# Dynamic Systems Modelling

Renan G. Maidana

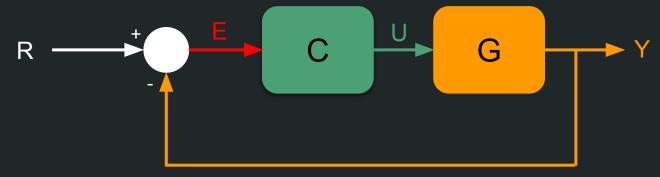
Porto Alegre, 2018

# Previously...

What is feedback?



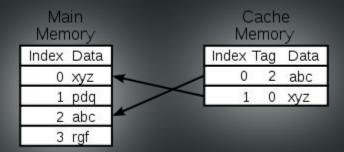
• What is control?



### Previously...

- Practical examples
- Advantages/Disadvantages
- Applications (general and in Robotics)

Challenge: Cache Hit Ratio



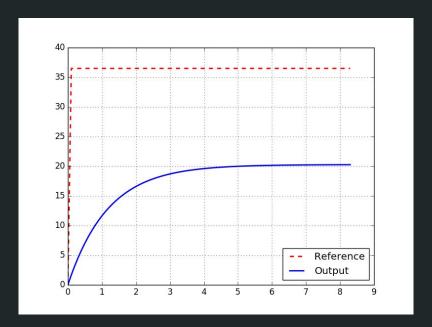
#### Today!

- First half: **Dynamic Systems Modelling** 
  - Introduction
  - Differential Equations
  - Transfer Functions
  - Laplace and Z Transforms
  - Discretization
  - Systems Identification
  - State-spaces
  - Examples and Exercises

# Today!

- Second half: **Time Domain Analysis** 
  - Steady-state and Transient Response
  - Root-locus Analysis
  - Stability Criteria
  - Examples and Exercises

 A dynamic model is a mathematical representation of a system in which the response to a given input is not immediate



 In control theory, a model represents the behavior of a dynamic system between its input and output



 In control theory, a model represents the behavior of a dynamic system between its input and output



 In order to design and/or analyze control systems, the controlled process model (G) must be known

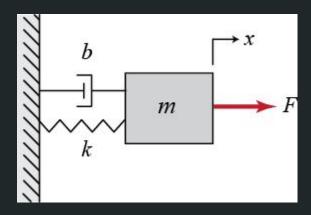
- How can we obtain these models?
  - Differential Equations
  - Systems Identification
  - Markov Chain/HMM
  - Artificial Neural Networks
  - Graphs
  - Petri nets
  - 0 ..

 Differential equations are perhaps the most popular way of modelling dynamic systems

- A differential equation typically represents the relationship between rates of change of the various elements in a system
  - In dynamic systems, an ordinary differential equation (ODE) is used to model the rate of change of the output w.r.t the input

$$a_n \frac{d^n y}{dt^n} + a_{n-1} \frac{d^{n-1} y}{dt^{n-1}} + \cdots + a_1 \frac{dy}{dt} + a_0 y = u(t)$$

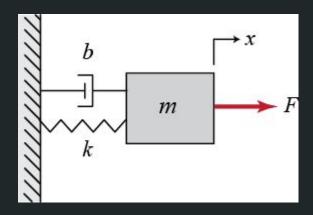
• Example: **Spring-Mass-Damper system** 



$$m\ddot{x} + b\dot{x} + kx = 0$$

- m = Object mass (kg)
- x = Object displacement (m)
- b = Damping ratio
- k = Spring constant (N/m)

• Example: **Spring-Mass-Damper system** 

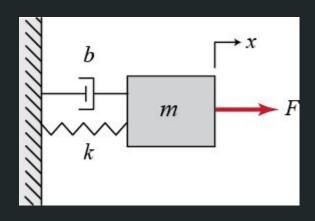


$$m\ddot{x} + b\dot{x} + kx = 0$$

- m = Object mass (kg)
- x = Object displacement (m)
- b = Damping ratio
- k = Spring constant (N/m)

It is the sum of the equilibrated forces acting upon the system

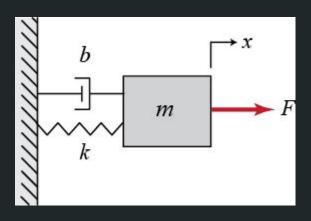
• Example: **Spring-Mass-Damper system** 



 The SMD system as modelled here is known as an autonomous system, because it is unaffected by external influences

$$m\ddot{x} + b\dot{x} + kx = 0$$

• Example: **Spring-Mass-Damper system** 

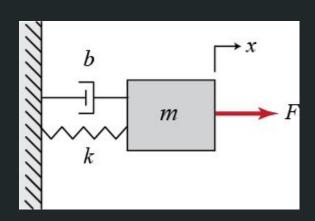


- The SMD system as modelled here is known as an autonomous system, because it is unaffected by external influences
- In control theory, it is useful to model external disturbances or controlled forces

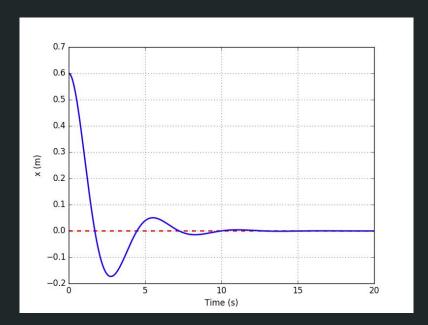
$$m\ddot{x} + b\dot{x} + kx = u$$

This is known as a forced or controlled differential equation

• Example: **Spring-Mass-Damper system** 

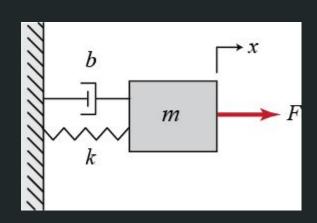


$$m\ddot{x} + b\dot{x} + kx = 0$$

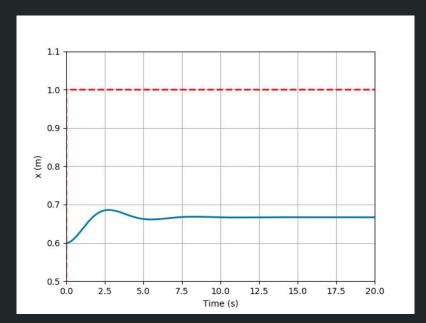


m = 1 kg; b = 1; k = 1.5 N/m; Initial conditions: x = 0.6 m

• Example: **Spring-Mass-Damper system** 

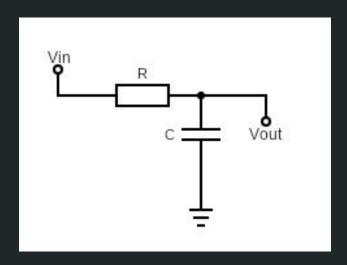


$$m\ddot{x} + b\dot{x} + kx = u$$



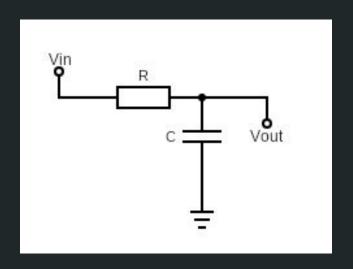
m = 1 kg; b = 1; k = 1.5 N/m; Initial conditions: x = 0.6 m

• Practice: **RC Low-pass filter** 



- How can we model this system?
- Tip: Use Kirchoff's first law (node current)

• Practice: **RC Low-pass filter** 



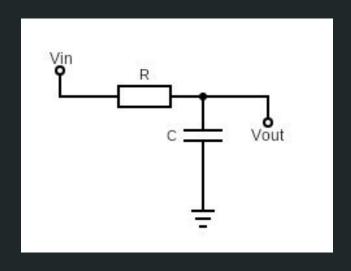
$$\frac{V_i - V_o}{R} = C\dot{V_o}$$

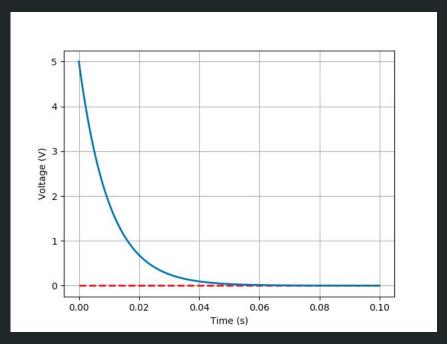
$$V_i - V_o = RC \times \dot{V}_o$$

$$RC \times \dot{V_o} + V_o = V_i$$

**Forced Differential Equation** 

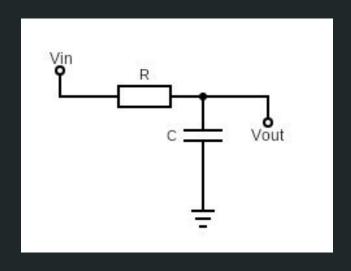
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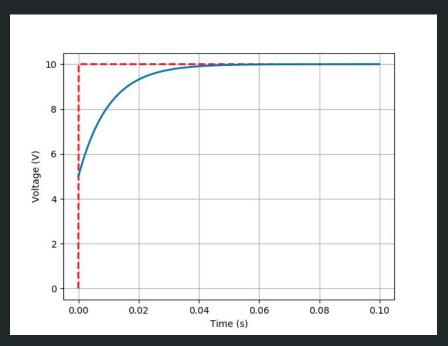




R = 10 k $\Omega$ ; C = 1  $\mu$ F; Initial conditions: Vout = Vc = 5 V

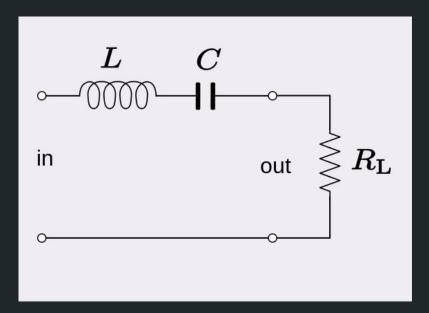
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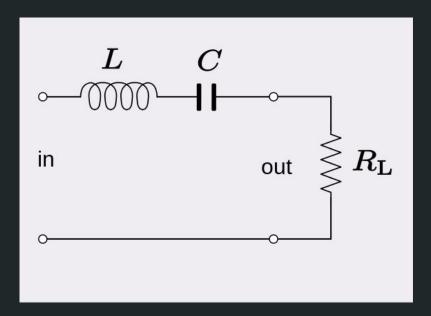
R = 10 k $\Omega$ ; C = 1  $\mu$ F; Initial conditions: Vout = Vc = 5 V

Practice: RLC low-pass filter



What are the autonomous and forced equations?

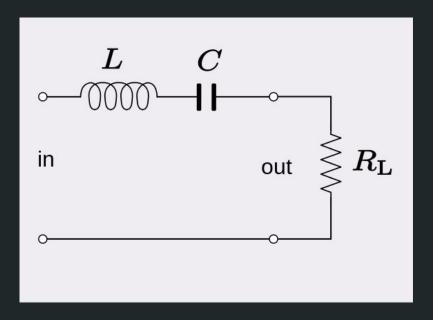
Practice: RLC low-pass filter

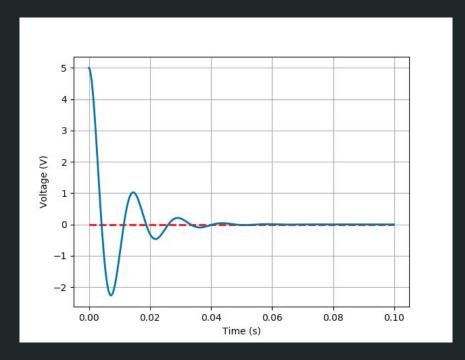


$$LC\ddot{V_o} + RC\dot{V_o} + V_o = V_i$$

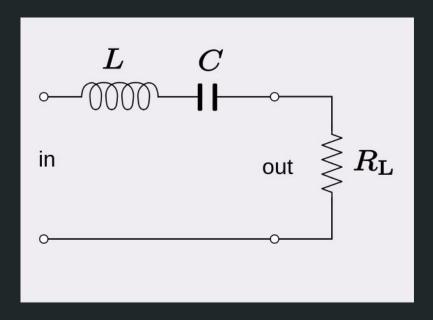
- Second-order forced differential equation
  - When Vi = 0, it becomes autonomous

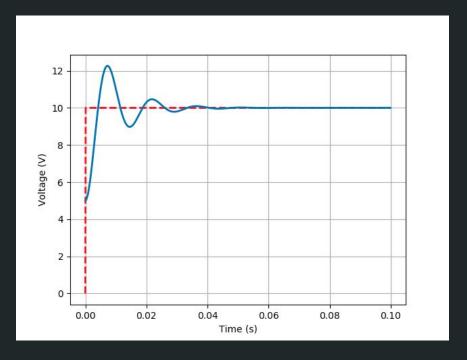
• Practice: **RLC low-pass filter** 





• Practice: **RLC low-pass filter** 





The solution to an ordinary differential equation is the **combination of** independent variables (e.g., time) which satisfies the ODE's condition

$$RC\dot{V_o} + V_o = V_i \longrightarrow RCdV_o + V_o dt = V_i dt$$

[Integral on all terms]

$$V_o(t+RC) = V_i t \longrightarrow V_o(t) = \frac{V_i \times t}{t+RC} + C_1$$

**General Solution** 

Given any initial conditions, an ODE may have countless valid particular solutions

If 
$$V_o(0) = 5 \ V$$
 :  $5 = \frac{V_i \times 0}{0 + RC} + C_1$  :  $C_1 = 5$ 

$$V_o(t) = \frac{V_i \times t}{t + RC} + 5$$

**Particular Solution** 

#### **Transfer Functions**

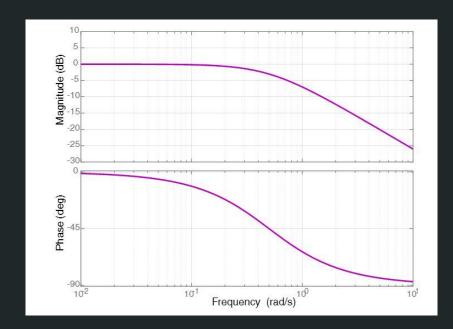
• A disadvantage of modelling dynamic systems with differential equations is **the** need to know the system's initial conditions, which may not be constant

 Instead of using a time-domain model, we can look at the system from a frequency domain perspective

• A **Transfer Function** (TF) represents the input/output dynamics of a system through a generalized complex frequency  $\mathbf{s}$  (= j $\omega$ ), rather than the time  $\mathbf{t}$ 

#### **Transfer Functions**

- Typically, TFs are used in Electrical Engineering to model complex behaviors in circuits, and to analyze their frequency response
- With transfer functions, we can:
  - Represent voltage/current instant gain
  - Analyze a system's gain/phase margin
  - Analyze a system's stability and steady-state response
  - o Etc...



#### **Laplace and Z Transforms**

 From a continuous-time differential equation, we can obtain a continuous-time transfer function by applying Laplace Transforms

$$F(s) = \int_0^\infty f(t)e^{-st}dt \qquad \mathcal{L}\left\{\frac{d^n f(t)}{dt^n}\right\} = s^n F(s)$$

#### **Laplace and Z Transforms**

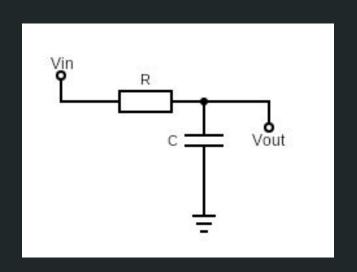
 From a continuous-time differential equation, we can obtain a continuous-time transfer function by applying Laplace Transform

$$F(s) = \int_0^\infty f(t)e^{-st}dt \qquad \mathcal{L}\left\{\frac{d^n f(t)}{dt^n}\right\} = s^n F(s)$$

 From a discrete-time differential equation, we can obtain a discrete-time transfer function by applying Z Transforms

$$\mathcal{Z}\{f[n]\} = \sum_{n=0}^{\infty} f[n]z^{-n}$$

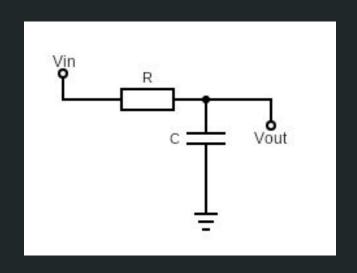
• Continuous-time example: **RC Low-pass filter** 



$$RC\dot{V_o} + V_o = V_i$$
$$RC\dot{y} + y = u$$

$$RC\mathcal{L}\{\dot{y}\} + \mathcal{L}\{y\} = \mathcal{L}\{u\}$$
  
 $Y(s)(RCs+1) = U(s)$  :  $\frac{Y(s)}{U(s)} = \frac{1/RC}{s+1/RC}$ 

Continuous-time example: RC Low-pass filter

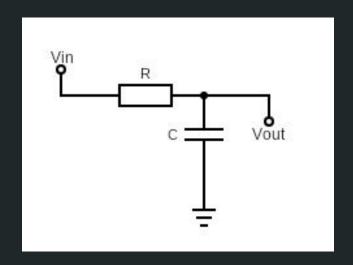


$$RC\dot{V}_o + V_o = V_i$$
$$RC\dot{y} + y = u$$

$$RC\mathcal{L}\{\dot{y}\} + \mathcal{L}\{y\} = \mathcal{L}\{u\}$$
 $Cs+1) = U(s)$   $\therefore \frac{Y(s)}{S(s)} = \frac{1/RC}{S(s)}$ 

$$Y(s)(RCs+1) = U(s)$$
 : 
$$\frac{Y(s)}{U(s)} = \frac{1/RC}{s+1/RC}$$

• Continuous-time example: **RC Low-pass filter** 

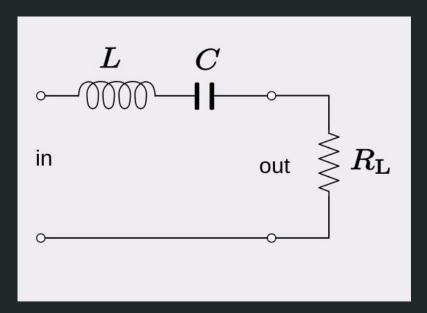


$$\frac{Y(s)}{U(s)} = \frac{1/RC}{s + 1/RC}$$



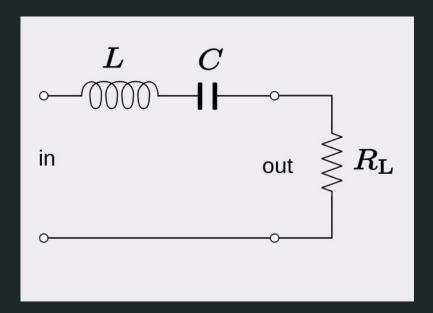
What about discrete-time?

• Practice: **RLC low-pass filter** 



$$LC\ddot{V_o} + RC\dot{V_o} + V_o = V_i$$

• Practice: **RLC low-pass filter** 

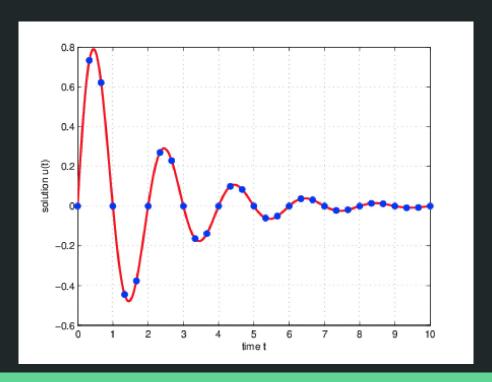


$$LC\ddot{V_o} + RC\dot{V_o} + V_o = V_i$$

$$\frac{Y(s)}{U(s)} = \frac{\frac{1}{LC}}{s^2 + \frac{R}{L}s + \frac{1}{LC}}$$

#### **Discretization**

• To obtain a system's discrete-time TF, we can **discretize** the modelled ODE



 A discrete-time system can be represented by a difference equation, a discrete approximation of a differential equation

$$\dot{y} + \frac{y}{RC} = \frac{u}{RC}$$
  $\dot{y} \approx \frac{y[k] - y[k-1]}{T}$ 

 A discrete-time system can be represented by a difference equation, a discrete approximation of a differential equation

$$\dot{y} + \frac{y}{RC} = \frac{u}{RC}$$
  $\dot{y} \approx \frac{y[k] - y[k-1]}{T}$ 

$$y[k] = \frac{1}{1 + \frac{T}{RC}} \left( \frac{T}{RC} u[k] + y[k-1] \right)$$

• Finally, the Z-transform gives us the discrete-time transfer function

$$y[k] = \frac{1}{1 + \frac{T}{RC}} \left( \frac{T}{RC} u[k] + y[k-1] \right)$$

$$\frac{Y(z)}{U(z)} = G(z) = \frac{\frac{\alpha}{1+\alpha}z^2}{z^2 - \frac{1}{1+\alpha}}, \text{ where } \alpha = \frac{T}{RC}$$

#### **Euler-Backward**

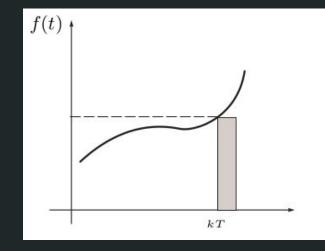
$$s pprox rac{z-1}{Tz}$$

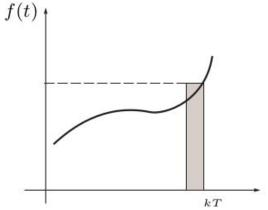
#### **Euler-Forward**

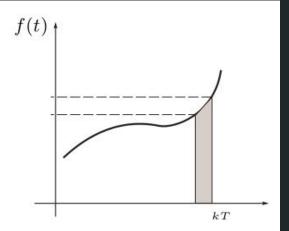
$$s pprox rac{z-1}{T}$$

#### Tustin

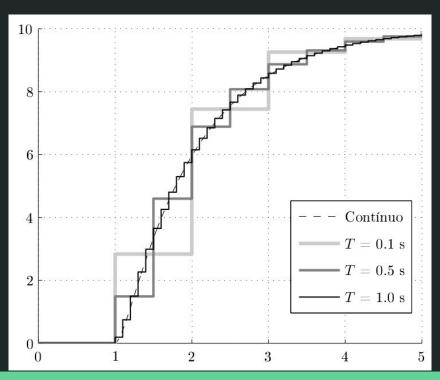
$$s \approx \frac{2(z-1)}{T(z+1)}$$



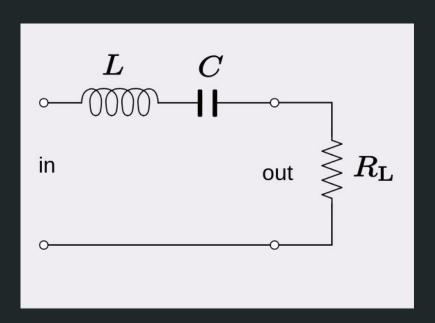




• Effects of sampling time in discretization



Practice: Discretization of the RLC low-pass filter



$$LC\ddot{V_o} + RC\dot{V_o} + V_o = V_i$$

• Practice: Discretization of the RLC low-pass filter

$$LC\ddot{V_o} + RC\dot{V_o} + V_o = V_i$$

$$\frac{Y(z)}{U(z)} = \frac{\frac{T^2}{\alpha}z^2}{z^2 - \frac{2+RCT}{\alpha}z + \frac{1}{\alpha}}, \text{ where } \alpha = T^2 + RCT + LC$$

 For complex systems, modelling transfer functions through differential equations can be challenging

- If we stimulate a system with a known input and record its output, it is possible to approximate the transfer function through some regression
  - Normal equation

 To do this, we must first "guess" an approximation with the same (unknown) order of our system

$$\frac{Y(s)}{U(s)} = \frac{w_n^2}{s^2 + 2\xi w_n s + w_n^2}$$

Then we discretize it

$$\frac{Y(s)}{U(s)} = \frac{w_n^2}{s^2 + 2\xi w_n s + w_n^2}$$

$$y[k] = \frac{T^2 w_n^2}{T^2 w n^2 + 2T \xi w_n + 1} u[k] + \frac{2(1 + T \xi w_n)}{T^2 w n^2 + 2T \xi w_n + 1} y[k-1] - \frac{1}{T^2 w n^2 + 2T \xi w_n + 1} y[k-2]$$

$$y[k] = \theta_1 u[k] + \theta_2 y[k-1] + \theta_3 y[k-2]$$

Then we discretize it

$$\frac{Y(s)}{U(s)} = \frac{w_n^2}{s^2 + 2\xi w_n s + w_n^2}$$

$$y[k] = \left[\frac{T^2w_n^2}{T^2wn^2 + 2T\xi w_n + 1}u[k] + \left[\frac{2(1 + T\xi w_n)}{T^2wn^2 + 2T\xi w_n + 1}\right]y[k-1] - \frac{1}{T^2wn^2 + 2T\xi w_n + 1}y[k-2]\right]v[k-2]$$

$$y[k] = \theta_1 u[k] + \theta_2 y[k-1] + \theta_3 y[k-2]$$

• Then we represent it as a matrix multiplication

$$\begin{bmatrix} y[0] \\ y[1] \\ y[2] \\ \vdots \\ y[n] \end{bmatrix} = \begin{bmatrix} u[0] & y[-1] & y[-2] \\ u[1] & y[0] & y[-1] \\ u[2] & y[1] & y[0] \\ \vdots & \vdots & \vdots \\ u[n] & y[n-1] & y[n-2] \end{bmatrix} \times \begin{bmatrix} \theta_1 \\ \theta_2 \\ \theta_3 \end{bmatrix}$$

$$Y = \psi \theta$$

• Then we solve for  $\theta$ 

$$Y = \psi \theta \qquad \theta = (\psi^T \psi)^{-1} \psi^T Y$$

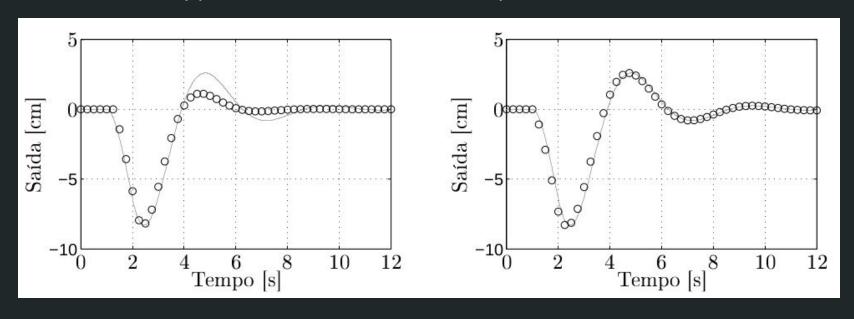
• Then we solve for  $\theta$ 

$$Y=\psi \theta$$
Regressors' Matrix

$$\theta = (\psi^T \psi)^{-1} \psi^T Y$$

**Normal Equation** 

Effect of the approximation order on the output

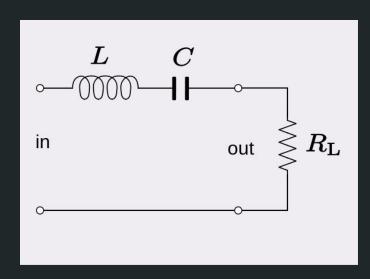


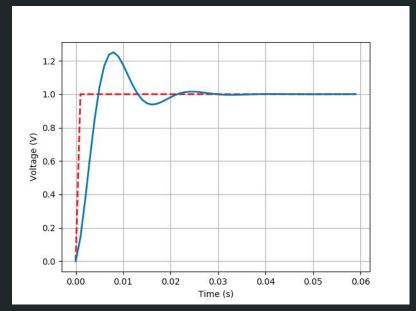
$$\theta_1 y[k] + \theta_2 y[k-1] + \theta_3 u[k-1]$$
  $\theta_1 y[k] + \theta_2 y[k-1] + \theta_3 u[k] + \theta_4 u[k-1]$ 

 Beware! While higher-orders provide better approximations, modelling them becomes increasingly complex

What you are approximating in higher orders may not really be your system,
 but something else with a similar behavior

• Example: **Identifying the RLC filter model** 





Step input (u = 1V  $\forall$ t) T = 0.001 s

• Example: Identifying the RLC filter model

$$\frac{Y(s)}{U(s)} = \frac{a}{s+b}$$
$$y[k] = \theta_1 u[k] + \theta_2 y[k-1]$$

**First-order** 

$$\theta = \begin{bmatrix} 0.2477 \\ 0.7612 \end{bmatrix}$$

Example: Identifying the RLC filter model

$$\frac{Y(s)}{U(s)} = \frac{a}{s+b}$$
$$y[k] = \theta_1 u[k] + \theta_2 y[k-1]$$

First-order

$$\theta = \begin{bmatrix} 0.2477 \\ 0.7612 \end{bmatrix}$$

$$\frac{Y(s)}{U(s)} = \frac{w_n^2}{s^2 + 2\xi w_n s + w_n^2}$$

$$\theta = \begin{bmatrix} 0.2477 \\ 0.7612 \end{bmatrix} \qquad \frac{\overline{U(s)} - \overline{s^2 + 2\xi w_n s + w_n^2}}{y[k] = \theta_1 u[k] + \theta_2 y[k-1] + \theta_3 y[k-2]}$$

Example: Identifying the RLC filter model

$$\frac{Y(s)}{U(s)} = \frac{a}{s+b}$$

$$y[k] - \theta_1 y[k] + \theta_2$$

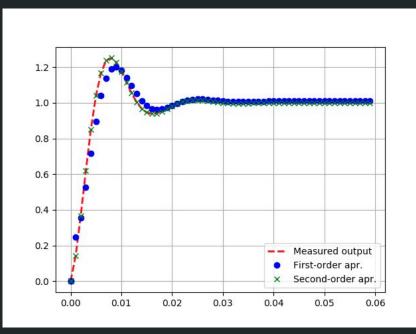
$$y[k] = \theta_1 u[k] + \theta_2 y[k-1]$$

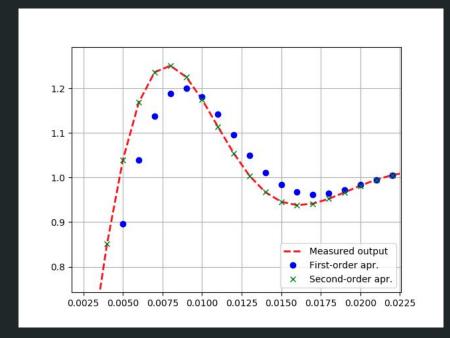
First-order

$$\theta = \begin{vmatrix} 0.2477 \\ 0.7612 \end{vmatrix}$$

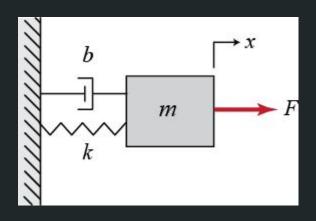
$$\theta = \begin{bmatrix} 0.1428\\1.5714\\-0.7143\end{bmatrix}$$
 Second-order 
$$\frac{Y(s)}{U(s)} = \frac{w_n^2}{s^2 + 2\xi w_n s + w_n^2}$$

$$\theta = \begin{bmatrix} 0.2477 \\ 0.7612 \end{bmatrix} \qquad \frac{\overline{U(s)} - \overline{s^2 + 2\xi w_n s + w_n^2}}{y[k] = \theta_1 u[k] + \theta_2 y[k-1] + \theta_3 y[k-2]}$$





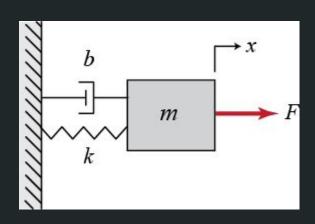
• Challenge: **Spring-Mass-Damper system** 



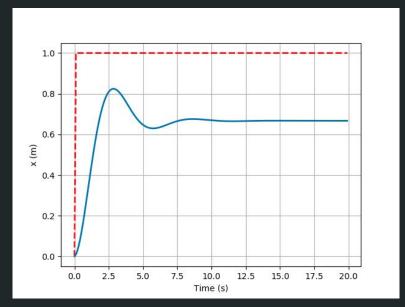
$$m\ddot{x} + b\dot{x} + kx = 0$$

- Find the system's transfer function, G(s)
- 2) Discretize G(s)
- Use your discretized model to approximate G(s) through identification
  - a) Tip: Use matlab, octave, python...
- 4) Define the previously unknown mass, damping coefficient (b) and spring constant (k)

Challenge: Spring-Mass-Damper system



Sampling time T = 0.1 s



 Data available in Github! (https://github.com/imr-pucrs/didactic\_resources)

- In modern control theory, we typically use state-spaces to represent dynamic systems
  - Robust, optimal and predictive control;
  - Kalman Filters;
  - Etc;
- In a simple interpretation, they are a set of equations which describe how a system changes in time, relative to the states of the input and output

$$\dot{x} = Ax + Bu$$
$$y = Cx + Du$$

• Example: Spring-Mass-Damper system

$$m\ddot{y} + b\dot{y} + ky = u$$

$$\dot{x} = \begin{bmatrix} \dot{x_1} \\ \dot{x_2} \end{bmatrix} = \begin{bmatrix} 0 & A \\ -\frac{k}{m} & -\frac{b}{m} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} + \begin{bmatrix} B \\ 0 \\ \frac{1}{m} \end{bmatrix} u$$

$$y = \begin{bmatrix} 1 & 0 \end{bmatrix} \begin{vmatrix} x_1 \\ x_2 \end{vmatrix} + Du$$

To convert from transfer functions to state-spaces, we can use the canonical forms

Controllable Form

$$\frac{Y(s)}{U(s)} = \frac{b_0 s^n + b_1 s^{n-1} + \ldots + b_{n-1} s + b_n}{s^n + a_1 s^{n-1} + \ldots + a_{n-1} s + a_n}$$

$$\begin{bmatrix} \dot{x}_1 \\ \dot{x}_2 \\ \vdots \\ \dot{x}_{n-1} \\ \dot{x}_n \end{bmatrix} = \begin{bmatrix} 0 & 1 & 0 & \ldots & 0 \\ 0 & 0 & 1 & \ldots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & \ldots & 1 \\ -a_n & -a_{n-1} & -a_{n-2} & \ldots & -a_1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_{n-1} \\ x_n \end{bmatrix} + \begin{bmatrix} 0 \\ 0 \\ \vdots \\ 0 \\ 1 \end{bmatrix} u$$

$$y = \begin{bmatrix} b_n - a_n b_0 & b_{n-1} - a_{n-1} b_0 & \ldots & b_1 - a_1 b_0 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_{n-1} \\ x_n \end{bmatrix} + b_0 u$$

To convert from transfer functions to state-spaces, we can use the canonical forms

# Observable Form

$$A_{obs} = A_{cont}^{T}$$

$$B_{obs} = C_{cont}^{T}$$

$$C_{obs} = B_{cont}^{T}$$

$$D_{obs} = D_{cont}$$

$$\frac{Y(s)}{U(s)} = \frac{b_0 s^n + b_1 s^{n-1} + \ldots + b_{n-1} s + b_n}{s^n + a_1 s^{n-1} + \ldots + a_{n-1} s + a_n}$$

$$\begin{bmatrix} \dot{x_1} \\ \dot{x_2} \\ \vdots \\ \dot{x_{n-1}} \\ \dot{x_n} \end{bmatrix} = \begin{bmatrix} 0 & 0 & \ldots & 0 & -a_n \\ 1 & 0 & \ldots & 0 & -a_{n-1} \\ \vdots & \vdots & \vdots & \vdots & \vdots \\ 0 & 0 & \ldots & 1 & -a_1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_{n-1} \\ x_n \end{bmatrix} + \begin{bmatrix} b_n - a_n b_0 \\ b_{n-1} - a_{n-1} b_0 \\ \vdots \\ b_1 - a_1 b_0 \end{bmatrix} u$$

$$y = \begin{bmatrix} 0 & 0 & \ldots & 0 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_{n-1} \\ x_n \end{bmatrix} + b_0 u$$

# **Coffee Break**

Relax, take a deep breath