

MASTER OF COMPUTER APPLICATIONS
MCAC102: COMPUTER SYSTEMS ARCHITECTURE

Unique Paper Code: 223421102

Semester I

January 2024

Year of Admission: 2023

Time: Three Hours

Max. Marks: 70

ROLL NO. 23234762000052

Attempt all questions. Write your answer with question no.

Attempt all parts of a question together.

Unless stated otherwise, the symbols have their usual meanings.

Make suitable assumptions, if required.

Q1.	(a) Decode the following instructions and show their execution using block diagrams: (i) 11000011000001 (ii) 01001001001100 (b) Give an example of a situation that would require a (i) branch instruction, (ii) a call subroutine instruction and (iii) program interrupt.	5+5= 10
Q2.	Describe the Strobe control method of asynchronous data transfer with the help of a diagram. What are its limitations? How can they be addressed?	10
Q3.	(a) Simplify the given expression using Boolean algebra: (i) $F = XY'Z + X'Y'Z + W'XY + WX'Y + WXY$ (ii) $F = X'Y + YZ' + YZ + XY'Z'$ (b) Design the Binary Ripple carry adder.	5+5= 10
Q4.	Give the diagram of a DMA controller. Why are the read and write control lines in a DMA controller bidirectional? Under what condition and for what purpose are they used as inputs? Under what condition and for what purpose are they used as outputs?	10
Q5.	(a) Evaluate the following arithmetic statement in assembly language instruction $X = A + B[C * D + E(F + G)]$ (i) Using three address instructions. (ii) Using two address instructions. (iii) Using one address instructions. (iv) Using zero address operation instructions. Use the symbols <i>ADD</i> and <i>MUL</i> for arithmetic operations; <i>MOV</i> for the transfer-type operation; and <i>LOAD</i> and <i>STORE</i> for transfers to and from <i>AC</i> register and memory. Assume that memory operands are stored at memory addresses <i>A, B, C, D, E, F, G</i> and the result must be stored in memory at address <i>X</i> . (b) Write the assembly language program to find the average of the five numbers.	5+5= 10
Q6.	(a) Design a circuit associated with the accumulator and give its different microoperations. (b) What is a datapath? With a neat diagram, describe one, two and three -bus organization (datapath) of CPU.	4+6= 10
Q7.	(a) Give the sequence of microinstructions for push and pop operations. Also give the relevant diagrams. (b) How is the memory table used for mapping a virtual address and in a paged system? Illustrate with diagrams.	4+6= 10