

Meta is a creek word which means After / Beyond and Verse means Universe.

Metaverse is a network of 3D virtual worlds focused on social connection in futurism and science fiction, it is often described as a hypothetical iteration of the intenet as signle, universal virtual world that is facilitated by the use of virtual and augmented reality headsets.

Various metaverse have been developed for popular use such as virtual world platforms like Second Life. Some metaverse iterations involve integration between virtual and physical spacies and virtual economies, aften including a significant interest in advancing virtual reality technology.

a. Web 1.0

Read only-statics.

b. Web 2.0

Read-write-dynamic.

c. Web 3.0

Read-write-trust verifiable.

Metaverse will be used / dominated on Shops, home, meeting, office, schools, functions, entertainment and giving etc.

Below are the companies working and developing metaverse for users and players in the vast network of real-time 3D virtual worlds.

- a. NVIDIA. b. Epic Games. c. Microsoft. d. Apple.

- e. Decentraland.
- f. Roblox Corporation. g. Unity Software
- h. And many more.



What are the benefits of Metaverse?



With the growing telecommuting trend, more people rely on virtual spaces and digital modes of communication like video and web conferencing to socialize and interact online.

To take their existing digital experience to the next level, Metaverse brings a range of real-world capabilities to users in a 3-D immersive world. Following are the key benefits that Metaverse brings to us.



Metaverse has the potential to address all the existing challenges of remote work. It provides managers with a virtual environment where they can meet employees (their avatars), communicate with them, read their body language, and retain in-person interaction.

Moreover, the employer can resolve problems like time theft and goldbrick at the workplace by keeping track of the team inside a virtual office.



A metaverse is a boon tool for healthcare professionals and medical staff who were previously unable to visit patients due to geographical limitations. In the virtual world of the Metaverse, they can interact with the patient and have clear insight into their health condition.



Making online games more exciting

Today, most Metaverse games are decentralized with an integrated economic model to support play-to-earn gaming. Such games allow users to buy, sell, and trade in-game assets in the form of NFTs. Additionally, the idea of avatars exploring the vast virtual space is enticing for players.



Providing the experience of virtual tours

Traveling is adventurous, but not everyone can travel to their chosen destinations. That's where the Metaverse comes into play, and it allows people to visit places virtually where they can't go physically. Using the combined power of the Metaverse, AR, and VR, an advanced virtual world is being developed that offers a first-person experience.

Monetization of benefits

Many people show interest in the Metaverse. Some are development enthusiasts looking to use the ecosystem to build their business-specific projects, and others are looking for opportunities to generate income. Fortunately, the Metaverse holds the potential to meet the demands of both groups. Due to the open-source nature of the Metaverse, anyone can build a relevant project on top of the ecosystem. Likewise, people can join the ecosystem as common users and create and trade NFTs to earn money.





The metaverse, by offering a 3D environment, has hopes of being the virtual environment for these social moments. Employees of the same company spread across the globe will have the potential to meet up in the metaverse to brainstorm at highly creative levels so as to solve problems.



The idea of the metaverse means an ever-growing share of our lives, labor, leisure, time, wealth, happiness, and relationships will be spent inside virtual worlds, rather than just aided through digital devices. It will be a parallel plane of existence that sits atop our digital and physical economies, and unites both.18-Jul-2022



Immersive learning experiences and training: The Metaverse could revolutionise training and skill development, significantly compressing the time needed to develop and acquire new skills. Al-enabled digital coaches could be deployed to assist with employee training



What is Required to Build the Metaverse?

There is a set of cutting-edge technologies and tools you will need to create an immersive metaverse experience, the most prominent ones being blockchain, 3D reconstruction, virtual reality (VR), augmented reality (AR), the Internet of Things (IoT), and artificial intelligence (AI).





you will be needing to enhance knowledge and skills to below computer languages :

JavaScript, HTML, WebXR, WebGPU Shader Language, WebAssembly, and many others.