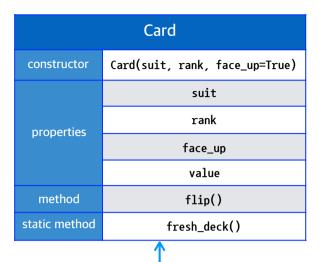




Hand	
constructor	Hand(name="Dealer")
properties	name
	total
methods	get(card)
	clear()
	open()



constructor Deck()
method next(open=True)

Controller

