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**State** Finished

**Completed on** Sunday, 24 August 2025, 10:34 AM

**Time taken** 9 mins 25 secs

**Marks** 1.00/1.00

**Grade** **10.00** out of 10.00 (**100%**)

Assume you are an awesome parent and want to give your children some cookies. But, you should give each child at most one cookie.

Each child  $i$  has a greed factor  $g[i]$ , which is the minimum size of a cookie that the child will be content with; and each cookie  $j$  has a size  $s[j]$ . If  $s[j] \geq g[i]$ , we can assign the cookie  $j$  to the child  $i$ , and the child  $i$  will be content. Your goal is to maximize the number of your content children and output the maximum number.

**Example 1:**

**Input:**

```
3
1 2 3
2
1 1
```

**Output:**

```
1
```

Explanation: You have 3 children and 2 cookies. The greed factors of 3 children are 1, 2, 3.

And even though you have 2 cookies, since their size is both 1, you could only make the child whose greed factor is 1 content.

You need to output 1.

**Constraints:**

$1 \leq g.length \leq 3 \times 10^4$

$0 \leq s.length \leq 3 \times 10^4$

$1 \leq g[i], s[j] \leq 2^{31} - 1$

**Answer:** (penalty regime: 0 %)

```
1 # include <stdio.h>
2
3 int main(){
4     int n1;
5     scanf("%d", &n1);
6     int childs[n1];
7     for(int i=0; i<n1; i++)
8         scanf("%d", &childs[i]);
9     int n2;
10    scanf("%d", &n2);
11    int cookies[n2];
12    for(int i=0; i<n2; i++)
13        scanf("%d", &cookies[i]);
14    int child = 0, cookie = 0;
15    while (child<n1 && cookie <n2){
16        if(cookies[cookie] >= childs[child])
17            child++;
18        cookie++;
19    }
20    printf("%d", child);
21 }
```

	Input	Expected	Got	
✓	2	2	2	✓
	1 2			
	3			
	1 2 3			

Passed all tests! ✓

Correct

Marks for this submission: 1.00/1.00.

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