

Department of Computer Science and Engineering

Course Code: CSE238	Credits: 1.5
Course Name: Microprocessor & Interfacing Lab	Faculty: FRS

Marks Distribution:

Attendance	10%
Lab Exams	20%
Project	30%
Assignments + Class Performance + Viva	10% + 20% + 10%

Demo Projects:

1. Automated Greenhouse:

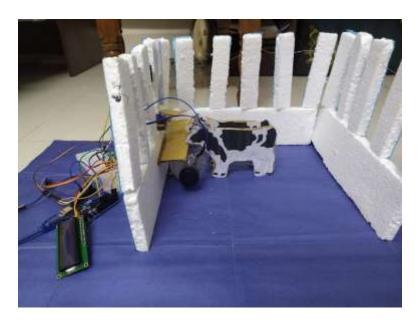


Key Features:

- Temperature and Humidity Control
- Monitoring Soil Moisture levels
- Watering System
- Water Reserving System
- Fire Detection
- Alarming System in a hostile environment

- Light Control System
- Solar Panel
- Motion Detection for Security

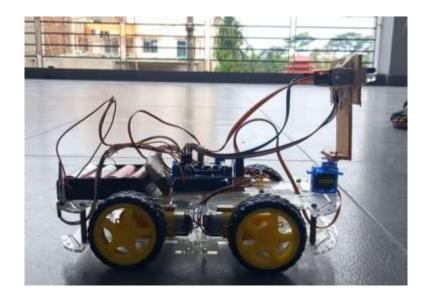
2. Pet Farm Management System:



Key Features:

- Automated Feeding System
- Watering System
- Temperature Monitoring
- Lighting Control

3. Human Following Robots:



Key Features:

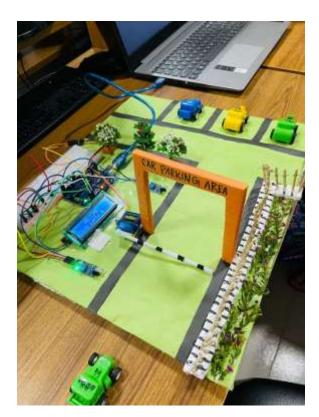
- To able to control using gestures. It will follow like puppy
- To control the manual mode it can run smooth as much as you want
- To use IR sensors to detect the human movement and obstacle
- To use a servo motor to rotate it for adjust direction
- Have the custom build app feature
- By using app you can control your vehicle
- It also have the obstacle avoiding feature

4. Visitor Triggered Power Management System

Key Features:

- Counts the number of visitors
- Voice control Power System
- Automatically turns on power within the presence of visitors
- Automatically turns off power within the absence of visitors
- Display total power consumption

7. Smart Parking System



8. Automatic fire fighting Robot

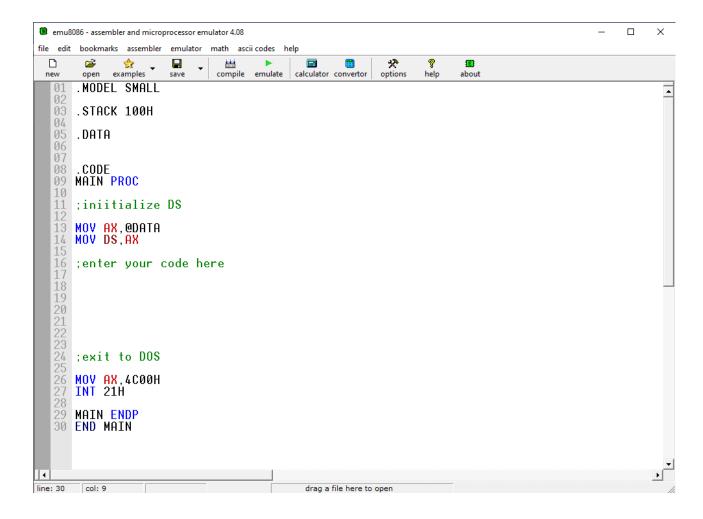


9. Air defense system



- 5. CNC Plotter Machine: An Arduino controlled CNC (Computer Numerical Control)
- 6. RFID card-based attendance system

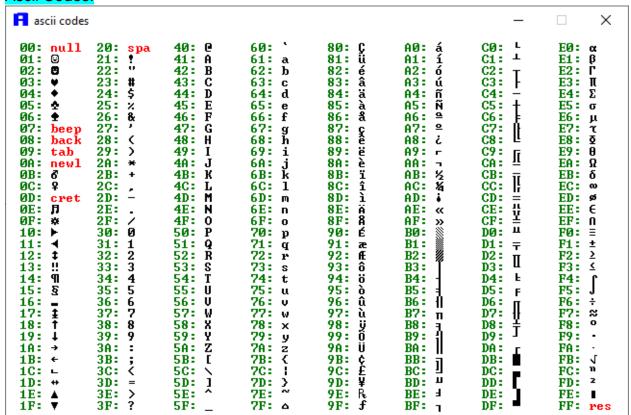
EMU8086 Software:



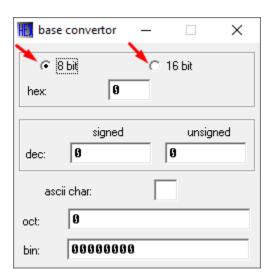
Important Features:



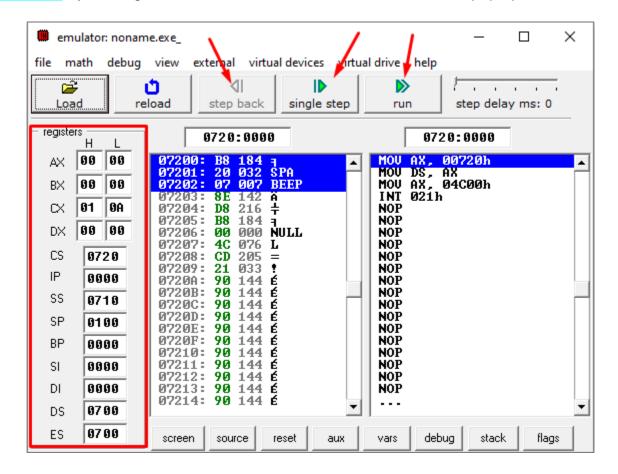
Ascii Codes:



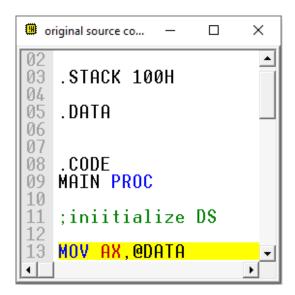
Converter:



 We can use this feature to convert our numerical values from one number system to another. Depending on the size of the value, we can also choose between an 8-bit or 16-bit number for the hexadecimal numbering system. Emulate: By clicking on the emulate button these two windows will pop up.



- Here on the left side, you can see all the register values. They will keep updating as the program executes.
- Using the run button, we can execute our whole program all at once.
- Using the single-step button, we can execute our program line by line. We will
 use this button so we can see the changes in the values after executing each
 line.
- The step-back button is used to take a step back.



• Here yellow line indicates which line will be executing next.

Code Template

```
.MODEL SMALL
.STACK 100H
.DATA
.CODE
MAIN PROC
;iniitialize DS
MOV AX, @DATA
MOV DS, AX
;enter your code here
;exit to DOS
MOV AX,4C00H
INT 21H
MAIN ENDP
END MAIN
```