

VIANEY GARCIA

USER EXPERIENCE DESIGNER

A resourceful Interaction Design student from Santa Monica College with a background in the visual arts. Passionate about human-centered design to explore, cultivate relationships, and create meaningful experiences.

vianeygarcia.com

vianeygarcia.design@gmail.com

Los Angeles, California

661-675-6053

linkedin.com/in/vianey-garcia

EXPERIENCE

Product Design Grand Games | Santa Monica, CA

Santa Monica College | Student Project | Sept - Nov 2021

- Created interactive signs and decals that allow Grand Park L.A. visitors to interact with their environment.
- Collected qualitative data via observations, interviews, surveys, and user testing to inform the design.

UX Designer and Researcher Wayve | Santa Monica, CA

Santa Monica College | Student Project | Sept - Dec 2020

- Developed interactive kiosk to enable seniors to access Santa Monica Big Blue Bus transit information during COVID-19.
- Researched and designed kiosk prototypes with Figma, Adobe Illustrator, and Adobe Photoshop.
- Integrated time and file management systems to organize group work and manage project deadlines.

Mobile Design SPOT | Santa Monica, CA

Santa Monica College | Student Project | Feb - May 2019

- Designed a photography location scouting app.
- Researched and defined the user's experience through persona's, journey maps, wire flows, and storyboards.
- Prototyped and designed mobile interface using Adobe Illustrator and Invision for usability testing.

Web Design Taunt Global | Santa Monica, CA

Santa Monica College | Student Project | April 2020

- Built a responsive website for an imagined prank company with Bootstrap and JQuery
- Designed the branding, assets, and animations.

Freelance Home Health Care Aid Santa Monica, CA

Health Care Aid | 2013 - 2018

- Administered care and assisted patients with their quality of life.
- Organized paperwork, finances, and scheduling.

EDUCATION

B.S. Interaction Design

Santa Monica College

Santa Monica, CA | June 2022

B.S. Studio Art

Cal Poly Humboldt

Arcata, CA | June 2012

DESIGN SKILLS

Design Thinking, Rapid Prototyping, Storyboarding, Product Design, User Interface Design, 3D Modeling, HTML, CSS, Javascript

RESEARCH SKILLS

Field Research, Interviews, Netnography, Journey Mapping, Personas, Usability Testing

SOFTWARE

Illustrator, Photoshop, After Effects, XD, Figma, InVision

CLUBS

SMC Design Club

2020

AIGA Los Angeles

July 2020 - Present