

Controlled Component

In HTML, form elements such as `<input>`, `<textarea>`, and `<select>` typically maintain their own state and update it based on user input. In React, mutable state is typically kept in the state property of components, and only updated with setState().

We can combine the two by making the React state be the "single source of truth". Then the React component that renders a form also controls what happens in that form on subsequent user input.

Read more

Controlled Component

```
const Field = ({ name, children }) => {
  const form = React.useContext(FormContext)
  const { value, onChange } = form.control(name)
  return React.cloneElement(children, { value, onChange })
}
```

NATIVE CONTROLLED COMPONENT

```
const Search = ({ onSearch }) => {
  const [keyword, setKeyword] = React.useState('')
  const handleSubmit = (e) => {
    e.preventDefault()
    onSearch({ keyword })
  }
  return (
    <form onSubmit={handleSubmit}>
        <input
        value={keyword}
        onChange={e => setKeyword(e.target.value)} />
        </form>
  )
}
```

RC-FIELD-FORM

```
export const ServiceForm = () => {
 return (
   <Form>
     {(form) => {
       const isHealthCheckEnabled = form.getFieldValue(['healthCheck', 'isEnabled'])
       return <>
         <Field name={['healthCheck', 'isEnabled']} label="心跳上报">
           <Switch />
         </Field>
         {isHealthCheckEnabled && (
           <Field name={['healthCheck', 'ttl']} label="TTL (秒)">
             <Input placeholder="请输入心跳上报 TTL 秒数" />
           </Field>
         )}
       </>
     }}
   </Form>
```

Render-Props will slow down rendering as the number of child nodes increases.

```
export const ServiceForm = () => {
 const [form] = useForm()
 const isHealthCheckEnabled = form.getFieldValue(['healthCheck', 'isEnabled'])
 return (
   <Form form={form}>
     <Field name={['healthCheck', 'isEnabled']} label="心跳上报">
       <Switch />
     {isHealthCheckEnabled && (
       <Field name={['healthCheck', 'ttl']} label="TTL (秒)">
         <Input placeholder="请输入心跳上报 TTL 秒数" />
```

Using the hoisted context to access the form instance won't help either.

```
export const ServiceForm = ({ services }: { services: IService[] }) => {
 const rules = React.useMemo(() => [
   () => ({
     validator: async (_, name) => {
       if (!services) {
         return;
       assert(services?.every(service => service?.name !== name), `已存在名称为 ${name} 的 Service`);
  ], [services]);
 return (
     <Field name="name" label="服务名称" rules={rules}>
       <Input type="text" placeholder="请输入服务名称" />
```

How to trigger validation that depends on the state outside the form when the dependency changes?

```
export const ServiceForm = () => {
  const [form] = useForm()
 return <Form form={form}>
   <BasicForm form={form} />
   <HealthCheckForm form={form} />
 </Form>
export const HealthCheckForm = ({ form }: { form: FormInstance }) => {
 const isEnabled = form.getFieldValue(['healthCheck', 'isEnabled'])
 return <Body>
   <Field name={['healthCheck', 'isEnabled']} label="心跳上报">
     <Switch />
   <Field name={['healthCheck', 'ttl']} label="TTL (秒)">
     <Input placeholder="请输入心跳上报 TTL 秒数" />
```

Can we omit redundant prefix paths in nested components?

What is Forte?

Forte is a Schema-driven React form engine, designed for decoupling and componentization.

- Schema Driven
- Performance First
- Validation
- **†** Efficient List
- Scope Componentization
- React Hooks Integration
- Type Infering

Basic Usage

```
import { Form, Field, Schema as S } from '@fortejs/forte'
const FormSchema = S.Form({
  username: S.Field<string>(),
  password: S.Field<string>(),
export const App = () => {
  const handleSubmit = React.useCallback(values => console.log(values), [])
 return (
    <>
      <h3>Login</h3>
      <Form schema={FormSchema} onSubmit={handleSubmit}>
        <Field path="username">{control => <input placeholder="Username" {...control} />}</field>
        <Field path="password">{control => <input placeholder="Password" type="password" {...control} />}</field>
        <input type="submit" />
      </Form>
    </>
```

Componentization

```
import { FormScope, Field, S } from '@fortejs/forte'
import { PolarisFormSchema, PolarisForm } from './polaris'
const ServiceFormSchema = S.Form({
 name: S.Field<string>(),
  polaris: PolarisFormSchema,
})
export const ServiceForm = () => {
  const handleSubmit = React.useCallback(values =>
    console.log(values)
  , [])
 return (
    <Form schema={ServiceFormSchema} onSubmit={handleSubmit</pre>
      <Field path="name">{control =>
        <input placeholder="service name" {...control} />
      }</Field>
      <FormScope path="polaris">
        <PolarisForm />
      </FormScope>
    </Form>
```

```
import { Field, S } from '@fortejs/forte'
export const PolarisFormSchema = S.Scope({
  name: S.Field<string>(),
  token: S.Field<string>(),
})
export const PolarisForm = () => {
  return (
    <>
      <Field path="name">{control =>
        <input placeholder="polaris name" {...control} />
      }</Field>
      <Field path="token">{control =>
        <input placeholder="polaris token" {...control} />
     }</Field>
    </>
```

Validation with builtin predicates

```
export const ServiceFormSchema = S.Scope({
  name: S.Field<string>({
    defaultValue: '',
    rules: [
        ['string/required', []],
        ['string/max', [1000]],
        ['string/pattern', [/^[a-z]([-a-z0-9]*[a-z0-9])?$/]],
    ],
  }),
})
```

Validation with dependencies

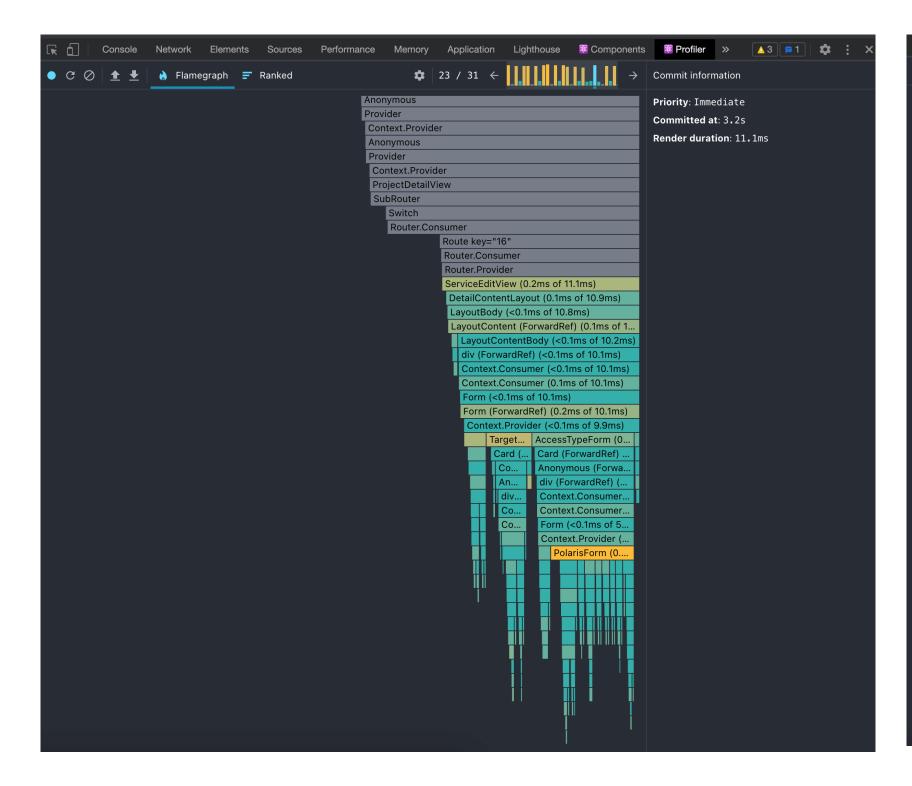
```
export const ServiceFormSchema = S.Scope({
  name: S.Field<string, [IService[], INamespace]>({
    defaultValue: '',
    rules: [
     { predicate: ['string/required', []], lazy: true },
     { predicate: ['string/max', [1000], lazy: true },
     { predicate: ['string/pattern', [/^[a-z]([-a-z0-9]*[a-z0-9])?$/]], lazy: true },
     async (value, [services, namespace]) => {
        assert(
          !services?.some(
           service =>
             service?.name === value &&
             service?.namespace?.name === namespace?.name &&
             service?.namespace?.cluster?.id === namespace?.cluster?.id
          `同集群同命名空间下已存在名称为 ${value} 的 Service`
 }),
```

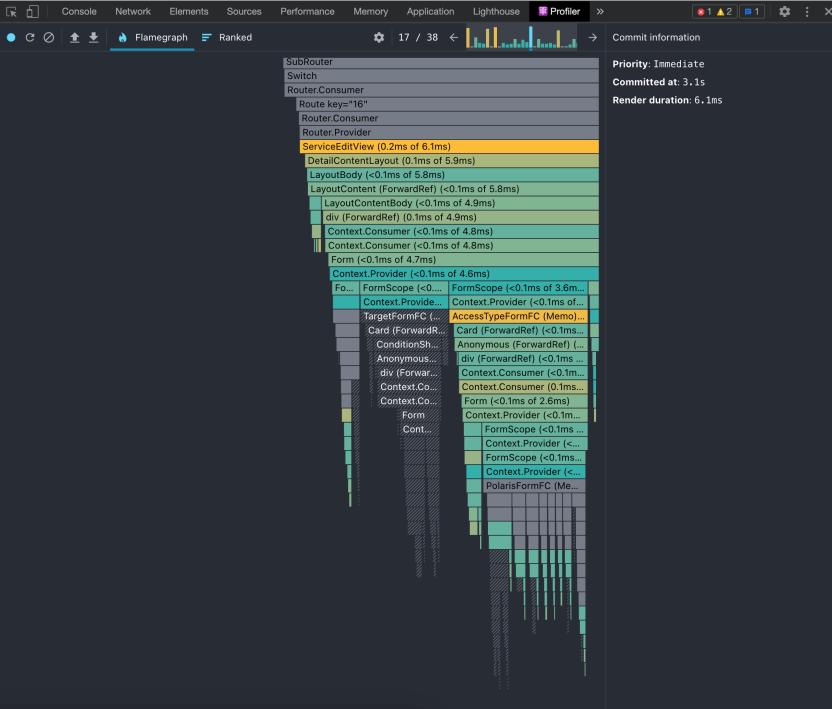
Validation with dependencies

Validation with dependencies

```
import { Form, Field, useForteValue } from '@fortejs/forte'
export const ServiceFormSchema = S.Scope({
  name: S.Field<string, [IService[], INamespace]>({ /** ... */ }),
 namespace: S.Field<INamespace>({ /** ... */ }),
const ServiceForm = () => {
  const { services } = React.useContext(ServicesContext)
  const namespace = useForteValue('namespace')
 return (
    <FormScope>
      <Field path="name" dependencies={[services, namespace]}>
        <Input type="text" placeholder="请输入服务名称" />
      </Field>
      <Field path="namespace">
        <NamespaceSelect />
      </Field>
    </FormScope>
```

Using Hooks with Subscription

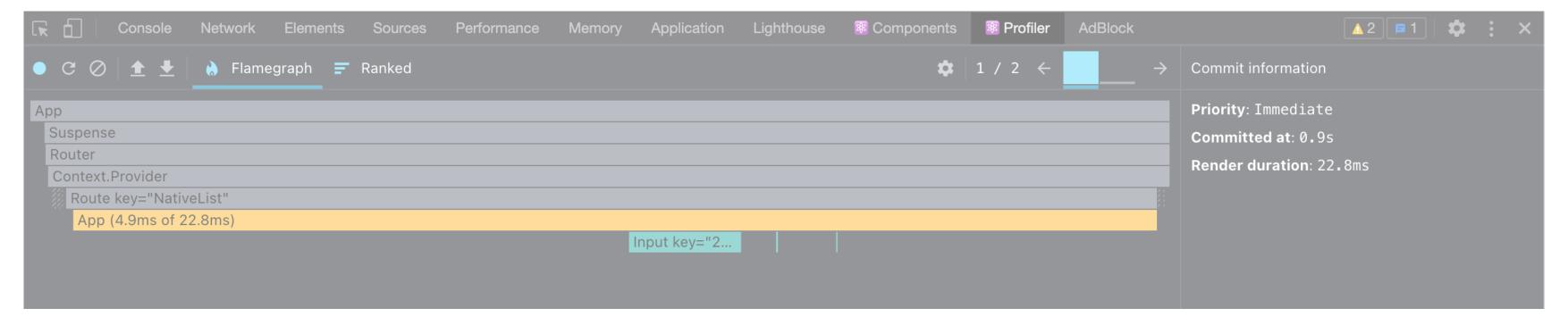


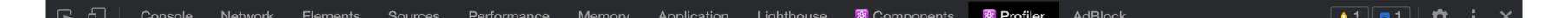


Big lists are dangerous

Since `setName` functions always change with any names change, using key prop does not reduce redundant re-rendering.

List Hijacking





List Usage

```
import { Form, Field, FormList, S } from '@fortejs/forte'
const FormSchema = S.Form({
  tags: S.List({ name: S.Field<string>({ defaultValue: '' }) }),
})
const TagForm = React.memo(() => <Field path="name">{control => <input placeholder="name" {...control} />}</Field>)
export const App = () => {
  const handleSubmit = React.useCallback(values => console.log('submit', values), [])
  return (
    <Form schema={FormSchema} onSubmit={handleSubmit}>
      <FormList path="tags">
                                                                No keys requierd
        {({ map, push }) => (
          <>
            {map(() => <TagForm />)}
            <button type="button" onClick={() => push({ name: '' })}>+ Add</button>
          </>
        )}
      </FormList>
      <button type="submit">Submit</button>
    </Form>
```

- In a UI, it's not necessary for every update to be applied immediately; in fact, doing so can be wasteful, causing frames to drop and degrading the user experience.
- Different types of updates have different priorities an animation update needs to complete more quickly than, say, an update from a data store.
- A push-based approach requires the app (you, the programmer) to decide how to schedule work. A pull-based approach allows the framework (React) to be smart and make those decisions for you.

React Fiber Architecture - Scheduling

Mostly backwards compatibility reasons. The Node.js team can't break the whole ecosystem. It also allows silly code like this:

```
let unicorn = false;

emitter.on('\omega', () => {
    unicorn = true;
});

emitter.emit('\omega');

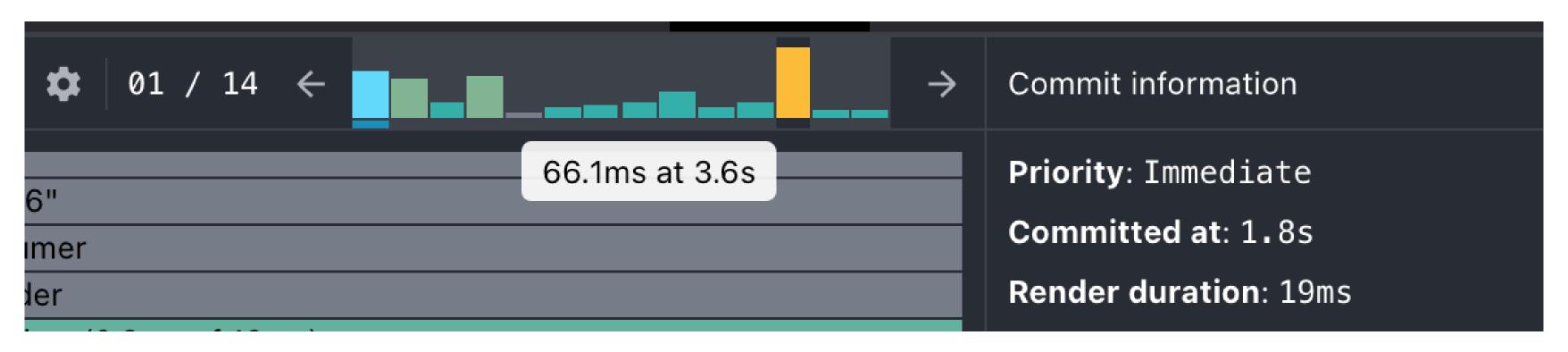
console.log(unicorn);
//=> true
```

But I would argue doing that shows a deeper lack of Node.js and async comprehension and is not something we should optimize for. The benefit of async emitting is much greater.

sindresorhus/emittery - Isn't EventEmitter synchronous for a reason?

EventEmitter, Sync or Async

sindresorhus/emittery



Type Infering

TypeScript 4.1 - Template Literal Types

Which one should I choose?

Redux(-like)

PROS

Good Performance

RC-Field-Form(-like)

PROS

Designed for Form

Forte

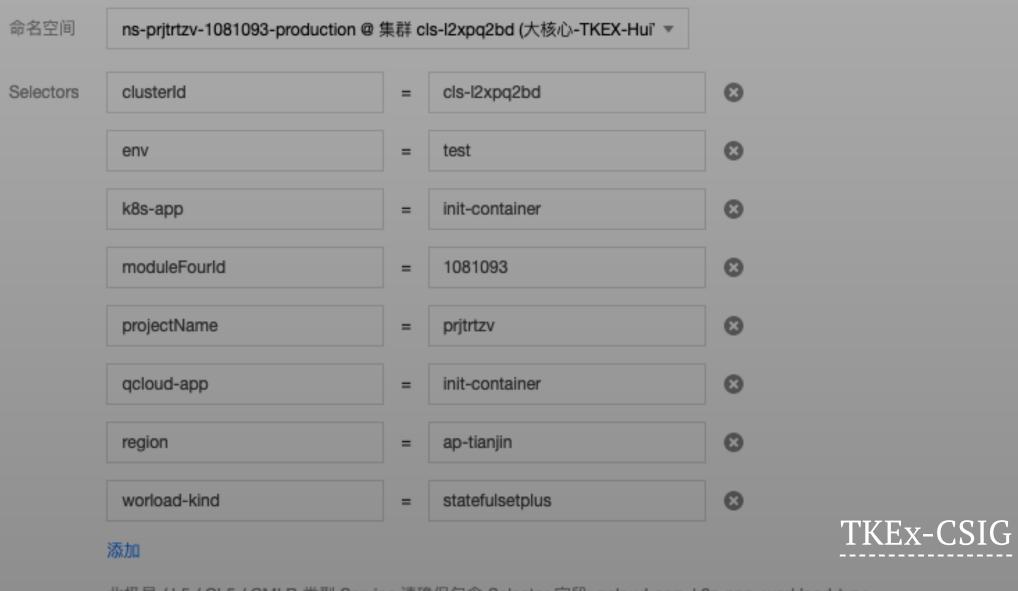
PROS

- Good Performance
- Designed for Form
- Scope Componentization
- TypeScript Support

CONS

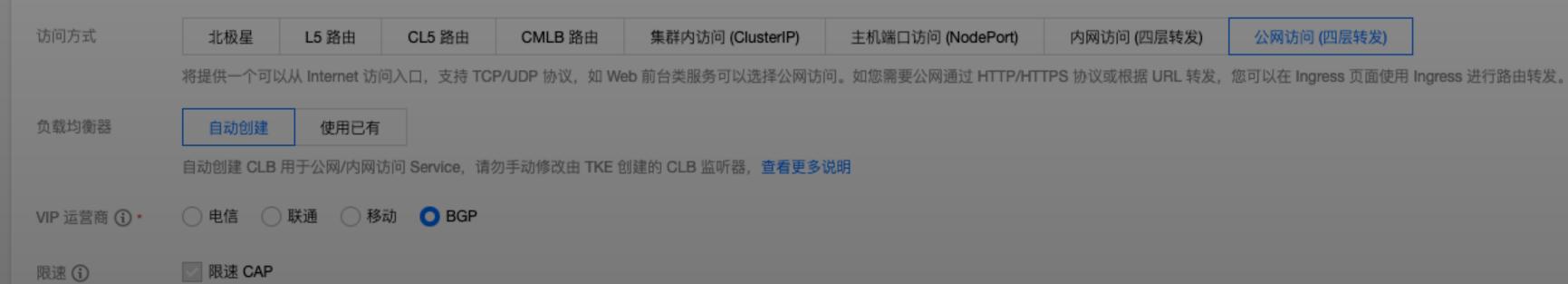
Schema Required

Example



北极星 / L5 / CL5 / CMLB 类型 Service 请确保包含 Selector 字段: qcloud-app, k8s-app, workload-type

访问设置 (Service)



Roadmap

- New EventEmitter Provider
- Better Documents
- Better Type Infering

Learn More

- Repo
- Document (WIP)