

Computer Vision Assignment-I

Theory

Ans I:- liven: No. of Classes = K

Torue Class Label as One-hot encoded

vector y E So, 13 K, llyll = 1
Prob. Distribution over class 9 = [91,92,93---9K], \(\frac{\xi}{2},9;=1,9;\ge 0\)

Label Smoothing:

Add 6/K to each incorrect class

& Add 1-E+E/K to each correct class

(a)  $H(p,q) = E_p[-\log q(x)]$ 

, where p & q are two arbitrary distributions; X is a Random Variable;

H(p,q) is the cools-entropy b/w p&q.

It is given that, for Lobel Amouthing regularization is done by adding a small probability in order to neward the model for correct predictions & penalise it for

the incorrect ones. Mathematically,

 $b_{i} = \int E/K$  [1-E+E/K] $j \neq y$ , i= y

$$= -\left(1 - \varepsilon + \varepsilon\right) \log qy - \sum_{i \neq y} \varepsilon \log q_i$$

$$= -\varepsilon \sum_{i \neq y} \log q_i + (\varepsilon - 1) \log q_y$$

 $= -\frac{\varepsilon}{\varepsilon} \sum_{i=1}^{\infty} \log q_i + (\varepsilon - 1) \log q_y$ 

 $-\left(\frac{\epsilon}{K}\sum_{i=1}^{K}\log q_{i}-(1-\epsilon)\log q_{i}\right)$ 



(b) Effect of Label Smoothing:>

\* Prevente Overfitting by adding a regularisation term to the loss function to penalise it for incorrect predictions.

A since Label smoothing is aimed at neducing overfitting, it acts as a negation technique where it ensure the model logite are constrained on the chance of extreme probabilities, thereby making the model more generalised (less biased) which eventually results in efficient/stable training.

drs 2:-(a) liven:-> Two Univariate Gaussian
Distributions

 $p(x) = \mathcal{N}(\mu_{P}, \sigma_{P}^{2})$   $q(x) = \mathcal{N}(\mu_{Q}, \sigma_{Q}^{2})$ 

(a) Choss Entropy blue p(x) & q(x) as an expectation:

 $H(p,q) = - E_{p(x)} [log q(x)]$ 

(b) Ele know that,
$$q(x) = 1 e^{-(x - \mu_q)^2}$$

$$\sqrt{2\pi\sigma_q^2}$$

$$\therefore H(p,q) = -E_{p(x)} \left[ \log q(x) \right]$$

$$= - \operatorname{Ep(x)} \log \left( \frac{1}{\sqrt{2\pi\sigma_q^2}} e^{-\left(x - \mu_q\right)^2} \right) \left( \operatorname{from 0} \right)$$

$$= -E_{p(x)} \left[ -\frac{1}{2} \log (2\pi \sigma_{q}^{2}) - (x - \mu_{q})^{2} \right]$$

$$= 2\sigma_{q}^{2}$$

$$= \frac{1 \log (2\pi \sigma_{q}^{2}) + 1}{2 \sigma_{q}^{2}}$$

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$$= \int \left[\log\left(2\pi\sigma_q^2\right) + \int E_p(x)\left[(x-u_q)^2\right] \right]$$

:., 
$$p(x) = N(\mu_p, \sigma_p^2)$$
  
:.,  $H(p, q) = \int \log(2\pi\sigma_q^2) + \sigma_p^2 + (\mu_p - \mu_p^2)$ 

$$\frac{1}{2} \left( \frac{1}{p}, \frac{1}{q} \right) = \frac{1}{2} \left( \frac{1}{2} \log \left( 2\pi \sigma_{q}^{2} \right) + \frac{1}{2} \frac{1}{2} \left( \frac{1}{p} + \frac{1}{2} \frac{1}{q} \right) \right)$$

$$H(p,q) = \frac{1}{2} \left[ log(2\pi\sigma^2) + \sigma^2 + (\mu_p - \mu_q)^2 \right]$$

$$= \frac{1}{2} \left[ \log(2\pi\sigma^2) + 1 + \left( \mu_p - \mu_q \right)^2 \right]$$

$$H(p) = \frac{1[\log(2\pi\sigma^2) + 1]}{2}$$

Uling D, we can infer

$$H(p,q) = H(p) + (\mu_p - \mu_q)^2$$

Thus, H(p,q) is a sum of H(p) & a regularisation term when variances are equal.

The extent of regularisation increased as the size of the penalty increased when the mean difference blue the two distribution increase.



dus 3:- liven: > Dilation factor/nate = n L) Specifies Spacing b/w Kernel Element

(a) I D Conv. with

Kennel Sige = K

Dilation factor = 91

# Layers of Stacked Convolutions = L

Let R be the Receptive field of layer, (1)

We know that the Receptive field of a layer

(lay '1') is given by:

 $R_{L} = R_{L-1} + (K-S) \prod_{i=0}^{L-1} r_{i}$ 

nuchene R: Receptive field of Layer (1)

R: Receptive field of Layer (1-1)

K: Kernel Size

S: Stride

9: Dilation factor of Layer (i)

As Dilation factor (2) across by

a défault value (19

As Dilation factor, 'n', ground layer-bylayer (exponentially)  $R_{L} = 1 + (K-1) \frac{L-1}{11} 2^{i}, \quad x = 2^{o}, 2^{i}, 2^{o}, \dots, 2^{L-1}$ 



$$R_{i} = 1 + (k-1)(2^{i}-1) \qquad \frac{L^{-1}}{L^{-1}} = 2^{i}-1$$

espect to 4 (the Dilation factor /2-ate).

(b) 2 D Conv. with Kernel Sige = KXK

Since, Receptive field does not change for either height on width,

For Height,

 $R_{L} = 1 + (K-1)(2^{L}-1)$ 

& For Width

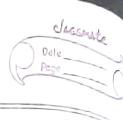
 $R_{L} = 1 + (K-1)(2^{L}-1)$ 

... Receptive field in 2D=)

 $H \times W \Rightarrow R_{\perp} \times R_{\perp} = [1 + (K-1)(2^{L}-1)] \times [1 + (K-1)(2^{L}-1)]$ 

$$= [1 + (K-1)(2^{L}-1)]^{2}$$

the Receptive field groups exponentially with respect to L.



(c) Computational Complexity of a Standard KXK convolution

?. For every pixel in Output, # of Multiplications = K2

Total # of Operations = K2 X (HXW)

Computational complexity of a Dilated

KXK convolution

Let,

Stride (s) = 1 Dilation factor / nate = 2

For every pixel in output, ## of Multiplications = K<sup>2</sup>, as only a few locations are jumped (skipped in convolution.

So, H of Multiply-Add Operations for

So, # of Multiply-Add Operations for both case = K2X (HXW)