# Sameer F.

## PRODUCT + VISUAL DESIGNER

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Award Winning Product Designer with half a decade [5 yrs.] of experience. Sameer has been practicing the art of design since 2020, he has mentored 20+ students with Figma Bootcamps. His Software degree and specialization in Human Computer Interaction helps him understand the pain of developers. His empathy towards tech teams combined with his experience makes him the perfect professional to bridge the gap between Product — & — Development.

#### **EXPERIENCE**

# Product Designer · Blink Global

Mar 2024 - Present

- Designed tailored, end-to-end interfaces for high-profile celebrities and built 35+ reusable components for the Headless Design System Library.
- Managed design tokens for 3+ Blink App brands and maintained the central "Source of Truth" design file.
- Led 6 design sprints and conducted 5+ usability tests, using user interviews to launch 15+ new features.

# Sr. UI/UX Designer Falcon IT

May 2023 - Feb 2024

- Designed 20+ Applications, starting from User Research all the way to Design Improvements.
- Created visually stunning, functional pitch decks for one of the clients, resulting in \$200M+ in investor seedings.
- Improved conversion rates by 15% across digital touchpoints, as tracked by client feedback and analytics, by conducting user research and iterating on Al-driven dashboard designs for real-time call insights.
- Reduced design iteration time by 30%, as evidenced by faster sprint cycles, by implementing a headless design system with 35+ reusable components.

## Creative Designer · Hi © Designs

Mar 2021 - Apr 2022

- Planned and executed 15+ impactful campaigns, driving awareness and participation in society events and activities.
- Successfully boosted user engagement on social media by an impressive 200%, implementing innovative tactics to reach a broader audience.

#### **PROJECTS**

# Mobile App - Design & Research · SXSW London

Jan 2025

 Successfully supported the launch of Blink at SXSW London, powering over \$2.1 million in pass sales. Introduced an entirely new product, Blink Shop, optimizing and reiterating along the way.

## App UI/UX Design · Honda KSA

Apr 2023

 Led end-to-end design of a car buying app promoting tree planting to combat climate change, delivering a visually appealing and user-friendly product following Google's Material theming.

# App UI/UX Design · Oku Trade

Jan 2021

 Contributed to product design for Oku Trade, a non-custodial DeFi metaaggregator, Designed intuitive user flows for market/limit order creation, bridging, and portfolio management, prioritizing clarity for both DeFi-savvy and first-time users.

#### SKILLS TOOLS

**UI/UX** Design Fiama **Prototyping** FigJam **Adobe Suite User Research** Visual Design Framer **Spline** Typography **Branding Notion Art Direction** Jira Marketing **ChatGPT** 

#### **EDUCATION**

**CUI Lahore** 

Jan 2021

**BS Software Engineering** 

Coursera

Mar 2023

Google's UX Design - Career Certification

#### **ACHIEVEMENTS**

## **UX Challenge 2022**

Winner of UIUX Challenge from all over Pakistan, organized by Mindstorm.

# Figma Mentor

Spear headedly mentored 20+ Designers on a 6 weeks Figma Bootcamp.

## **Project EVO**

Developed a design system that unified the brand across multiple platforms, improving design consistency.

## Google's Data Eng.

Managed the campaign and event branding for Shafiqa's event resulting to a houseful.