if(s==n)
                System.out.println("Perfect Number");
            else
                System.out.println("Not a perfect number");
            break;
        case 2:
            int d,r=0;
            int t=n;
            do{
                d=n%10;
                r=r*10+d;
                n=n/10;
            }while(n>0);
            if(t==r)
                System.out.println("Palindrome Number");
            else
                System.out.println("Not a Palindrome Number");
            break;
        default:
            System.out.println("Wrong Choice");
        }
    }
}
```

4. State one similarity and one difference between while and do-while loop.

**Ans:** Similarity between while and for loop: Both check condition before entering body of the loop. Difference between while and for loop: - for loop has all three component written together, while has only condition with the statement.

5. What will be the output of the following code?

```
int a=10, b=15;  
for(int i = 0; i<6; i++, a++)  
    a = a +3;  
    b--;  
System.out.println("a = " + a);  
System.out.println("b = " + b);
```

**Ans:**

Value of 'a' when i is 0 = 13

Value of 'a' when i is 1 = 17

Value of 'a' when i is 2 = 21

Value of 'a' when i is 3 = 25

Value of 'a' when i is 4 = 29

Value of 'a' when i is 5 = 33

a = 34

b = 14