



NORTHERN UNIVERSITY

B A N G L A D E S H
Knowledge for Innovation and Change

Department of CSE Software Development I CSE 1102

Project : Super shop management systems



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Introduction

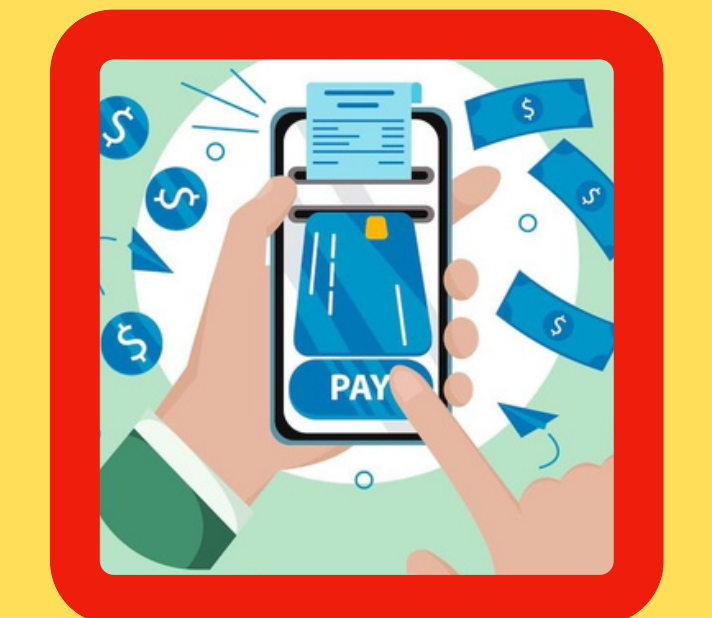
Super shop management systems

This project, Super-Shop-Management-System, is developed in the C programming language. It simulates a shopping environment where customers can choose products, add them to a cart, update quantities, and apply discounts. The system also supports different payment methods, making it a simple yet practical example of applying C programming in real-life scenarios.



Features

- **Product Catalog** - Displays 5 pre-defined products with price.
- **Add to Cart** - Select product ID & quantity, adds or updates items.
- **Display Cart** - Shows all items currently in the cart.
- **Edit Cart** - Update or remove items before checkout.
- **Total Quantity Count** - Calculates total units in cart.
- **Per-item Discount** - 10% off if product quantity ≥ 10 .
- **Final Price Calculation** - Computes total bill with discounts.
- **Super Offer** - 20% off if all 5 items and 15+ units are purchased.
- **Payment Options** - Bkash, Nagad, Rocket, BankCard, GPay.
- **Checkout Summary**- Displays final cart, discounts, and payment confirmation.



Product Catalog

```
struct Product products[PRODUCTS_COUNT] = {
    {1, "Milk", 2.0f},
    {2, "Bread", 1.0f},
    {3, "Eggs", 3.0f},
    {4, "Apple", 5.0f},
    {5, "Coconut", 2.0f}
};

void listProducts(struct Product p[], int n) {
    printf("\nAvailable Products:\n");
    for (int i = 0; i < n; i++)
        printf("%d. %s - $%.2f\n", p[i].id, p[i].name, p[i].price);
}
```

PRODUCT CATALOG

1. Milk - \$2.00
2. Bread - \$1.00
3. Eggs - \$3.00
4. Apple - \$5.00
5. Coconut - \$2.00

ADD TO CART

```
int findInCart(struct CartItem cart[], int cartCount, int productId) {
    for (int i = 0; i < cartCount; i++)
        if (cart[i].product.id == productId) return i;
    return -1;
}

void addToCart(struct CartItem cart[], int *cartCount, struct Product products[], int productId, int qty)
{
    if (qty <= 0) return;
    if (productId < 1 || productId > PRODUCTS_COUNT) return;
    int idx = findInCart(cart, *cartCount, productId);
    if (idx >= 0) {
        cart[idx].quantity += qty;
    } else {
        cart[*cartCount].product = products[productId - 1];
        cart[*cartCount].quantity = qty;
        (*cartCount)++;
    }
}
```

ADD TO CART

 Cart contents:

ID	Name	Qty	Unit(\$)	LineTotal(\$)
----	------	-----	----------	---------------

1	Milk	2	2.00	4.00
2	Bread	12	1.00	12.00

Total units: 14

Has all products? No

Qualifies Super Offer? No

Original total: \$16.00

Per-item discount amount: \$1.20

Total after discounts: \$14.80

Display Cart

```
void displayCart(struct CartItem cart[], int cartCount) {  
    if (cartCount == 0) {  
        printf("🛒 Your cart is empty.\n");  
        return;  
    }  
    printf("\n🛒 Your Cart:\n");  
    for (int i = 0; i < cartCount; i++) {  
        printf("%d. %s x %d (unit $%.2f)\n",  
               cart[i].product.id,  
               cart[i].product.name,  
               cart[i].quantity,  
               cart[i].product.price);  
    }  
}
```

Display Cart

🛒 Cart contents:

1	Milk	2	2.00	4.00
2	Bread	12	1.00	12.00
3	Eggs	1	3.00	3.00
4	Apple	1	5.00	5.00
5	Coconut	1	2.00	2.00

Total units now: 17

Has all products? Yes

Qualifies Super Offer? Yes

Original total: \$26.00

Discount (super offer): \$5.20

Total after discounts: \$20.80

Edit Cart

```
void editCart(struct CartItem cart[], int *cartCount) {
    char choice = 'y';
    while ((choice == 'y' || choice == 'Y') && *cartCount > 0) {
        displayCart(cart, *cartCount);
        printf("Enter Product ID to update (0 to stop): ");
        int pid; scanf("%d", &pid);
        if (pid == 0) break;
        int idx = findInCart(cart, *cartCount, pid);
        if (idx < 0) {
            printf("Product not in cart.\n");
        } else {
            printf("Current qty of %s: %d\n", cart[idx].product.name, cart[idx].quantity);
            printf("Enter quantity change (+ to add, negative to reduce): ");
            int delta; scanf("%d", &delta);
            cart[idx].quantity += delta;
            if (cart[idx].quantity <= 0) { // remove item
                for (int j = idx; j < *cartCount - 1; j++) cart[j] = cart[j+1];
                (*cartCount)--;
                printf("Item removed.\n");
            } else {
                printf("Updated qty: %d\n", cart[idx].quantity);
            }
        }
    }
    printf("Edit another? (y/n): ");
    scanf(" %c", &choice);
}
```

EDIT CART

(reduce Bread by 3 units)



Cart contents:

ID	Name	Qty	Unit(\$)	LineTotal(\$)
----	------	-----	----------	---------------

1	Milk	2	2.00	4.00
2	Bread	9	1.00	9.00
3	Eggs	1	3.00	3.00
4	Apple	1	5.00	5.00
5	Coconut	1	2.00	2.00

After edit - total units: 14

Qualifies Super Offer? No

Original: \$23.00 Discount: \$0.90 Final: \$22.10

Per-item Discount

```
float perItemDiscountAmount(struct CartItem cart[], int cartCount) {
    float discount = 0.0f;
    for (int i = 0; i < cartCount; i++) {
        if (cart[i].quantity >= 10) {
            float line = cart[i].product.price * cart[i].quantity;
            discount += line * 0.10f; // 10%
        }
    }
    return discount;
}

bool hasAllProducts(struct CartItem cart[], int cartCount) {
    int flags[PRODUCTS_COUNT] = {0};
    for (int i = 0; i < cartCount; i++) {
        int id = cart[i].product.id;
        if (id >= 1 && id <= PRODUCTS_COUNT) flags[id - 1] = 1;
    }
    for (int i = 0; i < PRODUCTS_COUNT; i++)
        if (!flags[i]) return false;
    return true;
}

bool qualifiesSuperOffer(struct CartItem cart[], int cartCount) {
    return hasAllProducts(cart, cartCount) && countTotalQuantity(cart, cartCount) >= 15;
}
```

Per-item discounts

applied where eligible
(10% on 10+ units)

Original total: \$23.00
Discount: \$0.90
Amount to pay: \$22.10

PAYMENT & CHECKOUT

```
// ===== PAYMENT & CHECKOUT =====
void checkout(struct CartItem cart[], int cartCount) {
    if (cartCount == 0) {
        printf("\nYour cart is empty. Nothing to checkout.\n");
        return;
    }

    float originalTotal = calculateTotal(cart, cartCount);
    float itemDiscount = perItemDiscountAmount(cart, cartCount);
    bool superOffer = qualifiesSuperOffer(cart, cartCount);
    float finalDiscount = superOffer ? (originalTotal * 0.20f) : itemDiscount;
    float finalTotal = originalTotal - finalDiscount;

    printf("\n===== CHECKOUT SUMMARY =====\n");
    displayCart(cart, cartCount);
    printf("Original Total: %.2f\n", originalTotal);
    if (superOffer) {
        printf("Super Offer Applied: 20%% Discount = %.2f\n", finalDiscount);
    } else if (itemDiscount > 0) {
        printf("Per-Item Discount Applied = %.2f\n", finalDiscount);
    } else {
        printf("No Discount Applied.\n");
    }
    printf("Final Payable Amount: %.2f\n", finalTotal);

    // Payment options
    int choice;
    printf("\nSelect Payment Method:\n");
    printf("1. Bkash\n");
    printf("2. Nagad\n");
    printf("3. Rocket\n");
    printf("4. Bank Card\n");
    printf("5. Google Pay\n");
    printf("Enter your choice: ");
    scanf("%d", &choice);

    printf("\nYou selected: ");
    switch (choice) {
        case 1: printf("Bkash\n"); break;
        case 2: printf("Nagad\n"); break;
        case 3: printf("Rocket\n"); break;
        case 4: printf("Bank Card\n"); break;
        case 5: printf("Google Pay\n"); break;
        default: printf("Invalid Method (Payment Failed)\n"); return;
    }
}
```

PAYMENT & CHECKOUT

=== Checkout Summary ===

 Cart contents:

ID	Name	Qty	Unit(\$)	LineTotal(\$)
----	------	-----	----------	---------------

1	Milk	2	2.00	4.00
2	Bread	9	1.00	9.00
3	Eggs	1	3.00	3.00
4	Apple	1	5.00	5.00
5	Coconut	1	2.00	2.00

Select Payment Method:

1. Bkash
2. Nagad
3. Rocket
4. Bank Card
5. Google Pay

Enter your choice: 1

Thank you for shopping with us!



**THANK YOU
EVERYONE**