

**Training Session - Final Exam**

Total questions: 35

Worksheet time: 32mins

Name Class Date 

1. If class A is friend of class B and if class B is friend of class C, which of the following is true?
  - a) Class A is a friend of class C
  - b) Class B cannot be a friend of any other class
  - c) Class C is a friend of class A
  - d) None of the above
  
2. Which of the following statement is true?
  - a) Like class member, it can access the class members directly.
  - b) Friend function can access public data only
  - c) Scope of friend function is limited within the class where it is declared.
  - d) A friend function can't be called using the object of the class
  
3. Which access specifier is used to make members of a class accessible only within the same class and its derived classes?
  - a) protected
  - b) private
  - c) public
  
4. What is the purpose of the virtual keyword in C++?
  - a) To access private members of a class
  - b) To declare a variable
  - c) To enable dynamic polymorphism
  - d) To create an object
  
5. What is a destructor in C++?
  - a) A function to allocate memory for objects
  - b) A member function used to destroy objects
  - c) A function to access private members of a class
  - d) A special member function used to create objects

6. Which operator is used to access the member of a class through a pointer to an object?

- a) \*
- b) ::
- c) ->
- d) .

7. What is multiple inheritance in C++?

- a) The ability to create multiple instances of a class
- b) The ability to have multiple constructors in a class
- c) The ability of a class to inherit from multiple classes
- d) The ability of a class to take multiple forms

```
class Counter
{
private:
    static int count;
public:
    Counter()
    {
        count++;
    } static int getCount()
    {
        return count;
    }
};
int Counter::count = 0;
int main()
{
    Counter obj1, obj2, obj3;
    cout << "Count: " << Counter::getCount() << endl;
    return 0;
}
```

8.

What is the purpose of the static keyword in the following C++ code?

- a) To make the getCount function static
- b) To make the count variable accessible only within the Counter class
- c) To declare a static variable
- d) To create an instance of the Counter class

```
#include <bits/stdc++.h>
using namespace std;
class Base
{
public:
    virtual void display() const
    {
        cout << "Base Display\n";
    }
};
class Derived : public Base
{
public:
    void display() const override
    {
        cout << "Derived Display\n";
    }
};
int main()
{
    const Base* obj = new Derived();
    obj->display();
    delete obj;
    return 0;
}
```

9.

```
#include <bits/stdc++.h>
using namespace std;
class Base
{
public:
    virtual void display() const
    {
        cout << "Base Display\n";
    }
};
class Derived : public Base
{
public:
    void display() const override
    {
        cout << "Derived Display\n";
    }
};
int main()
{
    const Base* obj = new Derived();
    obj->display();
    delete obj;
    return 0;
}
```

a) Base Display

b) Runtime Error

c) Compilation Error

d) Derived Display

10. What is the purpose of the friend keyword in the following C++ code?

```
class B;
class A
{
private:
int value;
public:
A(int v) : value(v) {}
friend void showValue(const A& a, const B& b);
};
class B
{
private:
int value;
public:
B(int v) : value(v) {}
friend void showValue(const A& a, const B& b);
};
void showValue(const A& a, const B& b)
{
cout << "A's value: " << a.value << ", B's value: " << b.value << endl;
}
int main()
{
A objA(5);
B objB(10);
showValue(objA, objB);
return 0;
}
```

- a) To create a friendship between classes A and B      b) To create an instance of the A and B classes
- c) To enable dynamic polymorphism      d) To declare a function named showValue

11. In a SQL SELECT statement, what does the WHERE clause do?

- a) It specifies the sorting order of the result set      b) It joins multiple tables together
- c) It filters the rows based on a condition      d) It specifies the columns to be selected

12. Which type of JOIN returns all rows when there is a match in one of the tables, and NULL values for columns from the table that doesn't have a match?
  - a) LEFT JOIN
  - b) INNER JOIN
  - c) FULL JOIN
  - d) RIGHT JOIN
13. What is the purpose of the SQL GROUP BY clause?
  - a) To group rows that have the same values in specified columns
  - b) To sort the result set in ascending or descending order
  - c) To filter rows based on a condition
  - d) To perform calculations on columns in the SELECT statement
14. Which of the following is an aggregate function in SQL?
  - a) AVG
  - b) UPPER
  - c) CONCAT
  - d) SUBSTRING
15. What is the syntax of FULL JOIN in MySQL?
  - a) `SELECT * FROM t1 FULL JOIN t2 ON t1.id = t2.id`
  - b) `SELECT * FROM t1 JOIN t2 ON t1.id = t2.id`
  - c) `SELECT * FROM t1 LEFT JOIN t2 ON t1.id = t2.id UNION SELECT * FROM t1 RIGHT JOIN t2 ON t1.id = t2.id`
16. What is a subquery in SQL?
  - a) A query that includes aggregate functions
  - b) A query that is nested inside another query
  - c) A query that updates data in a table
  - d) A query that retrieves data from multiple tables
17. What is a database trigger?
  - a) A type of join operation between two tables
  - b) A stored procedure that is automatically executed when a specific event occurs
  - c) A table that is automatically created by the database system
  - d) A mechanism to prevent unauthorized access to the database

18. In a GROUP BY clause, which of the following aggregate functions can be used to calculate the total number of rows in each group?
- a) SUM
  - b) COUNT
  - c) MAX
  - d) AVG
19. What is the purpose of the SQL HAVING clause?
- a) To sort the result set in ascending or descending order
  - b) To filter rows based on a condition
  - c) To specify the columns to be selected
  - d) To filter grouped rows based on a condition
20. In a GROUP BY clause, how can you group the result set based on multiple columns?
- a) Separate the columns with commas
  - b) Use the GROUP BY keyword for each column
  - c) Use the GROUP BY ALL keyword
  - d) It's not possible to group by multiple columns
21. What is the time complexity of a linear search in an array of size N?
- a)  $O(N*N)$
  - b)  $O(N)$
  - c)  $O(\log N)$
  - d)  $O(N\log N)$
22. Which data structure is best suited for implementing a stack?
- a) Queue
  - b) Tree
  - c) Array
  - d) Linked List
23. What is the space complexity of quicksort algorithm?
- a)  $O(N)$
  - b)  $O(N*N)$
  - c)  $O(\log N)$
  - d)  $O(N\log N)$
24. Which sorting algorithm has the worst time complexity?
- a) Quick Sort
  - b) Bubble Sort
  - c) Merge Sort
  - d) Insertion Sort



32. What is the difference between Dijkstra's algorithm and Bellman-Ford algorithm for single-source shortest paths?
- a) Dijkstra's is for weighted graphs, Bellman-Ford is for unweighted graphs.
  - b) Dijkstra's cannot handle negative weights, Bellman-Ford can.
  - c) Bellman-Ford has a lower time complexity.
33. Which algorithm is used for all pair shortest path?
- a) Floyd warshall
  - b) Bellman ford
  - c) 0-1 Knapsack
  - d) Kruskal's
34. Which algorithm does kruskal's algorithm follow?
- a) Set Union
  - b) KMP
  - c) Union Find
  - d) Set Intersection
35. How can we detect cycle on a undirected graph?
- a) Using DSU
  - b) All of the above
  - c) Using BFS
  - d) Using DFS



**Answer Keys**

1. d) None of the above
2. d) A friend function can't be called using the object of the class
3. a) protected
4. c) To enable dynamic polymorphism
5. b) A member function used to destroy objects
6. c) ->
7. c) The ability of a class to inherit from multiple classes
8. c) To declare a static variable
9. d) Derived Display
10. a) To create a friendship between classes A and B
11. c) It filters the rows based on a condition
12. a) LEFT JOIN, d) RIGHT JOIN
13. a) To group rows that have the same values in specified columns
14. a) AVG
15. c) SELECT \* FROM t1 LEFT JOIN t2 ON t1.id = t2.id UNION SELECT \* FROM t1 RIGHT JOIN t2 ON t1.id = t2.id
16. b) A query that is nested inside another query
17. b) A stored procedure that is automatically executed when a specific event occurs
18. b) COUNT
19. d) To filter grouped rows based on a condition
20. a) Separate the columns with commas
21. b) O(N)
22. d) Linked List
23. c) O(logN)
24. b) Bubble Sort
25. d) O(1)
26. a) O(1)
27. b)  $2^d$
28. a) O(logN)
29. b) Min Heap has the smallest element at the root.
30. c) Left, Root, Right
31. b) Social network
32. b) Dijkstra's cannot handle negative weights, Bellman-Ford can.
33. a) Floyd warshall

34. c) Union Find

35. b) All of the above