

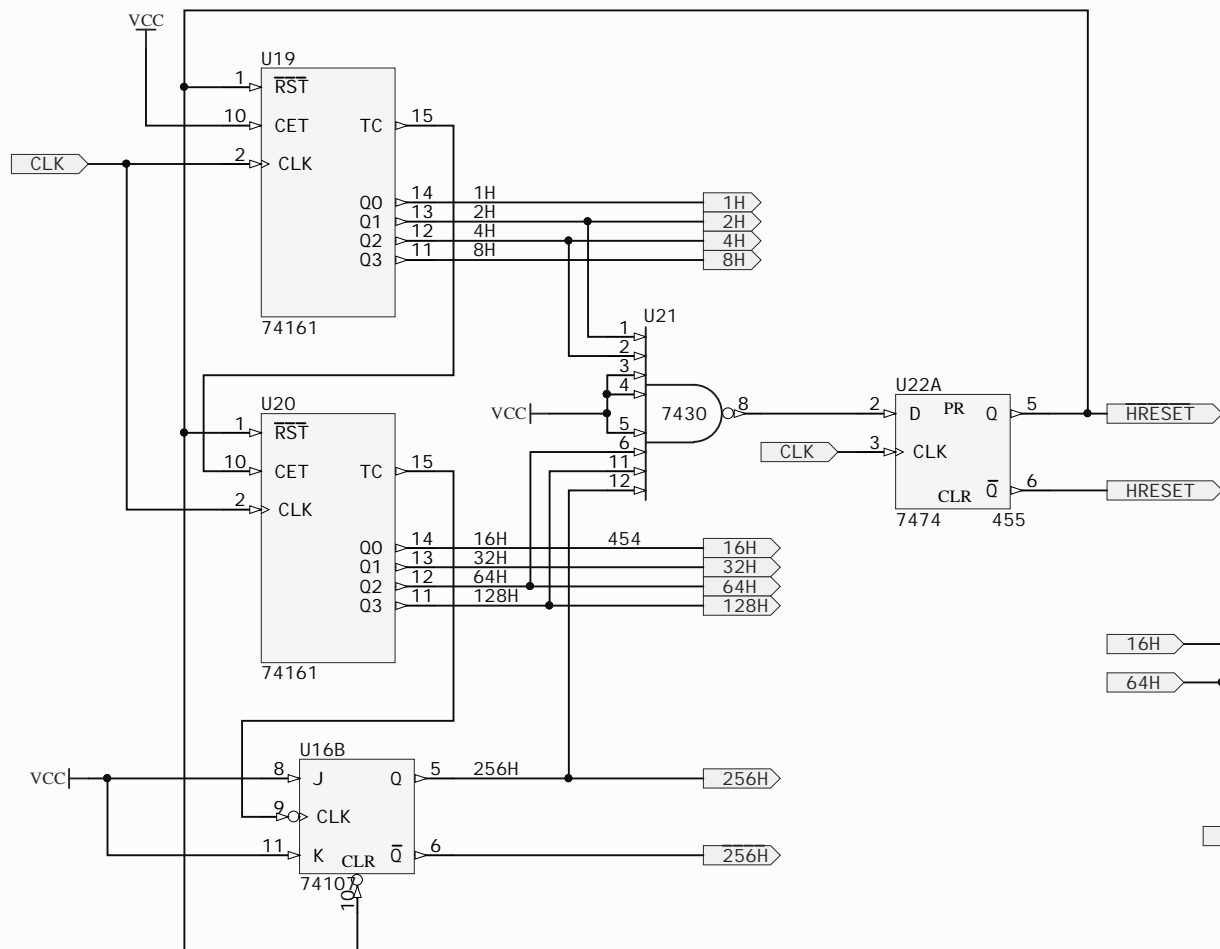
PONG

CLK

Page 1

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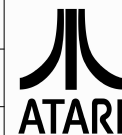
Replaced 32H with 16H
due to sync misalignment
of the original game.

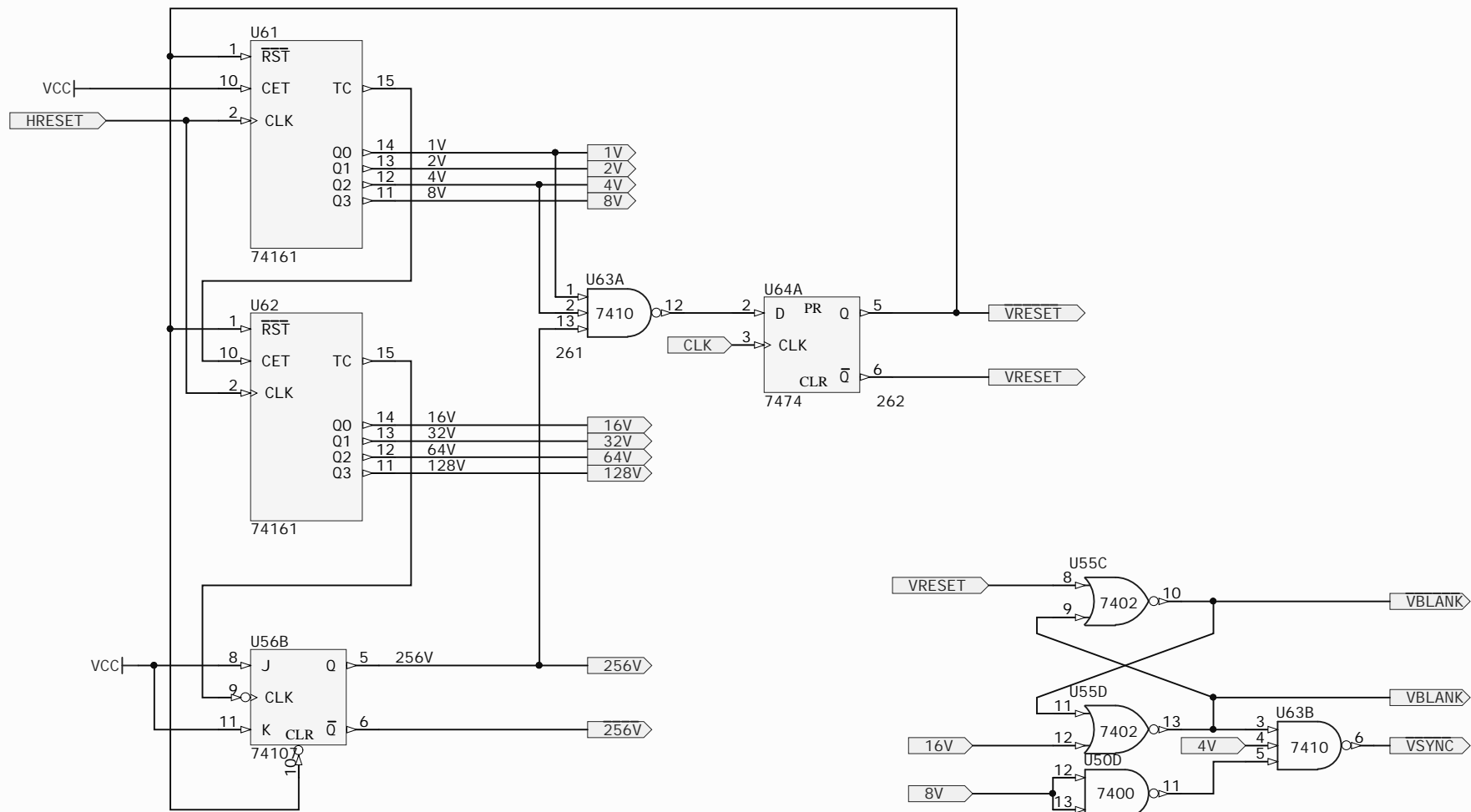
PONG

HSYNC

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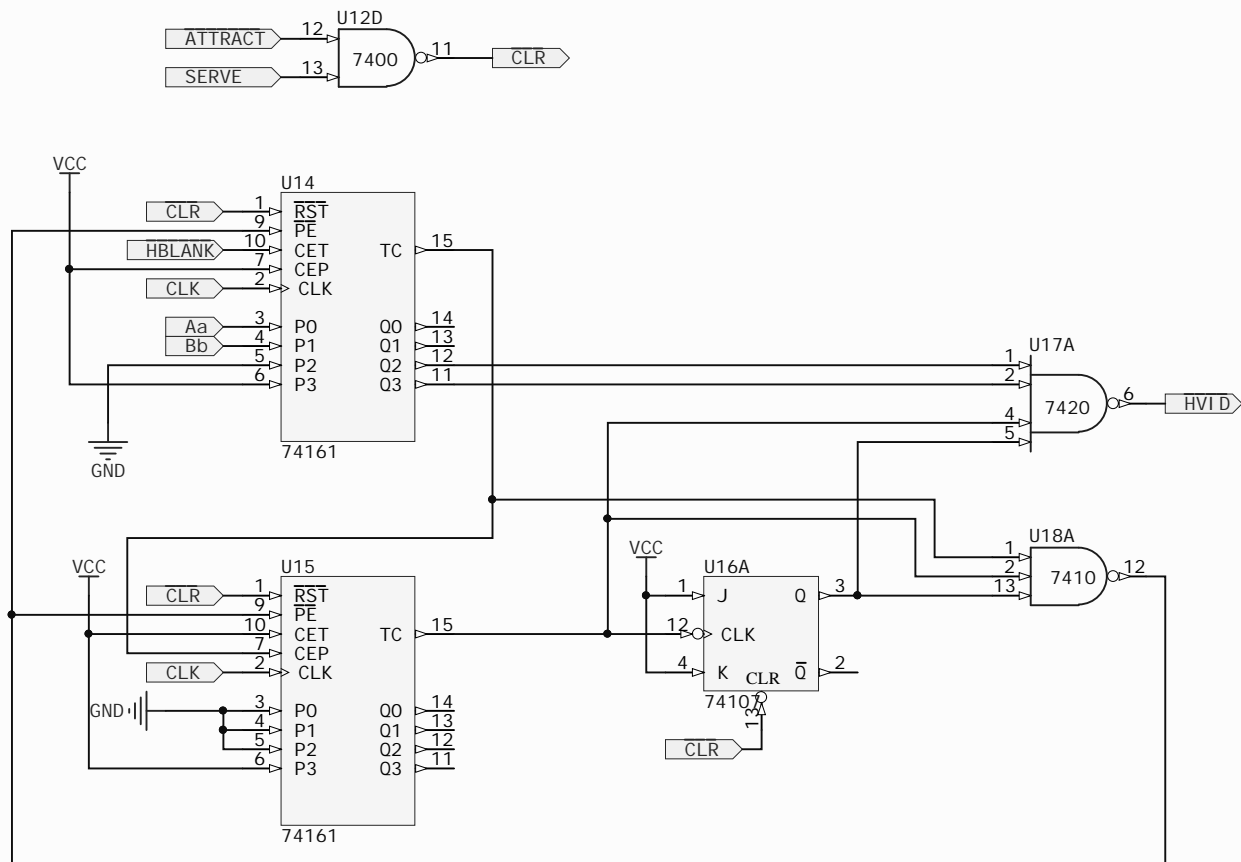




PONG

VSYNC





PONG

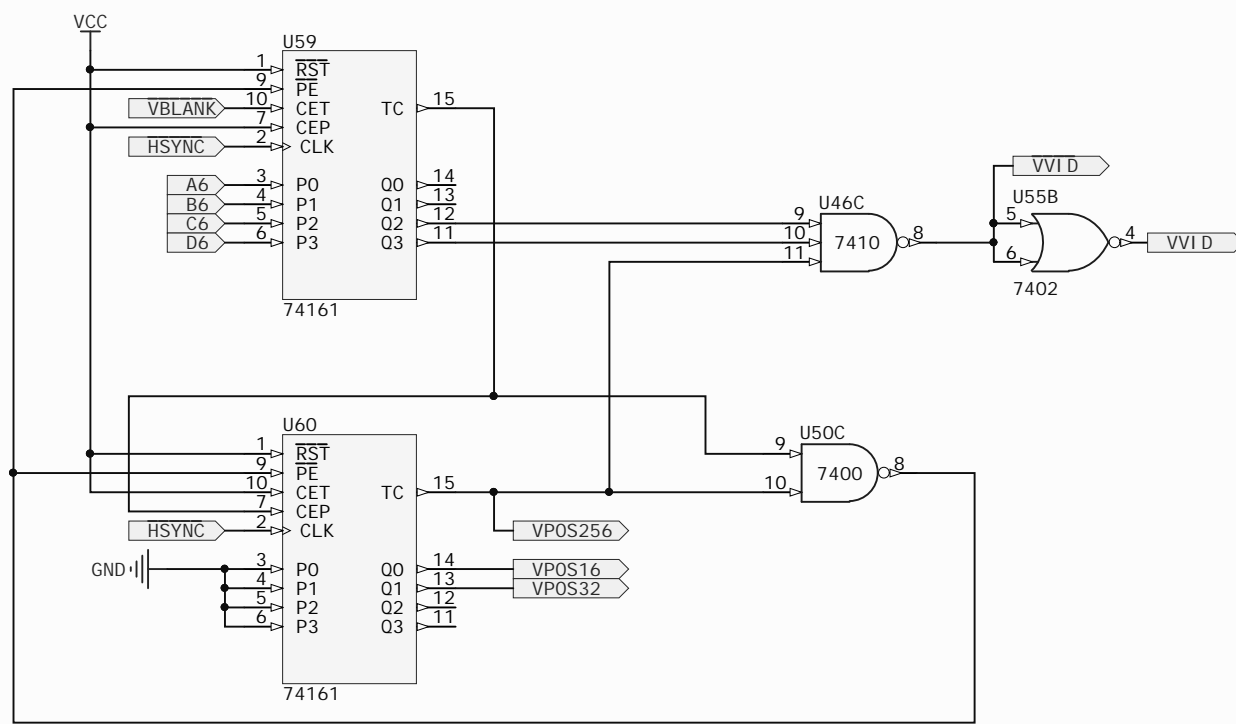
Horizontal Ball Counter

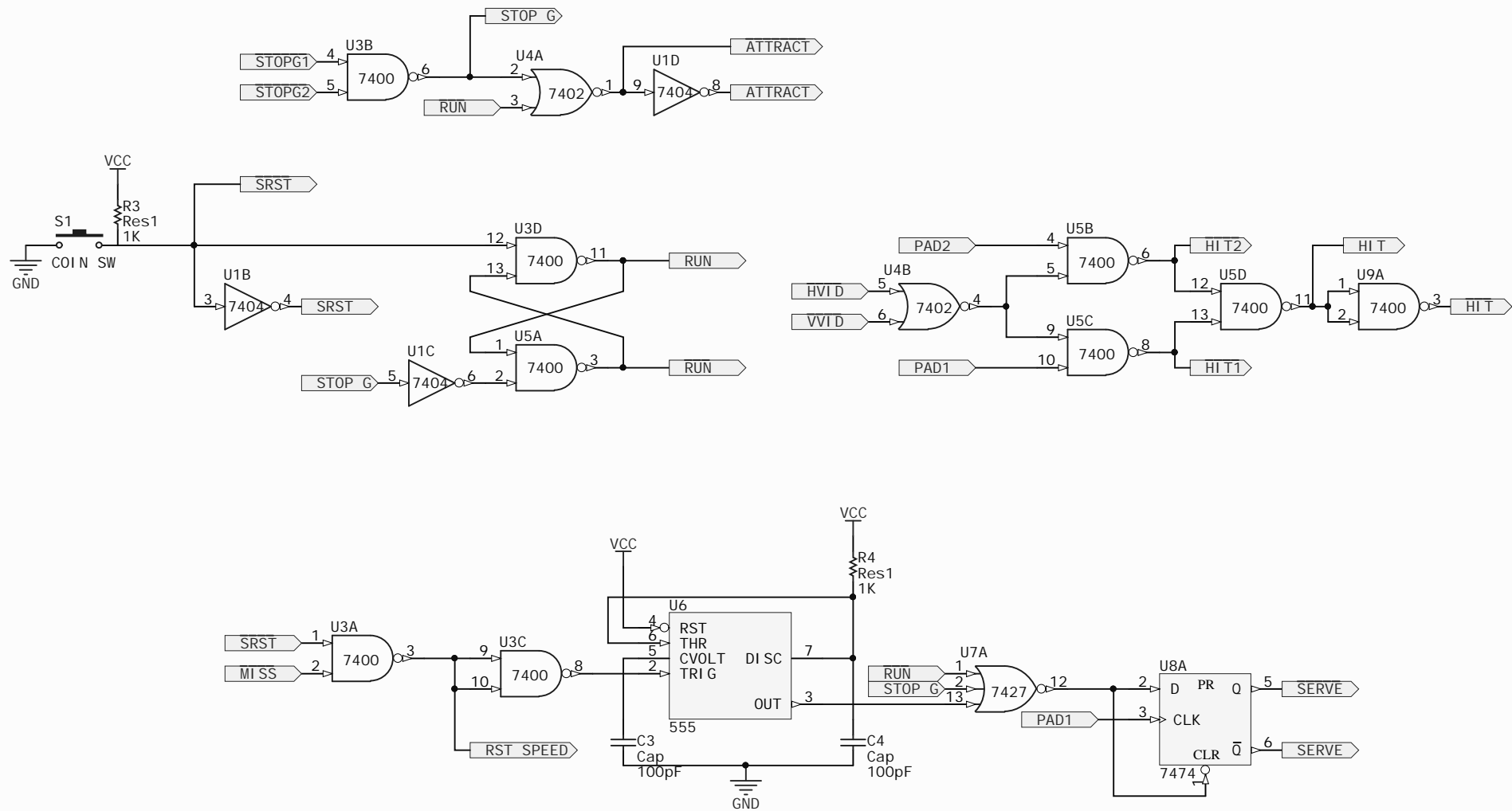
Page 4

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N	Ba	Aa	Moti on
2	1	0	Pause
1	0	1	Ri ght
0	1	1	Left



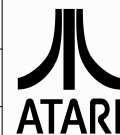


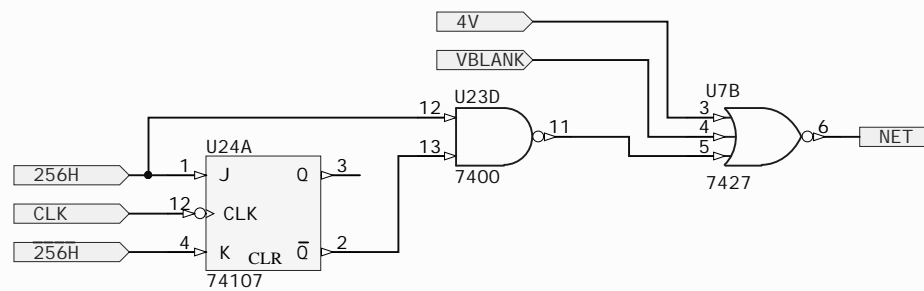
PONG

Game Control

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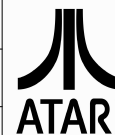


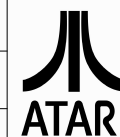
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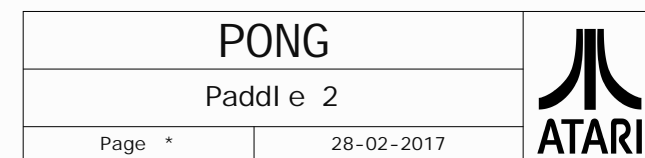
Net

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1

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3

4

A

B

C

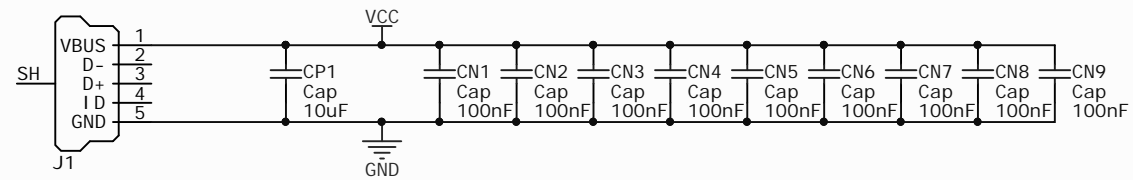
D

VCC
↑
VCC
↓

B

C

D



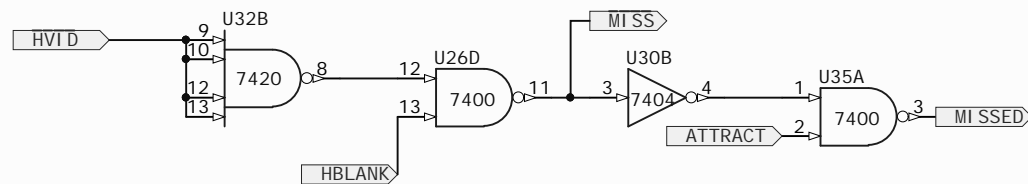
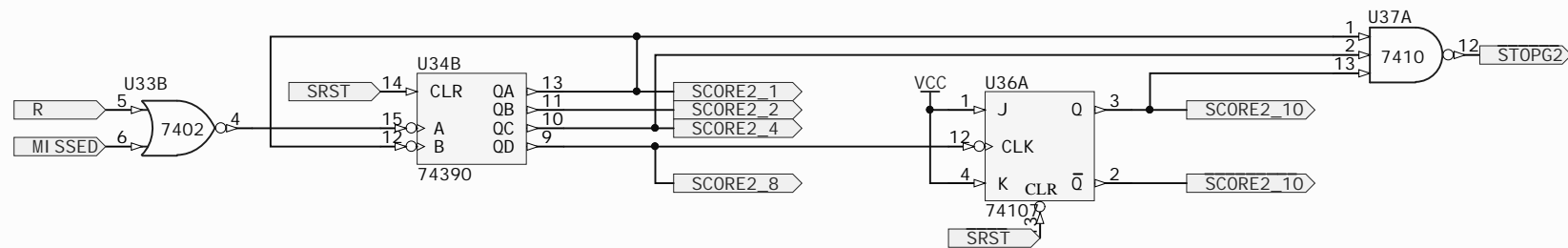
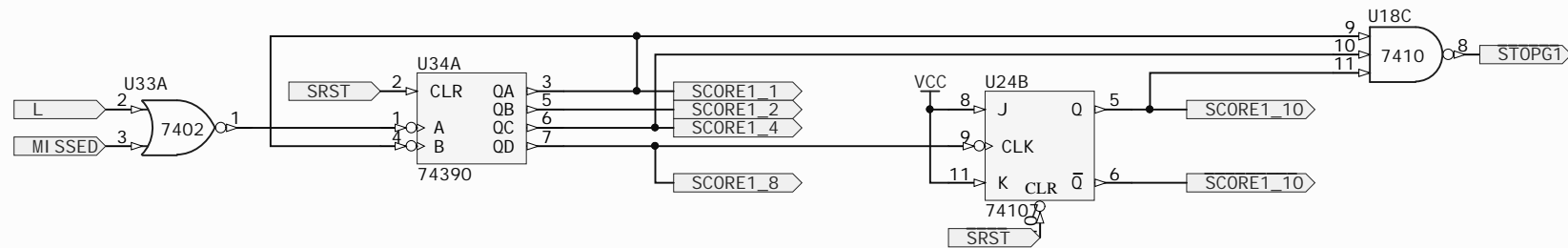
PONG

POWER

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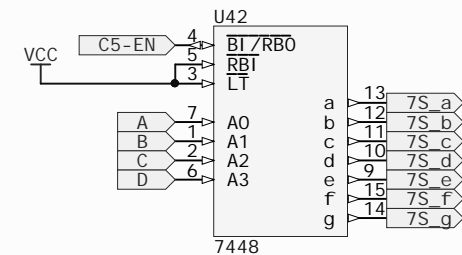
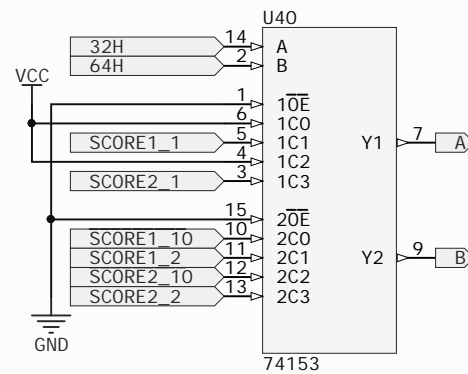
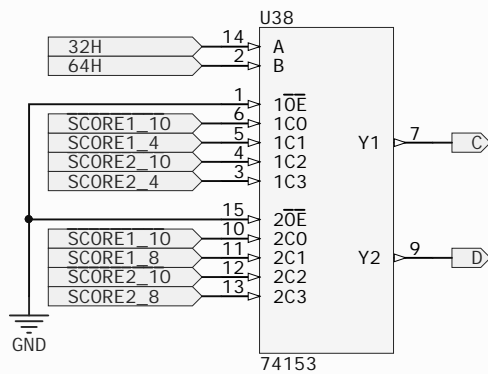
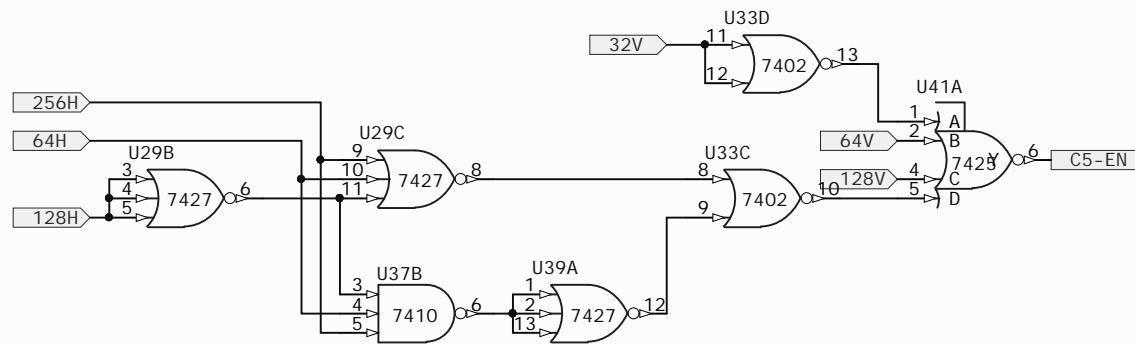
PONG

Score Count

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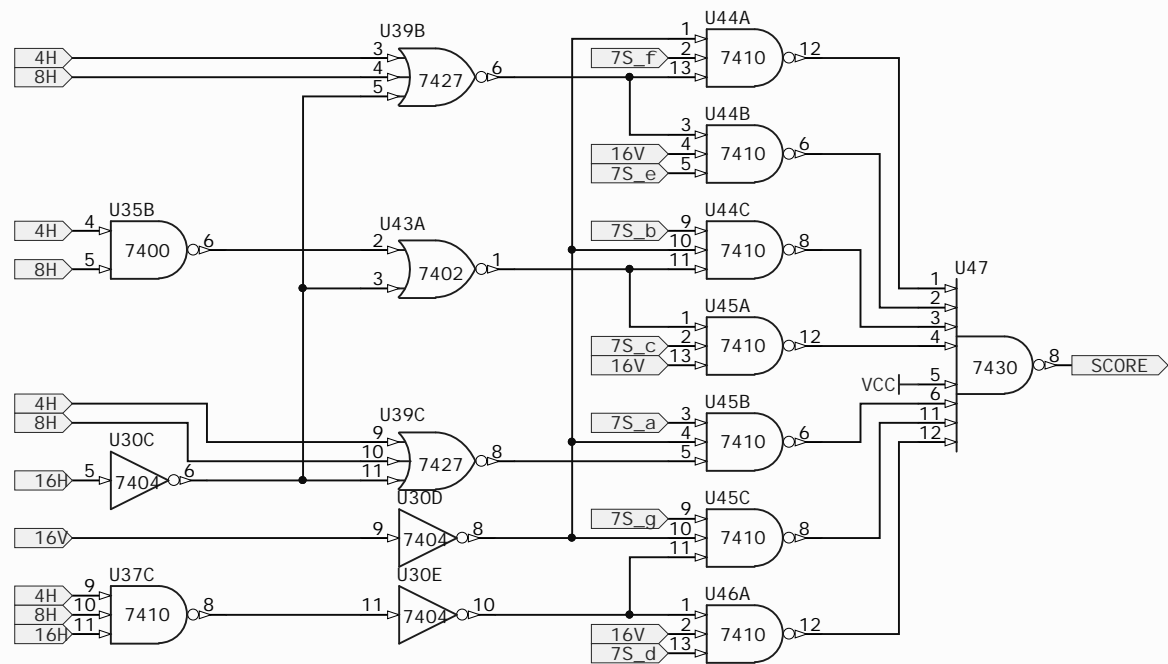
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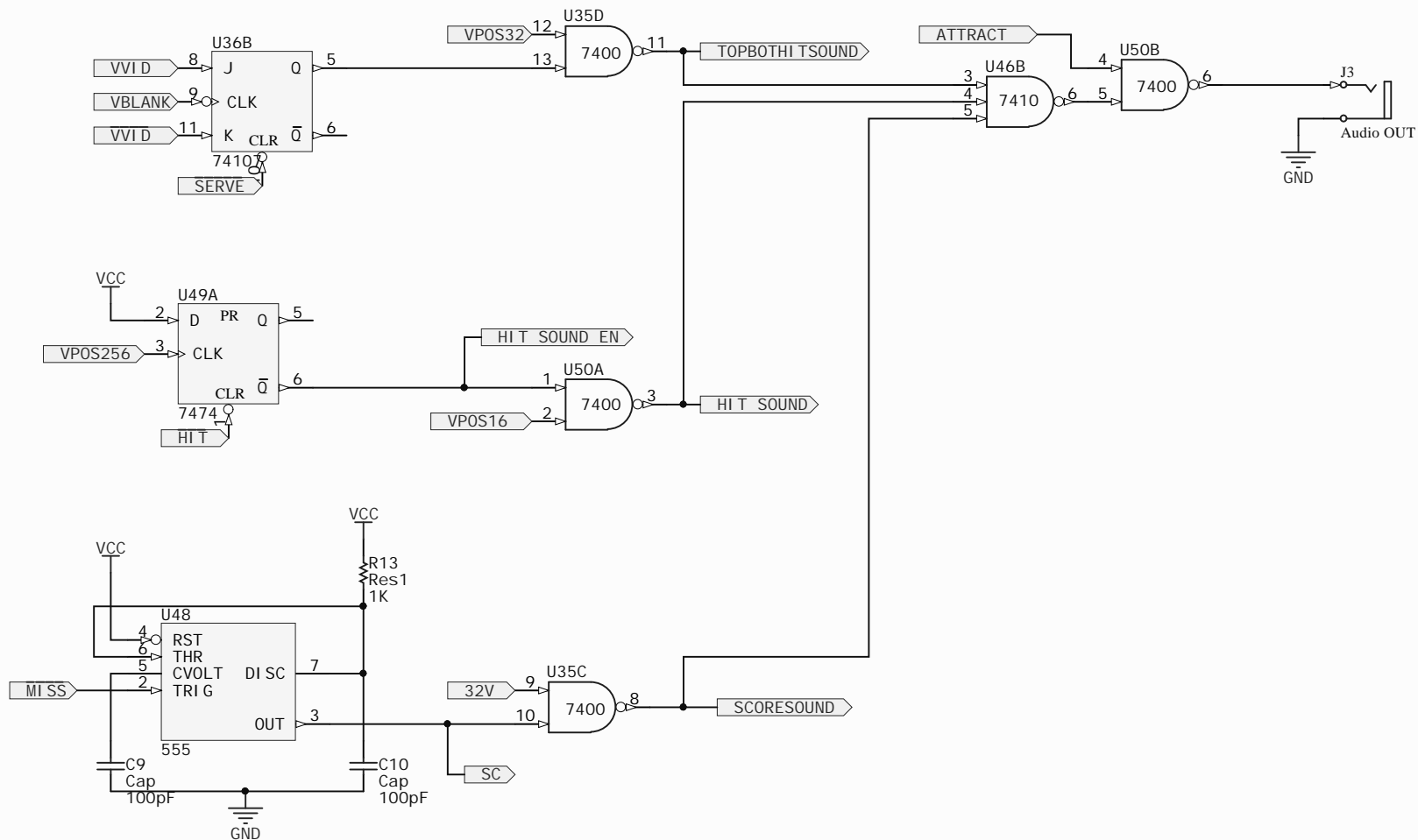
Score Display 1

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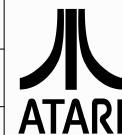


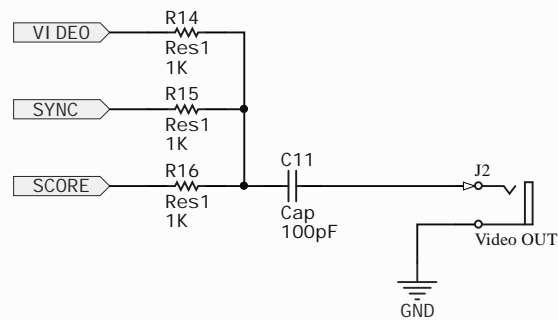
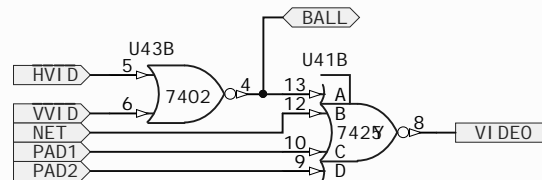
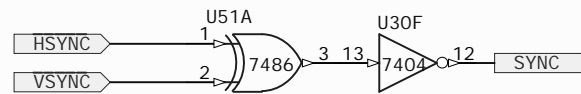
PONG

Sound

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PONG

SYNC/Vi deo Sum

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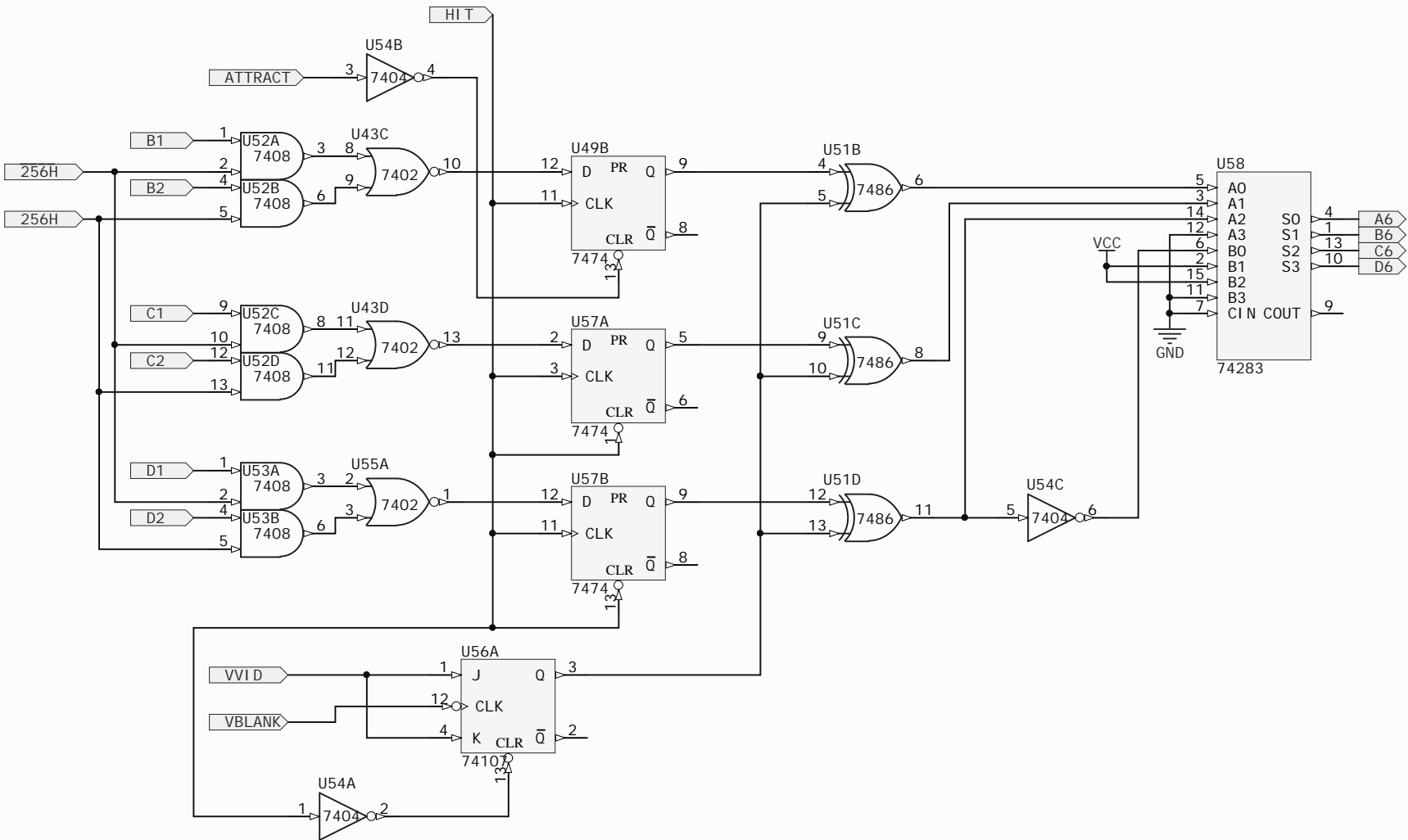


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PONG

Vertical Ball Control

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