## Supplementary Document for: STAGFUZZER: Pattern-Aware Phase Alternation for Fuzzing Smart Contracts

## 1 MOTIVATING EXAMPLE

Figure 1 shows a contract QuizContract with 3 functions (set, play, and withdraw, denoted by  $\alpha$ ,  $\beta$ , and  $\gamma$ , respectively) and 6 state variables (owner, solved, quiz, answer, ownerBalance, and userBalance, denoted by o, s, qu, a, oB, and uB, respectively). Suppose that an account  $a_1$  creates QuizContract via constructor (\_q = "", \_a = "") with an Ether value of 500, which sets the state of this contract to {balance = 500, o =  $a_1$ , qu =  $_{q}$ , a = keccak256( $_{a}$ ), s = false, oB = 500} via lines 11–15. If another account  $a_2 \neq a_1$  invokes  $\beta$  (in a test case  $t_u$ ) with \_a="" and an Ether value of 100, the conditions in lines 28–31 are met. Function  $\beta$  thus stores uB[ $a_2$ ] = 200 and s = true (lines 32-33) and emits an event PlayedAt in line 35 with  $a_2$ , the Timestamp (through the keyword now) and BlockNumber of the block in which  $t_u$  is mined. If  $a_2$ then invokes  $\gamma$  (in a test case  $t_v$ ), the condition in line 38 is met. Function  $\gamma$  thus sets amount = 200, uB[ $a_2$ ] = 0 and oB = 300 via lines 39-41, and then "sends" an amount of 200 to  $a_2$  in line 43, since the conditions in line 42 is also met. Suppose this send call invokes  $a_2$ 's fallback function, but the fallback function fails to run to completion. Since line 43 does not check for any raised exception during the execution of the send call, a Gasless Send security vulnerability [1] will be triggered, denoted by  $\spadesuit$ , where no funds are transferred out and no exception is thrown.

A fuzzer should exhibit certain desirable behaviors to trigger  $\spadesuit$ : (i) discover a new code region, (ii) identify a test case  $t_b$  connecting to a preceding test case  $t_a$ , (iii) execute  $t_b$  "soon after" executing  $t_a$ , and (iv) minimize wastages on test cases irrelevant to the connection.

Fuzzing starts from seed test cases. We suppose  $S=\{t_{\alpha}, t_{\beta}, t_{\gamma}\}$  is a given set of seed test cases to execute lines 19–20, 28–31 and 34–35, and 38–42, in  $\alpha$ ,  $\beta$ , and  $\gamma$ , respectively. We further suppose that all the test cases *always* satisfy the require conditions in lines 19, 28, and 38. Moreover, we denote **lines 32–33** by .

Figure 2 depicts the overall workflows of the following four fuzzers on how they test QuizContract.

**AFL** [5] mutates individual seed test cases. It starts from constructing a seed queue, e.g.,  $S' = \langle t_\beta, t_\gamma, t_\alpha \rangle$  from S. It mutates  $t_\beta$  and  $t_\beta$ 's descendants to create several mutants. If such a mutant reaches  $\clubsuit$ , the contract state is updated to s = true and  $uB[a_2] > 0$  for an account  $a_2$  specified in that

```
1 contract QuizContract {
2 address public owner;
                                              //denoted: o
3 bool public solved;
                                              //denoted: s
4 string public quiz;
                                              //denoted: qu
  bytes32 private answer;
                                              //denoted: a
   uint256 private ownerBalance;
                                              //denoted: oB
   mapping(address=>uint256) userBalance;
   event PlayedAt(address player, uint _t, uint _b)
10 constructor(string _q, string _a) public payable{
     owner = msq.sender;
     quiz = _q;
     answer = keccak256(_a);
     solved = false;
     ownerBalance = msg.value;
16
  function set(string _q, string _a) public payable{
     // denoted as \alpha
     require (msq.sender==owner);
     require (solved==true);
     quiz = _q;
answer = keccak256(_a);
solved = false;
     ownerBalance += msg.value;
25
26 function play(string _r) external payable {
27
     // denoted as \beta
     require (msg.sender!=owner);
     require(solved==false);
     require (msg.value > 0 && msg.value <= 100);
     if(answer==keccak256(_r)) {
       userBalance[msg.sender] += 2*msg.value;
33
       solved = true;
     } else { ownerBalance += msg.value; }
     emit PlayedAt (msg.sender, now, block.number)
36
37
   function withdraw() external { // denoted as \gamma
38
     require (msg.sender!=owner);
     uint256 amount = userBalance[msg.sender];
40
     userBalance[msg.sender] = 0;
41
     ownerBalance = ownerBalance - amount;
42
43
       msg.sender.send(amount); } // Gasless Send
44
45 }
```

Fig. 1. A simplified Solidity smart contract.

mutant. Next, if a mutant originating from  $t_{\gamma}$  reaches line 43, it triggers  $\clubsuit$ . But, if no  $t_{\beta}$ 's or its descendant's mutant reaches  $\clubsuit$  yet, all such mutants are wasted. In general, AFL picks a test case, say  $t_{\gamma}'$ , for test case generation because of its coverage history. But, the picking is blind to how  $t_{\gamma}'$  relates to a specific historic test case (a mutant of  $t_{\beta}$  that reaches  $\clubsuit$ ) and unaware of the moment of historic test case execution.

The next two fuzzers mutate both seeds and test suites. **CONTRAMASTER** [4] shuffles S to create several test

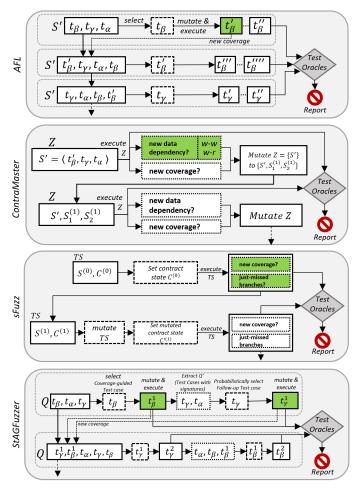


Fig. 2. Workflow of AFL, CONTRAMASTER, SFUZZ, and STAGFUZZER.

suites and adds them to a set Z. By executing each test suite, such as  $S' = \langle t_{\beta}, t_{\gamma}, t_{\alpha} \rangle$  in Z, it observes S' to induce one write-read and one write-write data dependencies 1 on oB from  $t_{\beta}$  to  $t_{\gamma}$ . For each such dependency k (for  $k = 1 \dots 2$ ) from a test case S'[i] (=  $t_{\beta}$ ) to a test case S'[j] (=  $t_{\gamma}$ ) in S', it clones S' as a new test suite  $S_k^{(1)}$ , swaps the positions of  $t_{\beta}$  and  $t_{\gamma}$  in  $S_k^{(1)}$ , then mutates  $S_k^{(1)}$ . Next, it adds  $S_k^{(1)}$  to Z. As such, Z contains 3 test suites:  $\langle S', S_1^{(1)}, S_2^{(1)} \rangle$ , where  $S_1^{(1)} = \langle t_{1\gamma}^{(1)}, t_{1\beta}^{(1)}, t_{1\alpha}^{(1)} \rangle$  and  $S_2^{(1)} = \langle t_{2\gamma}^{(1)}, t_{2\beta}^{(1)}, t_{2\alpha}^{(1)} \rangle$ . Observe that Z contains 4 test case pairs that each calls  $\beta$  before  $\gamma$ :  $\langle t_{\beta}, t_{\gamma} \rangle$ ,  $\langle t_{\beta}, t_{1\gamma}^{(1)} \rangle$ ,  $\langle t_{\beta}, t_{2\gamma}^{(1)} \rangle$ , and  $\langle t_{1\beta}^{(1)}, t_{2\gamma}^{(1)} \rangle$ . Any mutant of  $t_{\gamma}$  will trigger  $\blacksquare$  if it happens after any mutant of  $t_{\gamma}$  that has  $t_{\gamma}$  will trigger  $\spadesuit$  if it happens after any mutant of  $t_{\beta}$  that has reached  $\clubsuit$ . Then, the above construction and execution of Z repeats. Compared to AFL, CONTRAMASTER improves the discovery of data dependency reversal and tests the same reversed dependency of k several times. But, a test suite, such as  $S_k^{(1)} \in \mathbb{Z}$ , may contain some test cases (e.g.,  $t_{k\alpha}^{(1)}$ ) irrelevant to the intended test case pair in  $S_k^{(1)}$  , delaying the full execution of the pair. (CONTRAMASTER has other features like adding mutants into Z by mutating the gas prices of test cases and resetting the contract states.)

sFuzz [2] first generates a seed test suite  $S^{(0)} = \langle t_\beta, t_\gamma, t_\alpha \rangle$  from S. It executes  $S^{(0)}$ , in which  $t_\beta, t_\gamma$ , and  $t_\alpha$  discover new branches covering lines 28–31 and 34–35, 38–42, and 19–20, respectively. So, it generates the mutants  $t_\beta^1, t_\gamma^1$ , and  $t_\alpha^1$  from  $t_\beta, t_\gamma$ , and  $t_\alpha$ , respectively, and adds them to a new seed test suite  $S^{(1)}$ . It further identifies the set of *just-missed* branches² [2]:  $b_1$  (lines 20–21),  $b_2$  (lines 31–32), and  $b_3$  (lines 42–43). It picks and mutates one test case from  $S^{(0)}$  nearest to each of  $b_1, b_2$ , and  $b_3$  (i.e., mutate  $t_\alpha$  to  $t_\alpha^2, t_\beta$  to  $t_\beta^2$ , and  $t_\gamma$  to  $t_\gamma^2$ ), and adds the three mutants to  $S^{(1)}$ . So,  $S^{(1)}$  becomes  $\langle t_\beta^1, t_\gamma^1, t_\alpha^1, t_\alpha^2, t_\beta^2, t_\gamma^2 \rangle$ . SFUZZ further shuffles and prunes  $S^{(1)}$  and adds more test cases (taken and mutated from  $S^{(0)}$ ) followed by executing the resultant test suite. It repeats the above process after assigning  $S^{(0)} = S^{(1)}$ .

To keep the example neat, we skip the shuffling, pruning, and addition process on  $S^{(1)}$ . Suppose the whole test session TS is  $\langle S^{(0)}, S^{(1)} \rangle$ . So, TS contains six test case pairs each calling  $\beta$  followed by  $\gamma\colon\langle t_\beta,t_\gamma\rangle$ ,  $\langle t_\beta,t_\gamma^1\rangle$ ,  $\langle t_\beta,t_\gamma^2\rangle$ ,  $\langle t_\beta^1,t_\gamma^1\rangle$ , and  $\langle t_\beta^2,t_\gamma^2\rangle$ . Any mutant of  $t_\gamma$  will trigger  $\clubsuit$  if it happens after any of  $t_\beta^1$  or  $t_\beta^2$  that reaches  $\clubsuit$ . SFUZZ improves the chance of reaching just-missed branches by having higher concentrations of test cases nearest to them (e.g., both  $t_\beta^1$  and  $t_\beta^2$  in  $S^{(1)}$  are near  $b_2$ ). In the test suite  $S^{(1)}$ , test cases are independent of one another, and unrelated test cases may separate the two test cases in such a pair (e.g.,  $t_\alpha^2$  between  $t_\beta^2$  and  $t_\gamma^2$ ). The pruning of  $S^{(1)}$  may accidentally remove such pairs, and the test case addition to  $S^{(1)}$  dilutes the concentration of test cases of these pairs in  $S^{(1)}$ .

**STAGFUZZER** [3] iteratively creates pairs of test cases. After executing S, the three test cases  $t_{\alpha}$ ,  $t_{\beta}$ , and  $t_{\gamma}$  are found to access the following state variables:  $R_{\alpha} = \{ \circ, s \}$ ,  $R_{\beta} = \{ \circ, s \}$ , and  $R_{\gamma} = \{ \circ, uB, oB \}$  for read accesses and  $W_{\alpha} = \emptyset$ ,  $W_{\beta} = \{ \circB \}$ , and  $W_{\gamma} = \{ uB, oB \}$  for write accesses, respectively.

Suppose S is shuffled into the seed queue  $Q = \langle t_{\beta}, t_{\alpha}, t_{\gamma} \rangle$ . Figure 3 summarizes STAGFUZZER's first six rounds on test case pair generation.

In the first round, STAGFUZZER mutates  $t_{\beta}$  into  $t_{\beta}^{1}$  (and moves  $t_{\beta}$  to Q's tail). Suppose  $t_{\beta}^{1}$  covers  $\clubsuit$  (lines 32–33), resulting in  $R^1_\beta$  = {o, s, a uB} and  $W^1_\beta$  = {s, uB}. As  $t^1_\beta$  finds a new basic block  $(\clubsuit)$ , it is added to Q as the first element. (We note that the coverage-guided phase is a typical process in CGF fuzzers [5].) STAGFUZZER then picks one test case among the test cases in Q that do not call the entry function  $tx(t_{\beta}^{1})$  (i.e.,  $t_{\gamma}$  and  $t_{\alpha}$ ) to produce a follow-up test case. For the pair  $\langle t^1_\beta,\,t_\gamma\rangle$ ,  $\mathrm{uB}\in W^1_\beta$  with each access in  $\{\mathrm{uB}\in R_\gamma,\,$  $uB \in W_{\gamma}$  marks a ctsv signature occurrence on uB, which further marks an *itcv* signature occurrence on  $oble \in W_{\gamma}$ . Moreover,  $uB \in R^1_{\beta}$  with the access in  $uB \in W_{\gamma}$  marks a ctsv signature occurrence on uB, which further marks an *itcv* signature occurrence on  $oB \in W_{\gamma}$ . Similarly, for the pair  $\langle t_{\beta}^1, t_{\alpha} \rangle$ , s  $\in R_{\alpha}$  carries a *ctsv* signature occurrence. As the pair  $\langle t^1_{\beta}, t_{\gamma} \rangle$  contains more signature occurrences than  $\langle t^1_{\beta}, t_{\gamma} \rangle$  $t_{\alpha}$ ,  $t_{\gamma}$  is more likely to be picked for a mutation to produce  $t_{\gamma}^{1}$ . Suppose  $t_{\gamma}^{1}$  thus produced meets the condition in line 42 and triggers  $\spadesuit$ . As  $t_{\gamma}^1$  covers line 43, STAGFUZZER adds it to *Q* as the first element.

<sup>1.</sup> In a sequence of execution traces, two events (p, q) form a write-read or write-write dependency on a state variable x if there is no other write on x in between p and q.

<sup>2.</sup> A branch node has two outgoing branches. If only one outgoing branch is covered, the remaining one is called a just-missed branch.

| Round   | Q  | Coverage-guided phase                       |          |          |          | Follow-up phase                         |  |  |          |   |      |  |
|---|--|---|----------|----------|----------|---|--|--|----------|---|------|--|
|   |  | mutation                                    | coverage |          | Add      |   | Signature  |  | coverage |   | Add  | Remarks  |
|   |  |   | ÷        | •        | to Q     | mutation                                | ctsv   | itcv   | ě        | ٠ | to Q |  |
| Seed execution phase on $\langle t_{\beta}, t_{\alpha}, t_{\gamma} \rangle$ |  | $t_{\beta}$                                 | ×        | ×        | <b>~</b> |   |  |  |          |   |      |  |
|   |  | $t_{\alpha}$                                | ×        | ×        | <b>V</b> | No follow-up                            |  |  |          |   |      |  |
|   |  | $t_{\gamma}$                                | ×        | ×        | <b>V</b> |   |  |  |          |   |      |  |
| 1   | $\langle t_{\beta}, t_{\alpha}, t_{\gamma} \rangle$  | $t_{\beta} \rightarrow t_{\beta}^{1}$       | <b>~</b> | ×        | <b>~</b> | $t_{\gamma} \rightarrow t_{\gamma}^{1}$ | 1: r→w (uB)<br>2: w→r (uB)<br>3: w→w (uB)  | oB w.r.t. 1<br>oB w.r.t. 2<br>oB w.r.t. 3                      | ×        | ~ | ✓    | $t_{\beta}^{1}$ : s = true, covers $\clubsuit$ .<br>$t_{\gamma}^{1}$ triggers $\spadesuit$ .           |
| 2   | $\langlet_{\gamma}^{1},t_{\beta}^{1},t_{\alpha},t_{\gamma},t_{\beta}\rangle$                       | $t_{\gamma}^{1} \rightarrow t_{\gamma}^{2}$ | ×        | ×        | ×        | $t^1_{\beta} \rightarrow t^2_{\beta}$   | 4: r→w (uB)<br>5: w→r (uB)<br>6: w→w (uB)  | s w.r.t. 4<br>s w.r.t. 5<br>s w.r.t. 6                         | ×        | × | *    | condition in line 42<br>not met.   |
| 3   | $\langlet_\beta^1,t_\alpha,t_\gamma,t_\beta,t_\gamma^1\rangle$                                     | $t^1_\beta \rightarrow t^3_\beta$           | ×        | ×        | ×        | No follow-up                            |  |  |          |   |      | required(s=false) fails.   |
| 4   | $\langlet_\alpha,t_\gamma,t_\beta,t_\gamma^1,t_\beta^1\rangle$                                     | $t_{\alpha} \rightarrow t_{\alpha}^{1}$     | ×        | ×        | ~        | $t^1_{\beta} \rightarrow t^4_{\beta}$   | 7: r→w (s)<br>8: w→r (s)<br>9: w→w (s)<br>10: w→r (a)  | uB w.r.t. 7<br>uB w.r.t. 8<br>uB w.r.t. 9<br>uB,s w.r.t. 10    | <b>~</b> | × | ×    | $t_{\alpha}^{1}$ : s=false,<br>modifies qu, a, oB.<br>$t_{\beta}^{4}$ : s = true, covers $\clubsuit$ . |
| 5   | $\langlet_{\alpha}^{1},t_{\gamma},t_{\beta},t_{\gamma}^{1},t_{\beta}^{1},t_{\alpha}\rangle$        | $t^1_{\alpha} \rightarrow t^2_{\alpha}$     | ×        | ×        | ×        | $t^1_{\beta} \rightarrow t^5_{\beta}$   | 11: $r \rightarrow w$ (s)<br>12: $w \rightarrow r$ (s)<br>13: $w \rightarrow w$ (s)<br>14: $w \rightarrow r$ (a) | uB w.r.t. 11<br>uB w.r.t. 12<br>uB w.r.t. 13<br>uB,s w.r.t. 14 | ×        | × | ×    | $t_{\alpha}^2$ : s=false,<br>modifies q, a, oB.<br>$t_{\beta}^5$ : does not cover •.                   |
| 6   | $\langle t_{\gamma}, t_{\beta}, t_{\gamma}^{1}, t_{\beta}^{1}, t_{\alpha}, t_{\alpha}^{1} \rangle$ | $t_{\gamma}^{1} \rightarrow t_{\gamma}^{3}$ | *        | <b>✓</b> | ×        |   | Similar follow   | t <sub>γ</sub> <sup>3</sup> triggers ♠.                        |          |   |      |  |

| t                | reads/writes on state variables |     |    |   |     |     |  |  |  |  |  |  |  |
|------------------|---------------------------------|-----|----|---|-----|-----|--|--|--|--|--|--|--|
| ι                | 0                               | s   | qu | а | оВ  | uВ  |  |  |  |  |  |  |  |
| $t_{\beta}$      | r                               | r   |    | r | r,w |     |  |  |  |  |  |  |  |
| $t_{\alpha}$     | r                               | r   |    |   |     |     |  |  |  |  |  |  |  |
| $t_{\gamma}$     | r                               |     |    |   | r,w | r,w |  |  |  |  |  |  |  |
| $t^1_{\beta}$    | r                               | r,w |    | r |     | r,w |  |  |  |  |  |  |  |
| $t_{\gamma}^{1}$ | r                               |     |    |   | r,w | r,w |  |  |  |  |  |  |  |
| $t_{\gamma}^2$   | r                               |     |    |   | r,w | r,w |  |  |  |  |  |  |  |
| $t_{\beta}^2$    | r                               | r   |    |   |     |     |  |  |  |  |  |  |  |
| $t_{\beta}^{3}$  | r                               | r   |    |   |     |     |  |  |  |  |  |  |  |
| $t^1_{\alpha}$   | r                               | r,w | w  | w | w   |     |  |  |  |  |  |  |  |
| $t_{\beta}^{4}$  | r                               | r,w |    | r |     | r,w |  |  |  |  |  |  |  |
| $t_{\alpha}^{2}$ | r                               | r,w | w  | w | w   |     |  |  |  |  |  |  |  |
| $t_{\beta}^{5}$  | r                               | r   |    | r | r,w |     |  |  |  |  |  |  |  |
| $t_{\gamma}^3$   | r                               |     |    |   | r,w | r,w |  |  |  |  |  |  |  |

Fig. 3. STAGFUZZER test case generation.

In the second round, the first element  $Q_0$  in Q is  $t_\gamma^1$ . As such, STAGFUZZER creates and executes a mutant  $t_\gamma^2$  from  $t_\gamma^1$ , which fails to meet the condition in line 42 as uB keeps no account with a positive balance yet, and produces  $R_\gamma^2 = R_\gamma$  and  $W_\gamma^2 = W_\gamma$ . STAGFUZZER then chooses one among  $t_\alpha$ ,  $t_\beta$ , and  $t_\beta^1$  to generate a follow-up test case.  $t_\beta^1$  creates more signature occurrences with  $t_\gamma^2$  and is more likely to be chosen to produce the follow-up test case  $(t_\beta^2$  for  $t_\gamma^2)$ .  $t_\beta^2$  is then executed.

In the third round, STAGFUZZER generates and executes a mutant  $t_{\beta}^3$  from  $t_{\beta}^1$  (and moves  $t_{\beta}^1$  to Q's tail). Since s=true, the condition in line 29 fails, resulting in  $R_{\beta}^3=\{\circ, s\}$  and  $W_{\beta}^3=\emptyset$ . STAGFUZZER does not produce any follow-up test case because all test cases in Q not calling  $\beta$  cannot mark any signature occurrences on any state variables with  $t_{\beta}^3$ .

In the fourth round, STAGFUZZER mutates  $t_{\alpha}^{1}$  to generate  $t_{\alpha}^{1}$  and executes  $t_{\alpha}^{1}$ . As  $t_{\beta}^{1}$  has reached  $\clubsuit$  (and sets s = true),  $t_{\alpha}^{1}$  discovers lines 21–24. STAGFUZZER adds  $t_{\alpha}^{1}$  to Q as the first element. Its follow-up test case will more likely be a mutant of  $t_{\beta}^{1}$  because of having more ctsv and itcv signature occurrences in  $\langle t_{\alpha}^{1}, t_{\beta}^{1} \rangle$  than other pairs.

Figure 3 also shows the fifth round (which performs like the fourth round) and the sixth round (in which  $t^1_{\alpha}$  has a higher chance of generating the follow-up test case).

STAGFUZZER is thus more likely to generate mutants originating from  $t_{\gamma}$  after observing mutants originating from  $t_{\beta}$ . We also see that mutants originating from  $t_{\alpha}$  (in the 4th and 5th rounds) lead to the generation of mutants originating from  $t_{\beta}$  to cover  $\clubsuit$ , which enables the next mutant originating from  $t_{\gamma}$  to trigger  $\spadesuit$ . All these factors increase the probability of triggering  $\spadesuit$ .

Furthermore, STAGFUZZER treats each parameter value (except for addresses) as a bit/ASCII string and randomly alters, adds, or removes some bits/ASCII characters, followed by a probability of resetting the whole bit/ASCII string to zero or a null string. Suppose, in the fourth round of the above example, both  $t_{\alpha}^1$  and  $t_{\beta}^4$  use "" (null string) as the parameter values for \_a and \_r. In this case,  $t_{\beta}^4$  passes the condition in line 31, reaching .

## 2 Further Discussion on the Results

An *itcv* signature relates a cross-transactional data flow (*ctsv* signature) on one state variable to another state variable.

The success of *itcv* signatures indicates that future data flow techniques for fuzzing smart contracts may explore cross-variable definitions and same-variable definition-and-use in generating, selecting, prioritizing, or evolving test cases and test suites.

A fuzzer can boost its effectiveness by using strategies with clear phase alternation and separations. Figure 6 and Table V, from the manuscript, show that increasing the number of test cases from 600 to 2,000 has a small effect on enlarging the advantages of branch discovery over SFUZZ. STAGFUZZER<sub>2000</sub> still misses reaching some branches that SFUZZ can reach and vice versa, reconfirming the just-missed branch strategy of SFUZZ to be effective. They show that during the stagnation of branch discovery, a strategy with higher throughput to discover branches from another perspective may further boost the performance of our fuzzer.

The test case generation and execution rate of STAGFUZZER is  $10\times$  lower compared to SFUZZ. (The SFUZZ tool uses batch-mode and offline trace analysis.) Our test framework mines one new block for each test case, which is also slow. Increasing the throughput while not adversely affecting the fault detection effectiveness should be a high-priority future work.

## REFERENCES

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