# CMSC 510 Regularization Methods for Machine Learning

Classification via nonlinear functions

**Instructor:** 

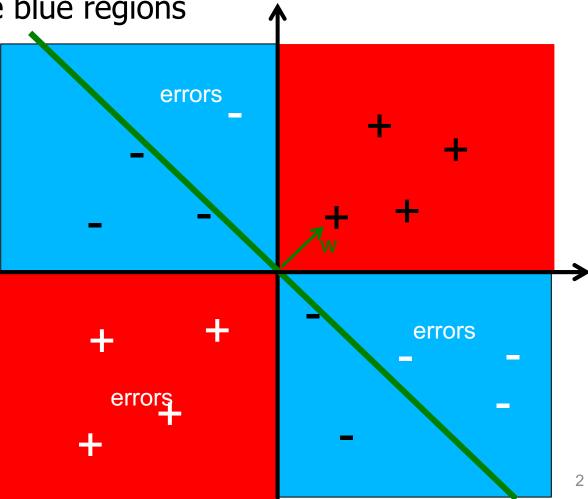
Dr. Tom Arodz

XOR problem

samples in the red regions have +1 class

 Samples in the blue regions have -1 class

Linear decision will have 50% error

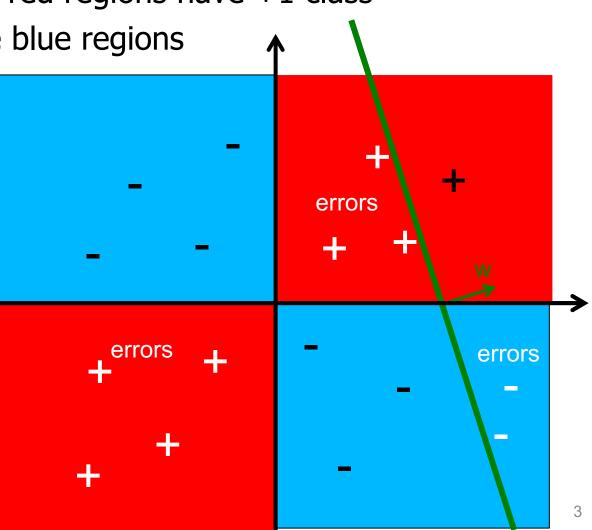


XOR problem

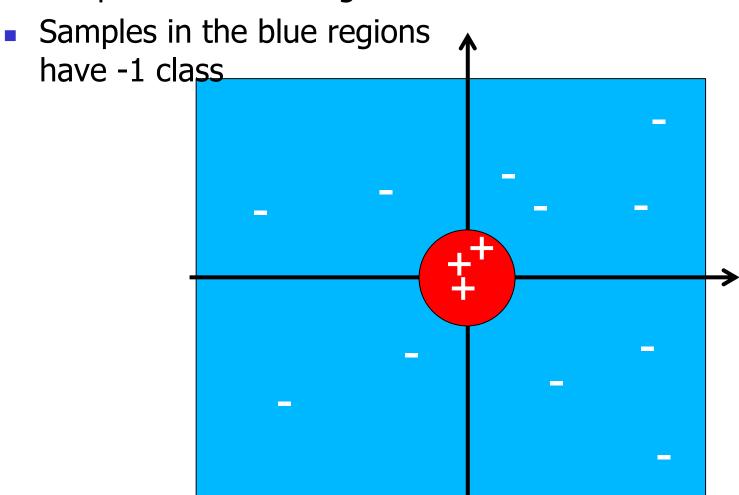
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 Samples in the blue regions have -1 class

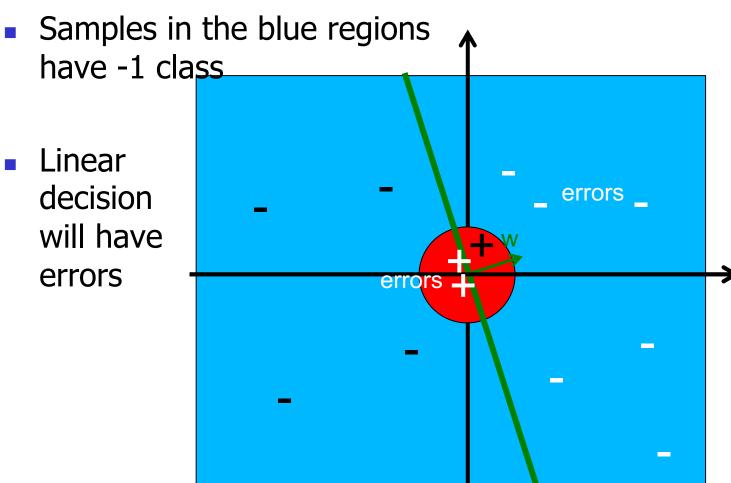
Linear decision will have 50% error



- Circle problem
  - samples in the red regions have +1 class



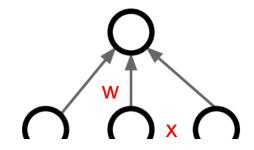
- Circle problem
  - samples in the red regions have +1 class



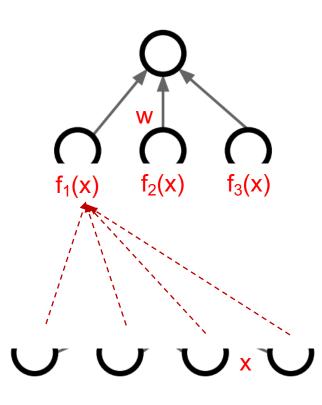
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#### Nonlinear models

 Linear models work directly on input features x



- Nonlinear models can be seen as a linear model operating on nonlinear functions f<sub>i</sub> of features
- instead of  $h(x) = \sum_{j} w_{j} x_{j}$ we have  $h(x) = \sum_{k} w_{k} f_{k}(x)$ 
  - We do not use the features x directly,
  - but process them using some function f<sub>k</sub>



instead of  $h(x)=\sum_j w_j x_j$  we can have  $h(x)=\sum_k w_k f_k(x)$ 

Sum of polynomial terms

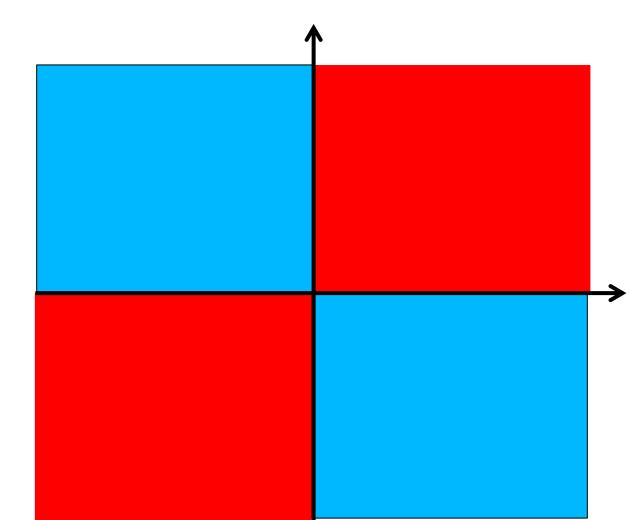
$$h(x)=w_1x_1^2+w_2x_1x_2+w_3x_2^2$$

- Training = finding good w<sub>i</sub>'s
- Sum of Gaussians of the form

$$h(x)=\Sigma_i w_i \exp(-(x-m_i)^2)$$
  
(ignoring normalization constant, and covariance for now)

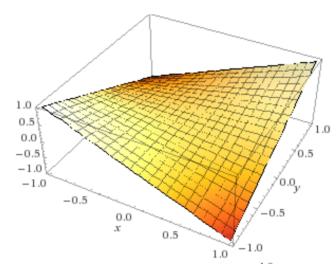
- Training = finding good w<sub>i</sub>'s and m<sub>i</sub>'s
- We have a non-linear h(x), that will lead to nonlinear boundary h(x)=0

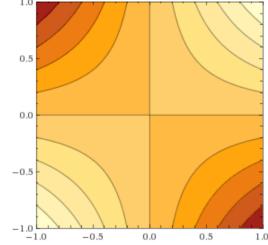
- XOR problem
  - How to solve it using polynomials?



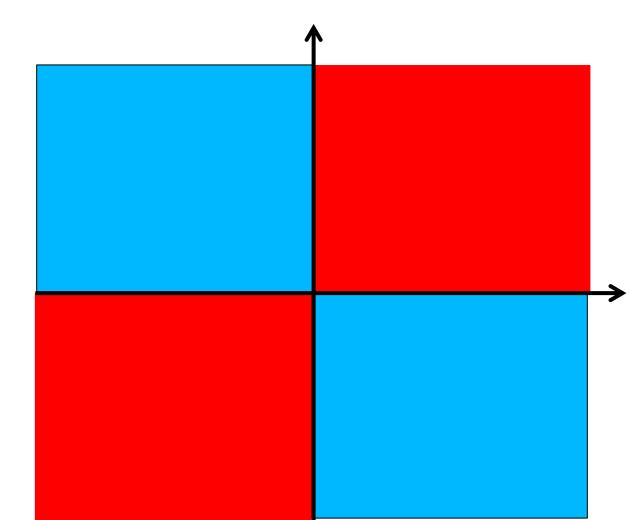
- XOR problem
  - $h(x)=w_1x_1^2+w_2x_1x_2+w_3x_2^2$
- $h(x)=x_1x_2$ 
  - Works!Positive for red, negative for blue!
  - $h(x)=x_1x_2=1/2 (ax)^2$ -  $1/2(bx)^2 - 1/2(cx)^2$
  - Solution: a=[1,1] b=[1,0] c=[0,1]

How can computer find that solution?





- XOR problem
  - How to solve it using Gaussians?



XOR problem

•  $h(x)=\Sigma_i w_i \exp(-(x-m_i)^2)$ 

Fix 4 Gaussians

with means

at [1,1],

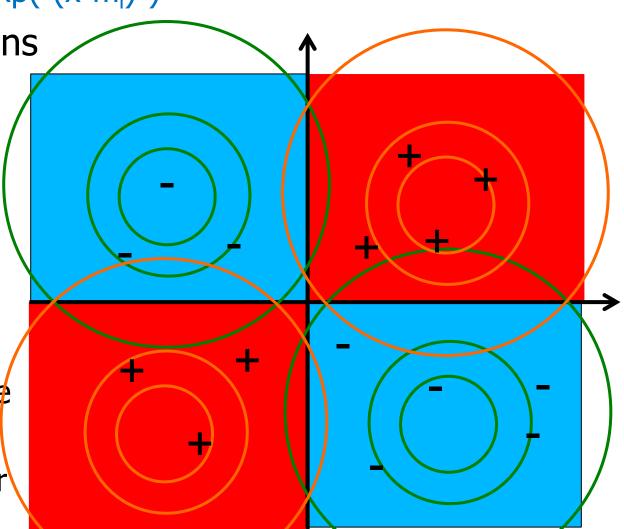
[-1,-1]

[-1,1],[1,-1]

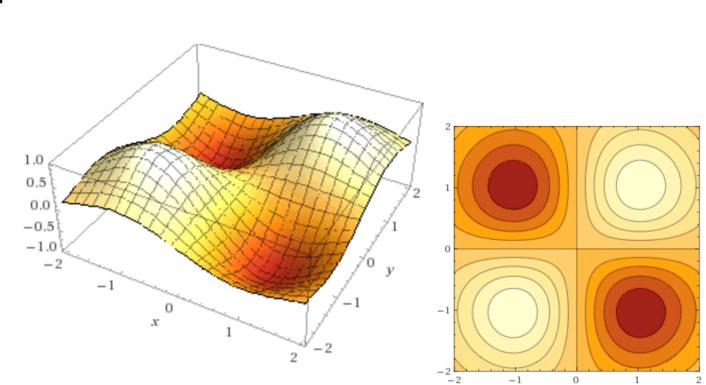
c = +1 or -1

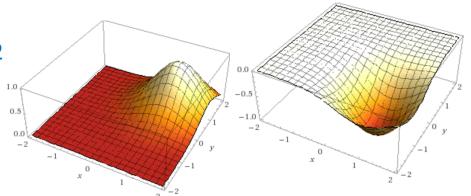
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How can computer find that solution?

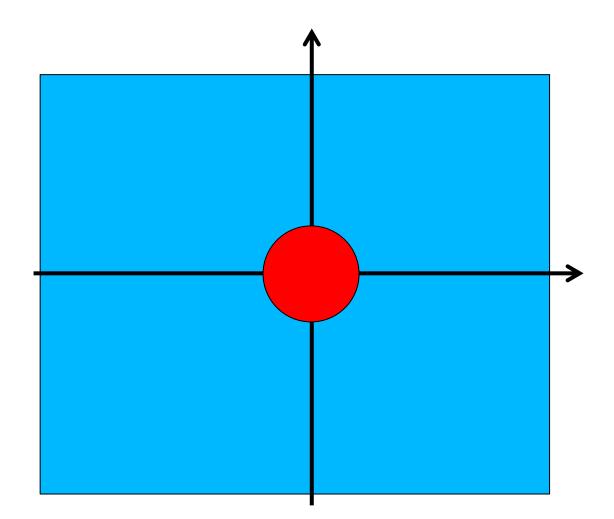


- XOR problem
  - $h(x)=\Sigma_i w_i \exp(-(x-m_i)^2)$
- Fix 4 Gaussiansc=+1 or -1
  - Works!
- How can computer find that solution?



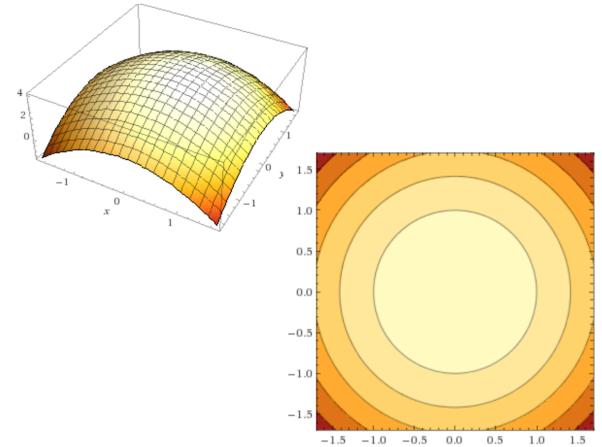


- Circle problem
  - How to solve it using polynomials?

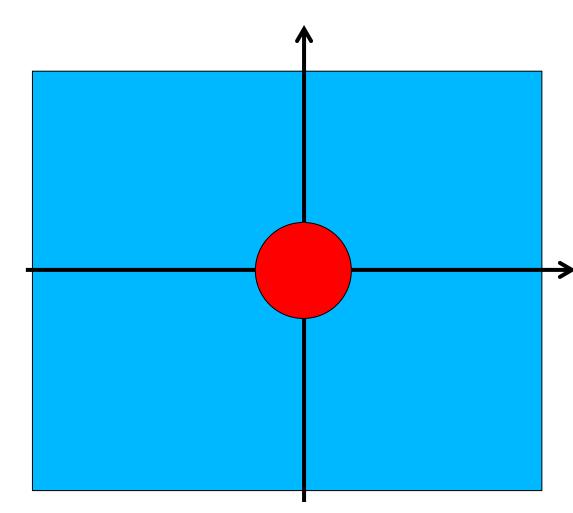


- Circle problem
  - $h(x)=w_1x_1^2+w_2x_1x_2+w_3x_2^2$
- $h(x) = -x_1^2 x_2^2 + r^2$ 
  - $h(x) = (ax)^2 + (bx)^2$
  - a=-[1,0]b=-[0,1]

How can computer find that solution?



- Circle problem
  - How to solve it using Gaussians?



- Circle problem
  - How to solve it using Gaussians?
- Just place one Gaussian at the center of the red circle!
- If Gaussian value falls below a certain threshold, predict "-1"

