

# GURMEET SINGH



## PROFILE

A Computer Science Student ,whose objective is to secure a challenging position as a software engineer where i can utilize my technical and analytical skills to contribute to the success of organization.

## ACHIVEMENTS

- Earned **Linked In Badge** in **C** language
- Got **AIR - 543** in **NIMCET 2021** and got allotted in **NIT Patna**
- Got **AIR - 10** in **DU** for MCA Entrance

## PROJECTS

### > SMART\_ TIC-TAC-TOE GAME

This game works as an Artificial Intelligence like a human mind plays, containing a variant of cheating as well.

[github- https://github.com/imsahib/Smart\\_Tic-Tac-Toe\\_Game](https://github.com/imsahib/Smart_Tic-Tac-Toe_Game)

### > NUMBER SHIFTING GAME

This is a Matrix puzzle game, In which you need to arrange it in a particular sequence

[github- https://github.com/imsahib/Number\\_Shifting\\_Game](https://github.com/imsahib/Number_Shifting_Game)

### > JAVA EXCEPTION COMPILER

A compiler that do syntax analysis of the java exception handling code

[github- https://github.com/imsahib/Java\\_Exception\\_Compiler](https://github.com/imsahib/Java_Exception_Compiler)

### > ONLINE TESTING SYSTEM

A website of online test created in DJANGO Framework

[github- https://github.com/imsahib/Online\\_Testing\\_System](https://github.com/imsahib/Online_Testing_System)

GitHub:

<https://github.com/imsahib>



<https://www.linkedin.com/in/gurmeet-singh-a0331a21b>



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## SKILLS

(CERTIFIED IN ALL)

- C
  - C++
  - PYTHON
  - DSA
  - FULL STACK WEB DEVELOPMENT USING PYTHON:
- HTML | CSS | JAVASCRIPT | DJANGO

## EDUCATION

BACHELOR OF COMP. SCIENCE  
(B.SC)

Panjab University, Chandigarh

2016-2019

MASTERS IN COMP. APPLICATION  
(M.C.A)

Department of Computer Science, Delhi University

2021- 2024