FYP JC2104
Presentation

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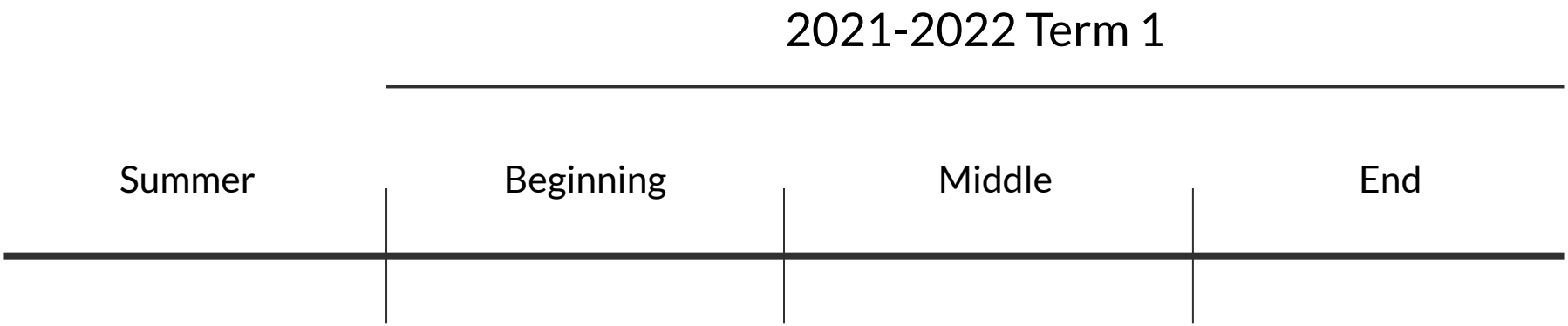
1. Objectives
2. Process
3. Results
4. Plans and Ideas
5. Conclusion

1. Objectives

FYP JC2104: Open Topics on Distributed Systems for Data Analytics

1. Self-Learning
2. Defining Problem and Solution

2. Process



2. Process

Summer

Beginning

Ursa

- C++
- CMake
- Cluster and Job Configuration

2. Process

Middle

Example Codes

hello_world.cc

pi.cc

word_count.cc

kmeans.cc

...

from close point of view:

- High-level APIs
- Source Code

from far point of view:

- Workflow
- Structure

2. Process

Middle

from close point of view:

- High-level APIs
- Source Code

```
100     auto data = TextSourceDataset(input, tg, n_partitions)
101                     .FlatMap([features](const std::string& line) { return LibsvmParse(line, features); })
102                     .PartitionBy(
103                         [n_partitions](const DataObj& vec) {
104                           std::random_device rd;
105                           std::mt19937 mt(rd());
106                           std::uniform_int_distribution<int> dist(0, n_partitions);
107                           return dist(mt);
108                         },
109                         n_partitions);
```

```
23
24    #include "common/engine.h"
25
```

kmeans.cc

```
17    #include "base/properties.h"
18    #include "common/closure.h"
19    #include "common/dataset/dataset_partition.h"
20    #include "common/dataset/source_dataset.h"
21    #include "common/dataset/table_dataset.h"
22    #include "common/job_driver.h"
23    #include "common/resource_predictor.h"
24    #include "common/task_graph.h"
25
```

common/engine.h

```
21    #include "common/constants.h"
22    #include "common/dataset/dataset.h"
23    #include "common/dataset/dataset_partition.h"
24    #include "common/io/input/csv_line_inputformat.h"
25    #include "common/io/input/hdfs_file_splitter.h"
26    #include "common/io/input/hdfs_input_block_info.h"
27    #include "common/io/input/line_inputformat.h"
28    #include "common/io/input/nfs_file_splitter.h"
29    #include "common/io/input/nfs_input_block_info.h"
30    #include "common/source_data.h"
31
```

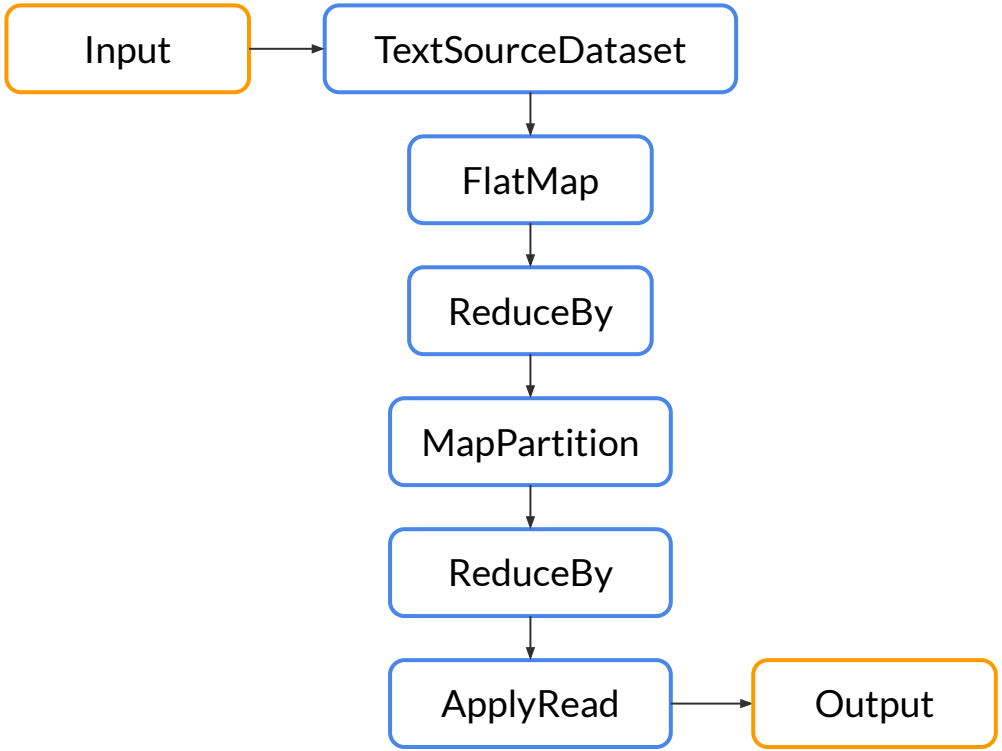
common/dataset/source_dataset.h

2. Process

Middle

from far point of view:

- Workflow (DAG)
- Overall Structure



Workflow of word_count.cc

2. Process

End

More Example Codes

Implementations

- Word Length Count
- Parallel Dijkstra

3. Results

Word Length Count

Input:
“I have two cats and two dogs”

Word Count output:

```
I1207 00:28:26.212761 182415 word_count.cc:62] 6
```

Word Length Count output:

```
I1207 00:29:46.871788 183663 word_length_count.cc:59] output: 1: 1
I1207 00:29:46.871800 183663 word_length_count.cc:59] output: 3: 3
I1207 00:29:46.871802 183663 word_length_count.cc:59] output: 4: 3
```

3. Results

Word Length Count/Run

```
42  class WordCountJob : public Job {
43   public:
44    void Run(TaskGraph* tg, const std::shared_ptr<Properties>& config) const override {
45      TextSourceDataset(config->Get("input"), tg, std::stoi(config->Get("parallelism")))
46       //load data
47          .FlatMap([](const std::string& line) {
48            DatasetPartition<std::pair<int, int>> ret;
49            ParseLine(ret, line);
50            return ret; //dataset of (length, number of word length in this line)
51          })
52          .ReduceBy([](const std::pair<int, int>& ele) { return ele.first; },
53                    [](std::pair<int, int>& agg, const std::pair<int, int>& update) { agg.second += update.second; }, 1)
54          .ApplyRead([](auto data) {
55            int count;
56            count = data.size();
57            for(int i = 0; i < count; i++){
58              std::pair<int, int> cur_data = data.at(i);
59              LOG(INFO) << "output: " << cur_data.first << ": " << cur_data.second;
60            }
61            google::FlushLogFiles(google::INFO);
62          });
63    }
64  };
```

3. Results

Word Length Count/ParseLi ne

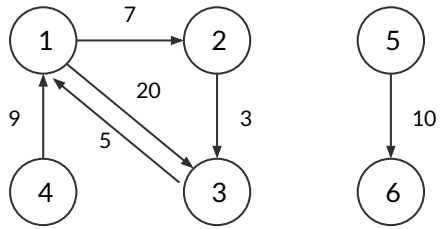
```
27  void ParseLine(DatasetPartition<std::pair<int, int>>& collection, const std::string& line) {
28    if (line.empty()) {
29      return;
30    }
31    axe::base::WhiteSpaceTokenizer tokenizer(line);
32    std::string tok;
33    std::unordered_map<int, int> length_count;
34    while (tokenizer.next(tok)) {
35      length_count[tok.length()] += 1;
36    }
37    for (auto& pair : length_count) {
38      collection.push_back(pair);
39    }
40  }
41
```

3. Results

Parallel Dijkstra

Input:

```
1   1 2 7
2   1 3 20
3   2 3 3
4   3 1 5
5   4 1 9
6   5 6 10
```



Configuration:
n-iterations: 2
start node: 1

Output:

```
I1207 00:48:46.596313 122074 parallel_dij_imsong.cc:225] NodeID = 1 Distance =  0 Parent NodeID =  -1
I1207 00:48:46.596325 122074 parallel_dij_imsong.cc:225] NodeID = 3 Distance =  10 Parent NodeID =  2
I1207 00:48:46.596328 122074 parallel_dij_imsong.cc:225] NodeID = 2 Distance =  7 Parent NodeID =  1
```

3. Results

Parallel Dijkstra/Node class

```
28  class Node{
29    public:
30      Node() : neighbor_list_(std::make_shared<std::vector<std::pair<int,int>>>()) {}
31      Node(int node_id, int min_distance, int parent_node_id) :
32        node_id_(node_id), min_distance_(min_distance), parent_node_id_(parent_node_id),
33        neighbor_list_(std::make_shared<std::vector<std::pair<int,int>>>()) {}
34      Node(int node_id, int min_distance, int parent_node_id, const std::shared_ptr<std::vector<std::pair<int,int>>>& neighbor_list) :
35        node_id_(node_id), min_distance_(min_distance), parent_node_id_(parent_node_id), neighbor_list_(neighbor_list) {}
36
37      int GetNodeID() const { return node_id_; }
38      int GetMinDistance() const { return min_distance_; }
39      int GetParentNodeID() const { return parent_node_id_; }
40      const std::shared_ptr<std::vector<std::pair<int,int>>>& GetNeighborList() const { return neighbor_list_; }
41
42      double GetMemory() const {
43        double ret = sizeof(int) * 3 + neighbor_list_->size() * sizeof(std::pair<int,int>);
44        return ret;
45      }
46      bool operator<(const Node& other) const { return node_id_ < other.node_id_; }
47      bool operator==(const Node& other) const { return node_id_ == other.node_id_; }
48
49      friend void operator<<(axe::base::BinStream& bin_stream, const Node& n) {
50        bin_stream << n.node_id_ << n.min_distance_ << n.parent_node_id_ << *(n.neighbor_list_); }
51      friend void operator>>(axe::base::BinStream& bin_stream, Node& n) {
52        bin_stream >> n.node_id_ >> n.min_distance_ >> n.parent_node_id_ >> *(n.neighbor_list_); }
53
54    private:
55      int node_id_;
56      int min_distance_;
57      int parent_node_id_;
58      std::shared_ptr<std::vector<std::pair<int,int>>> neighbor_list_;
59  };
```

3. Results

Parallel Dijkstra/Run (part 1)

```
110  class ParallelDijkstra : public Job {
111   public:
112    void Run(TaskGraph* tg, const std::shared_ptr<Properties>& config) const override {
113      auto input = config->GetOrSet("data", "");
114      int n_partitions = std::stoi(config->GetOrSet("parallelism", "20"));
115      int n_iters = std::stoi(config->GetOrSet("n_iters", "3"));
116      int start_ID = std::stoi(config->GetOrSet("start_node", "1"));
117      // Load data
118      auto graph = TextSourceDataset(input, tg, n_partitions)
119                       .FlatMap([start_ID](const std::string& line) { return ParseLine(line, start_ID); })
120                       .ReduceBy([](const Node& ele) { return ele.GetNodeID(); },
121                         [](Node& agg, const Node& ele) {
122                           std::shared_ptr<std::vector<std::pair<int,int>>> aggList = agg.GetNeighborList();
123                           std::shared_ptr<std::vector<std::pair<int,int>>> eleList = ele.GetNeighborList();
124                           aggList->push_back(eleList->front());
125                         },
126                         n_partitions);
127
```

```
I1207 11:46:07.515542 256070 parallel_dij_imsong.cc:104] Node ID = 1 minDist = 0 parent node id = -1 neighbors = 2 7 3 20
```

3. Results

Parallel Dijkstra/Run (part 2)

```
172   auto updated_graph = std::make_shared<axe::common::Dataset<Node>>(graph);
173   std::shared_ptr<axe::common::Dataset<std::pair<int, std::pair<int, int>>>> min_distances;
174
175   for(int i = 0; i < n_iters; ++i){
176     min_distances = std::make_shared<axe::common::Dataset<std::pair<int, std::pair<int, int>>>>(updated_graph->MapPartition(get_distances)
177                         .ReduceBy([](const std::pair<int, std::pair<int, int>>& ele) { return ele.first; },
178                                   [](std::pair<int, std::pair<int, int>>& agg, const std::pair<int, std::pair<int, int>>& ele) {
179                                     if(agg.second.first > ele.second.first){
180                                       agg.second.first = ele.second.first; //update min distance
181                                       agg.second.second = ele.second.second; //update parent ID
182                                     }
183                                   },
184                                   n_partitions));
185
186     updated_graph = std::make_shared<axe::common::Dataset<Node>>(
187         updated_graph->SharedDataMapPartitionWith(min_distances.get(), apply_updates));
188   }
```

```
139   auto get_distances = [](const DatasetPartition<Node>& graph){
140     DatasetPartition<std::pair<int, std::pair<int, int>>> distances;
141     for(const Node& n : graph){
142       distances.push_back(std::make_pair(n.GetNodeID(), std::make_pair(n.GetMinDistance(), n.GetParentNodeID())));
143       for(std::pair<int,int> neighbor : *n.GetNeighborList()){
144           int new_distance = MAX_INT;
145           if(n.GetMinDistance() < MAX_INT)
146             new_distance = neighbor.second + n.GetMinDistance();
147         distances.push_back(std::make_pair(neighbor.first, std::make_pair(new_distance, n.GetNodeID())));
148       }
149     }
150     return distances;
151   };
```

3. Results

Parallel Dijkstra/Run (part 3)

```
153     auto apply_updates = [](const DatasetPartition<Node>& graph, const DatasetPartition<std::pair<int, std::pair<int, int>>>& min_distances) {
154       DatasetPartition<Node> updated_graph;
155       for(const std::pair<int, std::pair<int, int>>& p : min_distances){
156         int node_id = p.first;
157         bool updated = false;
158         for(const Node& n : graph){
159           if(n.GetNodeID() == node_id){
160             updated_graph.push_back(Node(node_id, p.second.first, p.second.second, n.GetNeighborList()));
161             updated = true;
162             break;
163           }
164         }
165         if(!updated){
166           updated_graph.push_back(Node(node_id, p.second.first, p.second.second));
167         }
168       }
169       return updated_graph;
170     };
```

```
197     auto get_output = [](const DatasetPartition<Node>& graph){
198       DatasetPartition<std::pair<int, std::pair<int, int>>> output;
199       for(const Node& n : graph){
200         if(n.GetMinDistance() < MAX_INT){
201           output.push_back(std::make_pair(n.GetNodeID(), std::make_pair(n.GetMinDistance(), n.GetParentNodeID())));
202         }
203       }
204       return output;
205     };
206
207     updated_graph->MapPartition(get_output)
208                  .PartitionBy([](const std::pair<int, std::pair<int, int>>&) { return 0; }, 1)
209                  .ApplyRead( [](const auto& partition) {
210                                for (auto& par : partition) {
211                                  LOG(INFO) << "NodeID = " << par.first << " Distance =  " << par.second.first << " Parent NodeID =  " << par.second.second;
212                                }
```

4. Plans and Ideas

Plans:

- Implement and test with larger data and more workers
- More study
- Distributed PCA (Principal Component Analysis)

Ideas

- Linear Algebra Package
- Real-time interaction

5. Conclusion

Thank you!