

## Assignment: HPC 4

Title: Parallel searching algorithms.

Problem Statement:-

Design and implement parallel algorithm utilizing all available resources for.

- Binary search for sorted array.
- Best first search or ~~DFS~~ DFS or BFS.

Objectives:-

- To study and learn about parallel implementation of searching algorithm.
- To learn about MPI API in C/C++

Outcomes:-

- we will be able to -
- learn about parallel computing searching techniques.
- learn about MPI

~~Obj~~ Software and Hardware requirements:

- OS : Fedora / windows (64 bit)
- GCC / C++ compiler
- Visual studio / Text editor
- MPICC compiler using open MPI
- RAM - 4GB
- HDD - 500GB

## Theory:-

### A) Binary Search:-

- Binary search, also known logarithmic search is an algorithm that finds the position of the target value within a sorted array.
- It compares the target value with middle element of an array. If they are not equal the half in which target element cannot ~~lie~~ lie is eliminated and the search algorithm continues on the remaining half.
- If the search ends with remaining half during being empty the target is not in array.
- Binary search runs in logarithmic time in the worst case making  $O(\log n)$  comparisons  
 $n = \text{size of array.}$

### B) ~~Search~~ Breadth first search

- BFS is the most common graph traversal algorithm.
- It starts traversing from the source and traverse the graph ~~by~~ lengthwise thus exploring the neighbour nodes ~~first~~ first.
- A queue is maintained of neighbour nodes in each layer.



## Open MPI

- It is message passing interface library which provides extremely high and competitive performance.
- The OPEN MPI code has 3 major modules:
  - 1 OMPI : MPI code.
  - 2 ORTE - Open Runtime Environment.
  3. OPAL Open portable Access layer.
- mpi cc compiler is used to compile the C/C++ code. embedded with OPEN MPI.

## Algorithm:-

- A) Parallel Binary search.  
parallel Binary search (sorted-array)

1. Divide the array into  $M$  blocks of size  $n/M$ .
2. Apply one ~~se~~ step of comparison by the middle element of each block.
3. If equality obtained return address and terminated.
4. Otherwise, identify the adjacent blocks and form a new block starting from the element following the one that signalled ( $>$ ) and ending at the element preceding the one that signalled ( $<$ ).
5. If they are same element, return index.
6. Otherwise, parallel-binary-search (new-block)

## B) Breath first Search

BFS (graph root, source S)

1. enqueue (S)
2. Make S as visited.
3. while (Q is not empty)
  - // remove the vertex from Q whose neighbor will be visited now
  - 3.1 V = dequeue (Q)
  - // processing all neighbour of V
  - // w = neighbour of V & neighbours.
  - 3.2 if (w is not visited)
    - 3.2.1 enqueue (w)
  - 3.3 endif
4. end while

### Test case

Searching	Input size	Seq. time	parallel time	Efficiency
Binary search (key=54)	n=1024	1.153	1.542377	0.7477
Dfs.	n=1024	0.011	0.007	1.57

Conclusion:- Thus we have successfully implemented and understood concept of parallel searching algorithms using Open MPI