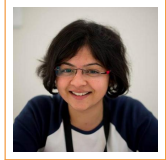# Srishti Sethi

Résumé

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Summary

I am primarily interested in designing tools that could support teaching and learning. My passion lies in designing online environments that could foster engaging and participatory learning experiences. Seeking a full-time position that would best suit my interests, involving a combination of software engineering, educational research and community outreach. I am available to begin work June 2016

Education

2013 - 2015 **Masters of Science *Media Arts and Sciences***, *Massachusetts Institute of Technology*, US.

2007 - 2011 **B.Tech *Computer Science***, *Rajasthan Technical University*, India.

Skillset

Web Development HTML5, JQuery, Javascript, Node.js, Bootstrap, Backbone.js
Applications Git, Heroku, Sublime, Adobe Illustrator, Adobe Photoshop, Final Cut Pro
Other Skills Educational technology, E-learning, Community Outreach, Research, Event Management

Work Experience

June 2015 – Present **MIT Media Lab**, Learning Technology Designer/ Developer.
Leading the design and development of Unhangout, a platform for running large-scale unconference style events online.

July 2013 – June 2015 **MIT Media Lab**, *Research Assistant*.
Worked in the Lifelong Kindergarten research group on online and peer-to-peer learning related projects. Submitted my Masters thesis entitled "Making Serendipity Stick: Translating short, live online interactions into meaningful relationships".

Sept 2012 – April 2013 **Embitel Technologies India Pvt Ltd**, *Software Engineer*.
Worked on a multi GUI solution for in-vehicle infotainment.

Dec 2011 – Jan 2012 **Google Code In 2011**, *Mentor*, Gnome.
Assisted preuniversity kids to accomplish tasks related with coding, design and documentation.

Sept 2011 – August 2012 **VCreate Logic Pvt Ltd**, *Software Developer*.
Worked on a cross platform GUI development for a digital cloud library application.

April 2011 – August 2011 **Google Summer of Code 2011**, *Student Contractor*, Google.
Developed an engaging user-experience by extending Gcompris (an educational software suite comprising of numerous activities for children aged 2 to 10) to help kids explore a variety of interactive activities theming braille.

[1]http://srishtisethi.com/
[2]https://www.linkedin.com/in/srishakatux
[3]https://github.com/srish