i) Widget:-

In flutter a widget is a resiseable, self-contained piece of UI that represents a visual element, such as a button, text, image or layout.

ii) Emulator:-

An Emulator is a software or hardware tool that mimics the behaviour of a different device or system, allowing you to run and test apps on a virtual device rather than a physical one.

iii) Stateless:-

A stateless widget is a type of widget that does not change or maintain its own state.

iv) Statefull:-

A statefull widget is a type of widget that can change and maintain its own state.

v) **Gradle:-**

Gradle is a build tool that helps automate the process of building, testing and deploying software projects.

Shared Prefrences:

Shared Preferences is a simple key-value store that allows you to save and retrieve data in Android app.

Here are some key features of Shared Prefrences:

i. Store data in a key-value format.

ii. Data is stored locally on the device.

iii. Data is persisted even after the app is closed or the device is restarted.

iv. Can store primitive data types such as strings, integers, booleans e.t.c.