

# Propositional logic lecture 3

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# Motivations for SAT-Solvers

- The resolution is no longer effective when the K-CNF formula is satisfiable.
- Even if the formula is unsatisfiable, the search may take a long time due to lack of guidance
- Need for new algorithms, especially for  $k \geq 3$ !

# SAT Problems

- 02 large families to check satisfiability propositional:
- Complete algorithms (with back tracking)
  - DPLL algorithm (Davis, Putnam, Logemann, Loveland, 62)
- Incomplete algorithms (local search)
  - WalkSAT algorithm
- Problems are easy if the size of each clause  $\leq 2$
- It is generally difficult for a size  $\geq 3$

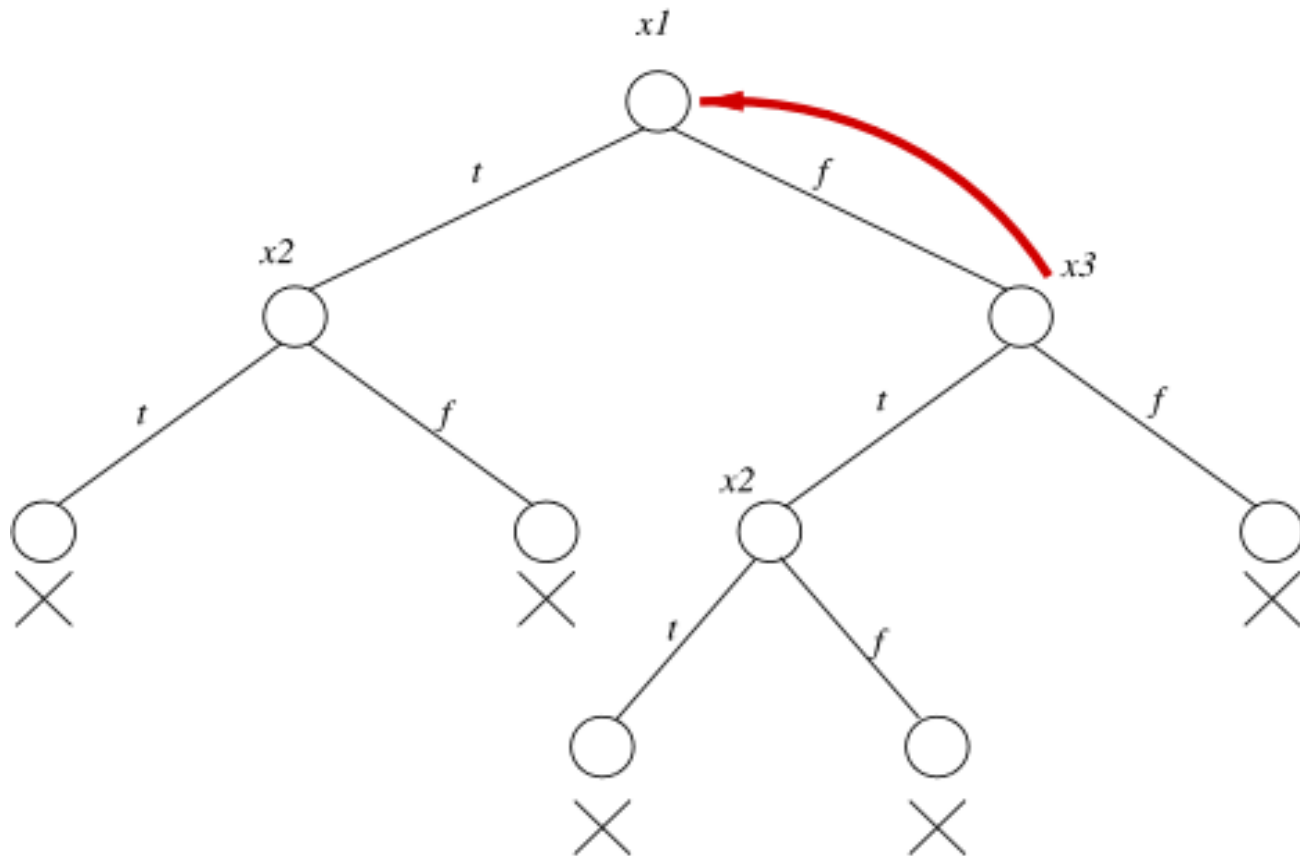
# DPLL Algorithm

- IT determines whether a formula in CNF format is satisfiable or not
- Huge improvement with respect to the truth table:
- **1. Early termination:** a clause is true, if at least one literal is true. The formula is false if at least one clause is false.
- **2. Pure symbol heuristic (monotonic)** A symbol is pure, if it always appears with the same "sign" in all clauses. Ex:  $(A \vee \neg B)$ ,  $(\neg B \vee \neg C)$ ,  $(C \vee A)$ , A, B are pure, C is not. We assign the pure symbol to true
- **3. Unitary clause heuristic:** if there is only one literal in the clause, we assign it to true

# DPLL Algorithm

- Function  $DPLL(\Phi)$  return True or False
- If  $\Phi$  doesn't contain any clauses, then return true;
- If  $\Phi$  contains the empty clause, then return false;
- while there are unitary clauses  $L$  in  $\Phi$ 
  - $\Phi \leftarrow \text{unitary-propagation}(L, \Phi)$ ;
- while there are pure-literal  $L$  in  $\Phi$ 
  - $\Phi \leftarrow \text{assign-pure-literal}(L, \Phi)$ ;
- $l \leftarrow \text{choose-literal}(\Phi)$ ;
- if  $DPLL(\Phi_L) = \text{true}$  then return true
- else return  $DPLL(\Phi_{\neg L})$

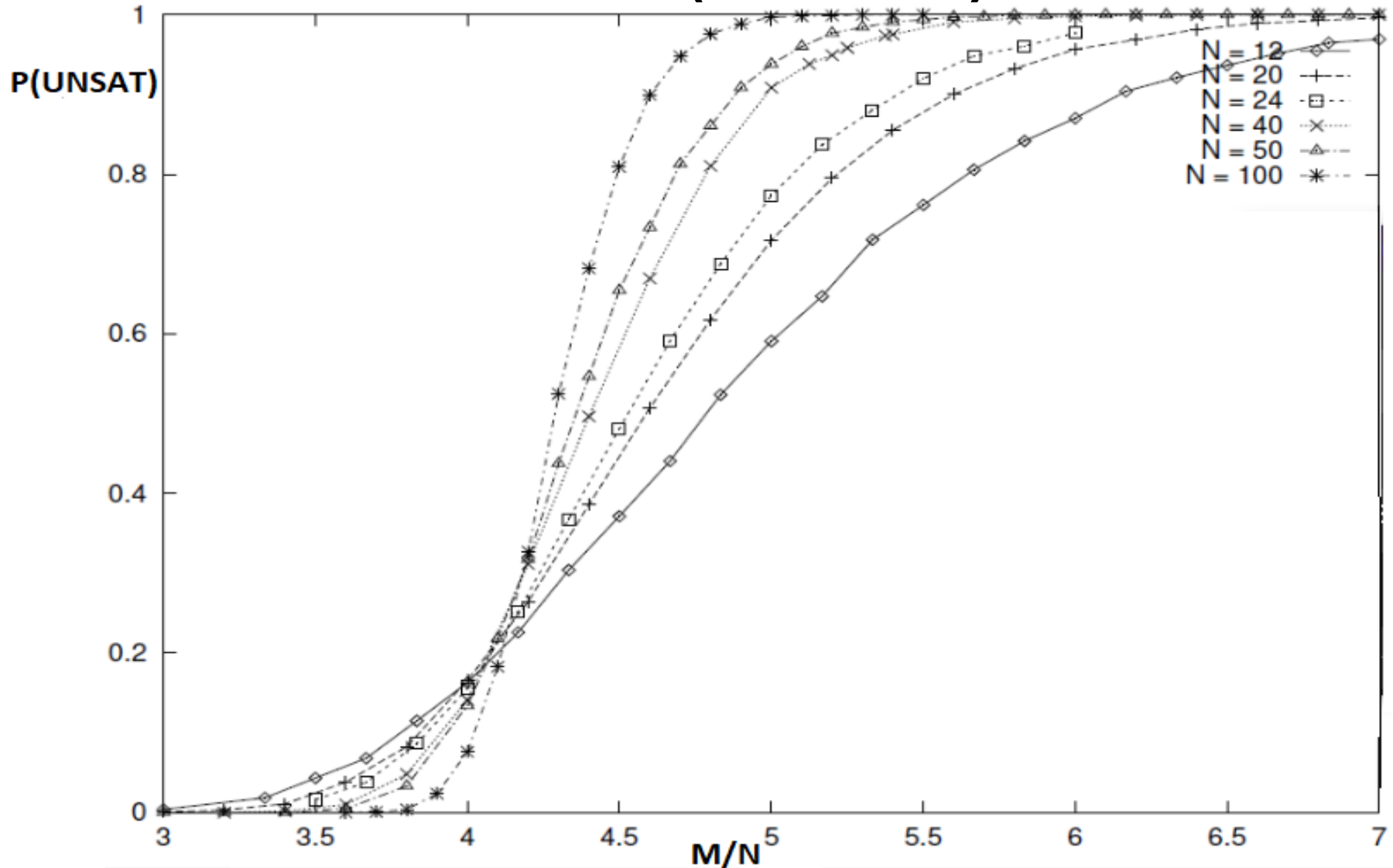
# Search tree



# Satisfiability

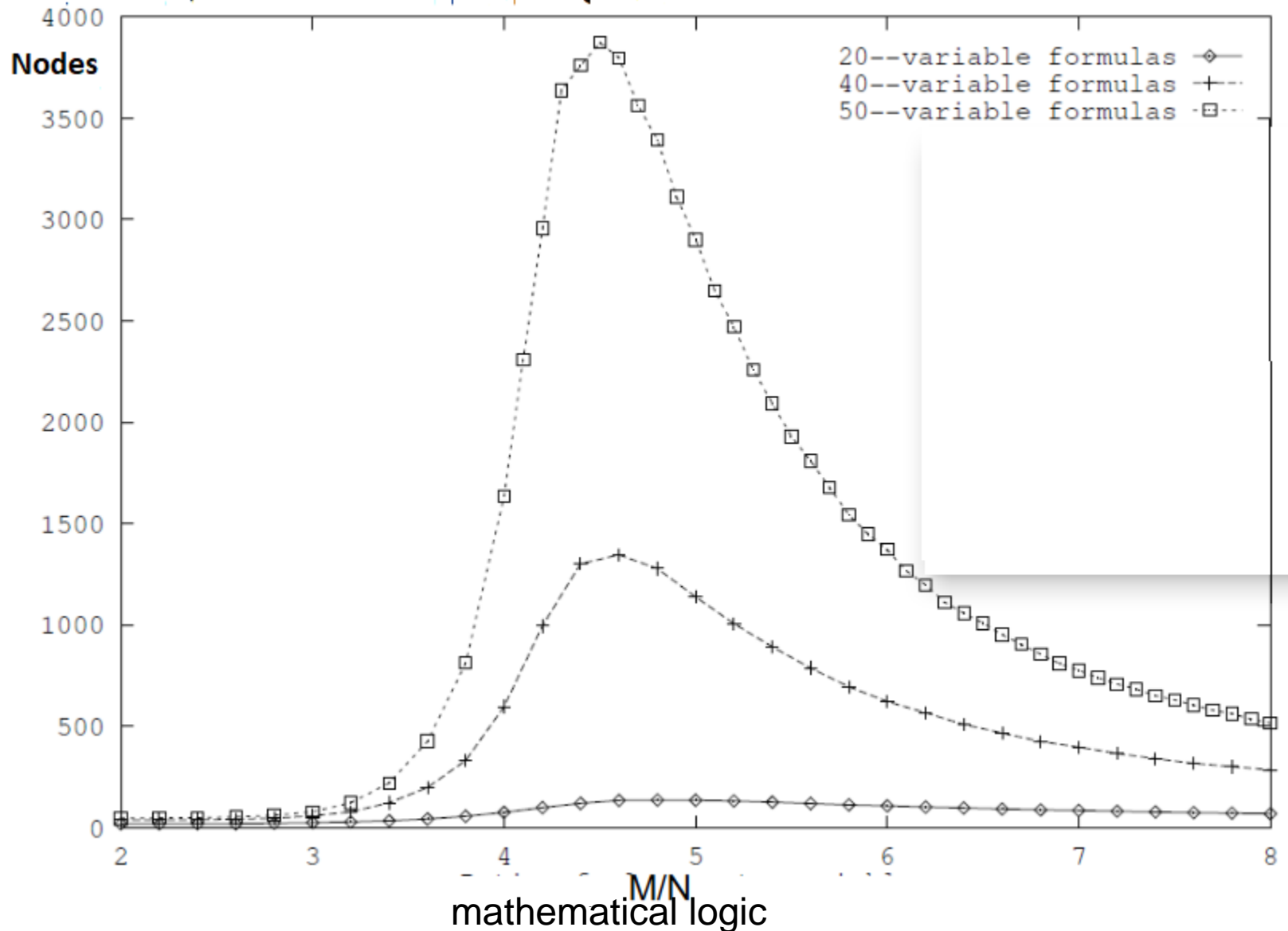
- Simulate DPLL on these 3-CNF formulas:
- $(\neg D \vee \neg B \vee C) \wedge (B \vee \neg A \vee \neg C) \wedge (\neg C \vee \neg B \vee E) \wedge (E \vee \neg D \vee B) \wedge (B \vee E \vee \neg C)$
- $(\neg A \vee \neg B \vee \neg C) \wedge (\neg A \vee B) \wedge (\neg B \vee C) \wedge (\neg C \vee A) \wedge (A \vee B \vee C)$
- M= clauses' number
- N= atoms' number
- hard instances belong to the neighborhood of  $M/N \approx 4.3$  (critical point).

# Hard instances (3-SAT)

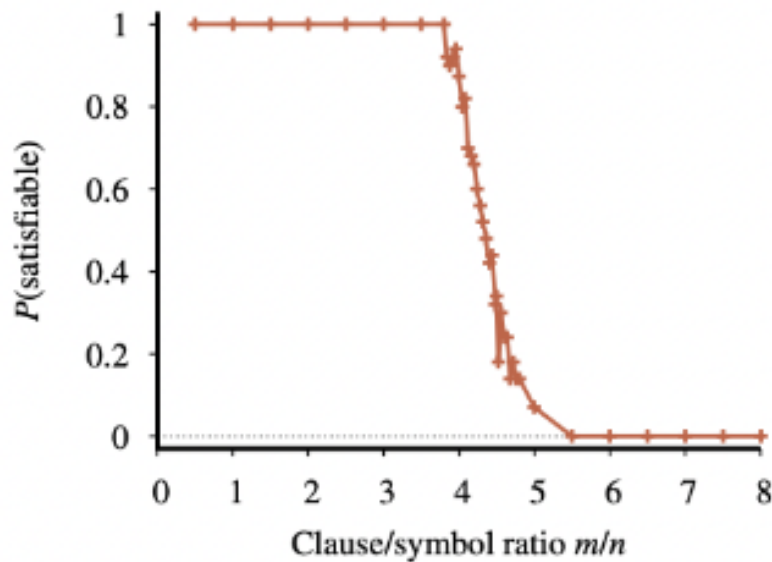




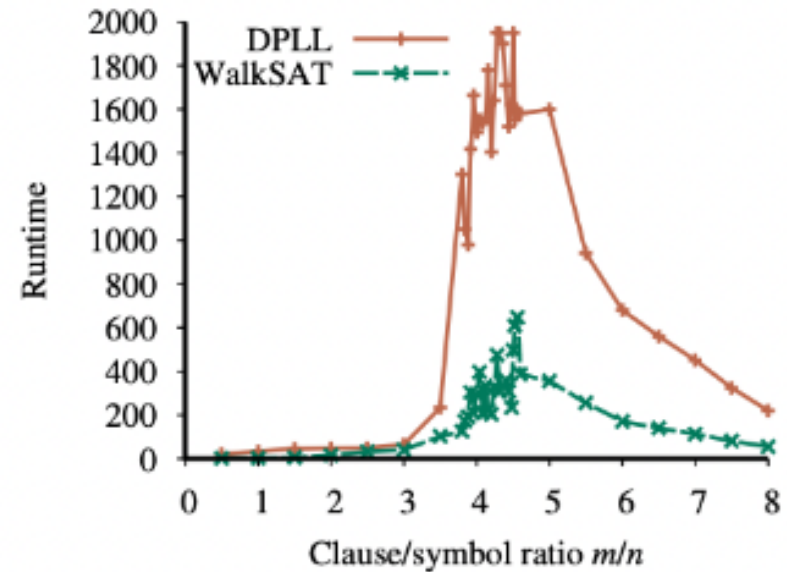
# Hard instances (3-SAT)



# Hard instances (3-SAT)



(a)



(b)

number of atoms  $n=50$

# Industrial instances (2-SAT)

The instance `bmc-ibm-6.cnf`, IBM LSU 1997:

`p cnf 51639 368352`

`-1 7 0`

`-1 6 0`

`-1 5 0`

`-1 -4 0`

`-1 3 0`

`-1 2 0`

`-1 -8 0`

`-9 15 0`

`-9 14 0`

`-9 13 0`

`-9 -12 0`

`-9 11 0`

`-9 10 0`

`-9 -16 0`

`-17 23 0`

`-17 22 0`

i.e.  $((\neg x_1) \text{ or } x_7)$   
and  $((\neg x_1) \text{ or } x_6)$   
and ... etc.

- ✓ 15000 pages de clauses
- ✓ 50000 variables booléennes

The problem is solved in 2 Sec by the MiniSat Solver  
(Een&Sorensen)

# Industrial instances (3-SAT)

example : post-cbmc-zfcp-2.8-u2.cnf

p cnf 11 483 525 (vars) 32 697 150 (clauses)

1 -3 0

2 -3 0  $\leftarrow x_1 = \wedge(x_2, x_3)$

-1 -2 3 0

...

...

-11482897 -11483041 -11483523 0

11482897 11483041 -11483523 0

11482897 -11483041 11483523 0

$\leftarrow (x_3 \Leftrightarrow x_2 \Leftrightarrow x_3)$

-11482897 11483041 11483523 0

-11483518 -11483524 0

-11483519 -11483524 0

-11483520 -11483524 0

-11483521 -11483524 0

$\leftarrow x_6 = \wedge(x_7, x_8, x_9, x_{10}, x_{11}, x_{12})$

-11483522 -11483524 0

-11483523 -11483524 0

11483518 11483519 11483520 11483521 11483522 11483523 11483524 0

-8590303 -11483524 -11483525 0

8590303 11483524 -11483525 0

8590303 -11483524 11483525 0

$\leftarrow (x_{13} \Leftrightarrow x_{14} \Leftrightarrow x_{15})$

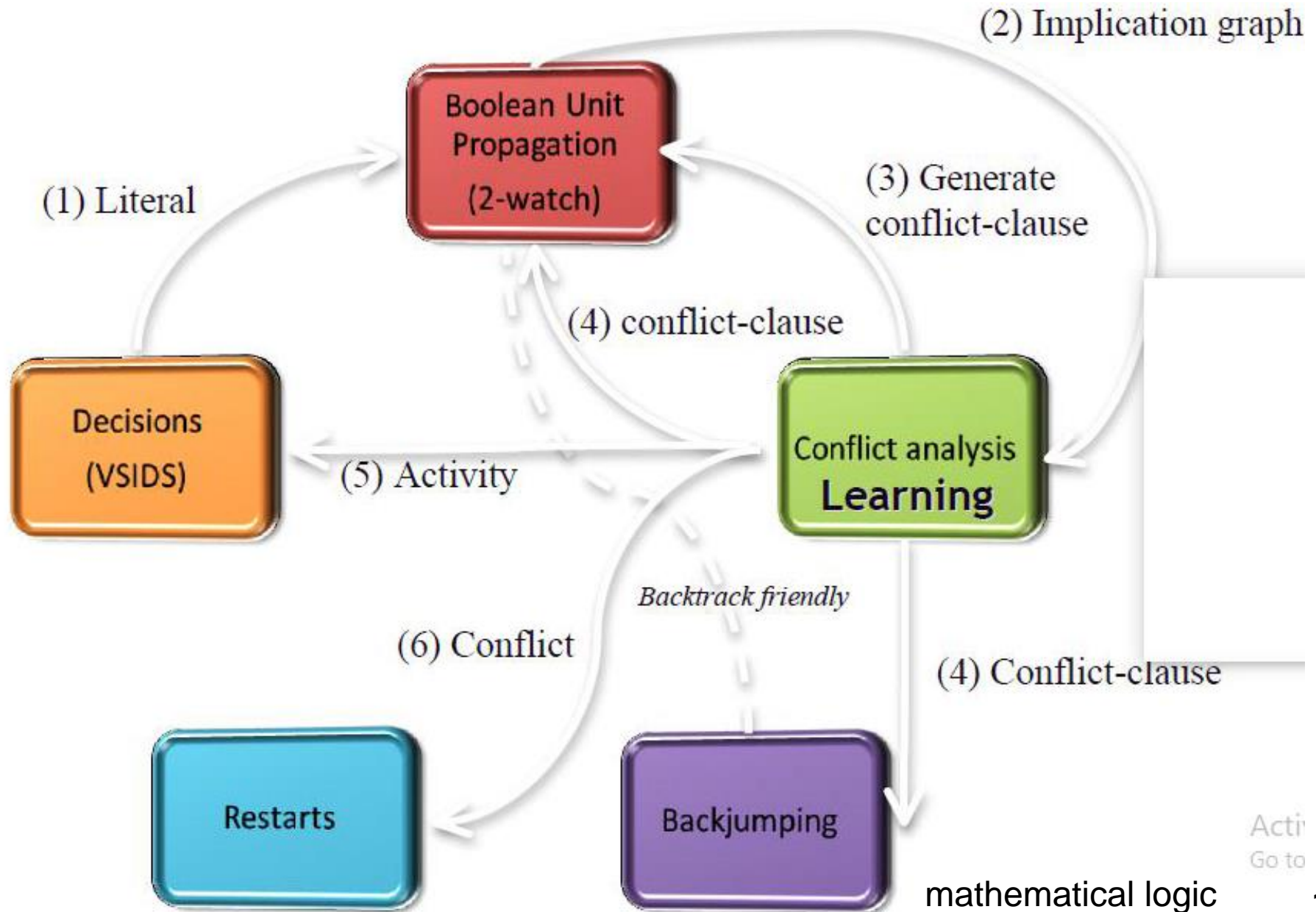
-8590303 11483524 11483525 0

-11483525 0

# Modern Sat Solvers

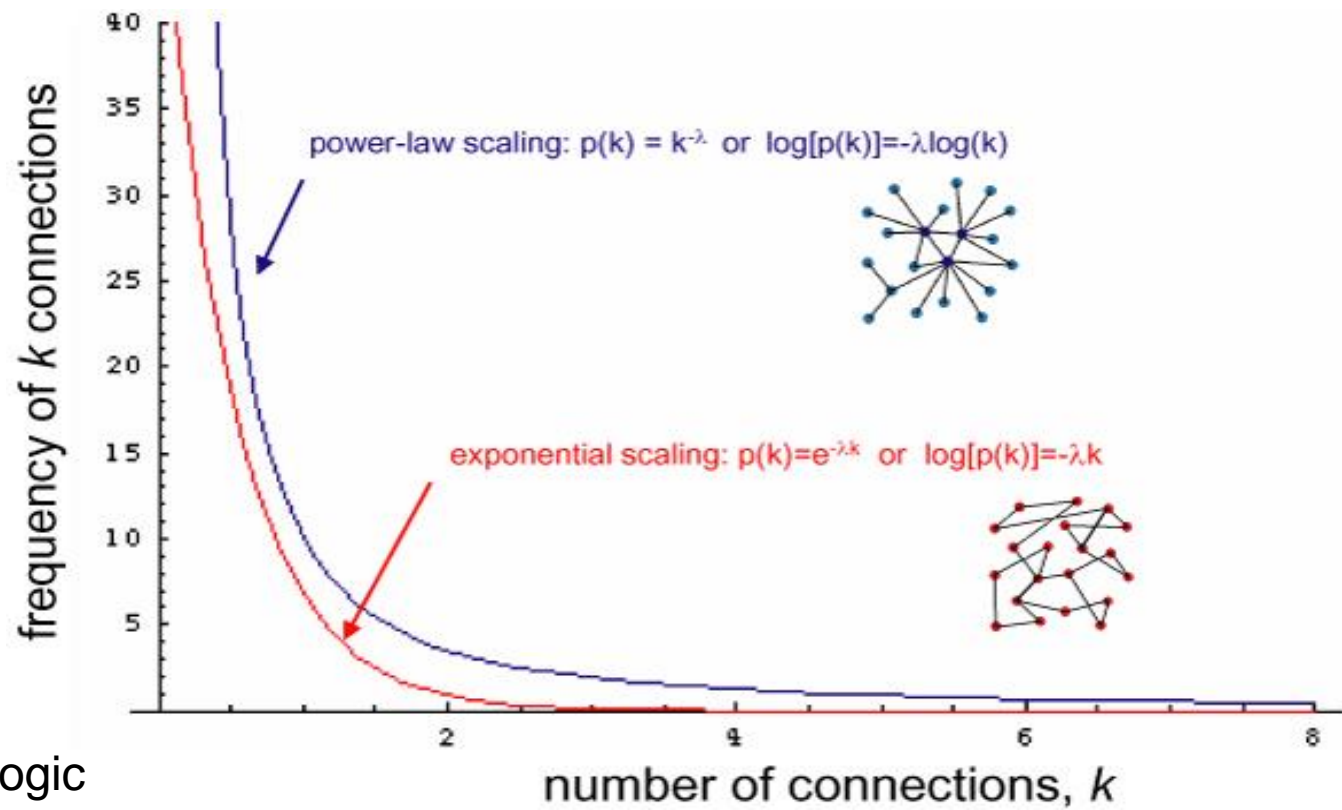
- 1. Heavy tailed phenomena: Execution time of 3-SAT problems can be large due to bad choices of Boolean variables [Gomes et al, 97]
  - Solution: random restart
- 2. Learning conflict clauses: adding some specific clauses can stop searching in unnecessary areas [Marques Silva et al. 96]
- 3. Sorting of variables according to their activity: [Brisoux et al, 99], [Moskewicz et al, 01]: Effective heuristics for the simplification of the problem
- 4. Watched literals: [H. Zhang et al, 97], [Moskewicz et al, 01] acceleration of unit propagation
- 5. Symmetries
- 6. Parallelism

# Modern Sat Solvers

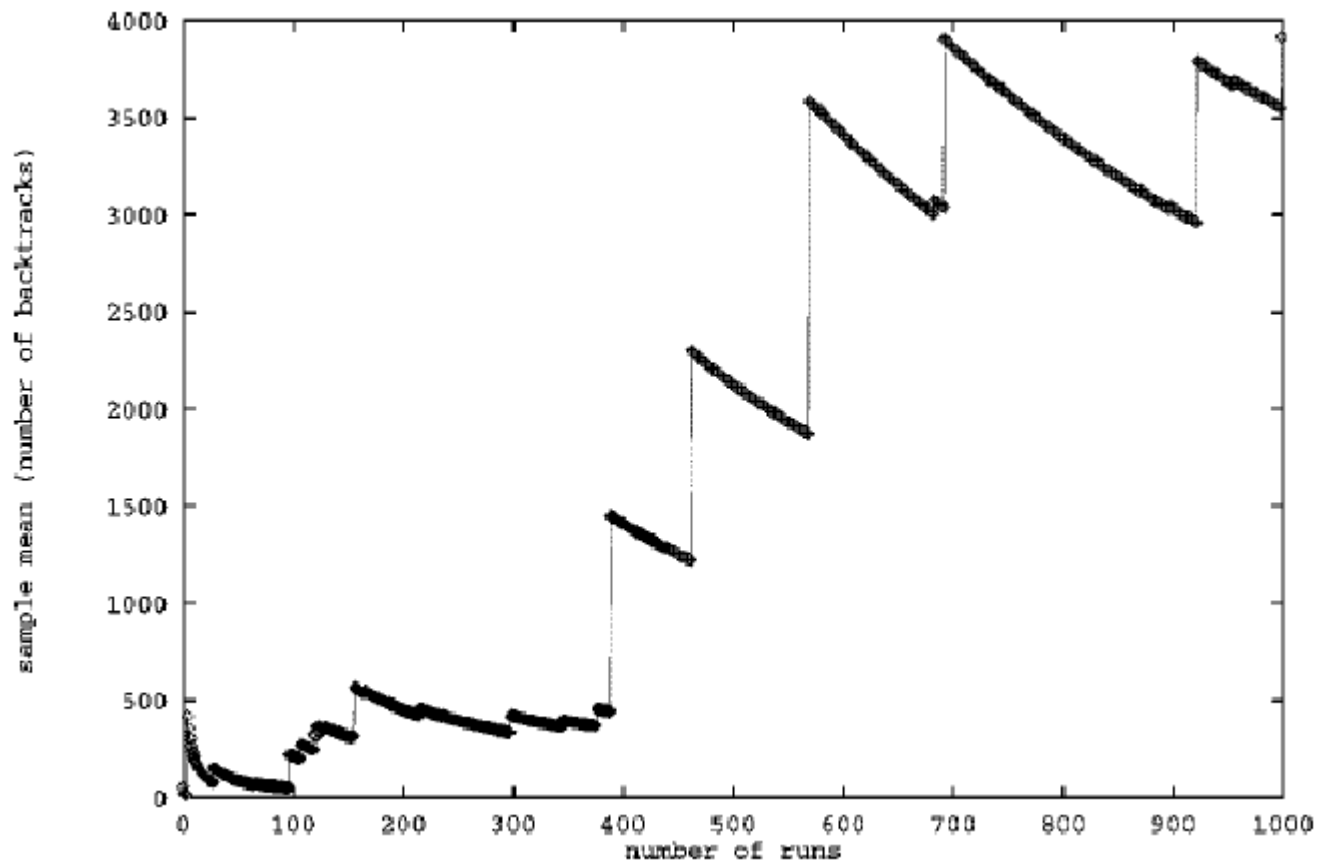


# Heavy tailed phenomena

- There are random variables that don't follow exponential/normal distributions but power law distributions
- The probability density function is given as follows:  
 $\text{pdf}(x) = a \cdot X^{-k}$



# Heavy tailed phenomena



mathematical logic



# Random restart

- Avoid being stagnated in a branch (sub-tree) which is not satisfiable.
- With a random restart, it is possible to firstly assign the most critical variables (backdoors) of a system.
- Therefore, what is left is easy to solve.
- The execution time will be acceptable.
- The problem of heavy tails is eliminated.

# Cut-off restart

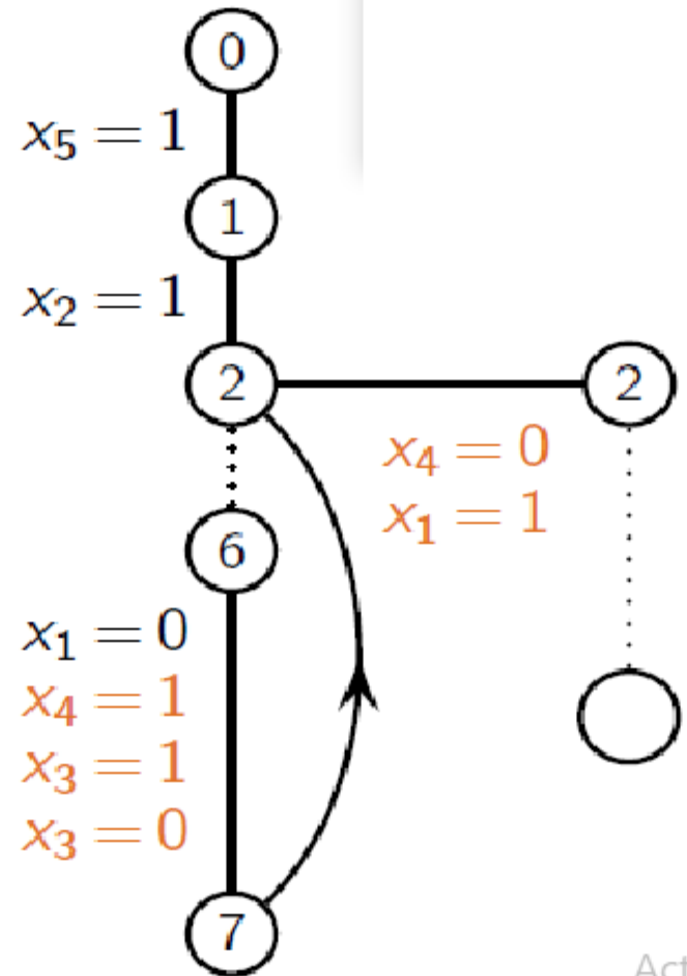
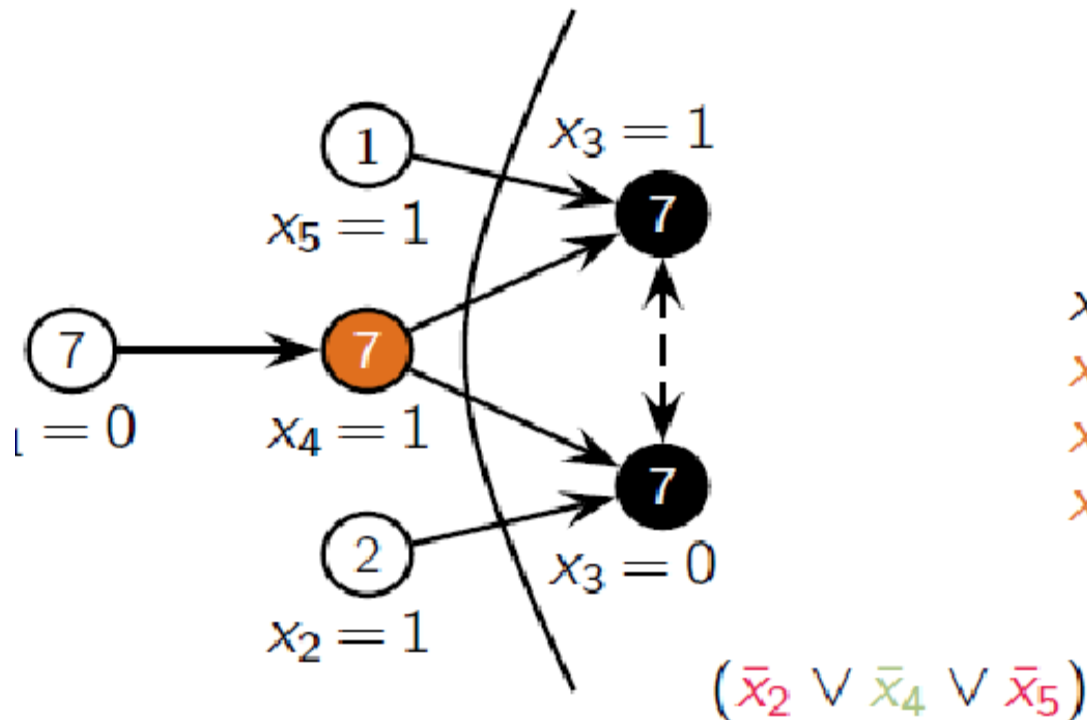
- We count the number of backtrackings (or nodes) since the last reboot or restart.
- Geometric policy:
  - $X_i = 1.5 \times X_{i-1}$ .
- Arithmetic Policy:
  - $X_i = X_{i-1} + 16000$
- Luby sequence: e.g. 100, 100, 200, 100, 100, 200, 400,...

# Clause learning

- Goal: prune the search tree as quickly as possible.
- Add a new clause to stop unnecessary research in the future.
- Backtracking                      no                      chronological  
(backjumping).

# Clause learning

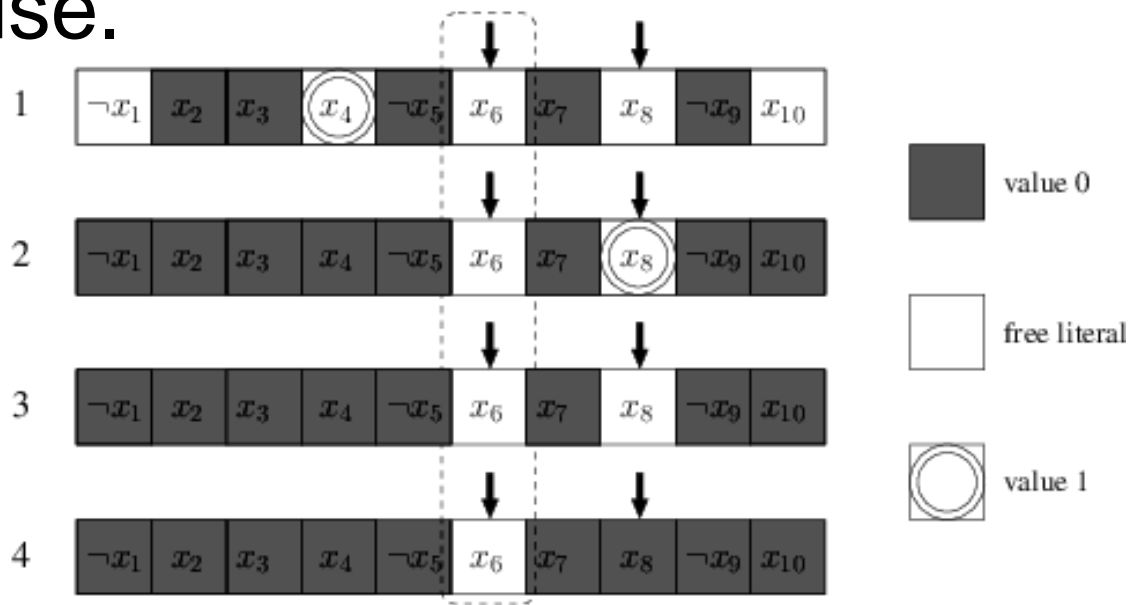
$$\begin{aligned}
 & (x_1 \vee x_4) \wedge \\
 & (x_3 \vee \bar{x}_4 \vee \bar{x}_5) \wedge \\
 & (\bar{x}_3 \vee \bar{x}_2 \vee \bar{x}_4) \wedge \\
 & \mathcal{F}_{\text{extra}}
 \end{aligned}$$



Activ.  
Go to 5

# Two watched literals

- Checking the unitary size of clauses is expensive for unitary propagation.
- Idea: maintain a data structure (O2 pointers) for each clause.



# Choice of division variables

- MOMS heuristic (Maximum Occurrence in clauses of Minimal Size) [JT96]
- Variable State Independent Decaying Sum (VSIDS)
  - [MMZ+01] Each variable is associated with a score which is incremented each time this variable is part of a conflict clause
  - We encourage the choice of variables involved in recent conflicts



# Parallelism

- Assign the variables of division and allocate the created nodes to the processors.
- Exploitation of multi-core processors



# Some references

- SAT competition:
- <http://www.satcompetition.org/>
- International Conference on Theory and Application of Satisfiability Testing (SAT)



# Fundamental properties

## ■ Correction(soundness)

- Every proven formula is valid

if  $\vdash A$  then  $\models A$

## ■ Completeness

- Every valid formula is proven ( $A$  is a theorem)

if  $\models A$  then  $\vdash A$

## ■ Decidability

for each formula  $A \in \text{Prop}$ , there is a proof method (such as resolution) which says if  $A$  is valid or not within a finite amount of time.



# END