Towards Acceptors and Transducers for Semantics

kevin knight

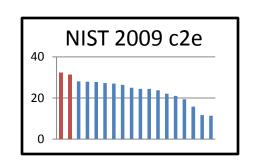
columbia university, february 2012

Machine Translation

Phrase-based MT

```
source ____ target string
```

Syntax-based MT



Meaning-based MT

Meaning-based MT

- What content goes into the meaning representation?
 - linguistics, annotation
- How are meaning representations
 probabilistically generated, transformed, scored?

these

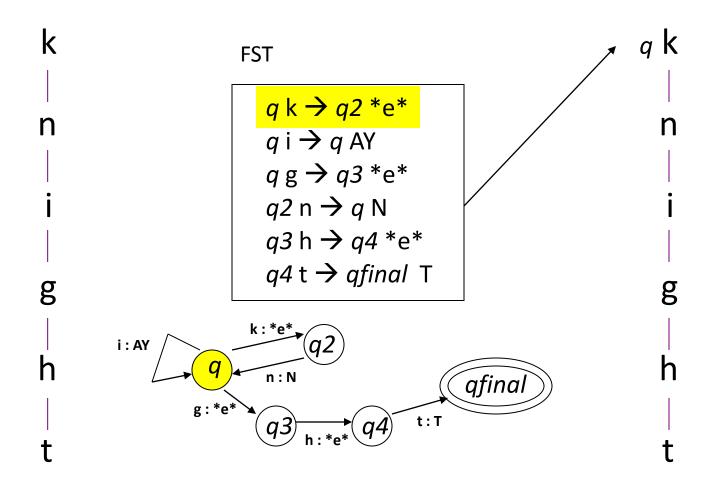
slides

- automata theory, efficient algorithms
- How can a full MT system be built and tested?
 - understanding, generation, rule extraction, language modeling, features, training, engineering

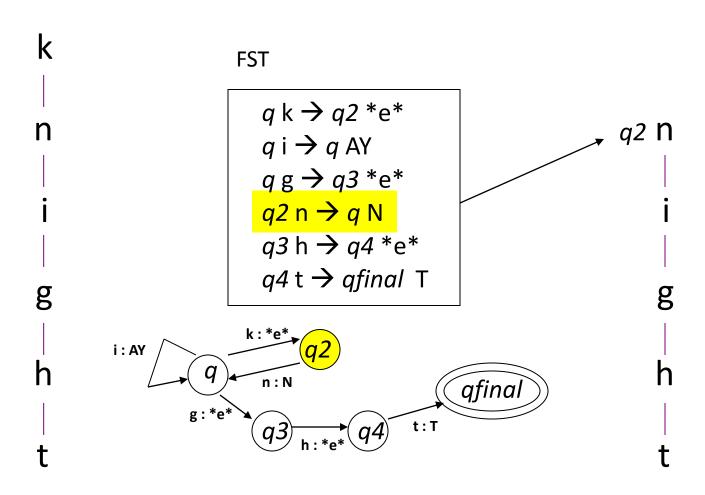
Automata Frameworks

- How to represent and manipulate linguistic representations?
- Linguistics, NLP, and Automata Theory used to be together (1960s, 70s)
 - Context-free grammars were invented to model human language
 - Tree transducers were invented to model transformational grammar
- They drifted apart
- Renewed connections around MT (this century)
- Role: greatly simplify systems!

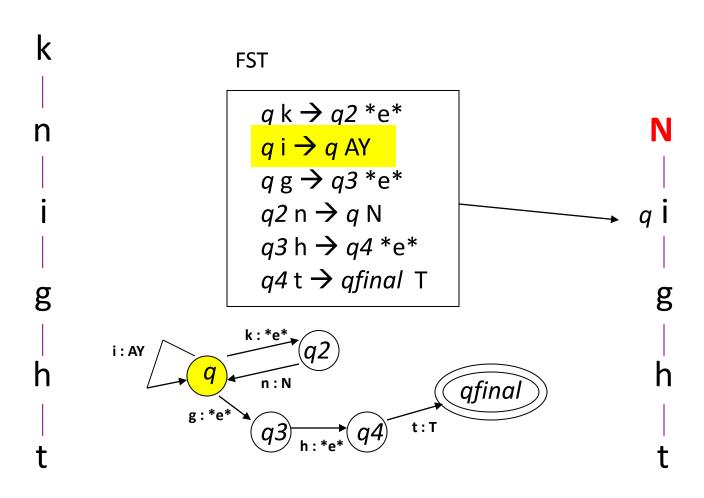
Original input:



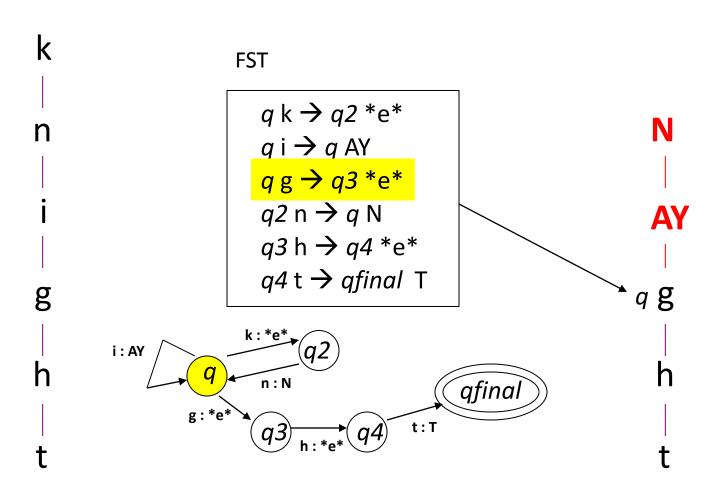
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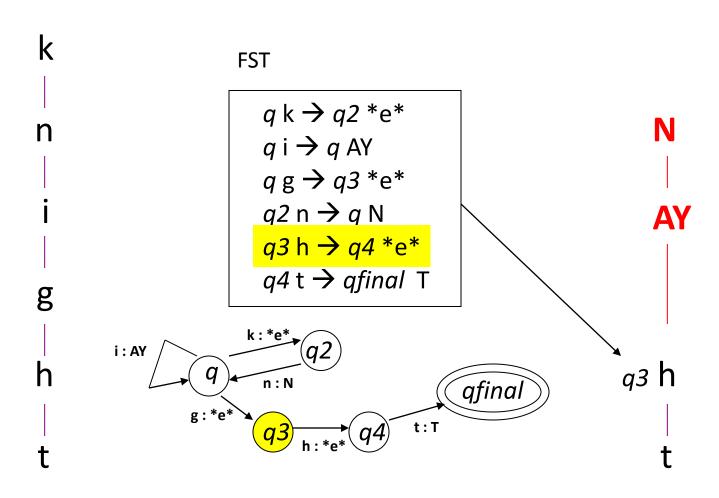
Original input:



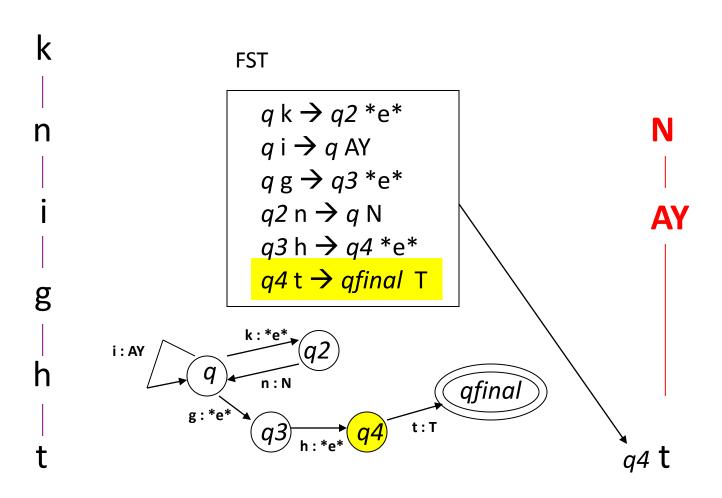
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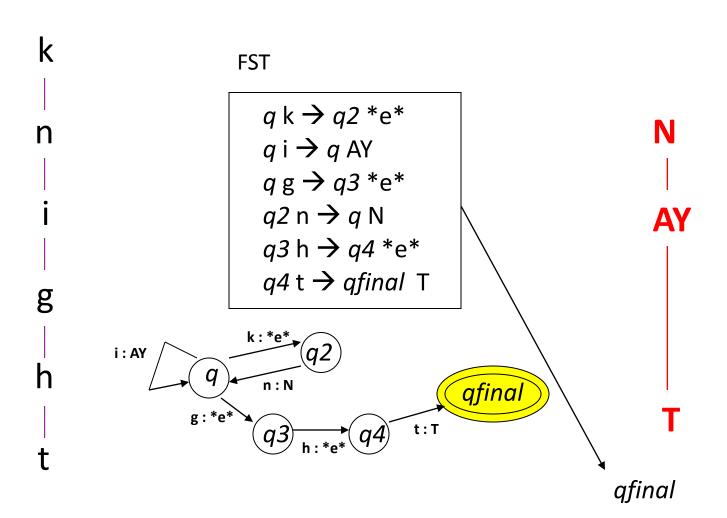
Original input:



Original input:



Original input:

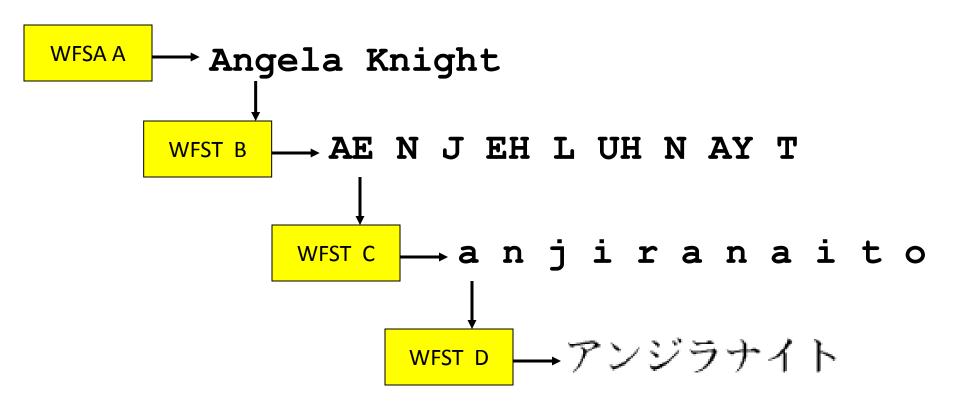


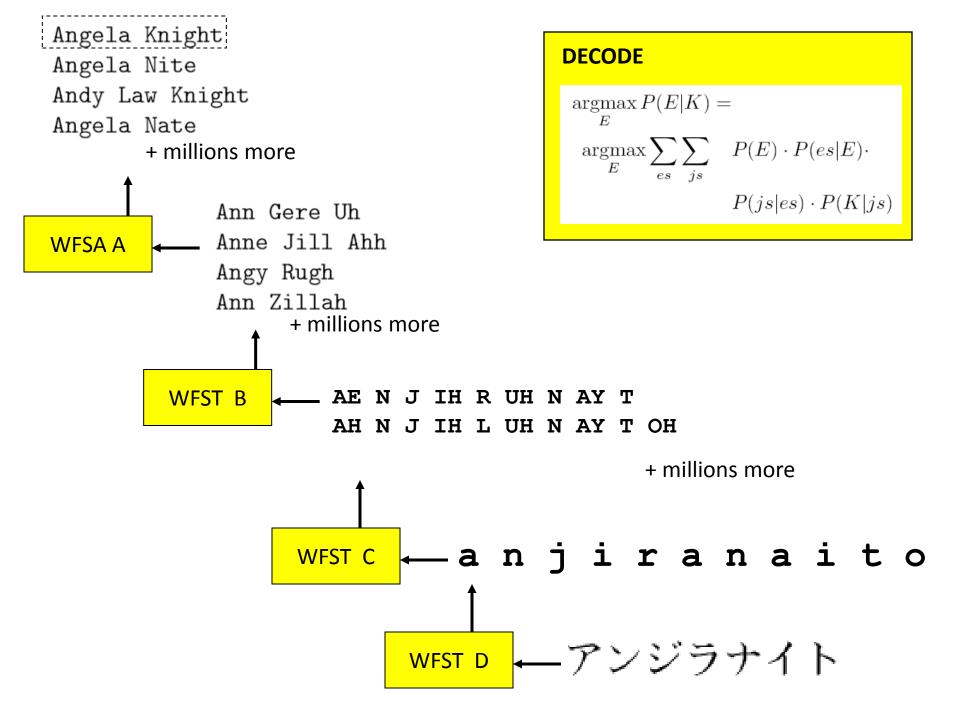
Transliteration

7 input symbols

13 output symbols

Transliteration





Finite-State String Transducers

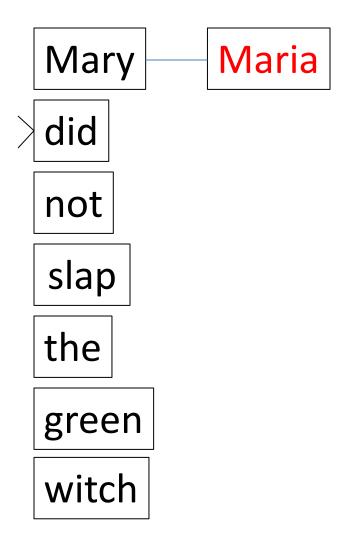
- non-deterministic
- invertible
- composable

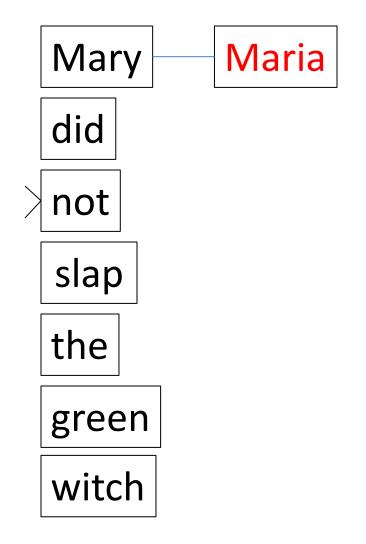
etc

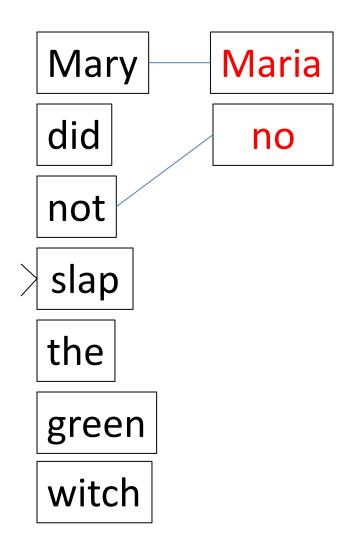
General-Purpose Algorithms for String Automata

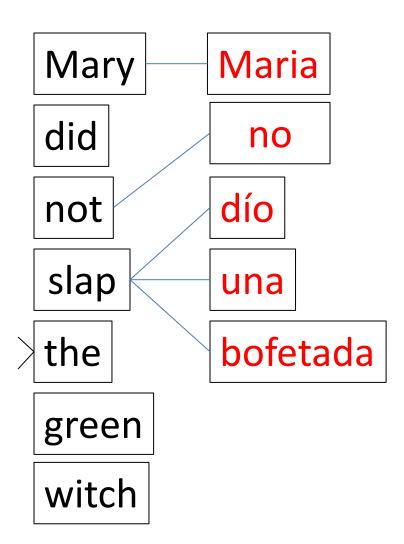
N-best	paths through an WFSA
	(Viterbi, 1967; Eppstein, 1998)
EM training	Forward-backward EM
	(Baum & Welch, 1971; Eisner 2001)
Determinization	of weighted string acceptors
	(Mohri, 1997)
Intersection	WFSA intersection
Application	string → WFST → WFSA
Transducer composition	WFST composition
	(Pereira & Riley, 1996)
General-purpose toolkit	FSM (AT&T), Carmel (USC/ISI),
	OpenFST (Google),

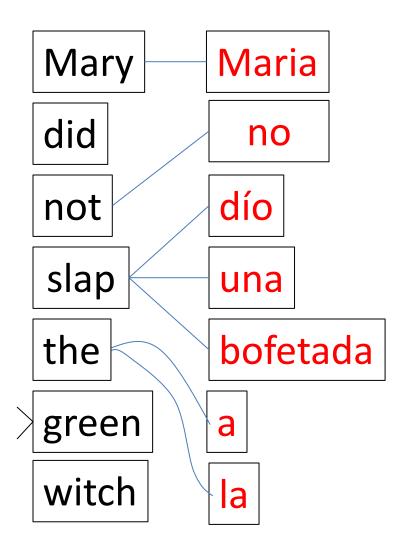
Mary did not slap the green witch

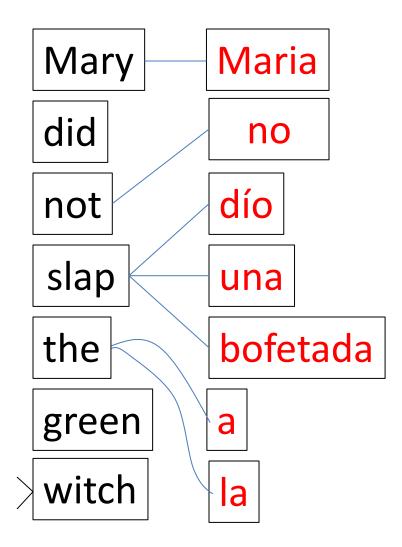


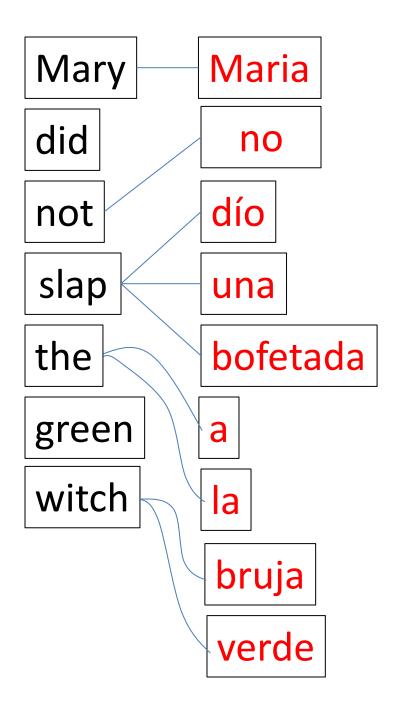












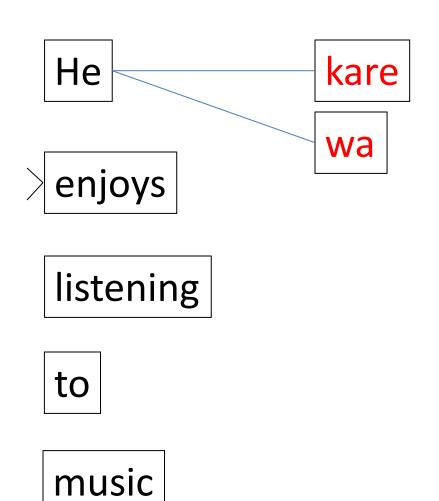
He

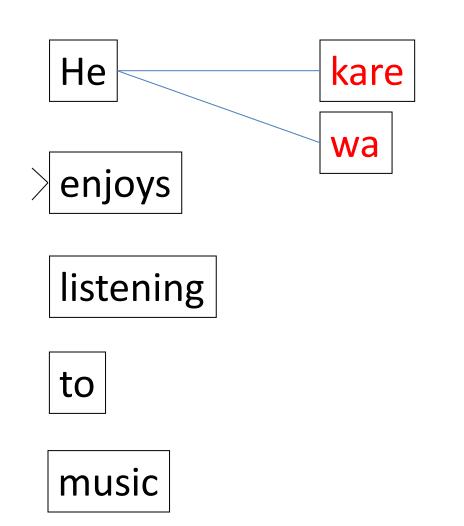
enjoys

listening

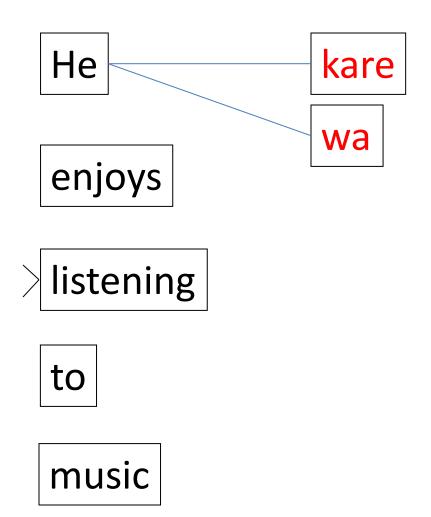
to

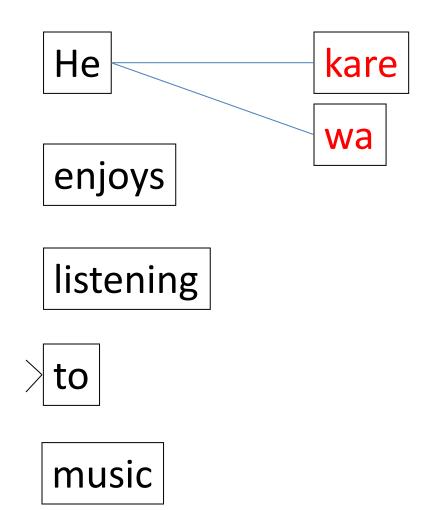
music

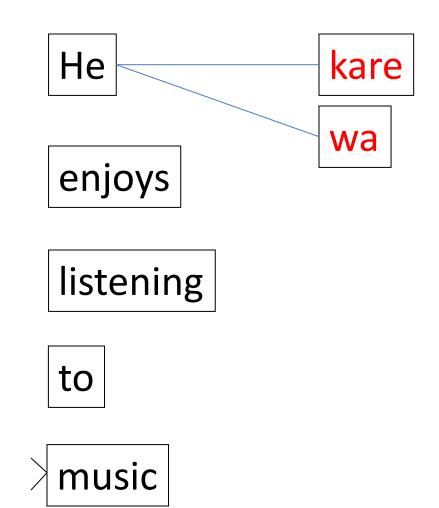


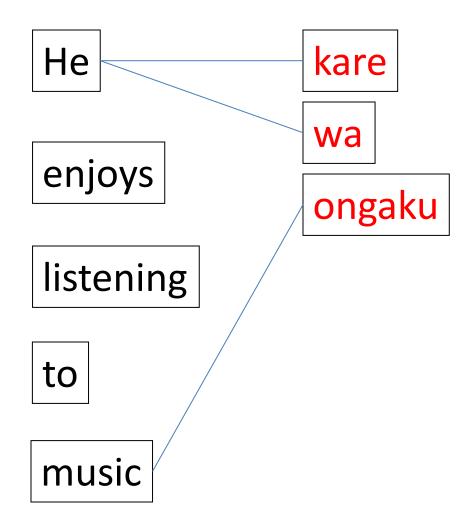


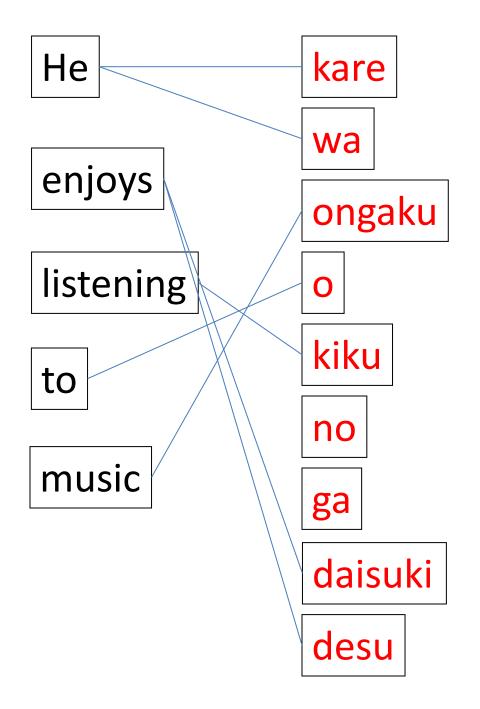
daisuki desu





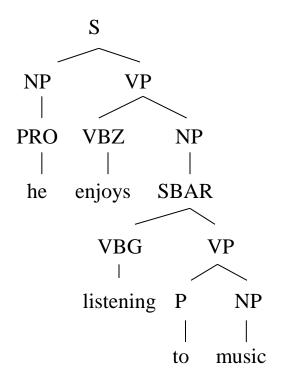


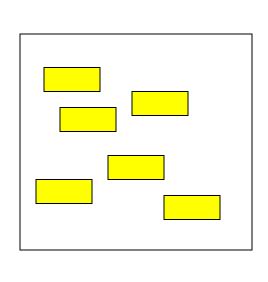


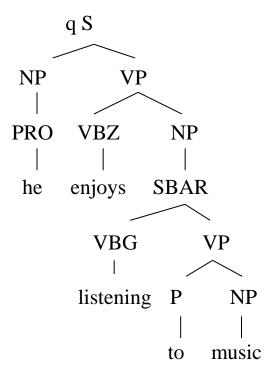


(W. Rounds 1970; J. Thatcher 1970)

Original input:

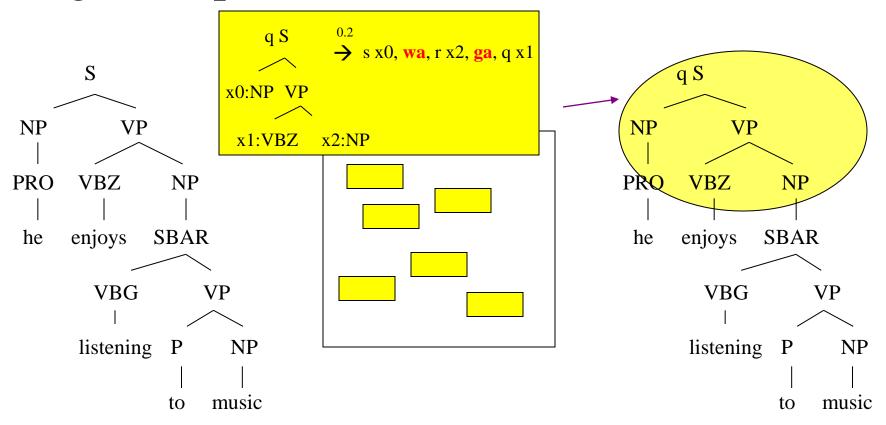






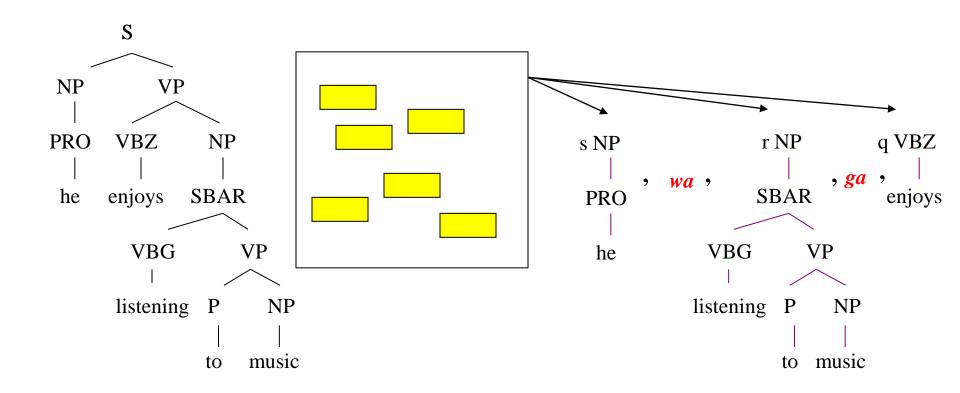
(W. Rounds 1970; J. Thatcher 1970)

Original input:



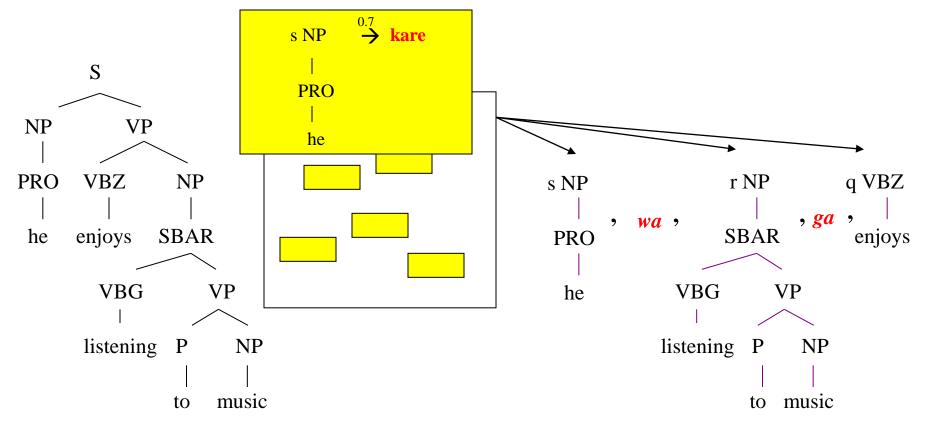
(W. Rounds 1970; J. Thatcher 1970)

Original input:



(W. Rounds 1970; J. Thatcher 1970)

Original input:

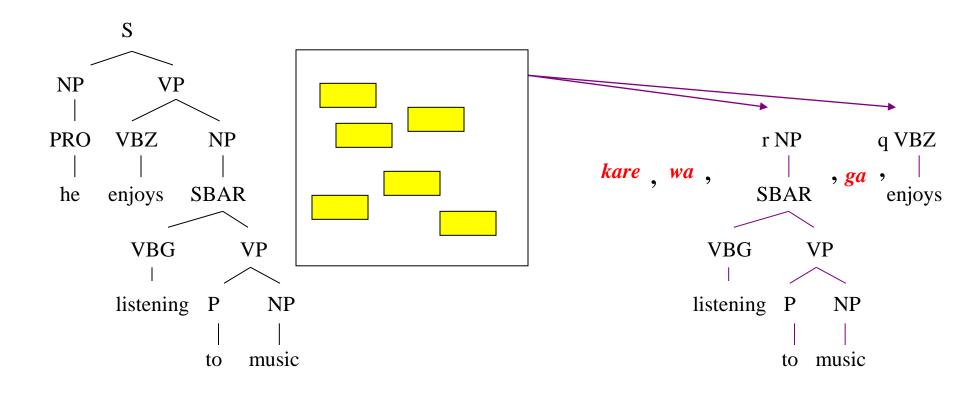


Top-Down Tree Transducer

(W. Rounds 1970; J. Thatcher 1970)

Original input:

Transformation:

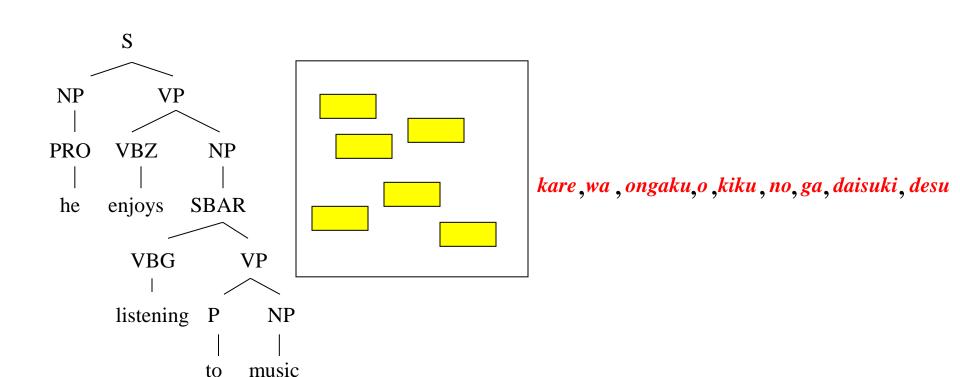


Top-Down Tree Transducer

(W. Rounds 1970; J. Thatcher 1970)

Original input:

Final output:



Top-Down Tree Transducer

Introduced by Rounds (1970) & Thatcher (1970)

```
"Recent developments in the theory of automata have pointed to an extension of the domain of definition of automata from strings to trees ... parts of mathematical linguistics can be formalized easily in a tree-automaton setting ..."

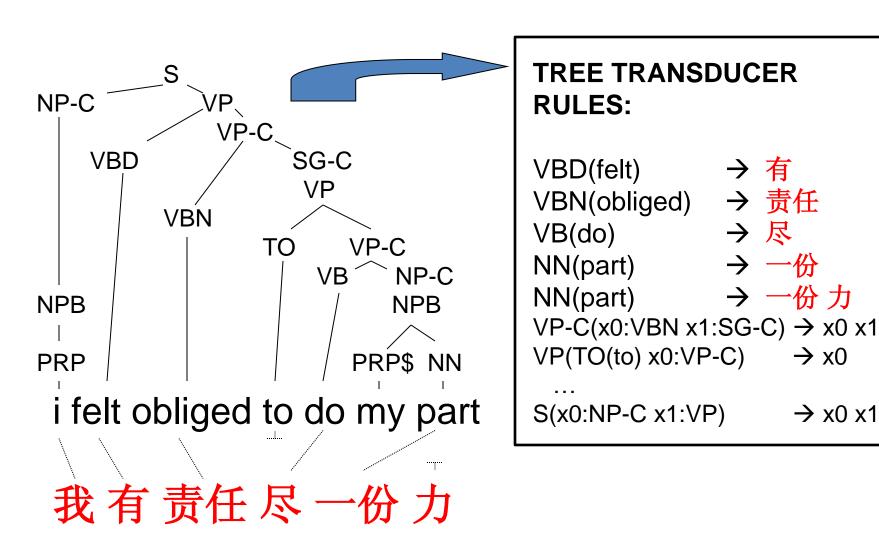
(Rounds 1970, "Mappings on Grammars and Trees", Math. Systems Theory 4(3))
```

- Large theory literature
 - e.g., Gécseg & Steinby (1984), Comon et al (1997)
- Re-connecting with NLP practice
 - e.g., Knight & Graehl (2005), Galley et al (2004, 2006),
 May & Knight (2006, 2010), Maletti et al (2009)

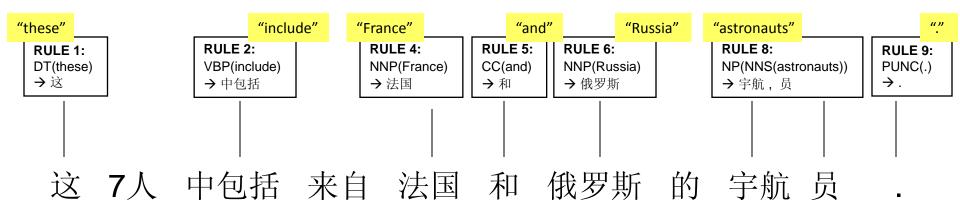
Tree Transducers Can be Extracted from Bilingual Data (Galley et al, 04)

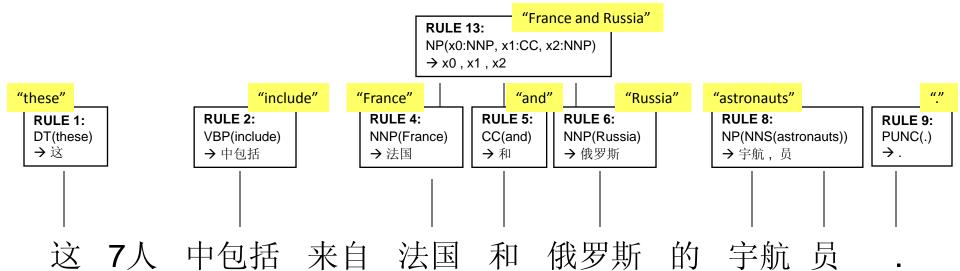
 \rightarrow x0

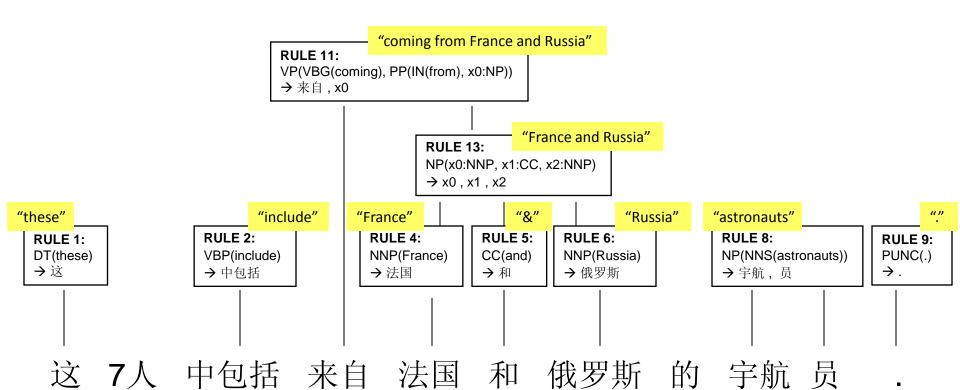
 \rightarrow x0 x1

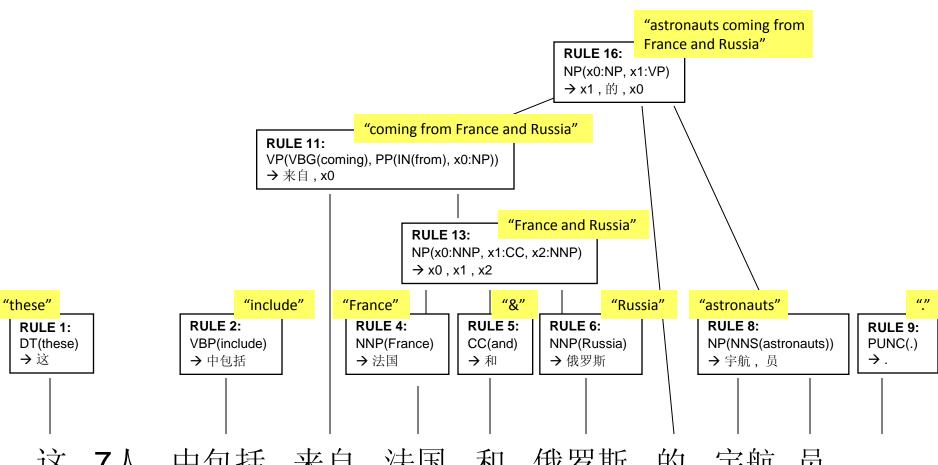


这 7人 中包括 来自 法国 和 俄罗斯 的 宇航 员

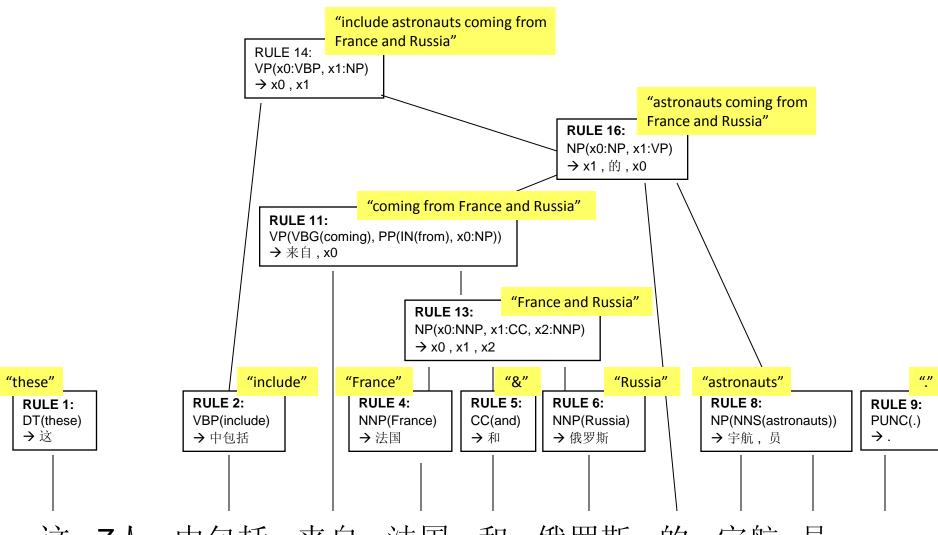




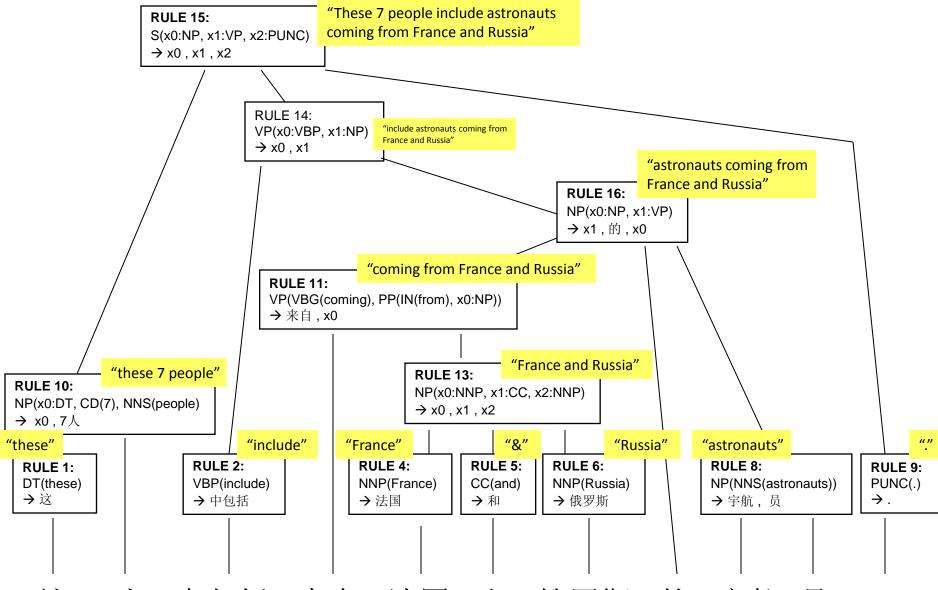




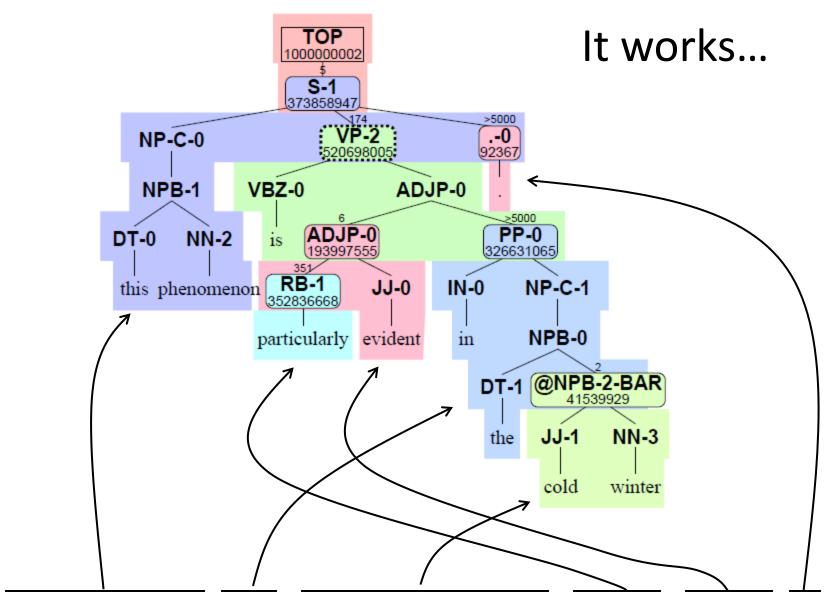
这 7人 中包括 来自 法国 和 俄罗斯 的 宇航 员



这 7人 中包括 来自 法国 和 俄罗斯 的 宇航 员



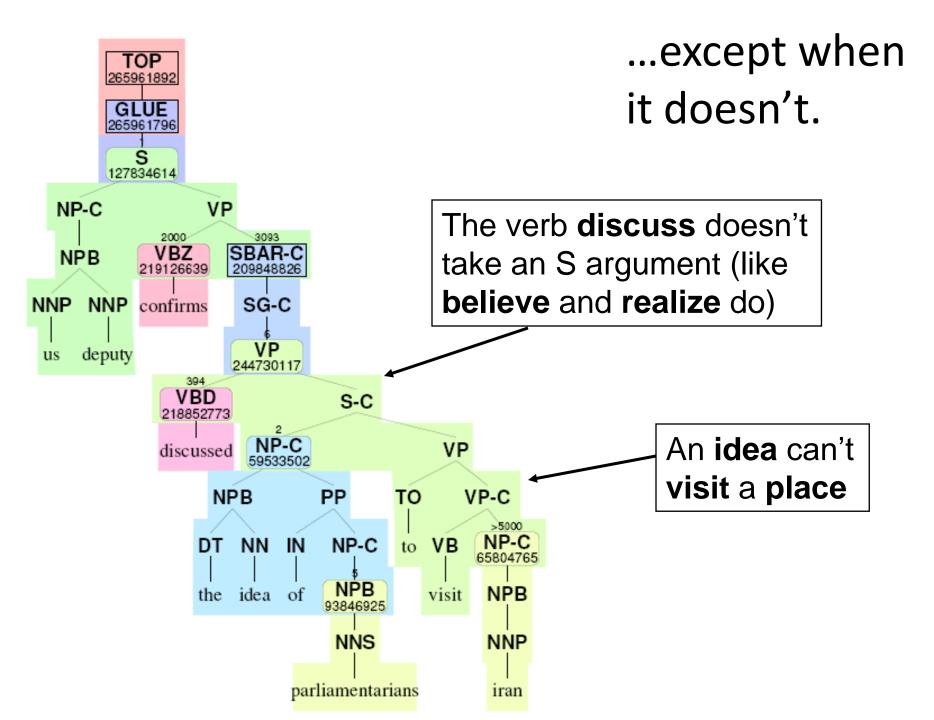
这 7人 中包括 来自 法国 和 俄罗斯 的 宇航 员



这种 现象 在 寒冷 的 冬季 尤其 明显.

...except when it doesn't. TOP 1000000002 242 **S-1** 364918886 >5000 .-0 NP-C-0 VP-2 ADVP-0 .-0 92367 1156 1784 VP-2 RB-0 NPB-1 @VP-2-BAR 516873891 352734936 311918491 180346570 **,-0** 50313 VP-2 CC-0 VBP-0 NP-C-1 NNS-0 here 516076597 NPB-0 VBP-0 VP-C-0 dogs have and 302536373 NP-C-1 VBG-0 NNS-0 NN-1 476164278 254805064 207080458 205597294 NPB-0 wearing traction masters DT-1 NN-2 the mouth

在这里,狗都配戴嘴套,并有主人牵引.



General-Purpose Algorithms for Tree Automata

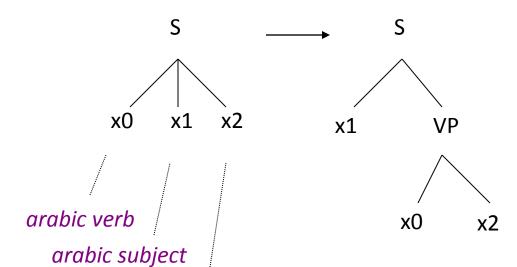
	String Automata Algorithms	Tree Automata Algorithms
N-best	paths through an WFSA (Viterbi, 1967; Eppstein, 1998)	trees in a weighted forest (Jiménez & Marzal, 2000; Huang & Chiang, 2005)
EM training	Forward-backward EM (Baum/Welch, 1971; Eisner 2003)	Tree transducer EM training (Graehl & Knight, 2004)
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Applying transducers	string → WFST → WFSA	tree → TT → weighted tree acceptor
Transducer composition	WFST composition (Pereira & Riley, 1996)	Many tree transducers not closed under composition (Maletti et al 09)
General-purpose tools	FSM, Carmel, OpenFST	Tiburon (May & Knight 10)

every rule has this form

one-level LHS

arabic object

multilevel RHS

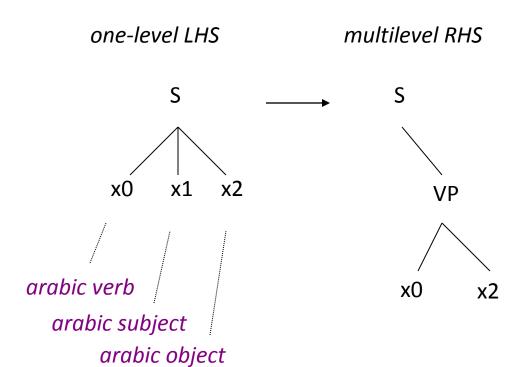


T – top-down

L – linear (non-copying)

N – non-deleting

LNT



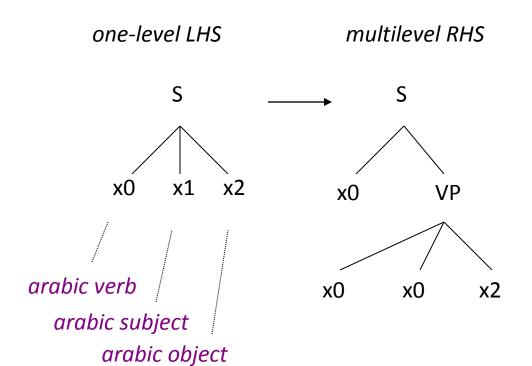
T – top-down

L – linear (non-copying)

N – non-deleting



can delete subtrees



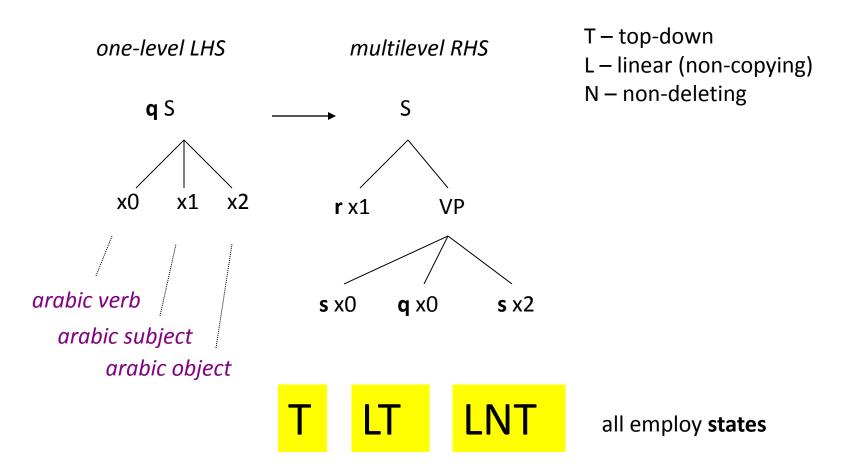
T – top-down

L – linear (non-copying)

N – non-deleting



can copy & delete subtrees



Choices

- There are many different tree transducers
- What is good for NLP?
- Investigate formal properties related to:
 - expressiveness
 - modularity
 - inclusiveness
 - learnability

Choices

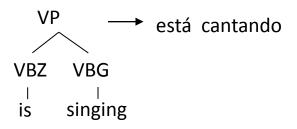
- There are many different tree transducers
- What is good for NLP?
- Investigate formal properties related to:

```
expressiveness (suggestions coming)
```

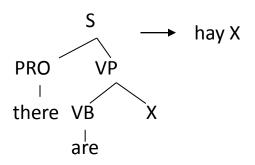
- modularity (closed under composition)
- inclusiveness (does everything FST does)
- learnability (polynominal time EM)

some necessary things for machine translation

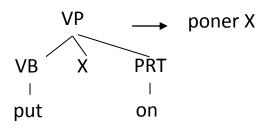
Phrasal Translation



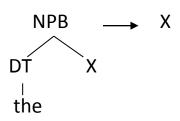
Non-constituent Phrases



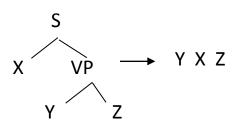
Non-contiguous Phrases



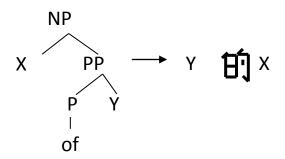
Context-Sensitive Word Insertion

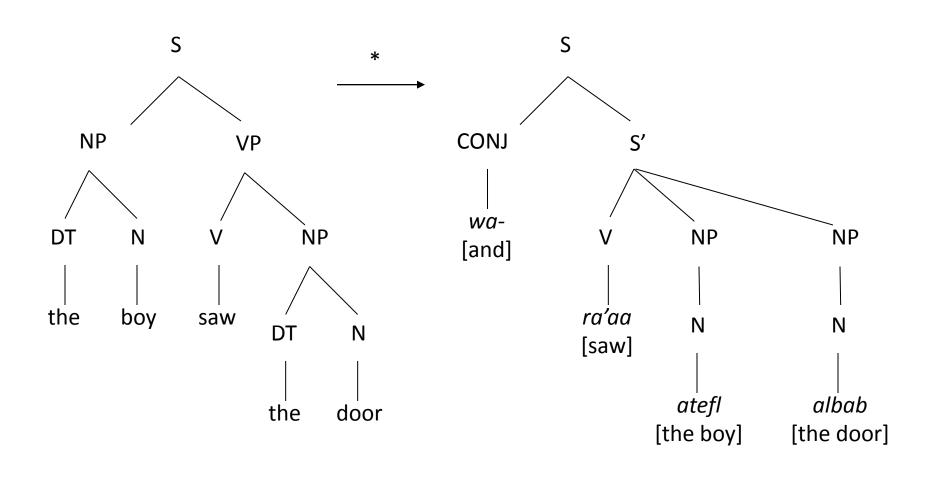


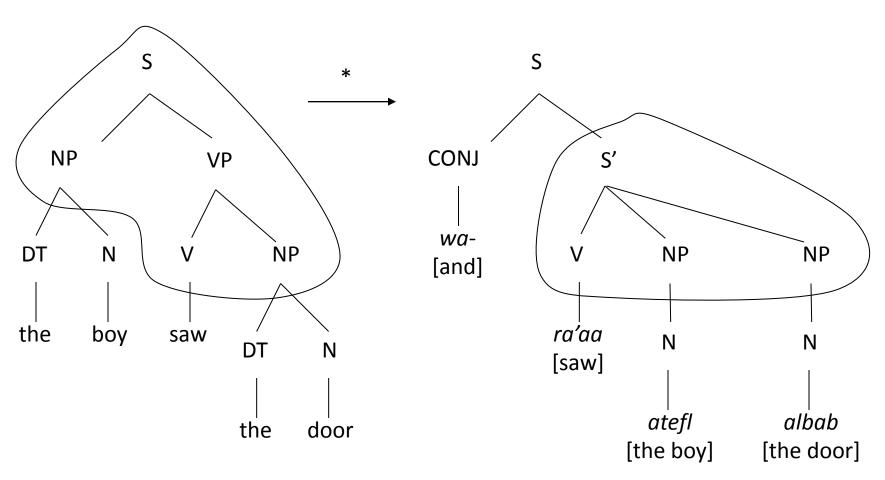
Re-Ordering



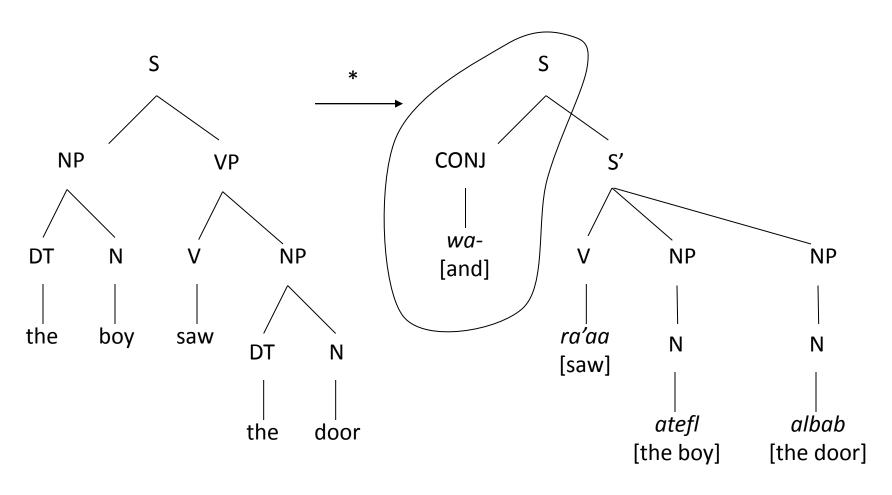
Lexicalized Re-Ordering



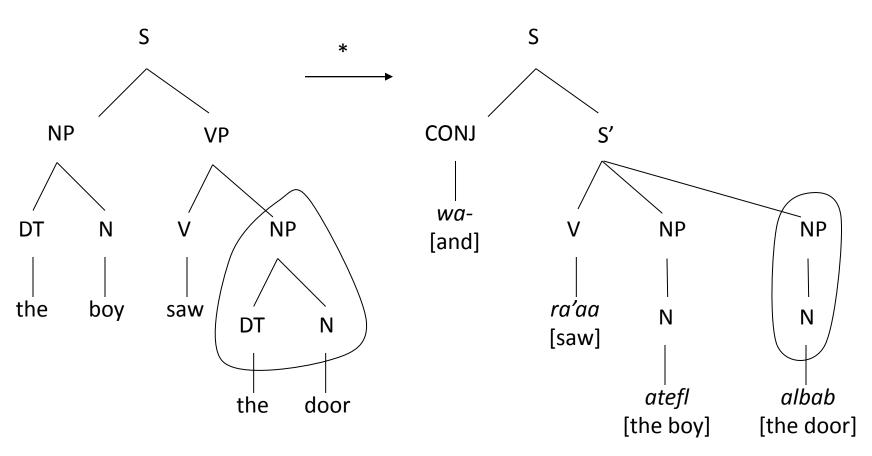




Local rotation

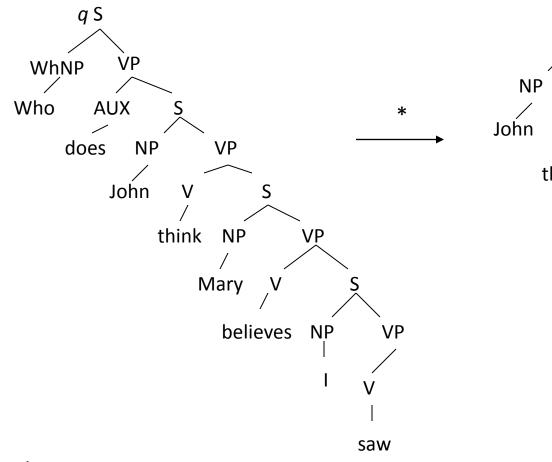


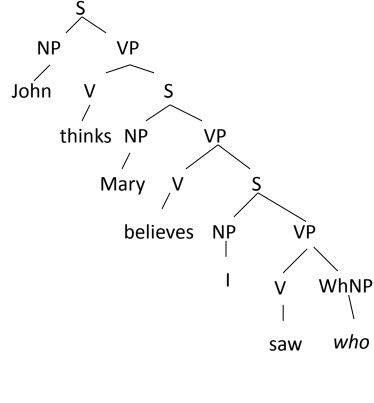
Produce output without consuming input



Lookahead

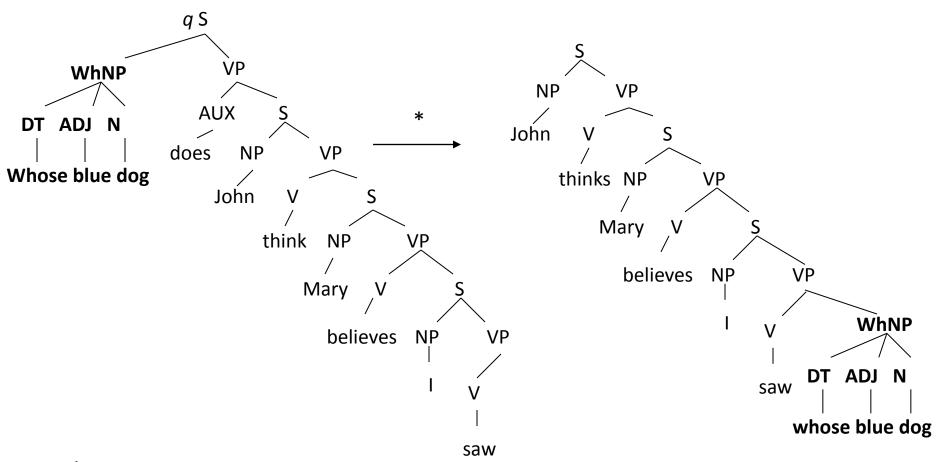
Who does John think Mary believes I saw? → John thinks Mary believes I saw who?





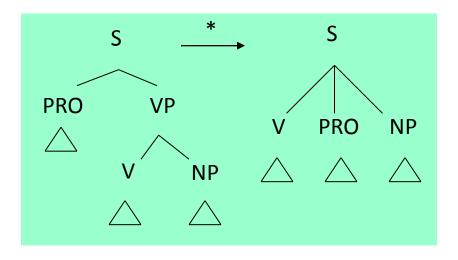
Long distance movement of bounded material

Whose blue dog does John think Mary believes I saw? → John thinks Mary believes I saw whose blue dog?



Long distance movement of unbounded material

Let's mainly focus on local rotation:



T – top-down

L – linear (non-copying)

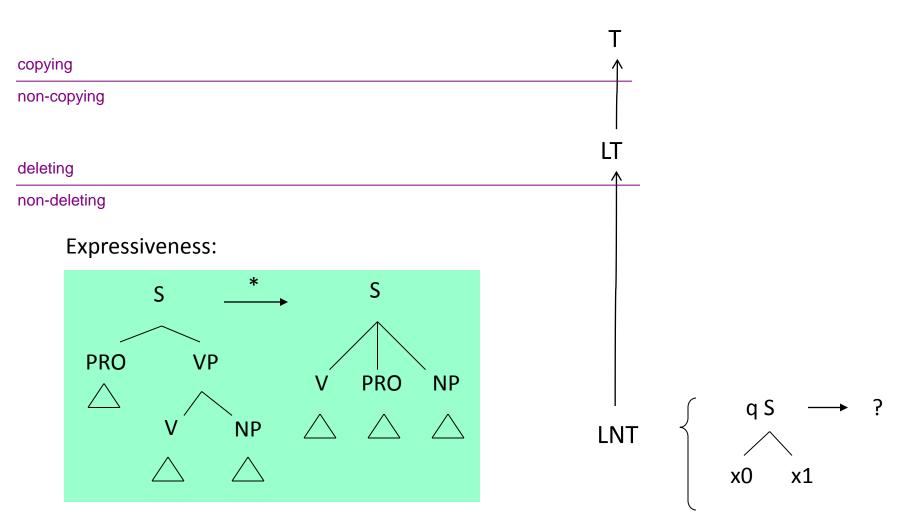
N – non-deleting

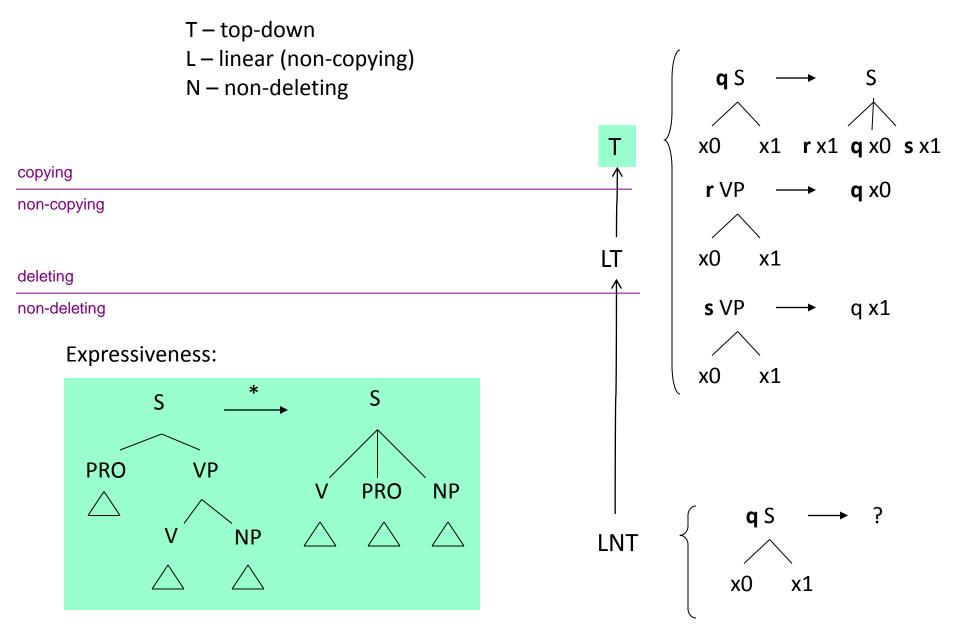


T – top-down

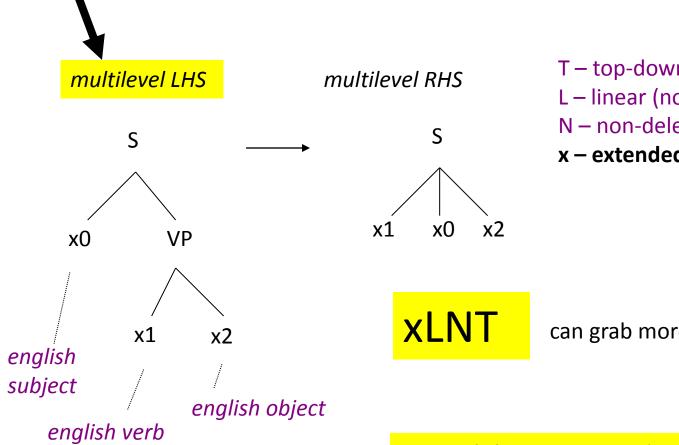
L – linear (non-copying)

N – non-deleting





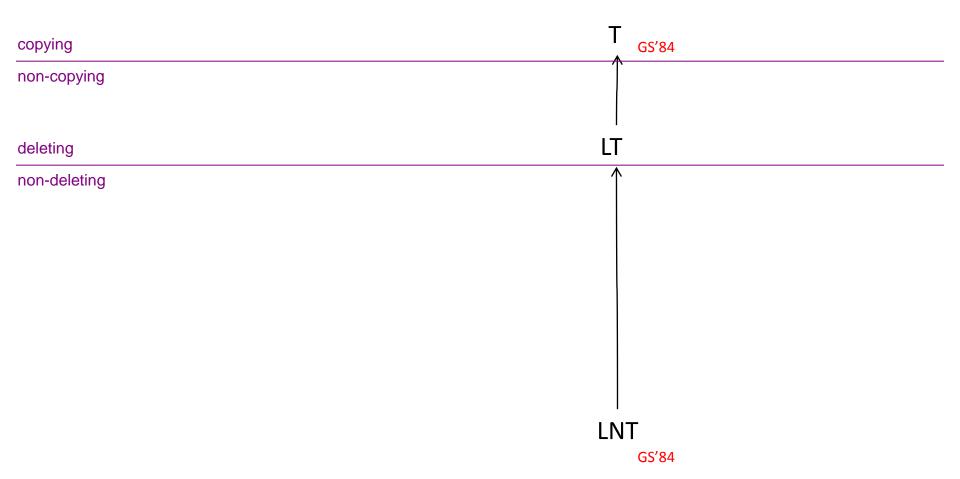
Extended (x-) Transducers

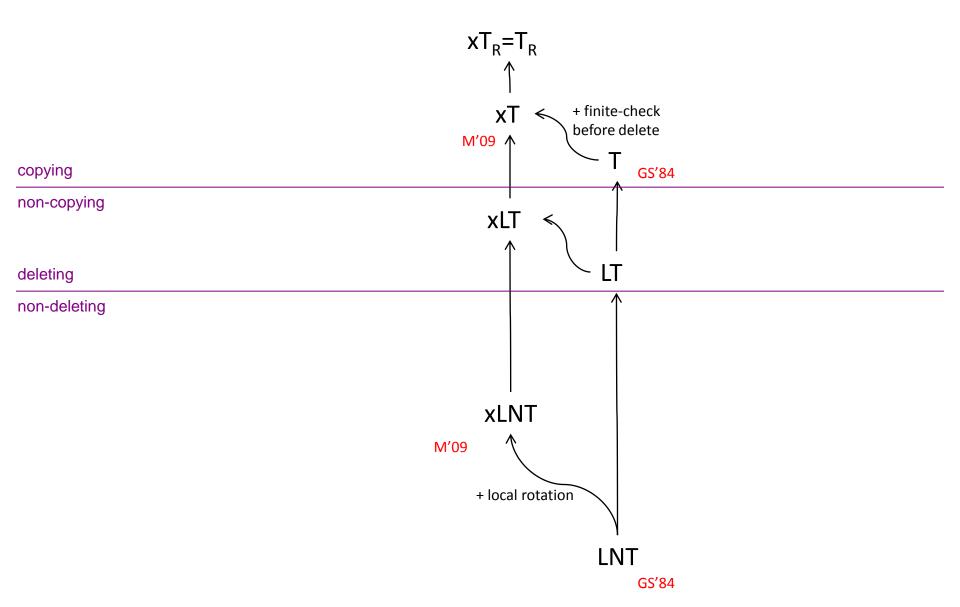


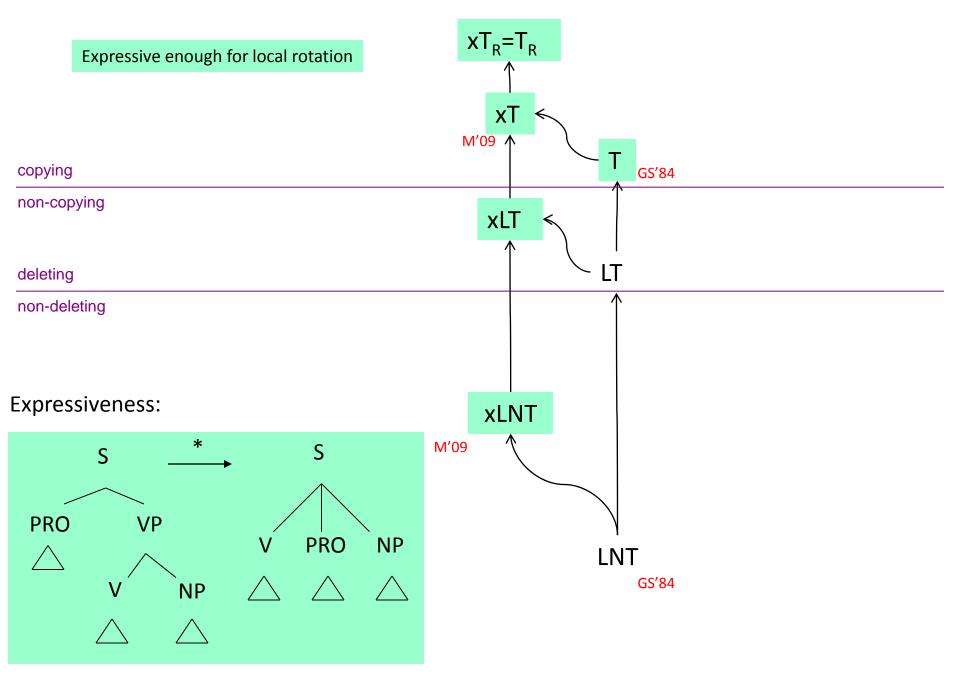
- T top-down
- L linear (non-copying)
- N non-deleting
- x extended LHS

can grab more structure

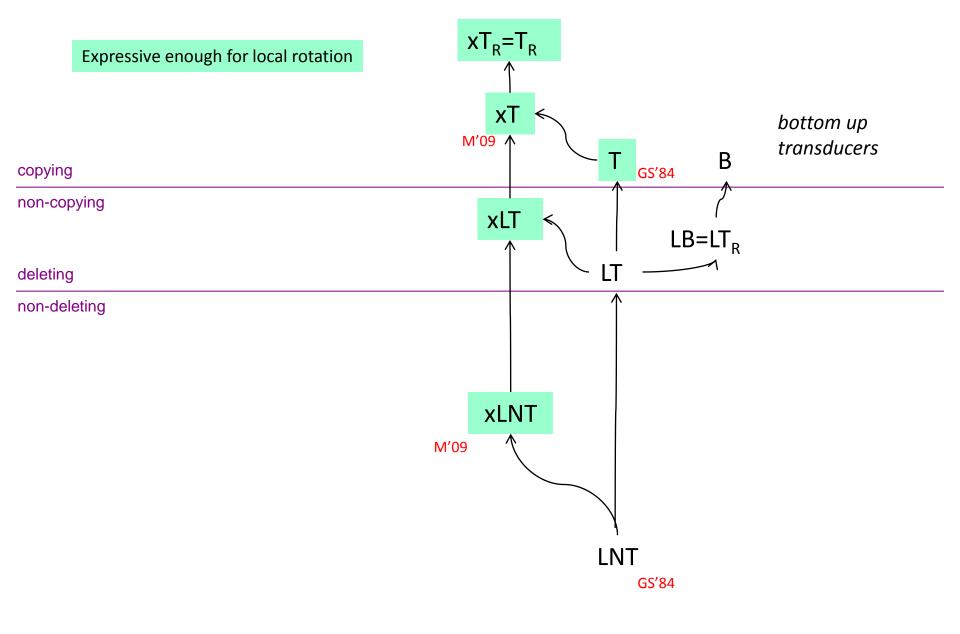
- possibility mentioned in [Rounds 70]
- variant defined in [Dauchet 76]
- used for practical MT by [Galley et al 04, 06]
- studied formally by [Maletti et al 09]

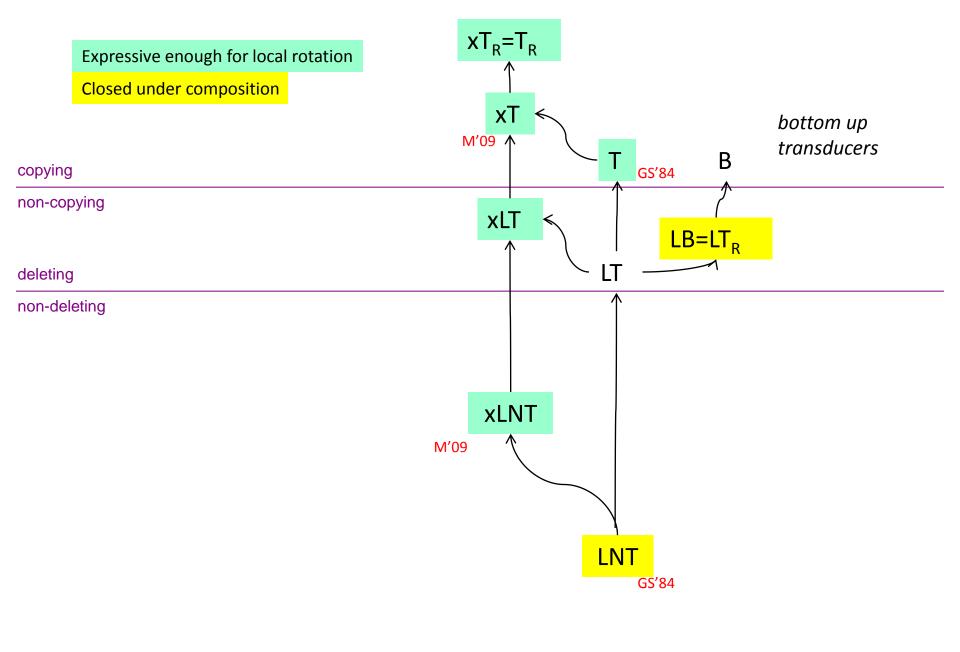


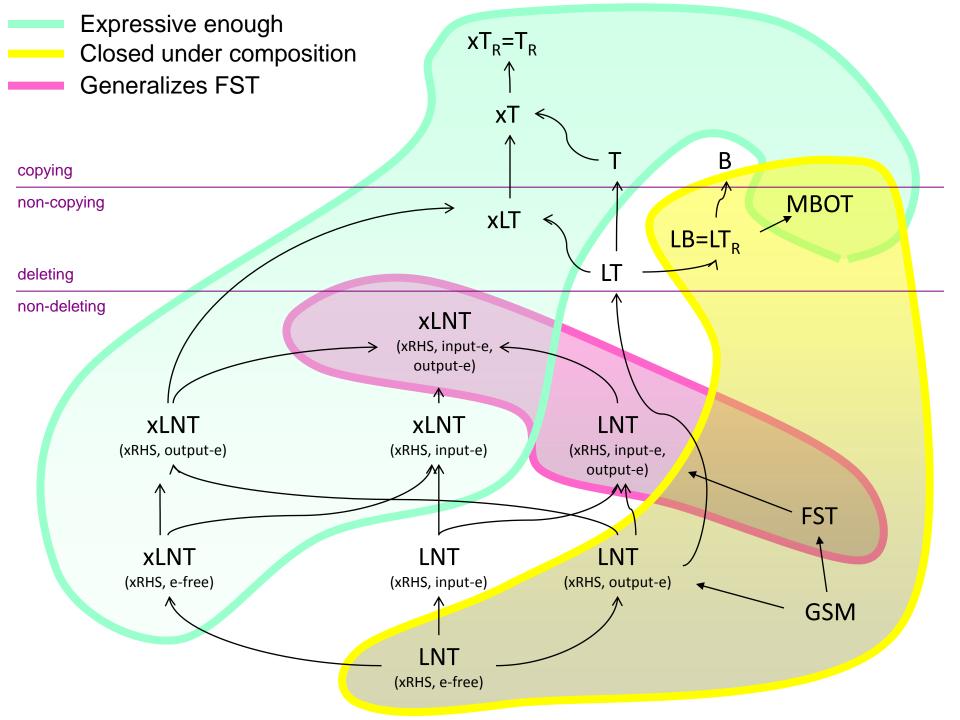


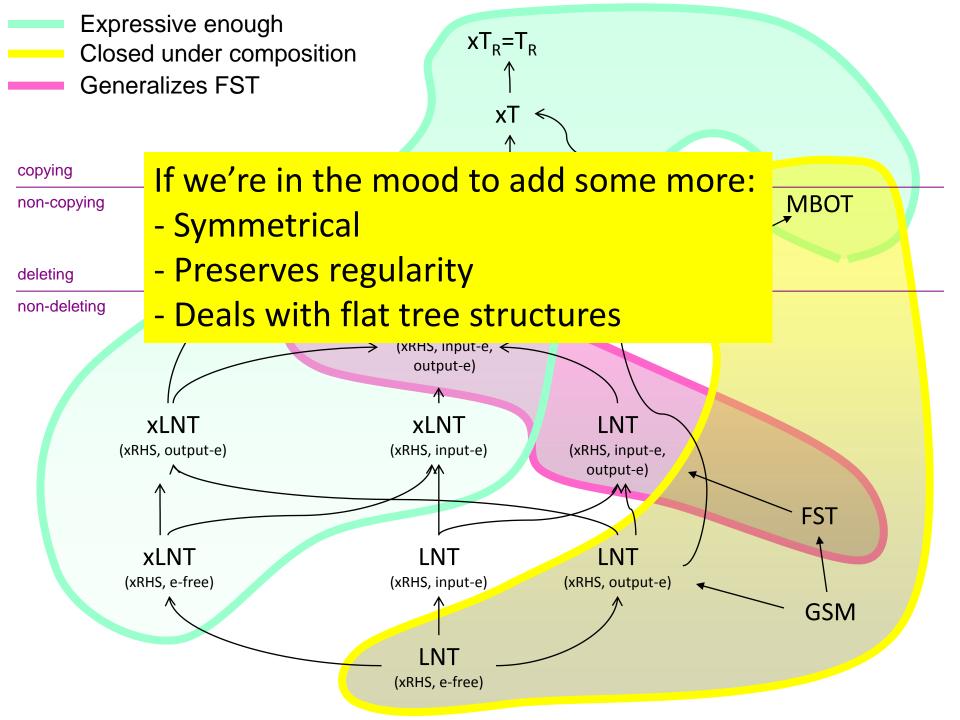


Expressive power theorems in [Maletti, Graehl, Hopkins, Knight, SIAM J. Comput]









General-Purpose Algorithms for Tree Automata

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General-purpose tools	FSM, Carmel, OpenFST	Tiburon (May & Knight 10)	

Machine Translation

Phrase-based MT

```
source ____ target string
```

Syntax-based MT

```
source source target tree tree target
```

Meaning-based MT

```
source string source tree meaning target target tree tree tree string
```

Equivalent Semantic Representations

"The boy wants to go."

LOGICAL FORM

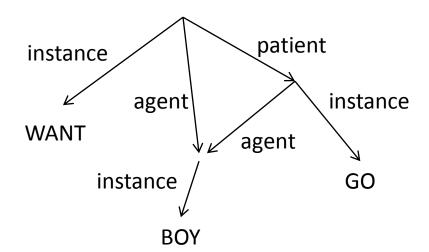
∃ w, b, g: instance(w, WANT) ^
instance(g, GO) ^
instance(b, BOY) ^
agent(w, b) ^
patient(w, g) ^
agent(g, b)

PENMAN

PATH EQUATIONS

((x0 instance) = WANT ((x1 instance) = BOY ((x2 instance) = GO ((x0 agent) = x1 ((x0 patent) = x2 ((x2 agent) = x1

DIRECTED ACYCLIC GRAPH



FEATURE STRUCTURE

instance: WANT
agent: [1] [instance: BOY]
patient: [instance: GO]
agent: [1]

Equivalent Semantic Representations

"The boy wants to go."

LOGICAL FORM

PENMAN PEOPLE

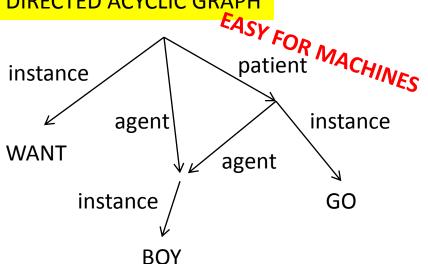
(w / WANT :agent (b / BOY) :patient (g / GO

:agent b)))

PATH EQUATIONS

((x0 instance) = WANT ((x1 instance) = BOY ((x2 instance) = GO ((x0 agent) = x1 ((x0 patent) = x2 ((x2 agent) = x1

DIRECTED ACYCLIC GRAPH



FEATURE STRUCTURE

instance: WANT
agent:

instance: BOY

patient:
instance: GO
agent:

agent:

1

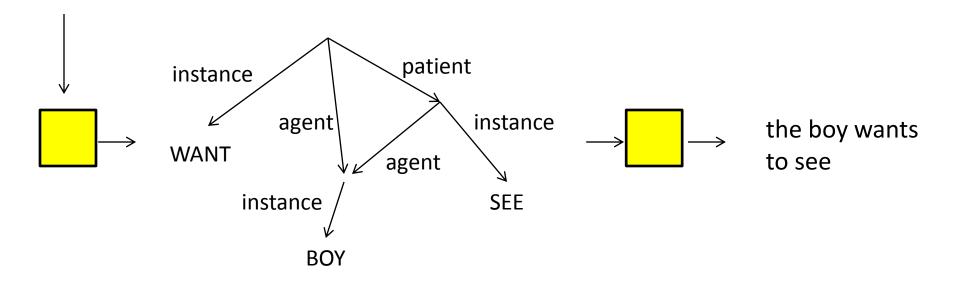
Example

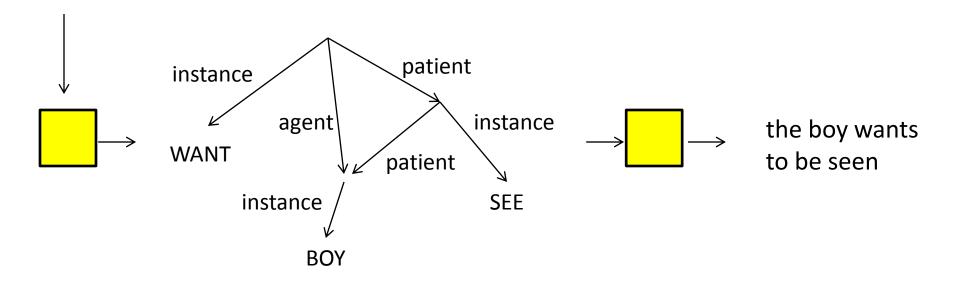
"Government forces closed on rebel outposts on Thursday, showering the western mountain city of Zintan with missiles and attacking insurgents holed up near the Tunisian border, according to rebel sources."

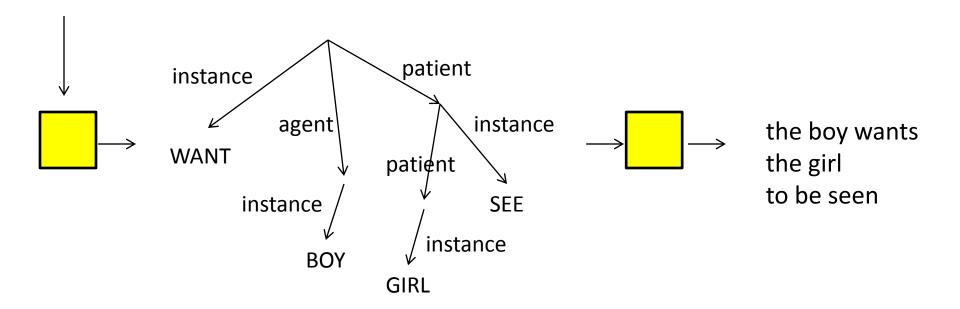
```
(s / say
 :agent (s2 / source :mod (r / rebel))
 :patient (a / and
            :op1 (c / close-on
                   :agent (f / force :mod (g / government))
                   :patient (o / outpost :mod (r2 / rebel))
                   :temporal-locating (t / thursday))
            :op2 (s / shower
                   :agent f
                                                                   "more logical
                   :patient (c2 / city
                              :mod (m / mountain)
                                                                    than a parse tree"
                              :mod (w / west)
                              :name "Zintan")
                   :instrument (m2 / missile))
            :op3 (a2 / attack
                   :agent f
                   :patient (i / insurgent
                              :agent-of (h / hole-up
                                            :pp-near (b / border :poss (c3 / country
                                                                          :name "Tunisia"l
```

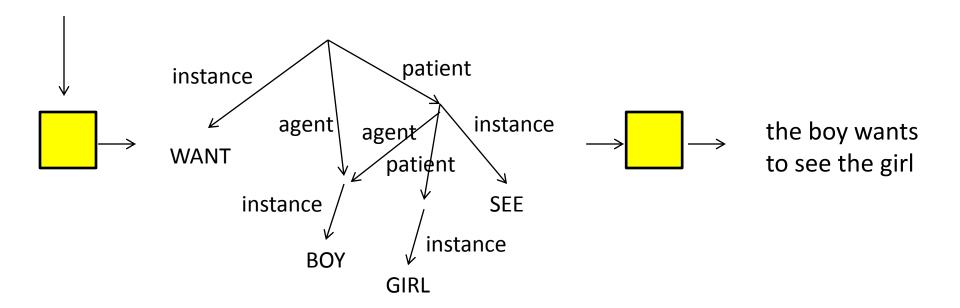
General-Purpose Algorithms for Feature Structures (Graphs)

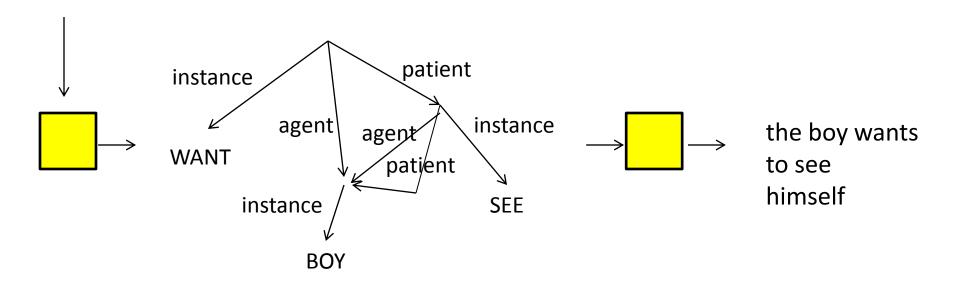
	String Automata Algorithms	Tree Automata Algorithms	Graph Automata Algorithms?
N-best	paths through an WFSA (Viterbi, 1967; Eppstein, 1998)	trees in a weighted forest (Jiménez & Marzal, 2000; Huang & Chiang, 2005)	
EM training	Forward-backward EM (Baum/Welch, 1971; Eisner 2003)	Tree transducer EM training (Graehl & Knight, 2004)	
Determinization	of weighted string acceptors (Mohri, 1997)	of weighted tree acceptors (Borchardt & Vogler, 2003; May & Knight, 2005)	
Intersection	WFSA intersection	Tree acceptor intersection	
Applying transducers	string → WFST → WFSA	tree → TT → weighted tree acceptor	
Transducer composition	WFST composition (Pereira & Riley, 1996)	Many tree transducers not closed under composition (Maletti et al 09)	
General tools	FSM, Carmel, OpenFST	Tiburon (May & Knight 10)	











Automata Frameworks

- Unification grammar: string-to-semantics (Moore 89)
- Hyperedge-replacement graph grammars (Drewes et al 97)
- DAG acceptors (Hart 75)

DAG-to-tree transducers (Kamimura & Slutski 82)

Automata Frameworks

 Unification grammar (Moore 89)

Hyperedge-replacent
 (Drewes et al 97)

DAG acceptors (Hart

Math. Systems Theory 15, 225-249 (1982)

Mathematical Systems Theory

Transductions of Dags and Trees

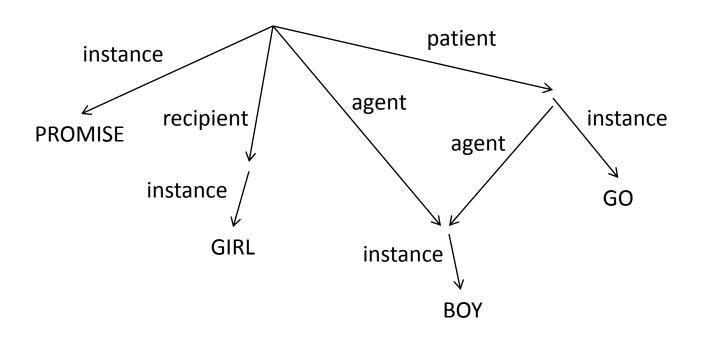
Tsutomu Kamimura* and Giora Slutzki

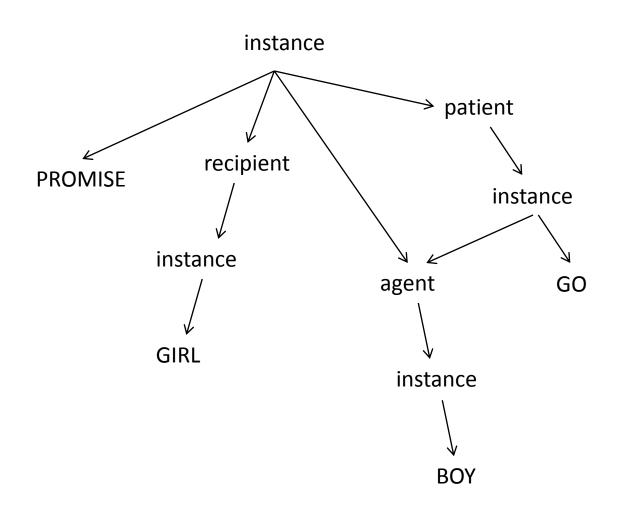
Department of Computer Science, University of Kansas, Lawrence, Kansas

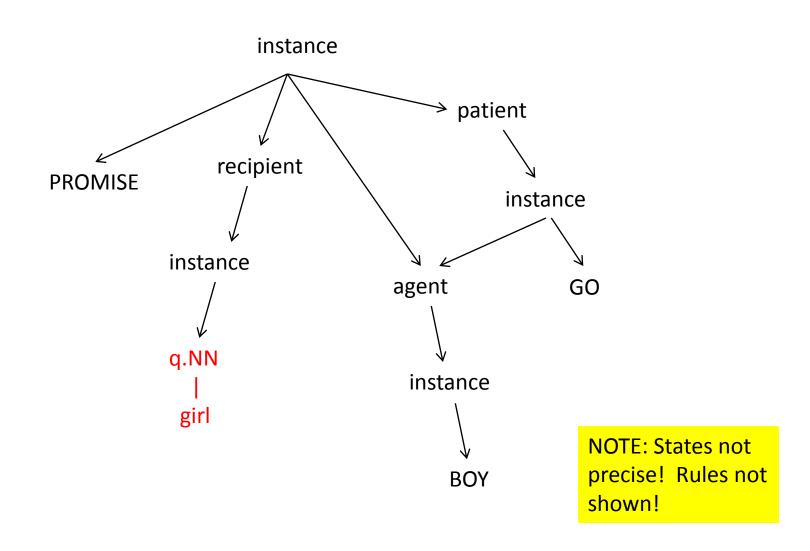
Abstract. Directed acyclic graphs (dags) model derivations of phrasestructure grammars analogously to the way that trees model derivations of context-free grammars.

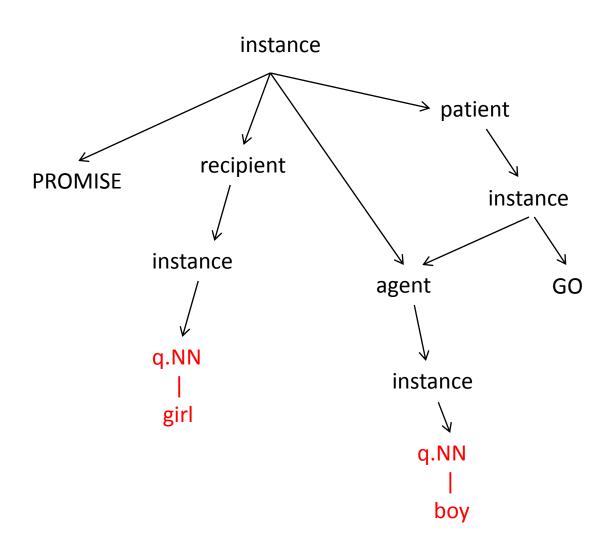
In this paper we introduce translations of such dags which naturally extend the bottom-up tree translations. Composition results of these dag-to-tree transformations are studied. It is shown that every "recursively enumerable tree language" can be obtained from a recognizable dag language by such a transduction. Tree languages obtained from some subsets of recognizable dag languages by these transductions are investigated.

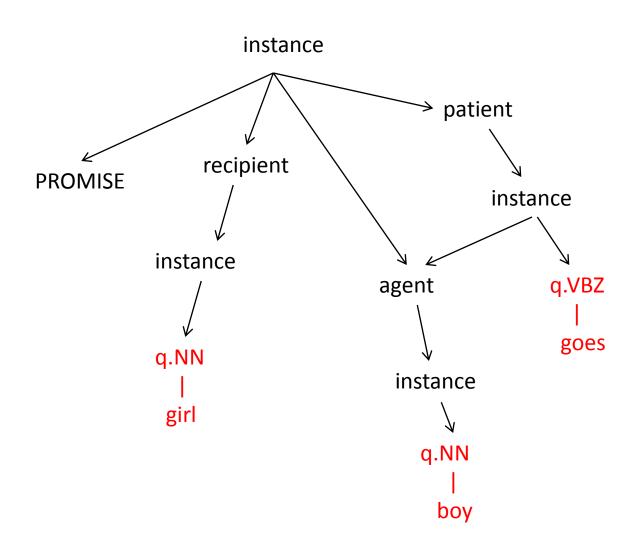
DAG-to-tree transducers (Kamimura & Slutski 82)

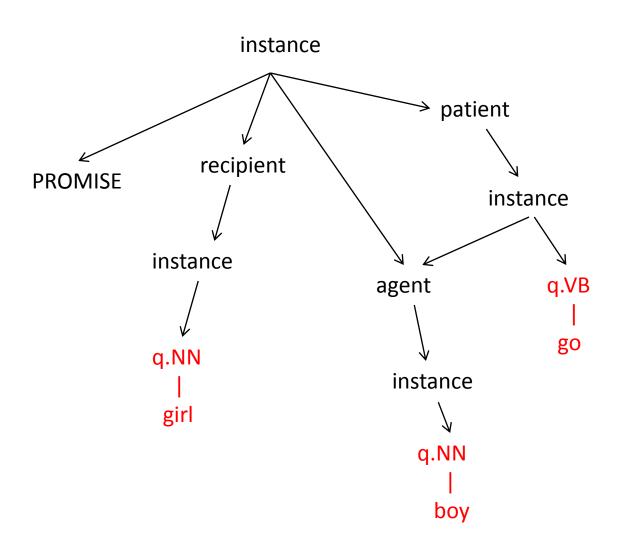


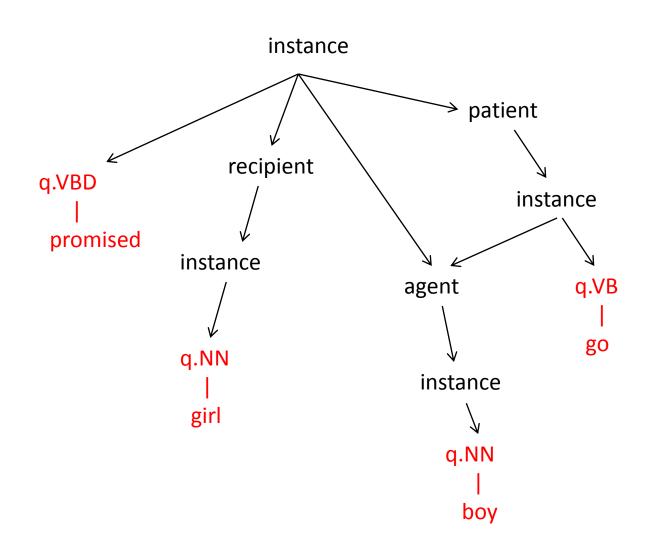


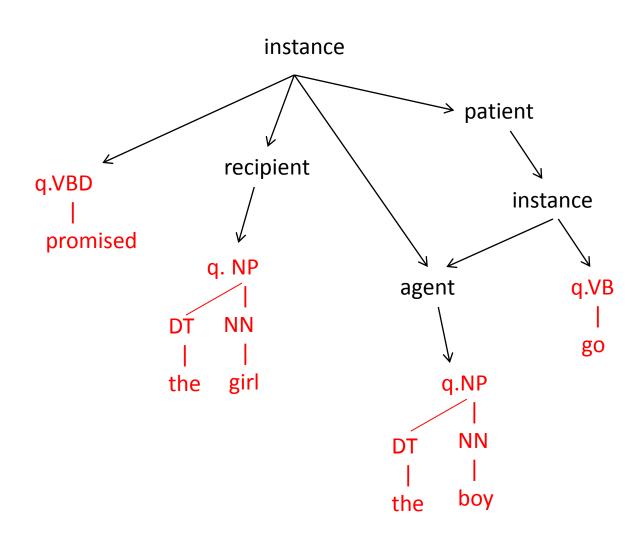


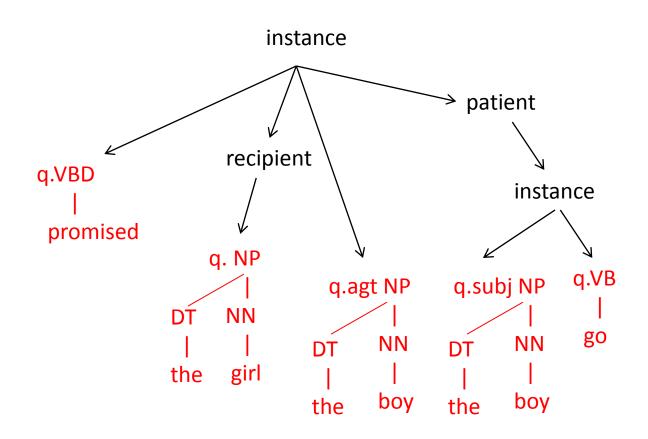


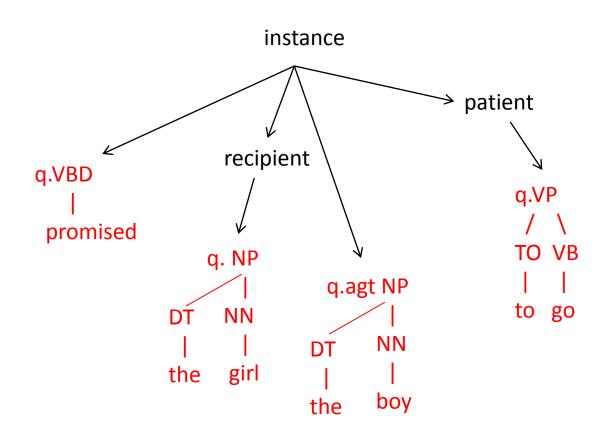


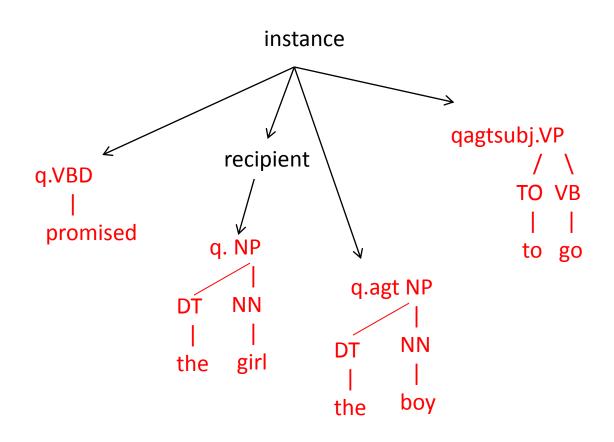


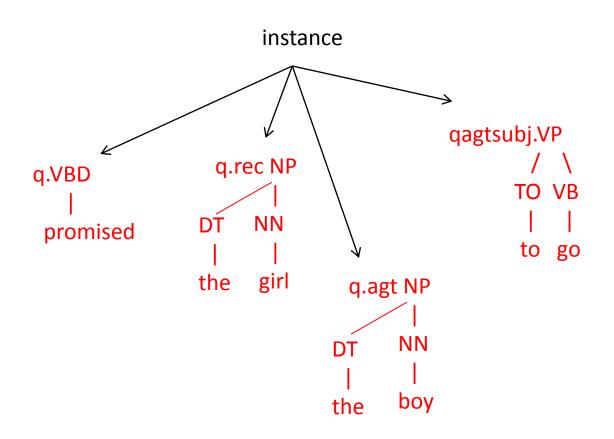


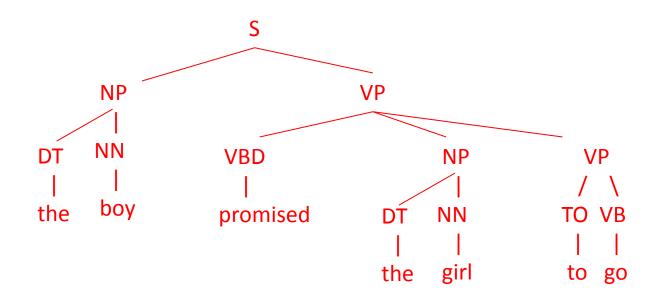


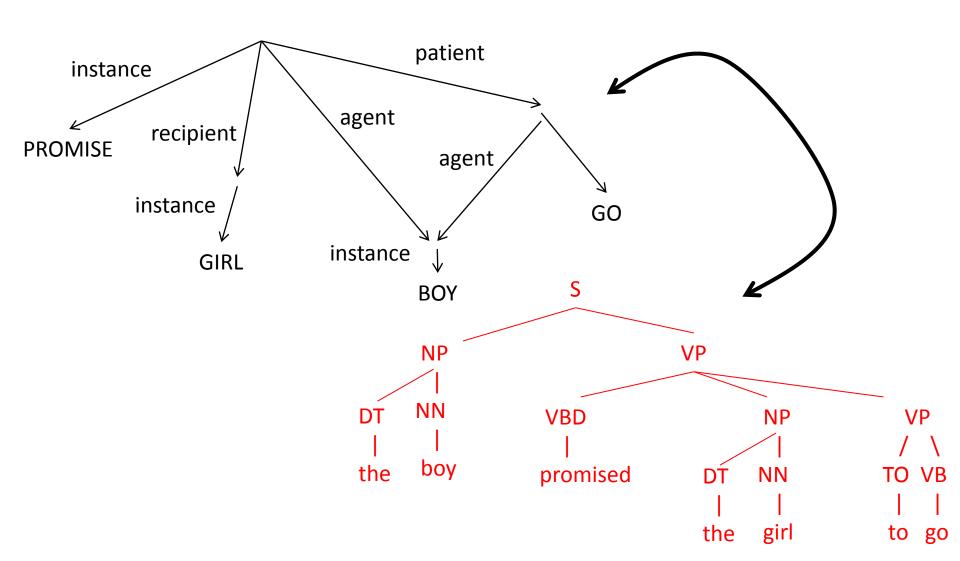


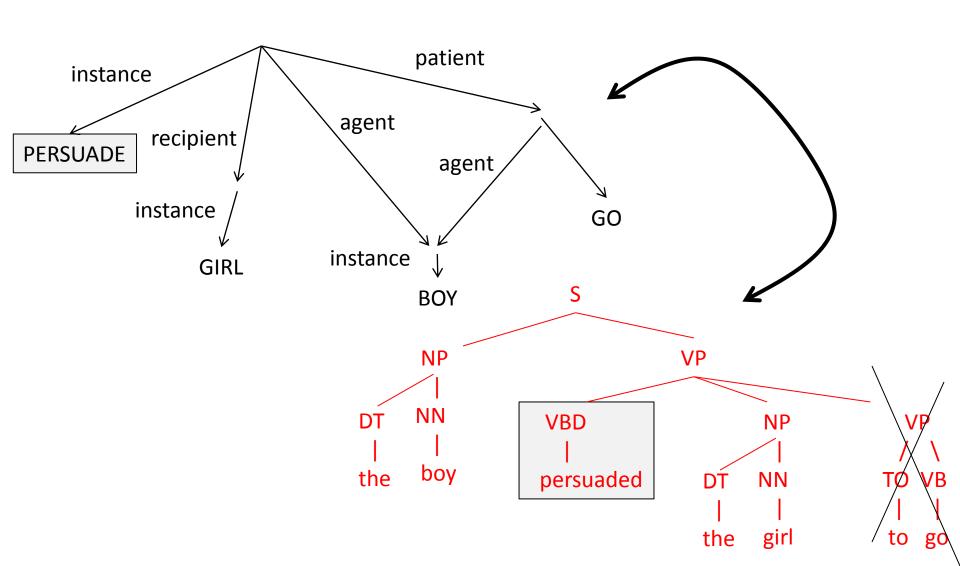


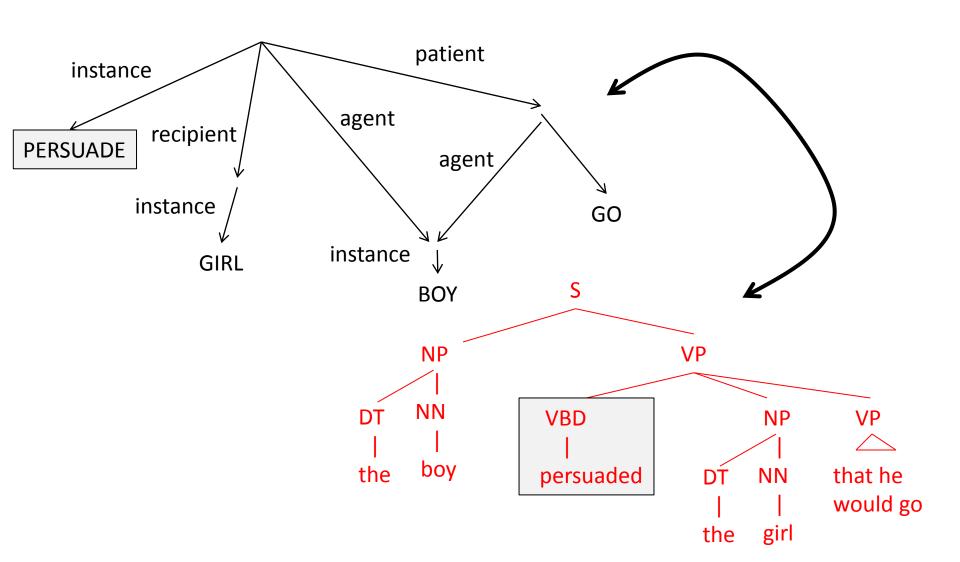










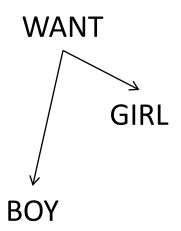


A Semantic Microworld

Node Labels: {WANT, BELIEVE, BOY, GIRL, 0}

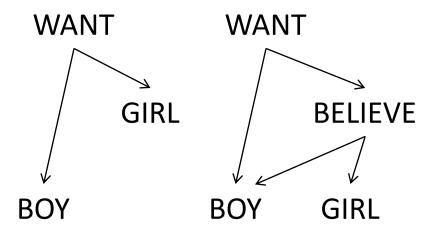
A Semantic Microworld

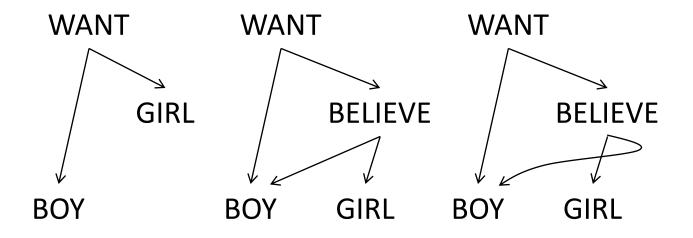
Node Labels: {WANT, BELIEVE, BOY, GIRL, 0}

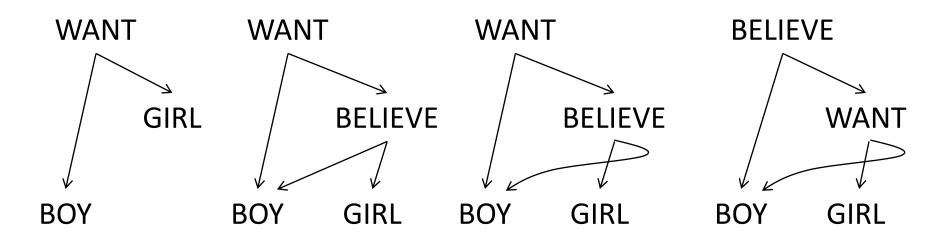


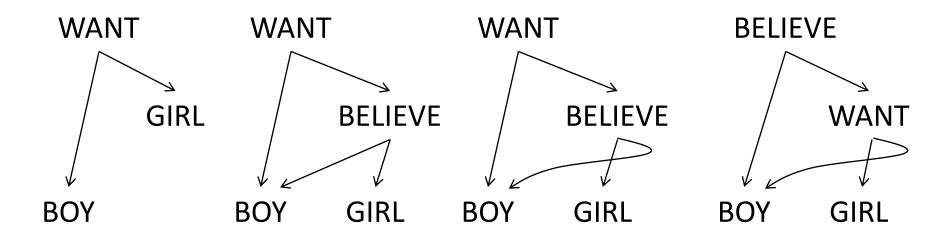
A Semantic Microworld

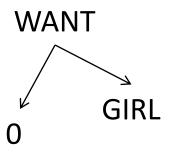
Node Labels: {WANT, BELIEVE, BOY, GIRL, 0}

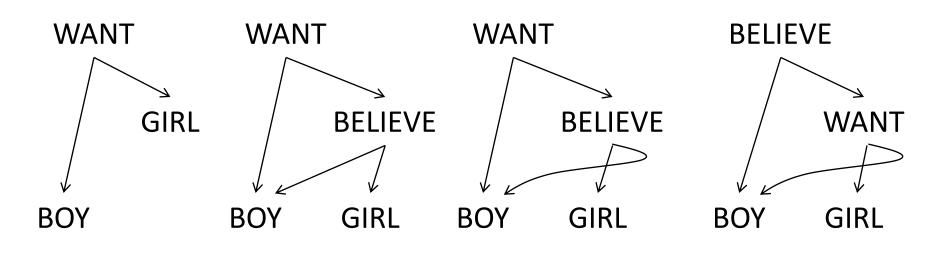


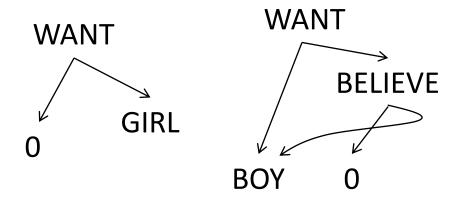


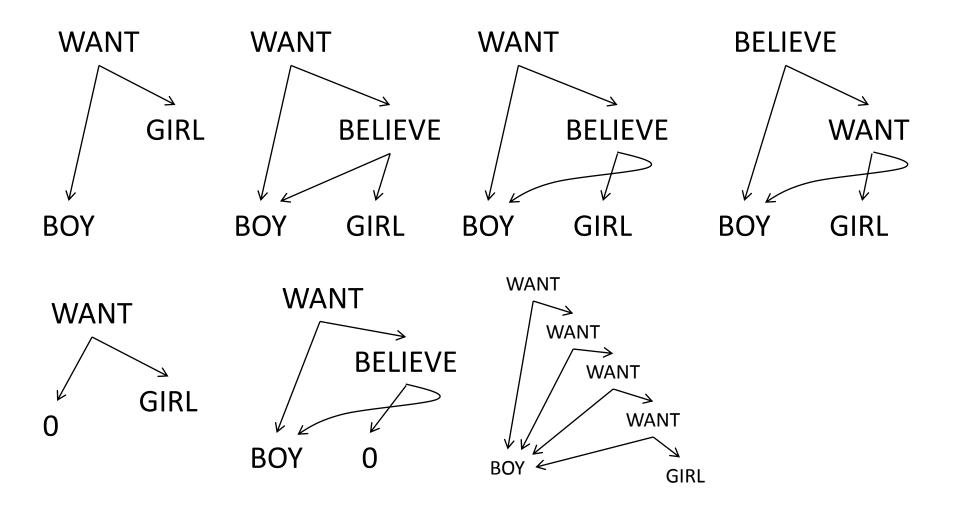


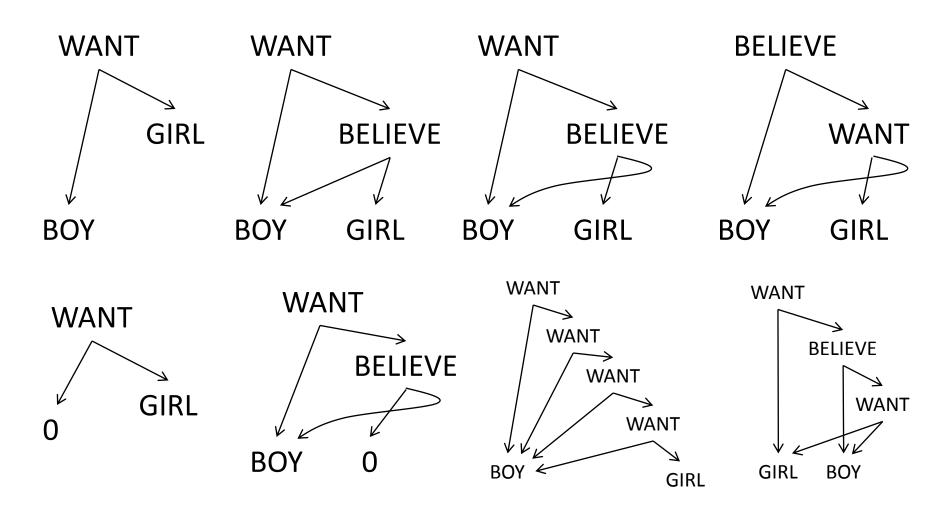












```
q
q \rightarrow WANT(r q)
q \rightarrow BELIEVE(r q)
q \rightarrow r | 0
r \rightarrow BOY | GIRL | 0
[rr] \rightarrow r
[rrr] \rightarrow r
```

q

```
q

q \rightarrow WANT(r q)

q \rightarrow BELIEVE(r q)

q \rightarrow r | 0

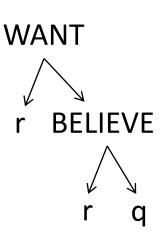
r \rightarrow BOY | GIRL | 0

[rr] \rightarrow r

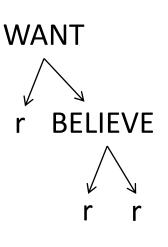
[rrr] \rightarrow r
```



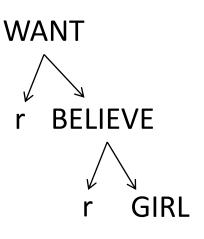
```
q
q \rightarrow WANT(r q)
q \rightarrow BELIEVE(r q)
q \rightarrow r | 0
r \rightarrow BOY | GIRL | 0
[r r] \rightarrow r
[r r r] \rightarrow r
```



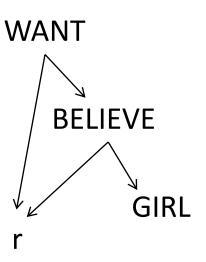
```
q
q \rightarrow WANT(r q)
q \rightarrow BELIEVE(r q)
q \rightarrow r | 0
r \rightarrow BOY | GIRL | 0
[rr] \rightarrow r
[rrr] \rightarrow r
```



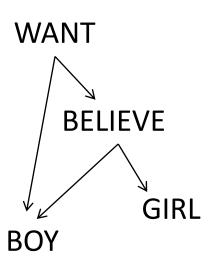
```
q
q \rightarrow WANT(r q)
q \rightarrow BELIEVE(r q)
q \rightarrow r | 0
r \rightarrow BOY | GIRL | 0
[rr] \rightarrow r
[rrr] \rightarrow r
```



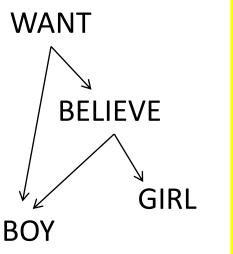
```
q
q \rightarrow WANT(r q)
q \rightarrow BELIEVE(r q)
q \rightarrow r | 0
r \rightarrow BOY | GIRL | 0
[r r] \rightarrow r
[r r r] \rightarrow r
```



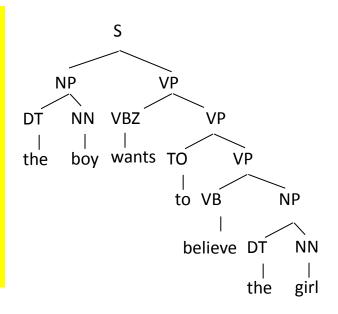
```
q
q \rightarrow WANT(r q)
q \rightarrow BELIEVE(r q)
q \rightarrow r | 0
r \rightarrow BOY | GIRL | 0
[r r] \rightarrow r
[r r r] \rightarrow r
```



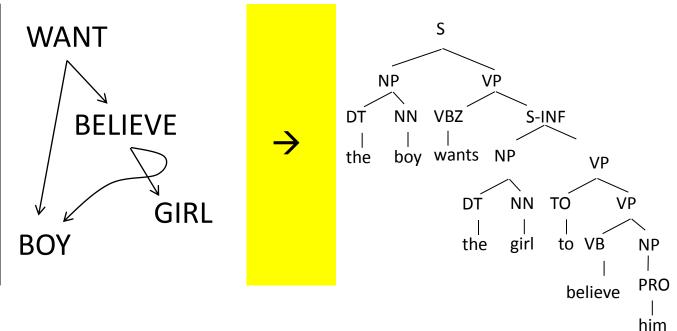
q $q \rightarrow WANT(r q)$ $q \rightarrow BELIEVE(r q)$ $q \rightarrow r \mid 0$ $r \rightarrow BOY \mid GIRL \mid 0$ $[rr] \rightarrow r$ $[rrr] \rightarrow r$







q q \rightarrow WANT(r q) q \rightarrow BELIEVE(r q) q \rightarrow r | 0 r \rightarrow BOY | GIRL | 0 [r r] \rightarrow r [r r r] \rightarrow r



or, "the boy wants to be believed by the girl"

```
q

q \rightarrow WANT(r q)

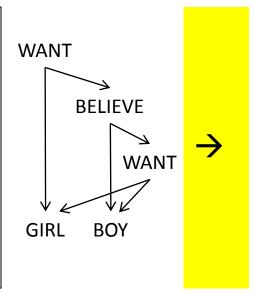
q \rightarrow BELIEVE(r q)

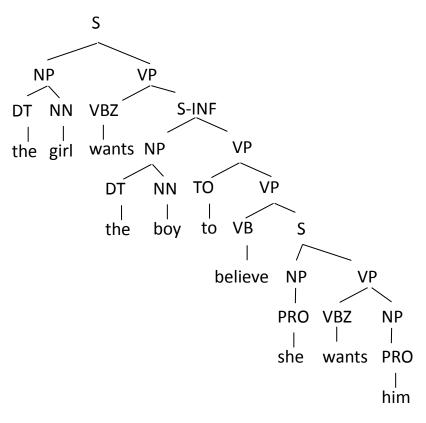
q \rightarrow r \mid 0

r \rightarrow BOY \mid GIRL \mid 0

[rr] \rightarrow r

[rrr] \rightarrow r
```





```
q_s.WANT(x, y) \rightarrow S(q_{nomb}.x, wants, q_{accg}.y)
                                                                                      q_s.BELIEVE(x, y) \rightarrow S(q_{nomg}.x, believes, q_s.y)
    q_s.WANT(x, y) \rightarrow S(q_{nomb}.x, wants, q_{reflb}.y)
                                                                                  q_{infb}.BELIEVE(x, y) \rightarrow INF(q_{zerob}.x, to believe, q_{accg}.y)
    q_s.WANT(x,y) \rightarrow S(q_{nomg}.x, wants, q_{accb}.y)
                                                                                  q_{infb}.BELIEVE(x, y) \rightarrow INF(q_{zerob}.x, to believe, q_{reflb}.y)
    q_s.WANT(x,y) \rightarrow S(q_{nomg}.x, wants, q_{reflg}.y)
                                                                                  q_{infb}.BELIEVE(x, y) \rightarrow INF(q_{accg}.x, to believe, q_{accb}.y)
    q_s.WANT(x, y) \rightarrow S(q_{nomb}.x, wants, q_{infb}.y)
                                                                                  q_{infb}.BELIEVE(x, y) \rightarrow INF(q_{accg}.x, to believe, q_{reflg}.y)
    q_s.WANT(x,y) \rightarrow S(q_{nomg}.x, wants, q_{infg}.y)
                                                                                  q_{infb}.BELIEVE(x, y) \rightarrow INF(q_{zerob}.x, to believe, that <math>q_s.y)
q_{infb}.WANT(x, y) \rightarrow INF(q_{zerob}.x, to want, q_{accg}.y)
                                                                                  q_{infb}.BELIEVE(x, y) \rightarrow INF(q_{accg}.x, to believe, that <math>q_s.y)
q_{infb}.WANT(x, y) \rightarrow INF(q_{zerob}.x, to want, q_{reflb}.y)
                                                                                 q_{infg}.BELIEVE(x, y) \rightarrow INF(q_{zerog}.x, to believe, q_{accb}.y)
q_{infb}.WANT(x, y) \rightarrow INF(q_{accg}.x, to want, q_{accb}.y)
                                                                                 q_{infg}.BELIEVE(x, y) \rightarrow INF(q_{zerog}.x, to believe, q_{reflg}.y)
q_{infb}.WANT(x, y) \rightarrow \text{INF}(q_{accg}.x, \text{to want}, q_{reflg}.y)
                                                                                 q_{infg}.BELIEVE(x, y) \rightarrow INF(q_{accb}.x, to believe, q_{accg}.y)
q_{infb}.WANT(x, y) \rightarrow INF(q_{zerob}.x, to want, q_{infb}.y)
                                                                                 q_{infa}.BELIEVE(x, y) \rightarrow INF(q_{accb}.x, to believe, q_{reflb}.y)
q_{infb}.WANT(x, y) \rightarrow INF(q_{accq}.x, to want, q_{infq}.y)
                                                                                 q_{infg}.BELIEVE(x, y) \rightarrow INF(q_{zerog}.x, to believe that, <math>qs.y)
q_{infg}.WANT(x, y) \rightarrow INF(q_{zerog}.x, to want, q_{accb}.y)
                                                                                 q_{infg}.BELIEVE(x, y) \rightarrow INF(q_{accb}.x, to believe that, <math>qs.y)
q_{infg}.WANT(x, y) \rightarrow INF(q_{zerog}.x, to want, q_{reflg}.y)
                                                                                              q_{nomb}.BOY \rightarrow NP(the boy)
q_{infg}.WANT(x, y) \rightarrow INF(q_{accb}.x, to want, q_{accg}.y)
                                                                                               q_{accb}.BOY \rightarrow NP(the boy)
q_{infg}.WANT(x, y) \rightarrow INF(q_{accb}.x, to want, q_{reflg}.y)
                                                                                  [q_{nomb}, q_{nomb}].BOY \rightarrow NP(the boy), NP(he)
q_{infg}.WANT(x, y) \rightarrow INF(q_{zerog}.x, to want, q_{infg}.y)
                                                                                    [q_{nomb}, q_{accb}].BOY \rightarrow NP(the boy), NP(him)
q_{infg}.WANT(x, y) \rightarrow INF(q_{accb}.x, to want, q_{infb}.y)
                                                                                   [q_{nomb}, q_{reflb}].BOY \rightarrow NP(the boy), NP(himself)
q_s.BELIEVE(x, y) \rightarrow S(q_{nomb}.x, believes, q_{accg}.y)
                                                                                  [q_{nomb}, q_{zerob}].BOY \rightarrow NP(the boy), 0
q_s.BELIEVE(x, y) \rightarrow S(q_{nomb}.x, believes, q_{reflb}.y)
                                                                                             q_{noma}.GIRL \rightarrow NP(the girl)
q_s.BELIEVE(x, y) \rightarrow S(q_{nomg}.x, believes, q_{accb}.y)
                                                                                              q_{accq}.GIRL \rightarrow NP(the girl)
q_s.BELIEVE(x, y) \rightarrow S(q_{nomg}.x, believes, q_{reflq}.y)
                                                                                 [q_{nomg}, q_{nomg}].GIRL \rightarrow NP(the girl), NP(she)
q_s.BELIEVE(x, y) \rightarrow S(q_{nomb}.x, believes that, <math>q_s.y)
                                                                                  [q_{nomg}, q_{accg}].GIRL \rightarrow NP(the girl), NP(her)
                                                                                 [q_{nomg}, q_{reflg}].GIRL \rightarrow NP(the girl), NP(herself)
                                                                                 [q_{nomg}, q_{zerog}].GIRL \rightarrow NP(the girl), 0
```

Two DAG Transducers

```
(s / say
                          :agent (s2 / source :mod (r / rebel))
                          :patient (a / and
                                    :op1 (c / close-on
                                           :agent (f / force :mod (g / government))
                                           :patient (o / outpost :mod (r2 / rebel))
                                           :temporal-locating (t / thursday))
                                    :op2 (s / shower
                                           :agent f
foreign
                                           :patient (c2 / city
                                                      :mod (m / mountain)
text
                                                      :mod (w / west)
                                                      :name "Zintan")
                                           :instrument (m2 / missile))
                                    :op3 (a2 / attack
                                           :agent f
                                           :patient (i / insurgent
                                                      :agent-of (h / hole-up
                                                                    :pp-near (b / border
                                                                               :poss (c3 / country
                                                                                       :name "Tunisia"]
```

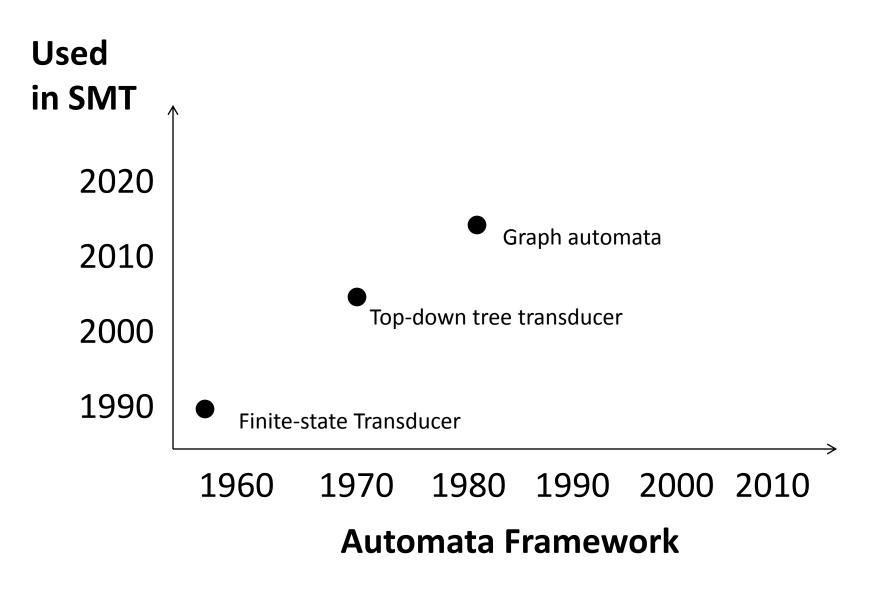
Government forces closed on rebel outposts on Thursday, showering the western mountain city of Zintan with missiles and attacking insurgents holed up near the Tunisian border, according to rebel sources.

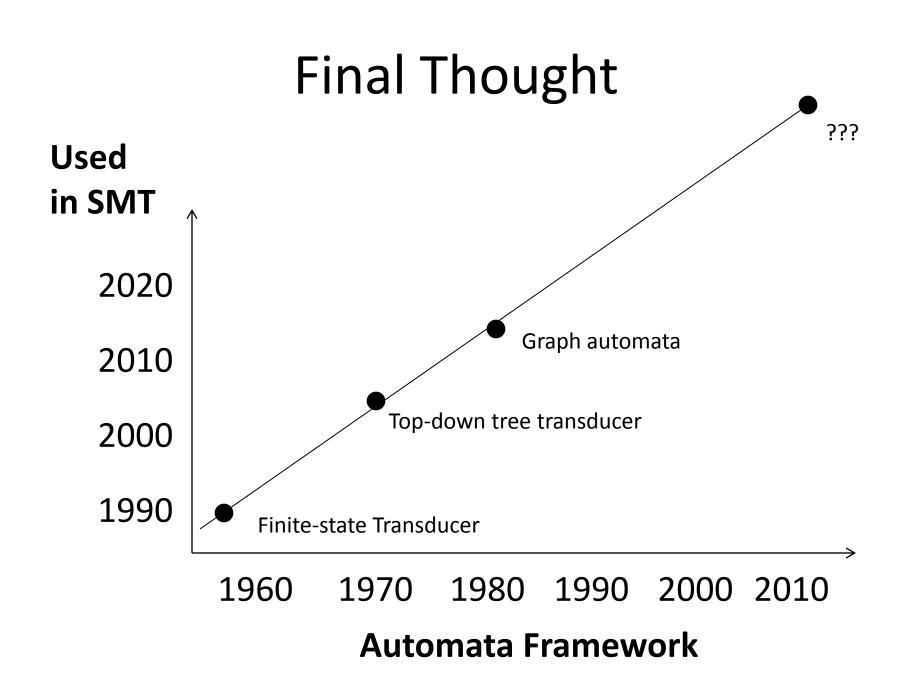
DAG Transducer applies in reverse

General-Purpose Algorithms

	String Automata Algorithms	Tree Automata Algorithms	Graph Automata Algorithms?
N-best	paths through an WFSA (Viterbi, 1967; Eppstein, 1998)	trees in a weighted forest (Jiménez & Marzal, 2000; Huang & Chiang, 2005)	
EM training	Forward-backward EM (Baum/Welch, 1971; Eisner 2003)	Tree transducer EM training (Graehl & Knight, 2004)	
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Intersection	WFSA intersection	Tree acceptor intersection	
Applying transducers	string → WFST → WFSA	tree → TT → weighted tree acceptor	
Transducer composition	WFST composition (Pereira & Riley, 1996)	Many tree transducers not closed under composition (Maletti et al 09)	
General tools	FSM, Carmel, OpenFST	Tiburon (May & Knight 10)	

Final Thought

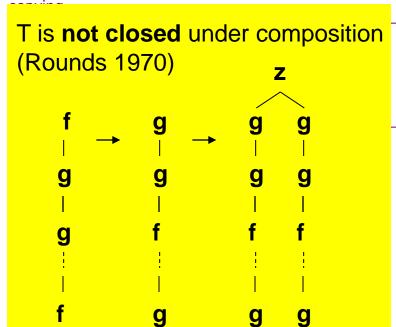




end

Expressive enough for local rotation

Closed under composition



T cannot *Nprocess-then-copy*

