

Compiler Design

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Converting a Regular Expression Directly to a DFA

- **Computing followpos**

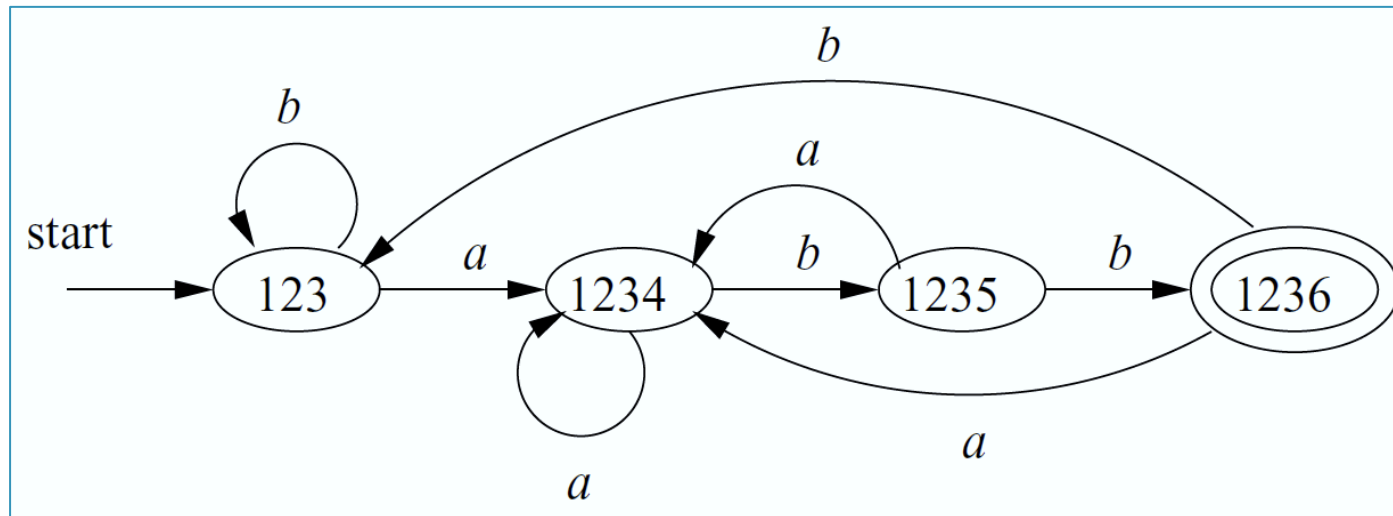
1. If n is a cat-node with left child c_1 and right child c_2 , then for every position i in $lastpos(c_1)$, all positions in $firstpos(c_2)$ are in $followpos(i)$
2. If n is a star-node, and i is a position in $lastpos(n)$, then all positions in $firstpos(n)$ are in $followpos(i)$

- **Example**

POSITION	n	$followpos(n)$
1		$\{1, 2, 3\}$
2		$\{1, 2, 3\}$
3		$\{4\}$
4		$\{5\}$
5		$\{6\}$
6		\emptyset

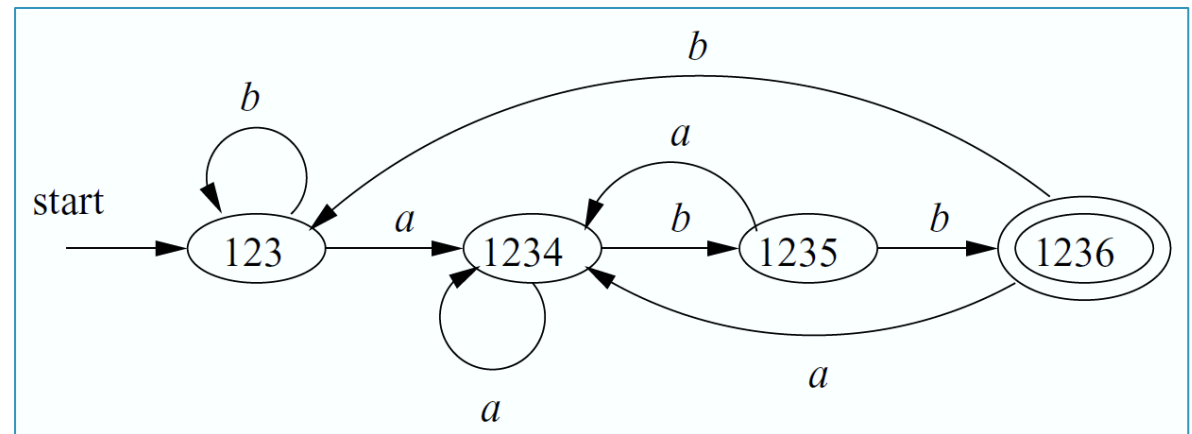
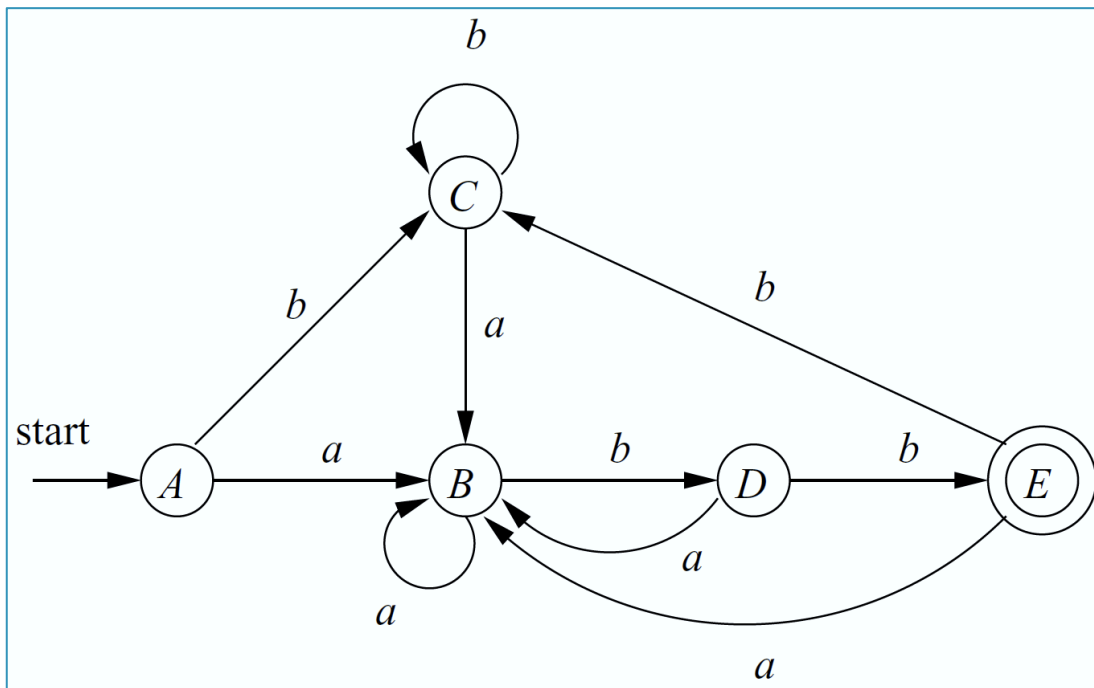
Converting a Regular Expression Directly to a DFA

- **Example**



Minimizing the Number of States of a DFA

- There can be many DFAs that recognize the same language
- **Example:** $L((a|b)^*abb)$



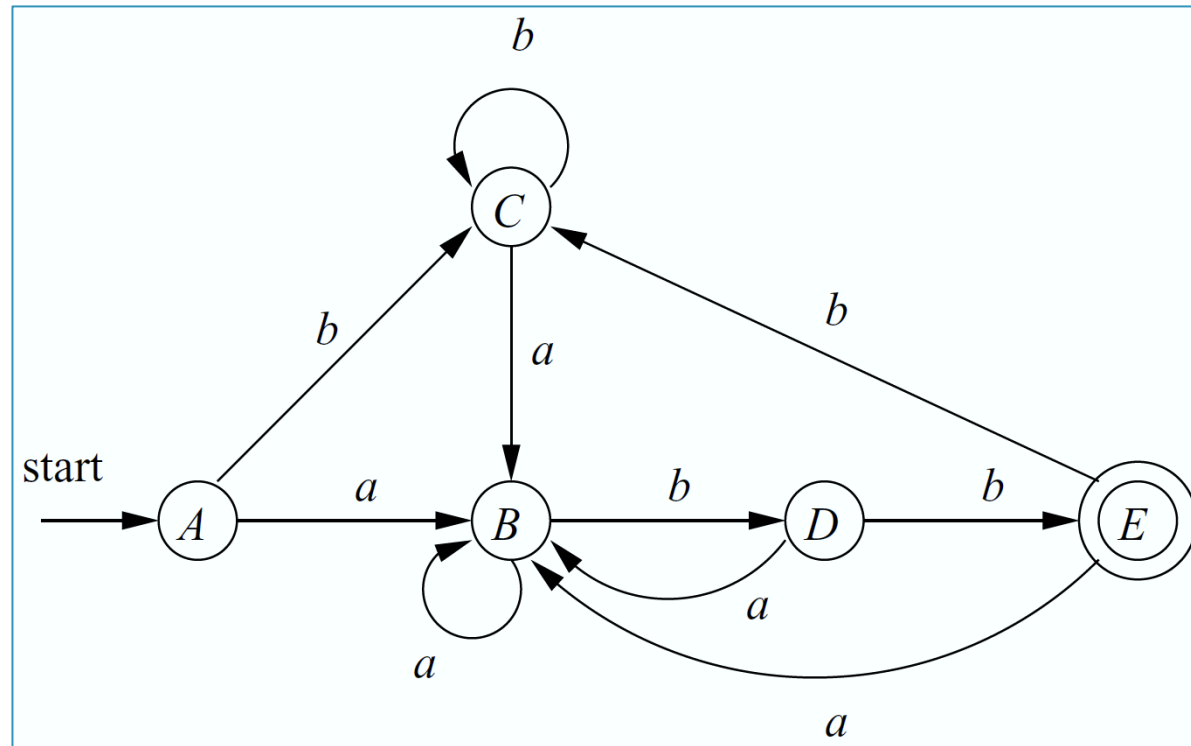
Minimizing the Number of States of a DFA

- There is always a unique minimum-state DFA for any regular language
- **Algorithm**
 1. Start with an initial partition Π with two groups, F and $S - F$, the accepting and nonaccepting states of D
 2. initially, let $\Pi_{\text{new}} = \Pi$;
for (each group G of Π) {
 partition G into subgroups such that two states s and t
 are in the same subgroup if and only if for all
 input symbols a , states s and t have transitions on a
 to states in the same group of Π ;
 /* at worst, a state will be in a subgroup by itself */
 replace G in Π_{new} by the set of all subgroups formed;
}
3. If $\Pi_{\text{new}} \neq \Pi$, repeat step (2) with Π_{new} in place of Π

Minimizing the Number of States of a DFA

- **Example**

- $\{A, B, C, D\}\{E\}$
- $\{A, B, C\}\{D\}\{E\}$
- $\{A, C\}\{B\}\{D\}\{E\}$

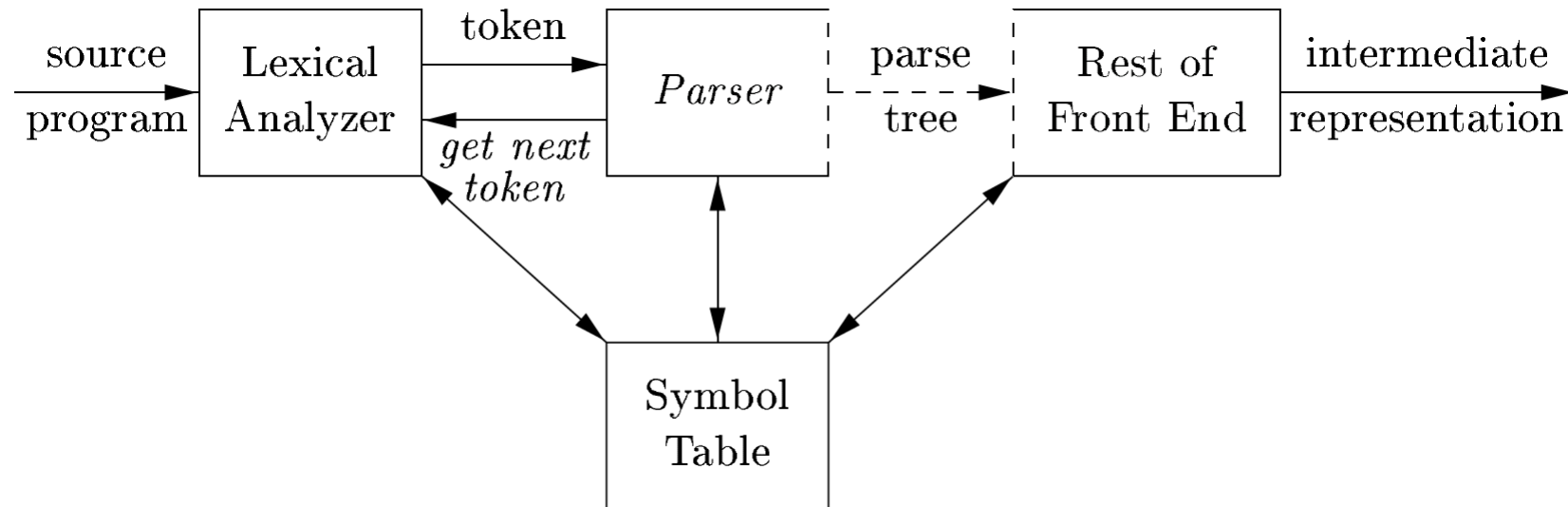


Syntax Analysis

Introduction

- Every programming language has precise rules that prescribe the syntactic structure of well-formed programs
- The syntax of programming language constructs can be specified by **context-free grammars**
- The parser **obtains a string of tokens from the lexical analyzer** and **verifies that the string of token names can be generated by the grammar for the source language**
- The parser constructs a parse tree and passes it to the rest of the compiler for further processing

Introduction



Introduction

- The methods commonly used in compilers for parser can be classified as:
 - **Top-down**
 - Top-down methods build parse trees from the top (root) to the bottom (leaves)
 - **Bottom-up**
 - Bottom-up methods start from the leaves and work their way up to the root
- The input to the parser is scanned from left to right, one symbol at a time

Context-Free Grammars

- **A context-free grammar consists of:**
 - **Terminals**
 - Terminals are the basic symbols from which strings are formed
 - **Nonterminals**
 - Nonterminals are syntactic variables that denote sets of strings
 - **Start symbol**
 - One nonterminal is distinguished as the start symbol
 - **Productions**
 - The productions of a grammar specify the manner in which the terminals and nonterminals can be combined to form strings
 - **A production consists of:**
 - A nonterminal called the head or left side of the production
 - The symbol \rightarrow
 - A body or right side consisting of zero or more terminals and nonterminals

Context-Free Grammars

- **Example**

- Terminal: id + - * / ()
- Nonterminals: expression, term, factor

<i>expression</i>	\rightarrow	<i>expression</i> + <i>term</i>
<i>expression</i>	\rightarrow	<i>expression</i> - <i>term</i>
<i>expression</i>	\rightarrow	<i>term</i>
<i>term</i>	\rightarrow	<i>term</i> * <i>factor</i>
<i>term</i>	\rightarrow	<i>term</i> / <i>factor</i>
<i>term</i>	\rightarrow	<i>factor</i>
<i>factor</i>	\rightarrow	(<i>expression</i>)
<i>factor</i>	\rightarrow	id

- **Example**

E	\rightarrow	$E + T \mid E - T \mid T$
T	\rightarrow	$T * F \mid T / F \mid F$
F	\rightarrow	$(E) \mid \text{id}$

Derivations

- **Example**

$$E \rightarrow E + E \mid E * E \mid - E \mid (E) \mid \text{id}$$

- A derivation of $-(\text{id})$ from E is: $E \Rightarrow -E \Rightarrow -(E) \Rightarrow -(\text{id})$
- If $S \xRightarrow{*} \alpha$, where S is the start symbol of a grammar G , we say that α is a **sentential form** of G
 - A sentential form may contain both terminals and nonterminals
 - The strings $E, -E, -(E), -(\text{id} + \text{id})$ are all sentential forms
- A **sentence** of G is a sentential form with no nonterminals
- **The language generated by a grammar is its set of sentences**
- **Example**

$$E \Rightarrow -E \Rightarrow -(E) \Rightarrow -(E + E) \Rightarrow -(\text{id} + E) \Rightarrow -(\text{id} + \text{id})$$

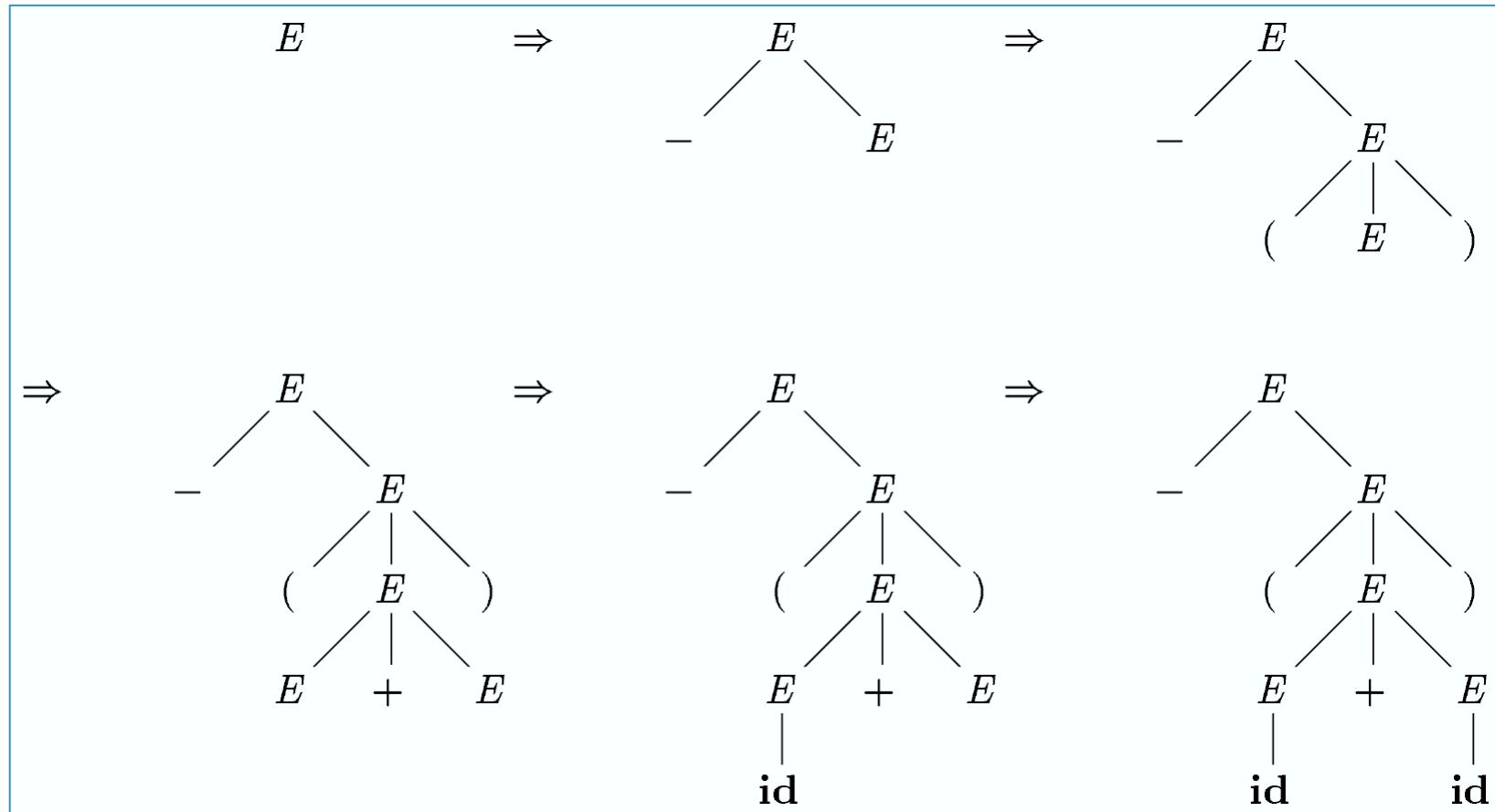
Derivations

- **Leftmost derivations** $\alpha \Rightarrow_{lm} \beta$
 - The leftmost nonterminal in each sentential is always chosen
- **Rightmost derivations** $\alpha \Rightarrow_{rm} \beta$
 - The rightmost nonterminal in each sentential is always chosen
- **Example**

$$E \Rightarrow_{lm} -E \Rightarrow_{lm} -(E) \Rightarrow_{lm} -(E + E) \Rightarrow_{lm} -(\mathbf{id} + E) \Rightarrow_{lm} -(\mathbf{id} + \mathbf{id})$$

Parse Trees

- A parse tree is a graphical representation of a derivation that filters out the order in which productions are applied to replace nonterminals

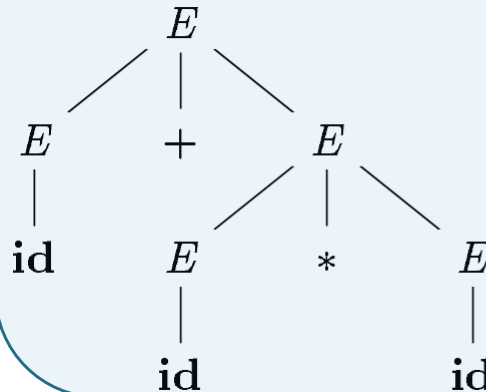


Ambiguity

- A grammar that produces more than one parse tree for some sentence is said to be **ambiguous**
 - An ambiguous grammar is one that produces more than one leftmost derivation or more than one rightmost derivation for the same sentence

$E \rightarrow E + E \mid E * E \mid - E \mid (E) \mid \text{id}$

$$\begin{aligned} E &\Rightarrow E + E \\ &\Rightarrow \text{id} + E \\ &\Rightarrow \text{id} + E * E \\ &\Rightarrow \text{id} + \text{id} * E \\ &\Rightarrow \text{id} + \text{id} * \text{id} \end{aligned}$$



$$\begin{aligned} E &\Rightarrow E * E \\ &\Rightarrow E + E * E \\ &\Rightarrow \text{id} + E * E \\ &\Rightarrow \text{id} + \text{id} * E \\ &\Rightarrow \text{id} + \text{id} * \text{id} \end{aligned}$$

