



# Module 2: Literals In JAVA



# Literals (or Constants)

- The quantity which does not change its value during the program execution is called Literal or constant.

Or

- They are the data items that are fixed data values.
- `int x = 100;` Here 100 is a literal/constant.
- Java allows several kinds of literals:
- *Integer Literals*
  - *Floating Literals*
  - *Boolean Literals*
  - *Character-Literal*
  - *String-Literals*
  - *Null Literal*



- An integer literal is a numeric value(associated with numbers) without any fractional or exponential part.
- There are 4 types of integer literals in Java:
  1. **binary (base 2)** - `int binNumber = 0b10010;` // 0b represents binary
  2. **decimal (base 10)** - `int decNumber = 34;`
  3. **octal (base 8)** - `int octalNumber = 027;`
  4. **hexadecimal (base 16)** - `int hexNumber = 0x2F;` // 0x represents hexadecimal
- In Java, binary starts with **0b**, octal starts with **0**, and hexadecimal starts with **0x**.
- Note: Integer literals are used to initialize variables of integer types like byte, short, int, and long.

# Integers Literals



# Examples Of Integer Literals

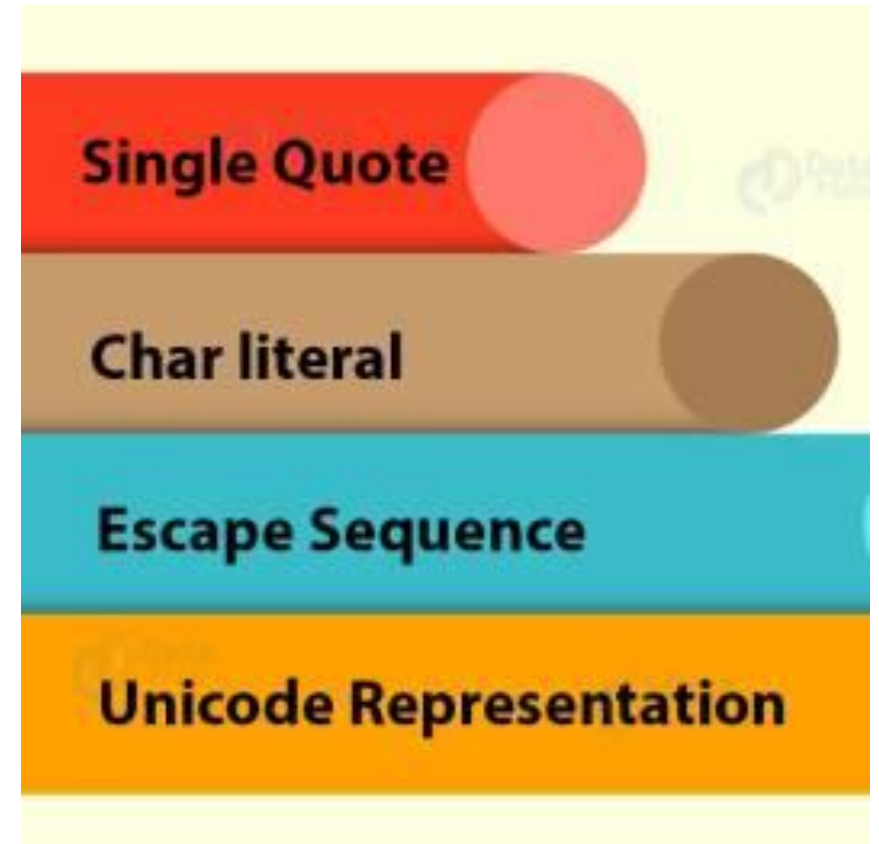
Literal Type	Assignment Statement	Explanation
Decimal	<code>int num = 10;</code>	Decimal 10 is assigned to the variable num
Octal	<code>int num = 010;</code>	" <u>010</u> " is octal number , so first octal number is converted into integer and then it is assigned to variable " <u>num</u> "
Hexadecimal	<code>int num = 0x10;</code>	" <u>0x10</u> " is hexadecimal number , It is first converted into Decimal then assigned to variable " <u>num</u> "
Binary	<code>int num = 0b1010;</code>	" <u>0b1010</u> " is binary number , assigned to the variable " <u>num</u> " after converting it into decimal number
Long	<code>long num = 599L;</code>	" <u>599L</u> " is long number , assigned to the variable " <u>num</u> "

# Floating Point Literals

- A floating-point literal is a numeric literal that has either a fractional form or an exponential form.
- The floating-point literals are used to initialize float and double type variables.
- The default data type for floating point literals is **double**.
- **Example:** -29.75 ,1.76, 6.89 are floating point literals.

# Character Literals

- Character literals are Unicode character enclosed inside single quotes.
- For example, **char letter = 'a'**; Here a is character literal.
- Some characters cannot be typed directly and must be written as “escape-sequences”.
- Example:- **\t -> Tab** or **\n-> Newline**



# Some More Escape Sequences

<code>\n</code>	newline	Advances the cursor to the next line for subsequent printing
<code>\t</code>	tab	Causes the cursor to skip over to the next tab stop
<code>\b</code>	backspace	Causes the cursor to back up, or move left, one position
<code>\r</code>	carriage return	Causes the cursor to go to the beginning of the current line, not the next line
<code>\\</code>	backslash	Causes a backslash to be printed
<code>\'</code>	single quote	Causes a single quotation mark to be printed
<code>\"</code>	double quote	Causes a double quotation mark to be printed

# More Literals

- String Literals-

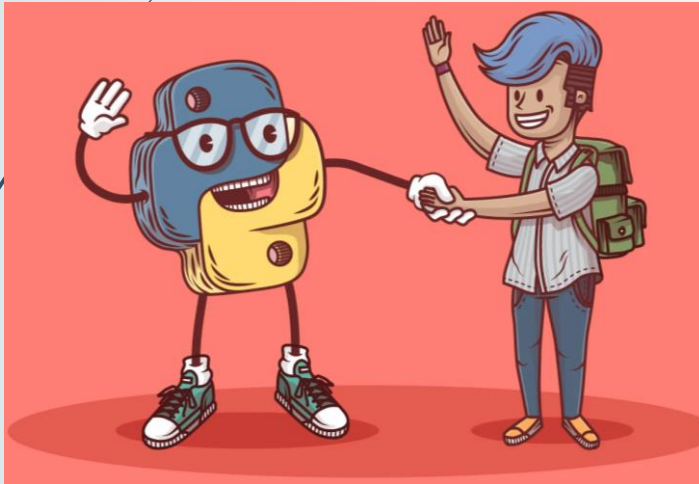
- A string literal is a sequence of characters enclosed inside double-quotes.
- For example, **String str = “JAVA”;** Here JAVA is a string literal.

- Boolean Literals-

- In Java, boolean literals are used to initialize boolean data types.
- They can store two values: true and false.
- For example, **boolean a= true; boolean b= false;** Here, false and true are two boolean literals.



# Happy Learning!!



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