

1 Theoretical Part

(i) Vergence

(a)

The angle $\theta_{1,2}$ can be calculated using cosine rule:

$$\cos(\theta_1) = \frac{|e_1 p_1|^2 + |e_2 p_1|^2 - |e_1 e_2|^2}{2|e_1 p_1||e_2 p_1|} \quad (1)$$

$$\cos(\theta_2) = \frac{|e_1 p_2|^2 + |e_2 p_2|^2 - |e_1 e_2|^2}{2|e_1 p_2||e_2 p_2|} \quad (2)$$

The coordinates of the e points are given as:

$$e_1 = (-32, 0), \quad e_2 = (32, 0),$$

therefore the distance are given as:

$$|e_1 p_1| = 551, \quad |e_2 p_1| = 527, \quad |e_1 p_2| = 301, \quad |e_2 p_2| = 341, \quad |e_1 e_2| = 64,$$

Thus the angles:

$$\theta_1 = 6.32^\circ, \quad \theta_2 = 8.96^\circ.$$

(b)

For this part, we would need to rederive the expressions for the angles. Here we use the difference and inverse $\tan()$ functions. The angles are given:

$$\theta_1 = \tan^{-1}\left(\frac{x_1 + ipd/2}{z_1}\right) - \tan^{-1}\left(\frac{x_1 - ipd/2}{z_1}\right) \quad (3)$$

$$\theta_i = \tan^{-1}\left(\frac{x_i + ipd/2}{z_i}\right) - \tan^{-1}\left(\frac{x_i - ipd/2}{z_i}\right). \quad (4)$$

Since inverse tangent function is odd and using the given formulae for simplification, we can get:

$$\theta_1 = \tan^{-1}\left(\frac{ipd \, z_1}{(-ipd/2)^2 + x_1^2 + z_1^2}\right) \quad (5)$$

$$\theta_i = \tan^{-1}\left(\frac{ipd \, z_i}{(-ipd/2)^2 + x_i^2 + z_i^2}\right). \quad (6)$$

Since inverse tangent function is monotonically increasing, we need the argument to be equal in order to have the angle equal as well. Therefore,

$$\frac{ipd \, z_i}{(-ipd/2)^2 + x_i^2 + z_i^2} = \tan \theta_1. \quad (7)$$

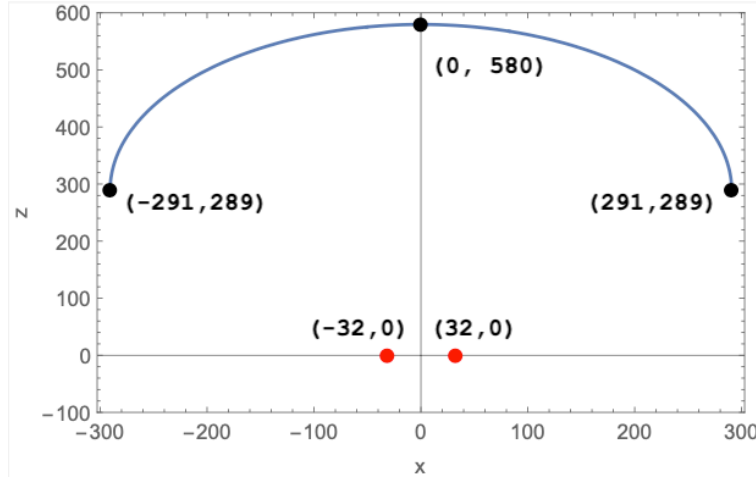
After simplification, we get:

$$x_i^2 + \left(z_i - \frac{ipd}{2 \tan(\theta_1)}\right)^2 = \left(\frac{ipd}{2 \sin(\theta_1)}\right)^2. \quad (8)$$

Therefore the function:

$$z_i = \frac{ipd}{2 \tan(\theta_1)} + \sqrt{\left(\frac{ipd}{2 \sin(\theta_1)}\right)^2 - x_i^2}. \quad (9)$$

Using the above formulae we can get the plot:



(ii) Retinal Blur

(a)

The focal length can be calculated via:

$$1/f = 1/D_e + 1/d_3, \quad (10)$$

thus $f = 23.4$ mm.

(b)

For point p_4 , the circle of confusion in the image plane can be calculated via the equation:

$$c = S_e \frac{|d_4 - d_3|}{|d_4|} \frac{f}{d_3 - f} = 5f/(1000 - f) = 0.12 \text{ mm}. \quad (11)$$

Visual Acuity

For 13.3" Macbook Pro, the diagonal distance is 13.3". With a screen resolution of 2560×1600 , the diagonal has the number of pixel given as: $\sqrt{2560^2 + 1600^2} = 3020$. Therefore the number of pixel in 1 cm is: $3020/33.78 \text{ cm} = 89.4 \text{ cm}^{-1}$. Therefore the visual angle of one pixel is $1/89.4/50/\pi \times 180^\circ = 0.0128^\circ$. For 1 degree, at a viewing distance of 50 cm, the arc length will be $50 \text{ cm} \times \pi/180 = 0.873 \text{ cm}$. The number of pixel that one can placed into such distance is: $0.873 \times 89.4 = 78$. Therefore the number of dark-bright alternating pair of lines is $78/2 = 39 \text{ cpd}$. It is higher than 30 cpd that humans can perceive.

Eccentricity and Visual Acuity

(a,b)

For p_5 , the angle $\theta_e = 36.9^\circ$. Using the equation of eccentricity, one can get: $\omega = m\theta_e + \omega_0 = 0.0275 \times 36.8 + 1/48 = 1.03^\circ$. The acuity is the reciprocal of the MAR, therefore the highest frequency one can resolve would be: $1/1.03^\circ = 0.97 \text{ cpd}$.