

# Ryan Cohen



## iOS Developer

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## 01 PROFILE

I am ambitious, creative, and very curious. My objectives are to learn more about my craft, build effective solutions, and make a change.

## 02 EMPLOYMENT HISTORY

10/2019 — Present	<b>iOS Developer at Healthfirst</b> Working on Healthfirst's member-facing and internal mobile apps.	New York, NY
04/2018 — 02/2019	<b>iOS Developer at Wynd</b> <ul style="list-style-type: none"><li>Used CoreBluetooth for interacting with firmware.</li><li>Designed user interfaces using XIBs/Storyboards/Programmatic.</li><li>Worked with Mapbox, Google Maps, and MapKit.</li><li>Used Alamofire for networking, interfaced with our REST API.</li></ul>	Redwood City, CA
02/2018 — 10/2019	<b>iOS Developer at Parabit Systems</b> <ul style="list-style-type: none"><li>Planned &amp; developed Swift SDK for third-party interaction with the Parabit ACS.</li><li>Worked with CoreBluetooth, CoreLocation for iBeacon detection.</li><li>Utilized pub/sub on the backend for handling real-time events.</li><li>Redefined the app's interface for a better user experience.</li></ul>	Freeport, NY
09/2016 — 12/2017	<b>iOS Developer at goTenna</b> <ul style="list-style-type: none"><li>Maintained an internal and consumer SDK that uses CoreBluetooth to interface with the goTenna device.</li><li>Refactored internal source code, updated documentation, and resolved issues reported by users on GitHub.</li><li>Used CoreData and MagicalRecord for handling data throughout the application.</li><li>Implemented Mapbox and Galileo maps to render received locations/pins on a map view.</li></ul>	New York, NY
12/2012 — 02/2015	<b>Software Engineer at McRoberts Technologies</b> <ul style="list-style-type: none"><li>Built and contributed to applications for clients, including Carnival Cruise Lines and Disney.</li><li>Designed, demoed, and presented new software both for the company and its clients.</li><li>Tested company software for bugs and filed bug reports.</li></ul>	Freehold, NJ

## 03 EDUCATION

Jun 2016 — Aug 2016	<b>Flatiron School</b> iOS immersive program, Objective-C & Swift.	New York, NY
Sep 2015 — May 2016	<b>Pace University</b> Coursework in CS II, Java.	New York, NY

## 04 SKILLS

Swift	Git
Objective-C	Misc