

General information

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About Me: <a href="https://github.com/impul

Hard Skills

| Languages | Swift, Objective-C, C++, Python |
|---------------------------------|---|
| Architectures | MVC, VIPER, Data Driven, Design Systems |
| Frameworks | Foundation, UIKit, SwiftUI |
| Database | Realm, Firebase , Core Data |
| Dependencies managers | Cocoapods, Swift Package Manager, Carthage |
| Continuous Integration/Delivery | Fastlane, Travis |
| Others | FFmpeg, HDWallet, Ethereum, Bitcoin, GCD/OperationQueue |

Soft skills

| English | Intermediate |
|--------------------------|--------------|
| Management methodologies | Agile, Scrum |

Last Projects

| Essentia (Swift, HDWallet, Bitcoin, Ethereum, Realm, Design System) | Decentralized crypto wallet for Bitcoin, Ethereum, Litecoin, Bitcoin Cash, Dash and ERC-20 tokens. |
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| Monobank (Swift, JWT, End To End Encryption, Realm, VIPER) | Mobile bank for Germany area with possibility using any credit card of any Germany bank. |
| Vulcam (Swift/Obj-C, FFmpeg) | Apps for creating video with time stop effect. |
| Call The Builders (Swift, VIPER) | App for request a builders for small jobs |
| Arbitration Bot (C++) | Arbitrate cryptocurrencies prices on crypto exchanges |
| UAEPedia(Obj-C, MVVM, VR) | Application for UAE government |

Education

| Qualification | Field of Study |
|---|--|
| Uzhhorod National University Bachelor Degree 2014-2018 | Computer engineering with qualification Specialist in Information Technology |
| Lvivska Politekhnika Bachelor Degree (Unfinished) 2012-2014 | Computer science |

Work History

| Work History | |
|---|---|
| Company & Position | Responsibilities |
| Essentia, Senior iOS Developer 06.18-08.19 | Design and build advanced decentralized iOS application; Creating and modify projects architectures; Implementing CI/CD; Technical interview for new employees; Collaborate with cross-functional teams to define, design, and ship new features; Unit-test code for robustness, including edge cases, usability, and general reliability; Work on bug fixing and improving application performance; Continuously discover, evaluate, and implement new technologies to maximize development efficiency. |
| Ronte.io, Senior iOS Developer 11.17-06.18 | Deliver scalable, robust, and simple software solutions to solve complex business problems; Implement new features and optimize existing ones to deliver maximum performance; Resolve high priority defects; Participate in design, development, code review, testing and deployment activities Collaborate and communicate with team members, project managers; |
| PettersonApps, Middle iOS Developer 02.17-01.18 | Design and build advanced applications for the iOS platform; Collaborate with team to define, design, and ship new features; Work with outside data sources and APIs; Work on bug fixing and improving application performance; Continuously discover, evaluate, and implement new technologies to maximize development efficiency; |
| Boost Solutions, iOS Developer 09.15-01.17 | Design and build applications for the iOS platform; Ensure the performance, quality, and responsiveness of applications; Collaborate with a team to define, design, and ship new features; Identify and correct bottlenecks and fix bugs; Help maintain code quality, organization, and automatization. |