

## Banking System

- The following **Directory structure** is to be followed in the application.
  - **entity/model**
    - Create entity classes in this package. All entity class should not have any business logic.
  - **dao**
    - Create Service Provider interface/abstract class to showcase functionalities.
    - Create the implementation class for the above interface/abstract class with db interaction.
  - **exception**
    - Create user defined exceptions in this package and handle exceptions whenever needed.
  - **util**
    - Create a **DBPropertyUtil** class with a static function which takes property file name as parameter and returns connection string.
    - Create a **DBConnUtil** class which holds **static method** which takes connection string as parameter file and returns **connection object**.
  - **main**
    - Create a class MainModule and demonstrate the functionalities in a menu driven application.

### OOPS, Collections and Exception Handling

#### Task 7: Class & Object

1. Create a `Customer` class with the following confidential attributes:
  - Attributes
    - Customer ID
    - First Name
    - Last Name
    - Email Address
    - Phone Number
    - Address
  - Constructor and Methods
    - Implement default constructors and overload the constructor with Customer attributes, generate getter and setter, (print all information of attribute) methods for the attributes.
2. Create an `Account` class with the following confidential attributes:
  - Attributes
    - Account Number
    - Account Type (e.g., Savings, Current)
    - Account Balance
  - Constructor and Methods
    - Implement default constructors and overload the constructor with Account attributes,
    - Generate getter and setter, (print all information of attribute) methods for the attributes.
    - Add methods to the `Account` class to allow deposits and withdrawals.
      - deposit(amount: float): Deposit the specified amount into the account.

- `withdraw(amount: float)`: Withdraw the specified amount from the account. withdraw amount only if there is sufficient fund else display insufficient balance.
- `calculate_interest()`: method for calculating interest amount for the available balance. interest rate is fixed to 4.5%
- Create a Bank class to represent the banking system. Perform the following operation in main method:
  - create object for account class by calling parameter constructor.
  - `deposit(amount: float)`: Deposit the specified amount into the account.
  - `withdraw(amount: float)`: Withdraw the specified amount from the account.
  - `calculate_interest()`: Calculate and add interest to the account balance for savings accounts.

Create **ICustomerServiceProvider** interface/abstract class with following functions:

- **`get_account_balance(account_number: long)`**: Retrieve the balance of an account given its account number. should return the current balance of account.
- **`deposit(account_number: long, amount: float)`**: Deposit the specified amount into the account. Should return the current balance of account.
- **`withdraw(account_number: long, amount: float)`**: Withdraw the specified amount from the account. Should return the current balance of account. A savings account should maintain a minimum balance and checking if the withdrawal violates the minimum balance rule.
- **`transfer(from_account_number: long, to_account_number: int, amount: float)`**: Transfer money from one account to another.
- **`getAccountDetails(account_number: long)`**: Should return the account and customer details.

Create **IBankServiceProvider** interface/abstract class with following functions:

- **`create_account(Customer customer, long accNo, String accType, float balance)`**: Create a new bank account for the given customer with the initial balance.
- **`listAccounts()`**: `Account[]` accounts: List all accounts in the bank.
- **`calculateInterest()`**: the `calculate_interest()` method to calculate interest based on the balance and interest rate.

Create a Bank Class and must have following requirements:

1. Create a Bank class to represent the banking system. It should have the following methods:
  - **create\_account(Customer customer, long accNo, String accType, float balance):** Create a new bank account for the given customer with the initial balance.
  - **get\_account\_balance(account\_number: long):** Retrieve the balance of an account given its account number. should return the current balance of account.
  - **deposit(account\_number: long, amount: float):** Deposit the specified amount into the account. Should return the current balance of account.
  - **withdraw(account\_number: long, amount: float):** Withdraw the specified amount from the account. Should return the current balance of account.
  - **transfer(from\_account\_number: long, to\_account\_number: int, amount: float):** Transfer money from one account to another.
  - **getAccountDetails(account\_number: long):** Should return the account and customer details.

### Task 12: Exception Handling

throw the exception whenever needed and Handle in main method,

1. **InsufficientFundException** throw this exception when user try to withdraw amount or transfer amount to another account and the account runs out of money in the account.
2. **InvalidAccountException** throw this exception when user entered the invalid account number when tries to transfer amount, get account details classes.
3. **OverDraftLimitExcededException** throw this exception when current account customer try to with draw amount from the current account.
4. **NullPointerException** handle in main method.

Throw these exceptions from the methods in HMBank class. Make necessary changes to accommodate these exception in the source code. Handle all these exceptions from the main program.