

workflow-and-style

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1 IMS R style guide

1.1 External Sources

- [Hadley style guide](#)
- [Google style guide](#)

If hadley and google contradict each other:

1. prio: hadley
2. prio: google

1.2 Naming Conventions

Files end with 'R': `meaningful-file.R`

Variables: `meaningful_variable`

Functions: `meaningful_function`

1.3 Indentation

When indenting your code, use two spaces. Never use tabs or mix tabs and spaces. Spacing Place spaces around all binary operators (=, +, -, <-, etc.). Do not place a space before a comma, but always place one after a comma. Place a space before left parenthesis, except in a function call.

1.4 General Layout and Ordering

1. Copyright statement comment
2. Author comment
3. File description comment, including purpose of program, inputs, and outputs
4. `source()` and `library()` statements
5. Function definitions
6. Executed statements, if applicable (e.g., `print`, `plot`)

Unit tests should go in a separate file named `test_originalfunction(s).R`.

Install packages with `install.packages("package")`

Include non-standard packages using `library(package)`

2 Git and GitHub

2.1 External Sources

- Hadley: How to set up Rstudio, git/SVN and github <http://r-pkgs.had.co.nz/git.html>
- Github help on git's clone, fetch, pull, merge <https://help.github.com/articles/fetching-a-remote/>
- Excellent **git tutorial**: <https://git-scm.com/book/en/v2/>

2.2 Existing Github accounts

- symbolrush (User)
- Christoph999 (User)
- ims-fls (Organisation with rights to set folders as private)

Furthermore, we assume for the following that we have an existing github repository <https://github.com/ims-fls/workflow-and-style>

and

working with testthat is possible: Open or create project (including package) and type the following command in the R console:

```
> devtools::use_testthat()
```

This creates the `test_that` folders. For Details see Hadley “R packages”, Ch. 7.

Note about fork and branch: When talking about version control, we have to distinguish “fork a branch” and “Create a new branch”: In contrast to “branch”, “fork” is a pure github to github operation where everything gets copied to another user.

set up R / Rstudio with git and roxygen When you change the project in RStudio, you start with a **clear environment** and a **clear shell**! ??????????????????????

2.3 Shell: First steps

A (Linux) shell can be opened in Rstudio via Rstudio => Tools => Shell... Notation for the cd-command. You can find the help for any command via help command, e.g. `help cd`

There you will find

`cd [-L|-P] [dir]`.

Here, `[]` means an optional argument and `|` means “either or”.

The “.” notation refers to the working directory itself and the “..” notation refers to the working directory’s parent directory. Sometimes you can also find

- `ls -r` or
- `ls - -reverse` These two commands are identical and the arguments just read - `-longargument = -abbreviatedarg`. The first variant is fast to write, the second one is easy (fast) to read and understand.

The following commands are possible * Navigation `cd`, `pwd` see http://linuxcommand.org/lc3_lts0020.php * Looking around `ls`, `less`, `file` see http://linuxcommand.org/lc3_lts0030.php - `q` = Quit! * Manipulating files `cp`, `mv`, `rm`, `mkdir` see http://linuxcommand.org/lc3_lts0050.php - `rm`: Remove file, e.g. `rm example.txt` - `mv`: Rename a file, e.g. `mv old.txt new.txt` - Wildcards `*` and `?`, e.g. `cp .txt existingdirectory` Commands type, which, help, man, e.g. `help cd` or * I/O redirection see http://linuxcommand.org/lc3_lts0070.php * Expansions see http://linuxcommand.org/lc3_lts0080.php * Permissions see http://linuxcommand.org/lc3_lts0090.php * Jobcontrol see http://linuxcommand.org/lc3_lts0100.php * Writing shell scripts: See http://linuxcommand.org/lc3_writing_shell_scripts.php

For further reading see http://linuxcommand.org/lc3_learning_the_shell.php

2.4 Git: First steps

2.4.1 Git: Installation on Windows

Git for Windows is provided as installer package by the msysgit project. Download the latest package starting with “Git-”, not a “msysgit-...” package (the latter are supposed to be used to build git yourself). Git for Windows comes with a UNIX environment as far as needed by git and also ships with a Bash shell for using the git command line tools.

```
> git version
```

2.4.2 Git: First steps - The staging index

Git internally holds a thing called the index, which is a snapshot of your project files. After you have just created an empty repository, the index will be empty. You must manually stage the files from your working tree to the index using git add:

```
> git add somefile.txt
```

git add works recursively, so you can also add whole folders:

```
> git add somefolder
```

The same applies if you change a file in your working tree - you have to add this change to the index with git add:

Git Data Transport Commands

<http://osteele.com>

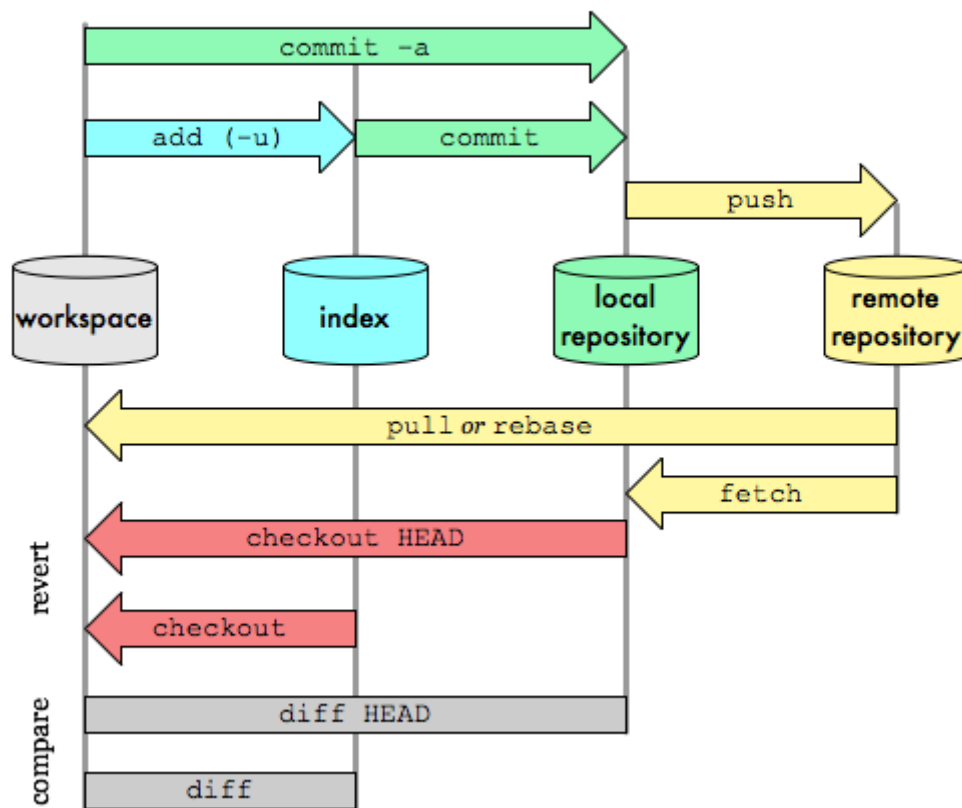


Figure 1: Git Data Transport

```
> edit somefile.txt
> git add somefile.txt
```

It's important to realize that the index is a full snapshot of your project files - it is not just a list of the changed files.

2.4.3 Git: Useful commands

All commands can be prompted to the console. The `> git...` input is omitted in the list

Remark:

Only if the file is part of a package or project in Rstudio, "everything" can be done from the git-ribbon in Rstudio!

- **config**: Configure git.
 - **config - -list**: List all configurations.
 - **config - -global - -list**: List all global configurations.
 - **config varname**: Display the value of git variable varname.
- **init**: Initialize git repository. If the repo already exists, the history will not be deleted. The default name for the starting branch is **master**.
- **status**: Get the status, displays
 - Tracked **AND** Untracked (=new!) files
 - Modified files
 - Branches
- **clone**: Clones a repository into a newly created directory, creates remote-tracking branches for each branch in the cloned repository, and creates and checks out an initial branch that is forked from the cloned repository's currently active branch. E.g. `git clone https://github.com/ims-fhs/workflow-and-style`. The default shorthand for the remote server is then **origin**.
- **branch newbranch**: Create new branch "newbranch". Note: A branch in Git is simply a lightweight movable pointer to one of these commits. The default branch name in Git is master. The only reason nearly every repository has one is that the git init command creates it by default and most people don't bother to change it. As you start making commits, you're given a master branch that points to the last commit you made. Every time you commit, it moves forward automatically.
 - **branch -d branch**: Delete branch.
 - **branch -v**: Display branches including description.
 - **branch -r**: Display remote branches.
 - **branch -l**: Display local branches.
 - **branch -av**: Display all branches including remotes and description of each.
 - **branch - -merged**: Display all merged branches.
 - **branch - -set-upstream local branch serverbranch: ??????????????????** Corresponds to git config branch.localbranch.remote origin + git config branch.localbranch.merge refs/heads/localbranch
 - **branch -m oldname newname**: Rename a branch while pointed to any branch. If you want to rename the current branch, you can simply do `git branch -m newname`
- **add file**: Add file to tracking, e.g. `git add workflow-and-style.Rmd` (Only useful after you start with commitments.)
- **checkout branch**: Switching to specific branch. Update files in the working tree to match the version in the index or the specified tree. If no paths are given, git checkout will also update HEAD to set the specified branch as the current branch.

To prepare for working on branch, switch to it by updating the index and the files in the working tree, and by pointing HEAD at the branch. Local modifications to the files in the working tree are kept, so that they can be committed to the branch.

- **checkout -b**: create a branch and switch to it at the same time (= branch name + checkout name).
- **fetch** origin branch: Update remote branch, that is refresh “what others do”. Get all data from branch on the origin (Normally the remoteserver has shortname origin, see clone!). No merging!
- **merge** branch: Merge branche into the one which is active (HEAD points onto it. See git branch -av): If you changed the same part of the same file differently in two branches you’re merging together, Git won’t be able to merge them cleanly and an error results. Use “status” to get the unmerged files. In this case the version in HEAD (your master branch, if you have checked out that when you ran your merge command) is the top part of that block (everything above the =====)
- **commit --amend**: This command takes your staging area and uses it for the commit.
 - **commit -a -m “text”**: Stage everything (-a, could be also done with a preceding add files) and attach text (Comment) to the commit. See also log.
 - **commit --amend**: You can edit the message as always, but it overwrites your previous commit. If you’ve made no changes since your last commit (for instance, you run this command immediately after your previous commit), then your snapshot will look exactly the same, and all you’ll change is your commit message. The same commit-message editor fires up, but it already contains the message of your previous commit.
- **log**: Show the whole commit history. **Read** <https://git-scm.com/book/en/v2/Git-Branching-Branched-in-a-Nutshell> !!!
 - **log -2**: Show last two commits.
 - **log - --pretty=format: “%h - %an, %ad: %s”**: Nice format, shows hash, author name, date and commit comment.
 - **log --oneline --decorate**: Show branches including pointers.
- **push remote-name localbranch:remotebranch**: Pushing localbranche to the repository remotename (Normally called origin) in remotebranch. If only one branch is specified, it is assumed that localbranch = remotebranch.
Attention: “push remote-name :remotebranch” **deletes** the remotebranch. Use **push -u remoteserver remotebranch** instead (See below). E.g. **git push origin newbranch:reporbranch**.
 - **push -u**: Necessary if you want git pull to know what to do. “Upstream” refers to the main repo that other people will be pulling from, e.g. your GitHub repo. The -u option automatically sets that upstream for you, linking your repo to a central one. That way, in the future, Git “knows” where you want to push to and where you want to pull from, so you can use git pull or git push without arguments. A little bit down, this article explains and demonstrates this concept. “Tracking” is essentially a link between a local and remote branch. When working on a local branch that tracks some other branch, you can git pull and git push without any extra arguments and git will know what to do. However, git push will by default push all branches that have the same name on the remote. To limit this behavior to just the current branch, set this configuration option: git config --global push.default tracking
 - **push --all shortname**: Push (and pull!) all the branches by default, including the newly created ones. Combination -u --all possible.????????????
 - **push --tags shortname**: Push (and pull!????????????) all tags.
 - **push --mirror**: Create identical copy of current folder????????????
- **pull remote-name branch-name**: Begin tracking file by doing this from the master branch. “pull = fetch + merge”
 - **pull -u**: Equivalent to --update-head-ok and different from push -u! By default git fetch refuses to update the head which corresponds to the current branch. This flag disables the check. This

is purely for the internal use for git pull to communicate with git fetch, and unless you are implementing your own Porcelain you are not supposed to use it.

- **tag**: list all tags. A Tag is a specific point in history, e.g. the publication of the code (Release V1.0).
 - **tag -a Vxxx -m text**: Create an annotated tag with tagging message text = “my text” or text = commit checksum (something like 67a465f).
 - **tag -l "xy"**: Search for tags starting with xy.
- **remote**: When using and managing remote repositories. Remote repositories are versions of your project that are hosted on the Internet or network somewhere. You can have several of them. Collaborating with others involves managing these remote repositories and pushing and pulling data to and from them when you need to share work. Be careful with fork (Github).
 - **remote -v**: specify -v, which shows you the URLs that Git has stored for the shortname to be used when reading and writing to that remote
 - **remote show shortname**: Show information about remote server including upstream settings (if set).
 - **remote add shortname server**: Add shortname of server to tracking. E.g. **remote add origin <https://github.com/ims-fhs/workflow-and-style>**. Only visible after a push!
 - **git remote set-url**: Change your remote’s URL from SSH to HTTPS with the **git remote set-url** command. E.g. **git remote set-url origin <https://github.com/USERNAME/OTHERREPOSITORY.git>** And change it back: **git remote set-url origin [git@github.com:USERNAME/OTHERREPOSITORY.git](https://github.com/USERNAME/OTHERREPOSITORY.git)**
 - **remote rename shortname newname**: Rename shortname.
 - **remote rm shortname**: Remove shortname.
 - **remote show shortname**: Show details from shortname. Good to check whether shortname exists.

Concerning fork and branch: All branches on GitHub will be copied in a fork. (Obviously, this doesn’t include branches that were never pushed to GitHub in the first place.) But a **fork is a GitHub-to-GitHub operation**; nothing is copied to your PC. It’s not quite the same as a Git clone. See the manual for `git-clone(1)` if you wonder “what’s copied when I clone a project?”. You cannot always make a branch or pull an existing branch and push back to it, because you are not registered as a collaborator for that specific project. Forking is nothing more than a clone on the GitHub server side:

- without the possibility to directly push back
- with fork queue feature added to manage the merge request

You keep a fork in sync with the original project by:

- adding the original project as a remote
- fetching regularly from that original project
- rebase your current development on top of the branch of interest you got

updated from that fetch.

The rebase allows you to make sure your changes are straightforward (no merge conflict to handle), making your pulling request that more easy when you want the maintainer of the original project to include your patches in his project.

The goal is really to allow collaboration even though direct participation is not always possible. See <http://stackoverflow.com/questions/3611256/forking-vs-branching-in-github> for more information, especially for the difference between **upstream** and **origin**

For further reading see <https://www.ralfebert.de/tutorials/git/>

See also <https://git-scm.com/docs/>

3 Getting started with git and github

3.1 Case: You want to join a project

Assume you have an existing github repo <https://github.com/ims-fhs/workflow-and-style>. and you want to join working on it. Do the following steps:

- `shell > cd working directory` (Go the place for the new folder)
- `shell > git clone https://github.com/ims-fhs/workflow-and-style` (clone repo)
- `shell > git push -u origin master` (TODO(SQC): Löschen?)
- If you have already existing files, just copy them in the new folder by hand. Otherwise create a new file... All changes will then be visible in git!
- Restart RStudio
- If you have reached a certain status you want to share, do the following two steps:
 - Rstudio => Git -> Commit
 - Rstudio => Git -> Push (**Only works, when you are a collaborator**)

3.2 Case: You want somebody else to join a project

Assume you worked on “workflow-and-style” project or package or folder and you want others to join the project

- Rstudio => Create new project or package or file. If you create a new project or package, you can set up the default to create a **git repository**. If the default “create git repo” was not set, do
 - `shell > cd working directory` (The place for the new folder)
 - `shell > git init` and
 - Rstudio => Tools => Project options => Git/SVN ... Use Git!
 - Rstudio => Tools => Global options => Git/SVN .. Use Git!
- Create github repo <https://github.com/ims-fhs/workflow-and-style>. and add your partner as collaborator (Github repo => Settings => Collaborators and teams.
- `shell > git remote add origin https://github.com/Christoph999/workflow-and-style` (define origin for files? “switch origin of GitHub to”<https://...> helped. Afterwards, push via shell possible.)
- `shell > git pull origin master` (pull files from origin (defined above!) to master)
- `shell > git push -u origin master`

version control in Rstudio can only accessed within an project. If you have a folder which is not specified as project or package use the Rstudio project dialog... File => New project => Existing directory => specify parent folder of file

3.3 Case: Create new branch from master??????

3.4 Case: Commit the work you did

You changed a file and want to commit your work. Within R Studio go to Git => Diff. Select the file you want to commit. The lower part of the editor shows your changes: * red: Everything you deleted * green: Everything you added

3.4.1 You want to commit everything you changed

Insert a comment to the window topright that explains the changes you made. Press `commit`.

3.4.2 You want to commit only part of what you changed

- Select the part you don't want to commit, with `shift` held down. Press `unstage selection`.
- Repeat until only the parts you want to commit are shown in the `staged` window.

3.5 Case: You changed something you didn't want to change

You made false changes to a file and want to correct them before you commit.

Within R Studio go to `Git => Diff`. Select the file you want to repair. The lower part of the editor shows your changes: * red: Everything you deleted * green: Everything you added

- Select the parts you changed by fault, with `shift` held down. Press `unstage selection`.
 - Repeat until only the changes you want to be preserved are shown in the `staged` window.
 - Change to the `unstaged` window
 - Select the parts you changed by fault, with `shift` held down. Press `Discard selection`.
-