

Tree Traversals

♦ `treeDFS(TreeNode* root)` → *Pre-order DFS (Recursive)*

- Visit root → left → right.
- Base case: if root == NULL, return.
- Print the current node's value.
- Recursively call `treeDFS()` on left and right children

Example output for tree:

```
1
/\
2 3
/\
4 5
```

`treeBFS(TreeNode* root)` → *Level-order BFS (Iterative using Queue)*

- Uses a queue to process nodes level by level.
- Push root into the queue.
- While queue is not empty:
 - Pop the front node and print it.
 - Push its left and right children (if exist).

Graph Traversals

♦ `graphDFS(int start)` → *DFS using Stack (Iterative)*

- Initialize a `visited[]` array and a stack.
- Push the start node into the stack.
- While the stack is not empty:
 - Pop the top node.
 - If not visited, mark as visited and print it.
 - Push its neighbors **in reverse order** to match recursive DFS order.

Graph Used:

```
0
| \
1 2
| \
3 4
```

graphBFS(int start) → BFS using Queue (Iterative)

- Initialize visited[] and a queue.
- Push the start node and mark it visited.
- While the queue is not empty:
 - Pop the front node and print it.
 - For all unvisited neighbors, mark and enqueue them.

Key Concepts Used

- Tree vs Graph structures.
- **Stack** for DFS (LIFO), **Queue** for BFS (FIFO).
- Recursive and Iterative traversal.
- Use of adjacency list (vector<vector<int>>) for graph representation.

```
===== Tree Traversals =====
DFS (Pre-order): 1 2 4 5 3
BFS (Level-order): 1 2 3 4 5

===== Graph Traversals =====
DFS (starting from 0): 0 1 3 2 4
BFS (starting from 0): 0 1 2 3 4
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```