



1

ReactJS

The future of web development



History

- In 2010, Facebook released an extension for PHP called XHP.
- XHP help to decrease XSS attack and make front-end much both readable and understand.

```
<?php
if ($_POST['name']) {
?>
    <span>Hello, <?=$_POST['name']?>.</span>
<?php
} else {
?>
    <form method="post">
    What is your name?<br>
    <input type="text" name="name">
    <input type="submit">
    </form>
<?php
}
```

PHP

```
<?php
if ($_POST['name']) {
    echo <span>Hello,
    {$_POST['name']}</span>;
} else {
    echo
    <form method="post">
    What is your name?<br />
    <input type="text" name="name" />
    <input type="submit" />
    </form>;
}
```

XHP

History (cont)

- But...
- There was a distinct problem with XHP: dynamic web applications require many roundtrips to the server.
- XHP did not solve this problem.
- A Facebook engineer negotiated with his manager to take XHP into the browser using JavaScript and was granted six months to try it.
- And...



**React was
born**

ReactJS {purpose}

- Creating user interface(V in MVC model).
- **Building large applications with data that changes over time.**

```
var React = React.createClass({  
  render: function() {  
    return (  
      <h1> Hello React </h1>  
    );  
  }  
});
```

```
ReactDOM.render(<React />,document.getElementById('container'));
```



Syntax

ReactJS {contents}

- JSX
- Virtual-DOM
- Props
- PropTypes
- State
- Refs
- LifeCycle
- Flux Architech
- Thinking in React
- Routing

ReactJS {contents}

- **JSX**
- Virtual-DOM
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ReactJS {JSX}

- JSX is a **JavaScript syntax extension** that looks similar to XML.
- Concise and familiar syntax for defining tree structures with attributes.
- Make large trees easier to read than function calls or object literals.
- Can be used in both HTML tags and Components.

ReactJS {JSX – examples}

➤ HTML tags

- `var myDivElement = <div className="foo"> HTML tags </div>;`
- `ReactDOM.render(myDivElement, document.getElementById('example'));`

➤ Component

- `var MyComponent = React.createClass({/*...*/});`
- `var myElement = <MyComponent />;`
- `ReactDOM.render(myElement, document.getElementById('example'));`

ReactJS {JSX – examples (cont)}

➤ HTML tags (without JSX)

- `var myDivElement = React.createElement('div', {className: 'foo'}, 'HTML tags');`
- `ReactDOM.render(myDivElement, document.getElementById('example'));`

➤ Component (without JSX)

```
var MyComponent = React.createClass({  
  render: function() {  
    return (  
      React.createElement('h1', {}, 'Component without JSX')  
    );  
  }  
});  
  
var myElement = <MyComponent />;  
ReactDOM.render(myElement, document.getElementById('content'));
```



ReactJS {JSX – Transform}

- React JSX transforms from an XML-like syntax into native JavaScript.
- XML elements, attributes and children are transformed into arguments that are passed to **React.createElement**.

Code

```
var Nav;  
// Input (JSX):  
var app = <Nav color="blue" />;  
// Output (JS):  
var app = React.createElement(Nav, {color:"blue"});
```

Code

```
var Nav, Profile;  
// Input (JSX):  
var app = <Nav color="blue"><Profile>click</Profile></Nav>;  
// Output (JS):  
var app = React.createElement(  
  Nav,  
  {color:"blue"},  
  React.createElement(Profile, null, "click")  
);
```



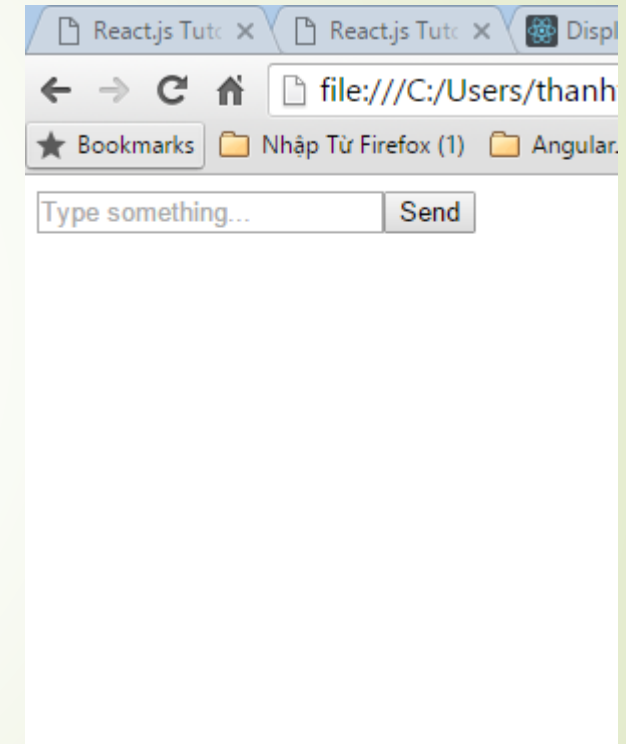
Children

ReactJS {JSX –Namespaced}

- What if you are building a component with many children? For example Form.
- Namespaced components help to make component simpler and easier.
- You just need to create your "*sub-components*" as attributes of the main component.

ReactJS {JSX –Namespaced (cont)}

```
17 var MyFormComponent = React.createClass({
18   render: function() {
19     return (
20       <form> {this.props.children}</form>
21     );
22   }
23 });
24 MyFormComponent.Input = React.createClass({
25   render: function() {
26     return (
27       <input type="text" placeholder="Type something..." />
28     );
29   }
30 });
31
32 MyFormComponent.Button = React.createClass({
33   render: function() {
34     return (
35       <input type="submit" value="Send" />
36     );
37   }
38 });
39
40 var Form = MyFormComponent;
41 var App = (
42   <Form>
43     <Form.Input />
44     <Form.Button />
45   </Form>
46 );
47
48 ReactDOM.render(App, document.getElementById('content'));
```



ReactJS {contents}

- **JSX**
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- Props
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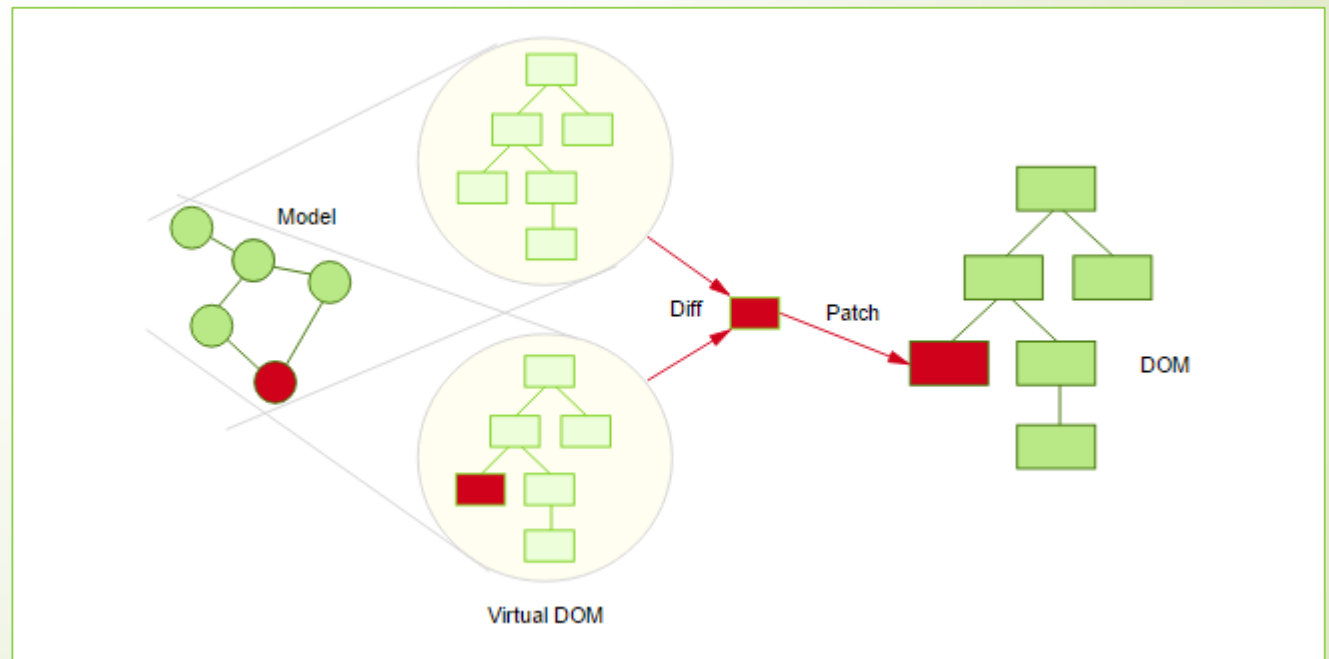
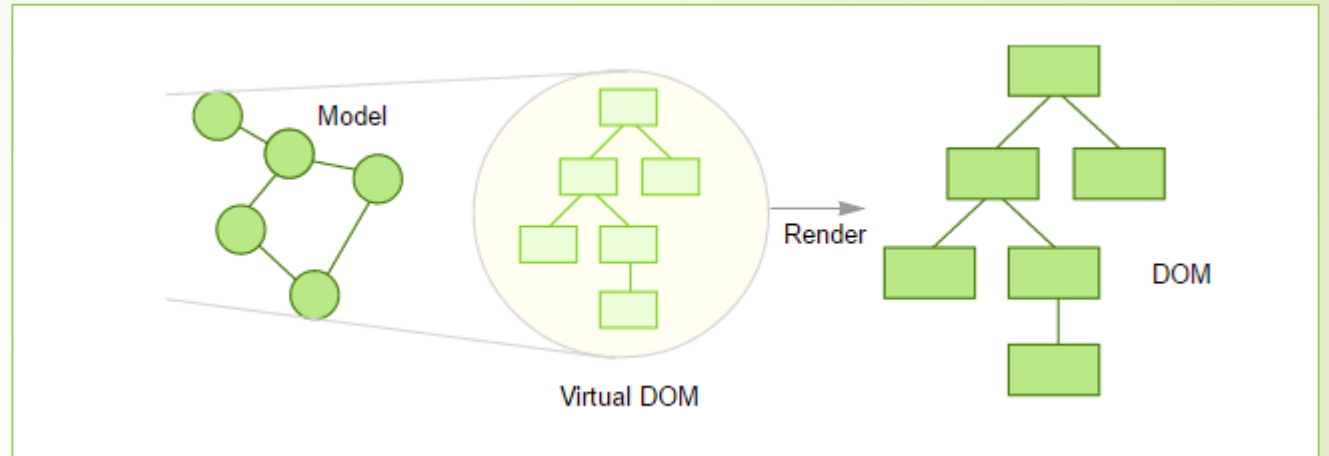
ReactJS {Virtual-DOM}

➤ Problem:

- DOM manipulation is expensive.
- Re-render all parts of DOM make your app slowly.
- When the component's state is changed, React will compare with DOM element to make smallest change.
- Is made by `React.createElement()`.
- <https://www.youtube.com/watch?v=BYbgopx44vo>

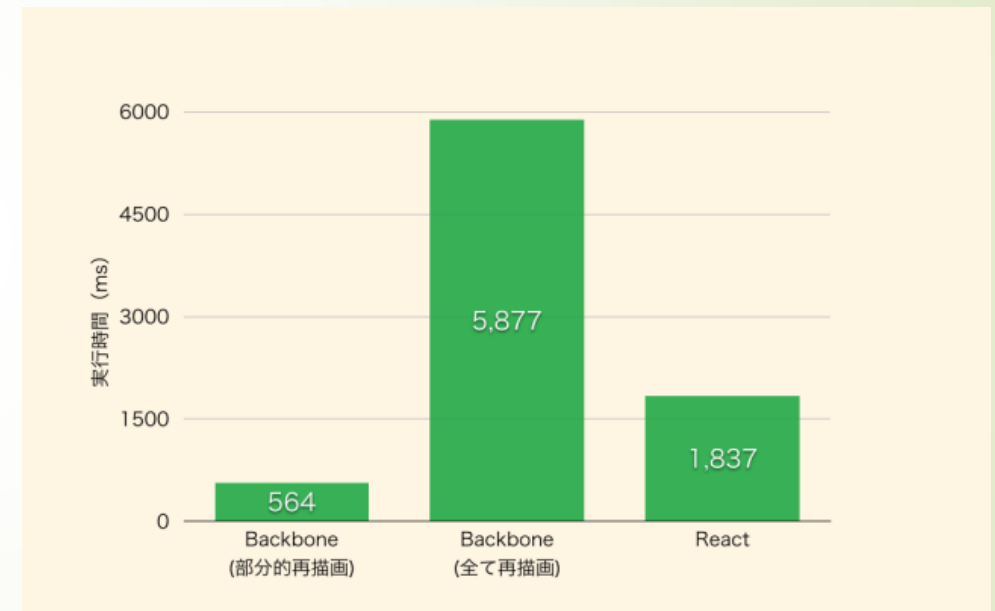
ReactJS {Virtual-DOM}

Only diff changes
from the two V-DOMs
are applied to real
DOM



ReactJS {Virtual-DOM (cont)}

- 1. Backbone.js reconstruct DOM elements marked as “change”.
- 2. Backbone.js reconstruct All DOM elements.
- 3. ReactJS reconstruct DOM elements base on calculate the difference.



ReactJS {contents}

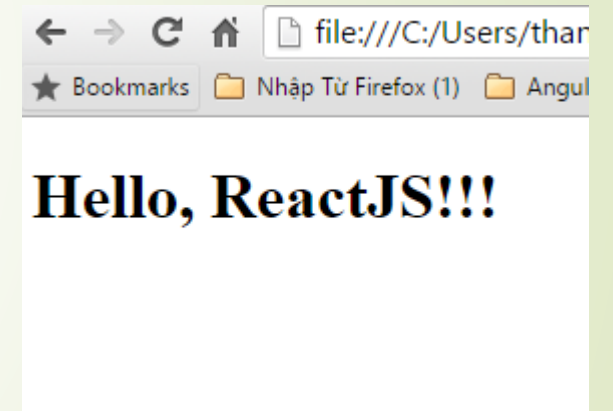
- **JSX**
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ReactJS {props}

➤ Used to pass parameter from parent to children.

```
var HelloReact = React.createClass({  
  render: function() {  
    return (  
      <h1> Hello, {this.props.name} </h1>  
    );  
  }  
});
```

```
ReactDOM.render(<HelloReact name="ReactJS!!!" />, node);
```

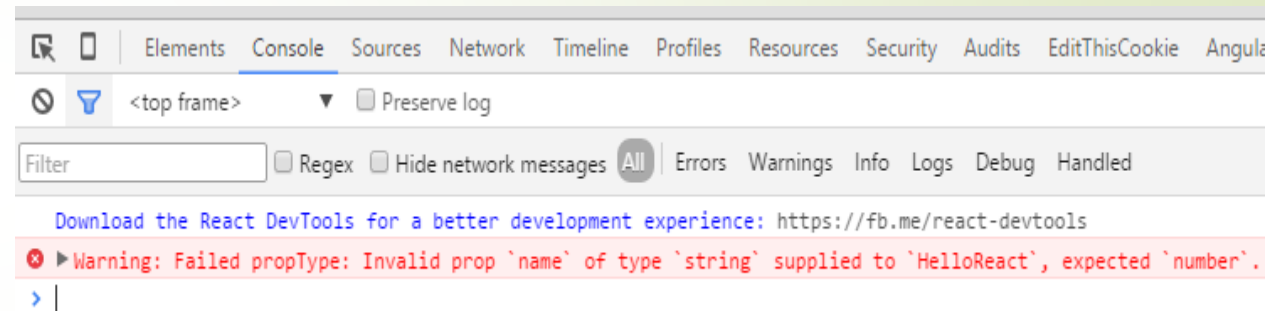


ReactJS {contents}

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ReactJS {PropTypes}

- For validate the prop's value input.
- ```
var HelloReact = React.createClass({
 propTypes: {
 name: React.PropTypes.number
 },
 render: function() {
 return (
 <h1> Hello, {this.props.name} </h1>
);
 }
});
ReactDOM.render(<HelloReact name="thanh" />, document.getElementById('content'));
```



# ReactJS {contents}

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# ReactJS {state}

- To manage state inside component.
- **getInitialState()** function: init value for variable.
- **setState()** function: update new value for variable.

```
60 var TypeName = React.createClass({
61 getInitialState: function() {
62 return {
63 name: ""
64 };
65 },
66 handleChange: function(e){
67 this.setState({
68 name: e.target.value
69 });
70 },
71 render: function() {
72 return (
73 <div>
74 <input type="text" onChange={this.handleChange}/>
75 <h1>Hello, {this.state.name} </h1>
76 </div>
77);
78 }
79 });
80 ReactDOM.render(<TypeName />, document.getElementById('content'));
```



# ReactJS {state-(cont)}

## ➤ When you should use state?

- Respond to user input.
- Server request.
- or the passage of time.



# ReactJS { props vs state }

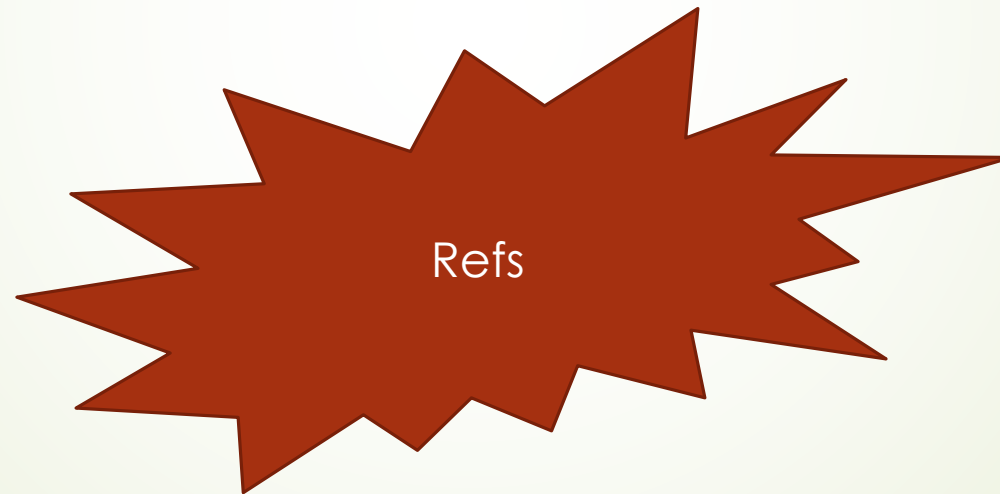
| Features                                     | props | state |
|----------------------------------------------|-------|-------|
| Can get initial value from parent Component? | Yes   | Yes   |
| Can be changed by parent Component?          | Yes   | No    |
| Can set default values inside Component?     | Yes   | Yes   |
| Can change inside Component?                 | No    | Yes   |
| Can set initial value for child Components?  | Yes   | Yes   |
| Can change in child Components?              | Yes   | No    |

# ReactJS {contents}

- **JSX**
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- **State**
- **Refs**
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- **Thinking in React**
- **Routing**

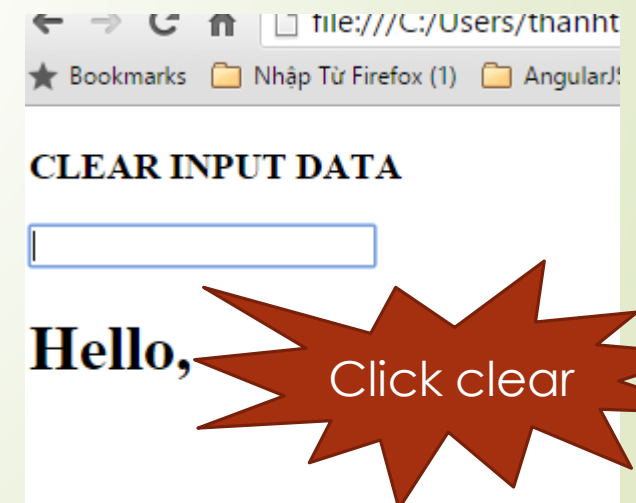
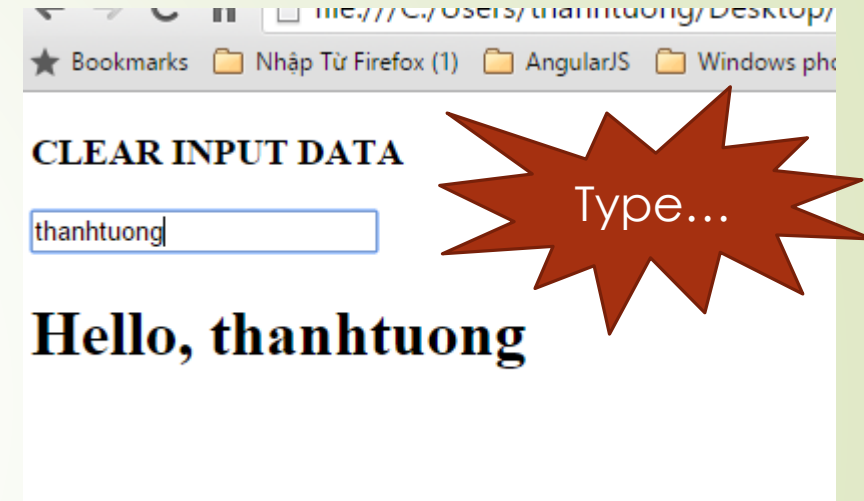
# ReactJS {refs}

- How we make focus to input element after clear data from input element?
- How we can make a search with many criteria ?
- ...



# ReactJS {refs-(cont)}

```
60 var TypeName = React.createClass({
61 getInitialState: function() {
62 return {
63 name: ""
64 };
65 },
66 handleChange: function(){
67 this.setState({
68 name: this.refs.NameValue.value
69 });
70 },
71 clearData: function(){
72 this.setState({
73 name: ""
74 });
75 React.findDOMNode(this.refs.NameValue).value = "";
76 React.findDOMNode(this.refs.NameValue).focus();
77 },
78 render: function() {
79 return (
80 <div>
81 <h3 onClick={this.clearData}>CLEAR STATE DATA </h3>
82 <input type="text" ref="NameValue" onChange={this.handleChange}/>
83 <h1>Hello, {this.state.name} </h1>
84 </div>
85);
86 }
87 });
88 ReactDOM.render(<TypeName />, document.getElementById('content'));
```



# ReactJS {contents}

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# ReactJS {LifeCycle}

- Each component has its own lifecycle events.
- **Ex:**
  - If we wanted to make an ajax request on the initial render and fetch some data, where would we do that?
  - If we wanted to run some logic whenever our props changed, how would we do that?
  - ...



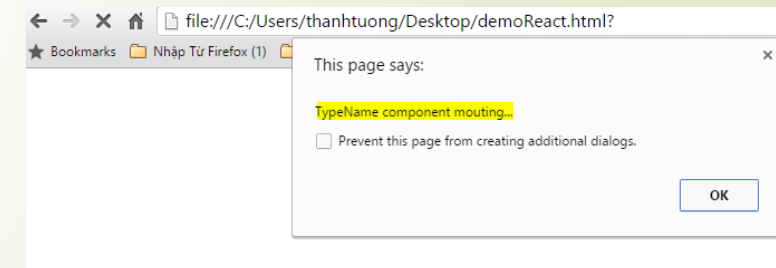
LifeCycle  
events

# ReactJS {LifeCycle (cont)}

## ➤ **componentWillMount**

- Invoked once (both on the client and server ) before the *initial* render.
- Good place to make connection to your db service (ex: firebase,...)
- Do not call set state method here.

```
82 componentWillMount: function() {
83 alert('TypeName component mouting...')
84 },
85 render: function() {
86 return (
87 <div>
88 <h3 onClick={this.clearData}>CLEAR INPUT DATA </h3>
89 <input type="text" ref="NameValue" onChange={this.handleChange}/>
90 <h1>Hello, {this.state.name} </h1>
91 </div>
92);
93 }
94 });
95 ReactDOM.render(<TypeName />, document.getElementById('content'));
```



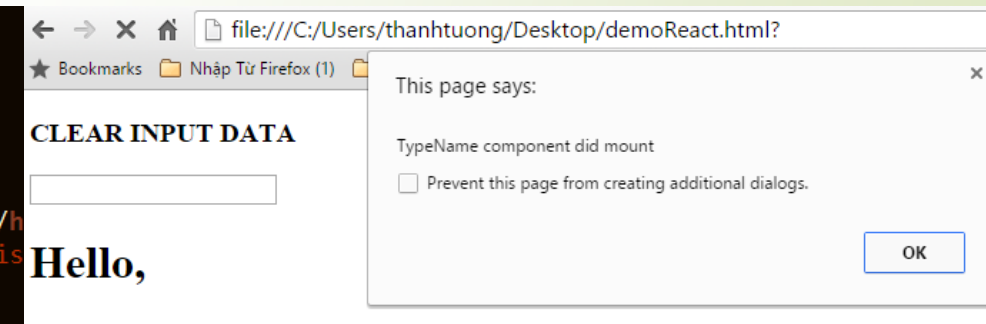


# ReactJS {LifeCycle (cont)}

## ➤ **componentDidMount**

- Invoked once, only on the client (not on the server).
- Immediately after the initial rendering occurs.
- It is good place for you to make AJAX request to fetch data for first used.

```
85 componentDidMount: function() {
86 alert('TypeName component did mount')
87 },
88 render: function() {
89 return (
90 <div>
91 <h3 onClick={this.clearData}>CLEAR INPUT DATA </h3>
92 <input type="text" ref="NameValue" onChange={this.handleChange} />
93 <h1>Hello, {this.state.name} </h1>
94 </div>
95);
96 }
97 });
98 ReactDOM.render(<TypeName />, document.getElementById('content'));
```



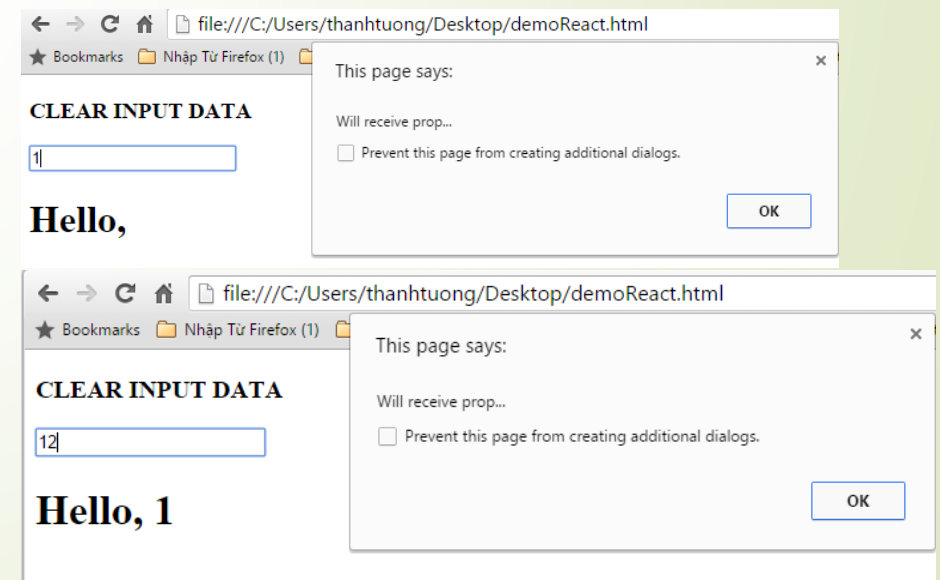


# ReactJS {LifeCycle (cont)}

## ➤ **componentWillReceiveProps**

- Invoked when a component is receiving new props.
- This method is not called for the initial render.
- Use this method as a way to react to a prop change before `render()` is called by updating the state with `setState`.

```
82 render: function() {
83 return (
84 <div>
85 <h3 onClick={this.clearData}>CLEAR INPUT DATA </h3>
86 <input type="text" ref="NameValue" onChange={this.handleChange}/>
87 <HelloReact name={this.state.name} />
88 </div>
89);
90 },
91 };
92 });
93
94 var HelloReact = React.createClass({
95 propTypes: {
96 name: React.PropTypes.number
97 },
98 componentWillReceiveProps: function(nextProps) {
99 alert('Will receive prop...')
100 },
101 render: function() {
102 return (
103 <h1> Hello, {this.props.name} </h1>
104);
105 },
106 });
```

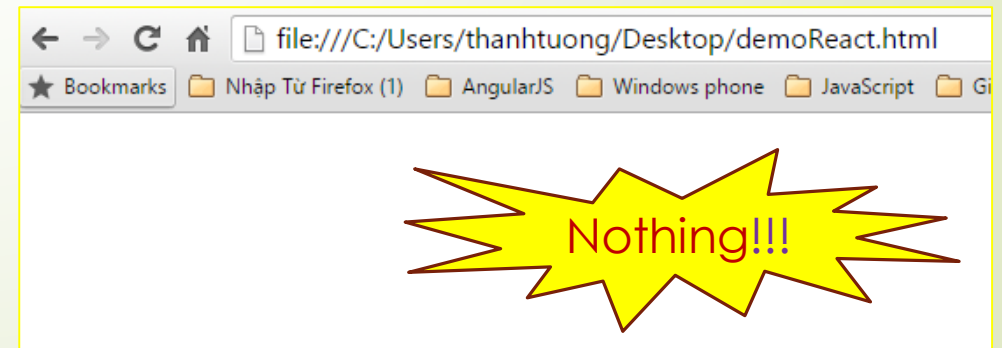
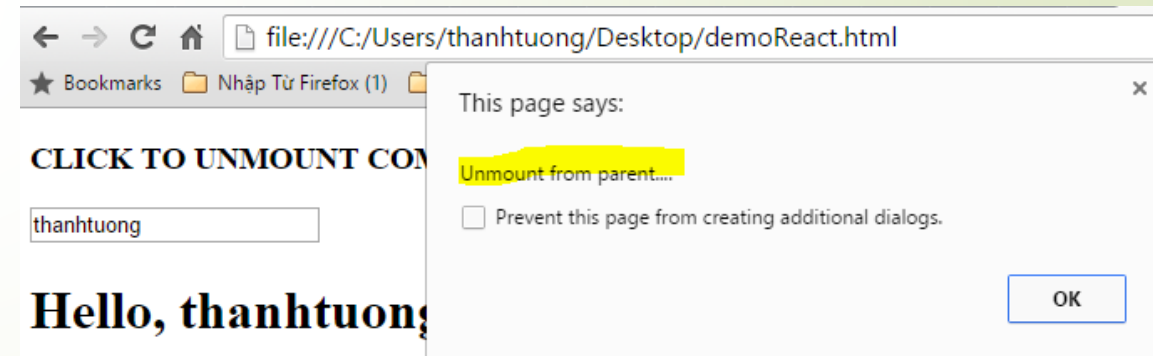


# ReactJS {LifeCycle (cont)}

## ➤ componentWillUnmount

- Invoked immediately before a component is unmounted from the DOM.
- Perform any necessary cleanup in this method (Ex: invalidating timers, clear up DOM elements were created at componentDidMount)

```
79 componentWillUnmount: function() {
80 alert('Unmount from parent...')
81 },
82 unmountComponent: function(){
83 ReactDOM.unmountComponentAtNode(document.getElementById('content'));
84 },
85 render: function() {
86 return (
87 <div>
88 <h3 onClick={this.unmountComponent}>CLICK TO UNMOUNT COMPONENT </h3>
89 <input type="text" ref="NameValue" onChange={this.handleChange}/>
90 <HelloReact name={this.state.name} />
91 </div>
92);
93 };
94 }
95);
```



# ReactJS {contents}

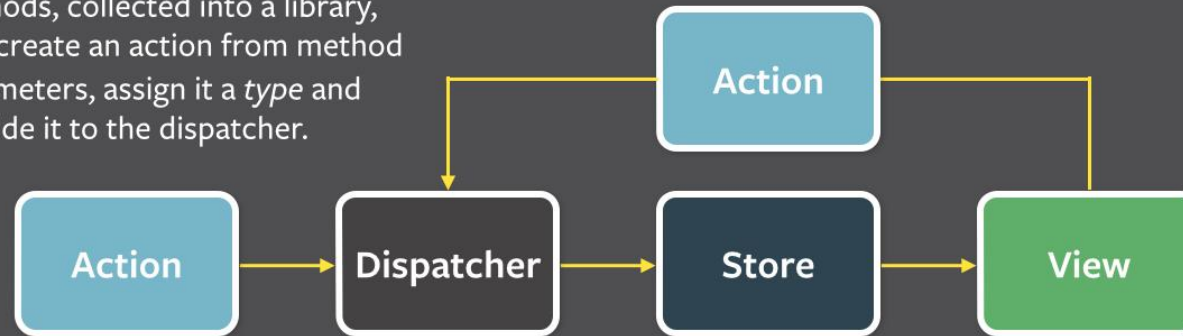
- **JSX**
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# ReactJS {Flux}

- Flux is the application architecture.
- **Making data changes easy.**
- Remove the burden of having a component manage its own state.
- The data is moved to the central called Store.
- If your app doesn't have and or care about dynamic data, Flux might not be the best choice.
- Unidirectional data flow.

# ReactJS {Flux - flow}

*Action creators* are helper methods, collected into a library, that create an action from method parameters, assign it a *type* and provide it to the dispatcher.



Every action is sent to all stores via the *callbacks* the stores register with the dispatcher.

After stores update themselves in response to an action, they emit a *change* event.

Special views called *controller-views*, listen for *change* events, retrieve the new data from the stores and provide the new data to the entire tree of their child views.

# ReactJS {Flux - flow}

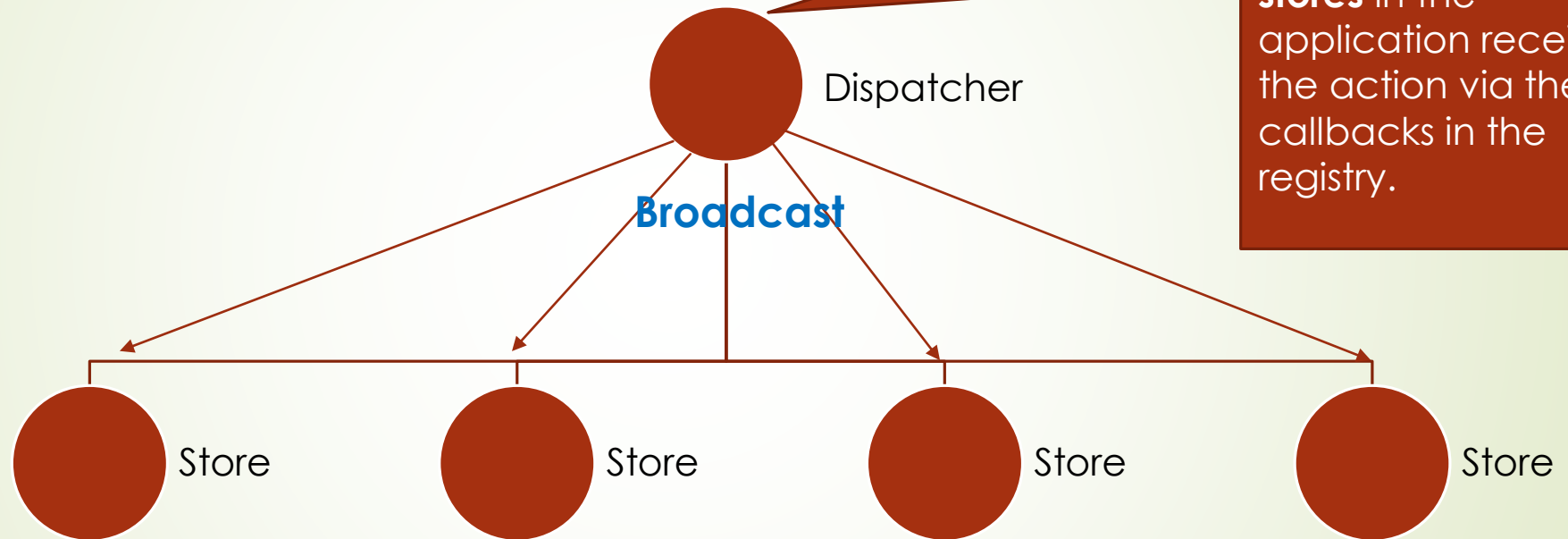
## ➤ Dispatcher

- Is the central hub that manages all data flow in a Flux application.
- Essentially a registry of callbacks into the stores.

```
1 var Dispatcher = require('flux').Dispatcher;
2 var AppDispatcher = new Dispatcher();
3
4 AppDispatcher.handleAction = function(action){
5 this.dispatch({
6 source: 'VIEW_ACTION',
7 action: action
8 });
9 };
10
11 module.exports = AppDispatcher;
12
```



# ReactJS {Flux - flow}



When an action creator provides the dispatcher with a new action, **all stores** in the application receive the action via the callbacks in the registry.

# ReactJS {Flux - flow}

## ➤ Stores

- Stores contain the application state and logic.
- Manage the state of many objects.
- Do not represent a single record of data like ORM models do.
- Store registers itself with the dispatcher and provides it with a callback.

```
32 AppDispatcher.register(function(payload){
33 var action = payload.action;
34 switch (action.actionType) {
35 case appConstants.ADD_ITEM:
36 addItem(action.data);
37 todoStore.emit(CHANGE_EVENT);
38 break;
39 case appConstants.REMOVE_ITEM:
40 removeItem(action.data);
41 todoStore.emit(CHANGE_EVENT);
42 break;
43 default:
44 return true;
45 }
46 });
```

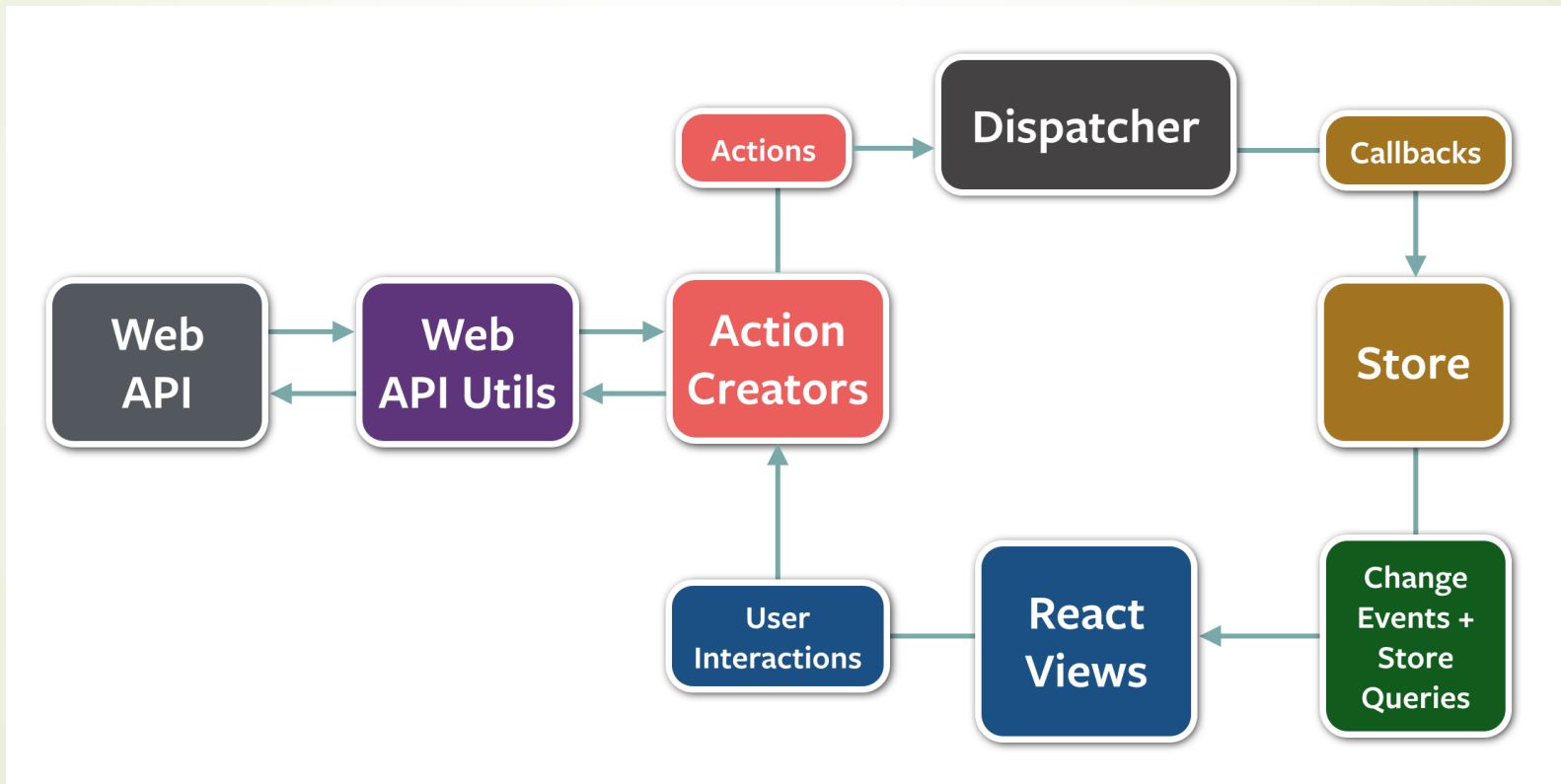


# ReactJS {Flux - flow}

## ➤ Views

- Typical React component.
- After is mounted, it goes and get its initial state from Store and setup listener.
- When it receives the event from the store, it first requests the new data it needs via the stores' public getter methods.
- Then, it calls its own `setState()` method, causing its `render()` method and the `render()` method of all its descendants to run.

# ReactJS {Flux - flow}



# ReactJS {Flux - Implement}

- Flux is just an **architect**. So, you can design new framework by yourself base on this architect.
- Many JavaScript libraries help you implement flux like:
  - **Flux** (by Facebook: <https://github.com/facebook/flux>)
  - **Reflux**(by Mikael Brassman: <https://github.com/reflux/refluxjs>)
  - **Redux**(by Dan Abramov: <https://github.com/reactjs/redux>)
  - ...



# ReactJS {Flux – source code}

- <https://github.com/tylermcginnis/Flux-Todolist>

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# ReactJS { thinking in... }

☐ Only show products in stock

| Name                  | Price    |
|-----------------------|----------|
| <b>Sporting Goods</b> |          |
| Football              | \$49.99  |
| Baseball              | \$9.99   |
| <b>Basketball</b>     | \$29.99  |
| <b>Electronics</b>    |          |
| iPod Touch            | \$99.99  |
| <b>iPhone 5</b>       | \$399.99 |
| Nexus 7               | \$199.99 |

How can I  
break it?

How many  
components  
should I have?



# ReactJS { thinking in... }

Search...

☐ Only show products in stock

| Name                  | Price    |  |
|-----------------------|----------|--|
| <b>Sporting Goods</b> |          |  |
| Football              | \$49.99  |  |
| Baseball              | \$9.99   |  |
| Basketball            | \$29.99  |  |
| <b>Electronics</b>    |          |  |
| iPod Touch            | \$99.99  |  |
| iPhone 5              | \$399.99 |  |
| Nexus 7               | \$199.99 |  |

- 5 **FilterableProductTable**: contains the entirety of the example
- 1 **SearchBar**: receives all *user input*
- 4 **ProductTable**: displays and filters the *data collection* based on *user input*
- 2 **ProductCategoryRow**: displays a heading for each *category*
- 3 **ProductRow**: displays a row for each *product*



# ReactJS { thinking in... }

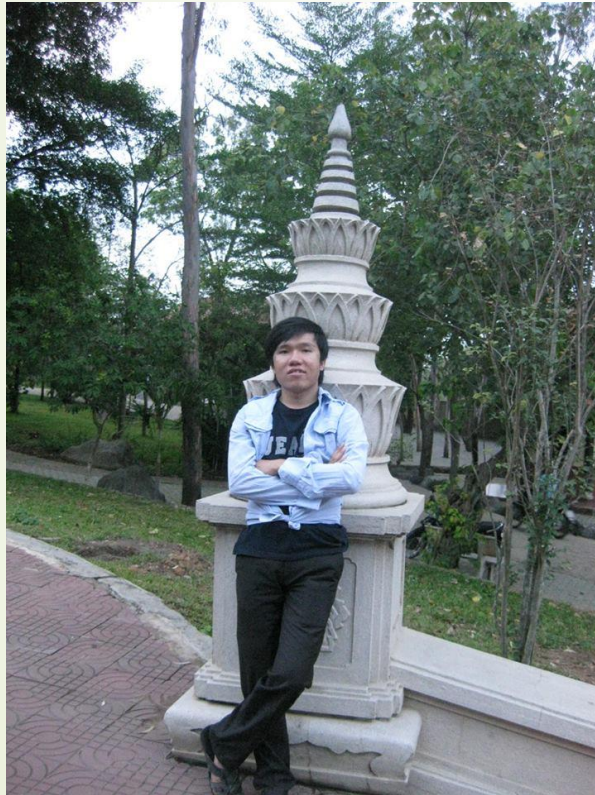


# ReactJS {Routing}

- Make UI consistent with URL.
- <https://github.com/reactjs/react-router/blob/latest/docs>.

# ReactJS {references}

- <http://tylermcginnis.com/reactjs-tutorial-a-comprehensive-guide-to-building-apps-with-react/>
- <https://facebook.github.io/react/docs/getting-started.html>
- <https://github.com/reactjs/react-router/tree/latest/docs>
- <http://teropa.info/blog/2015/03/02/change-and-its-detection-in-javascript-frameworks.html>
- <https://www.airpair.com/angularjs/posts/angular-vs-react-the-tie-breaker>



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