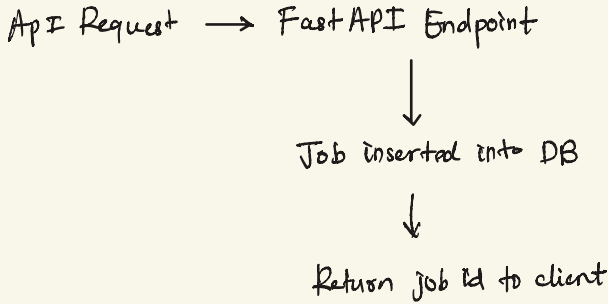
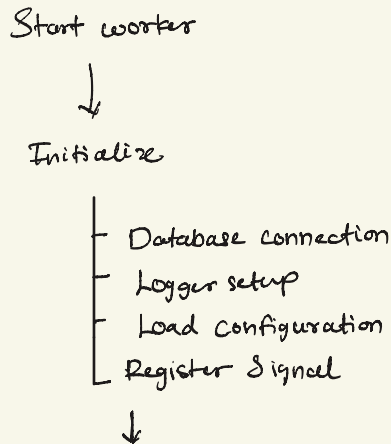


Job Queue System Architecture

Job Enqueuing Flow

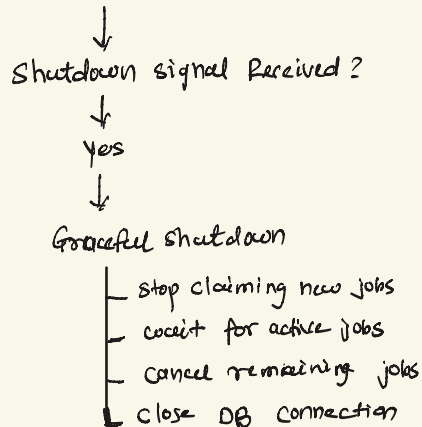
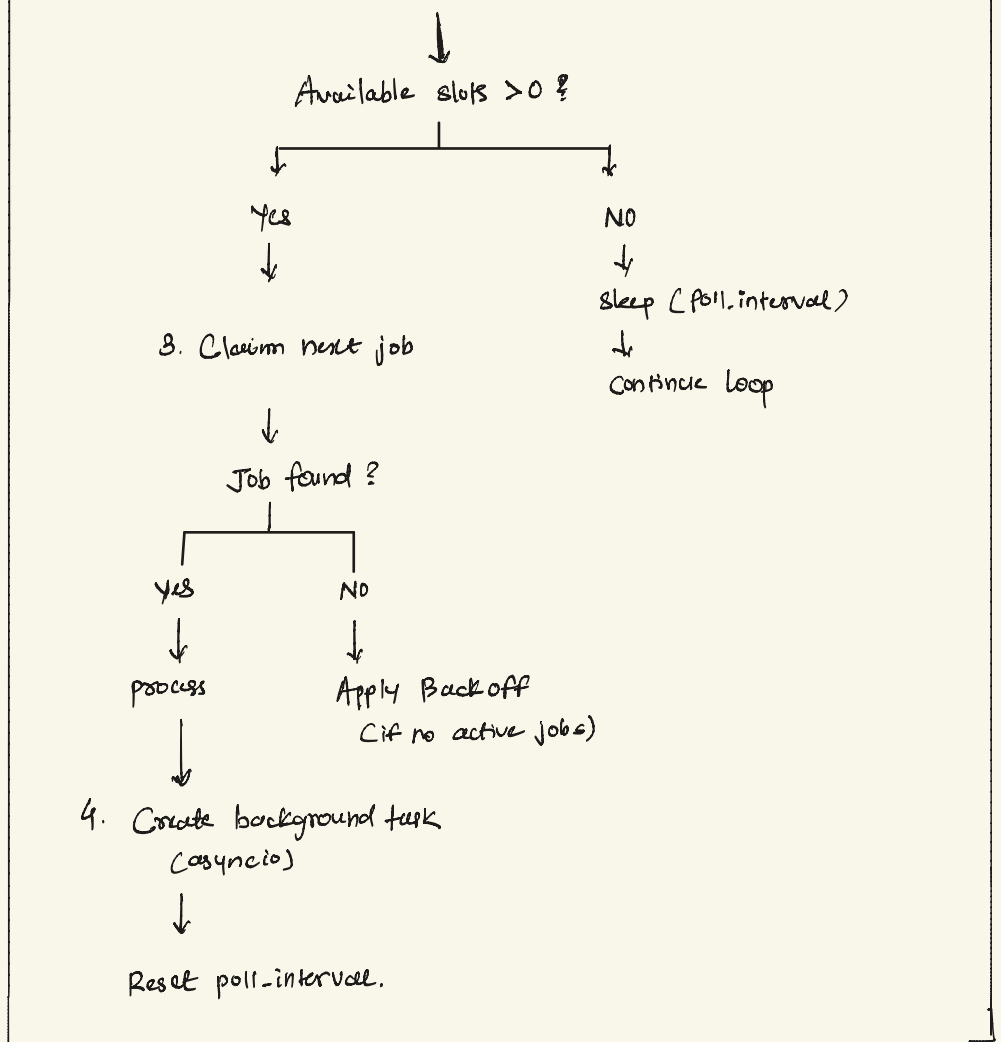


Worker processing flow

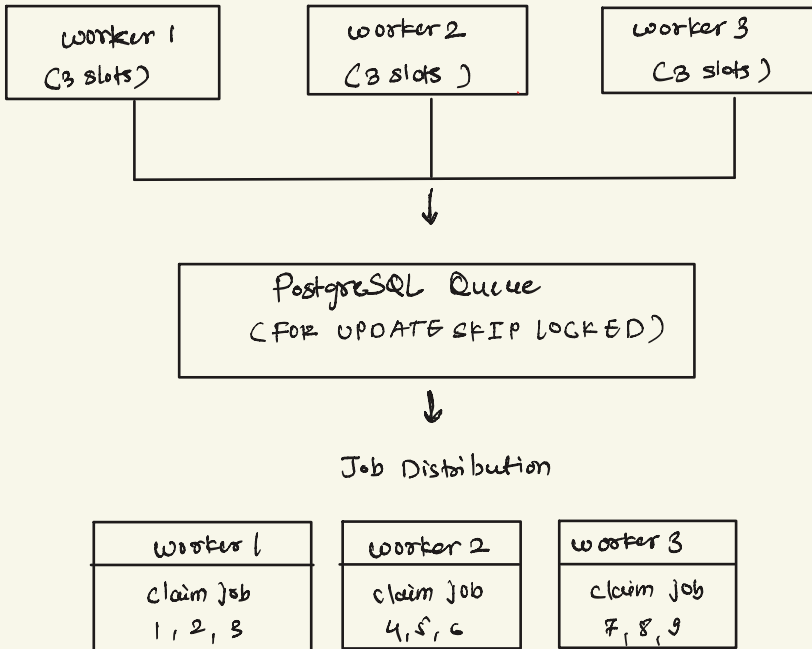


Main Processing Loop

1. Cleanup completed tasks
2. Check available slots
$$\text{available} = \text{MAX_CONCURRENT} - \text{len}(\text{active_jobs})$$



Multi-Worker Coordination



CRITICAL DESIGN PATTERNS

1. Atomic job claiming
2. Background tasks (asyncio)
3. Exponential Backoff
4. Graceful shutdown.