

Introduction to git

Getting started with the most universal Version Control Software

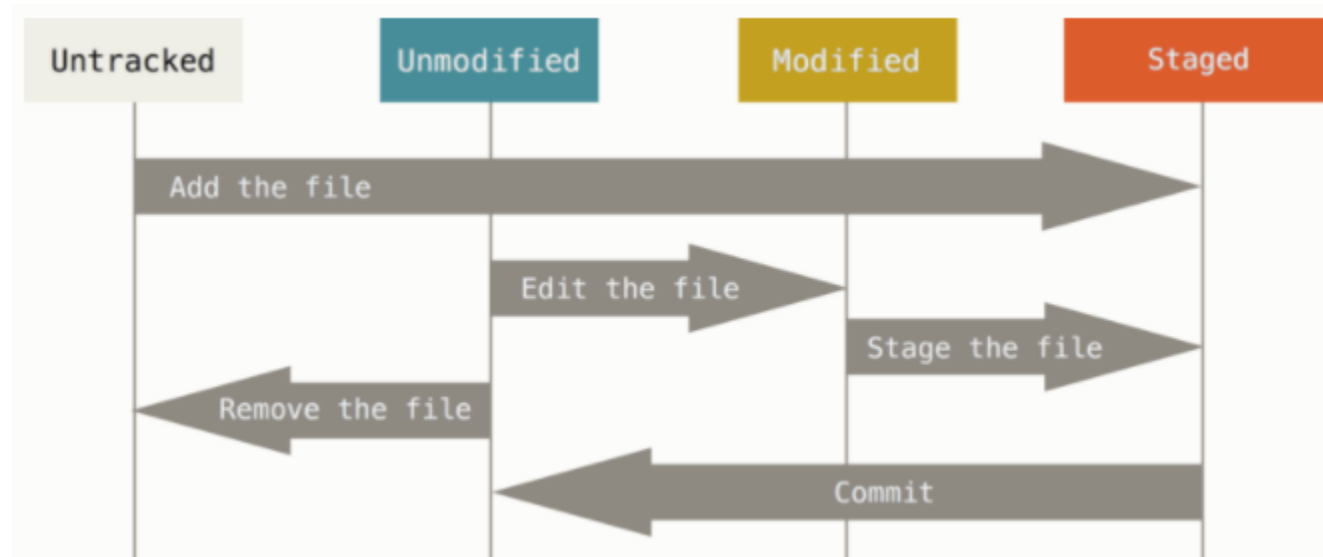
by Linus Pust

Goal of this Session

- Learn the basic git commands in a command line
- A basic understanding of the git data structure
- Being able to differentiate between commands

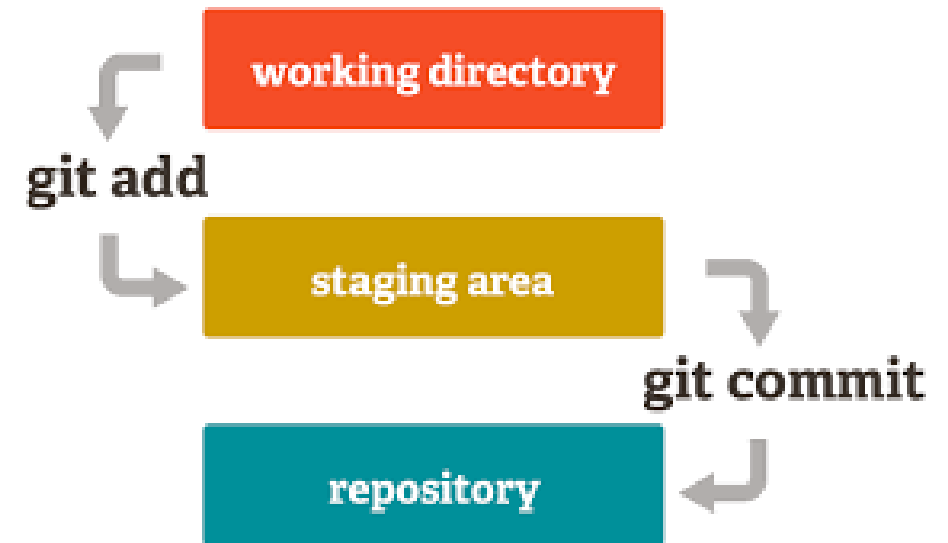
Staging- What is it?

- There are multiple stages your files can be in before you are ready to commit them
- When „staged“, they are ready to be moved to the next commit
- Stages are imaginary



The Three Trees of Git

- Working Directory
 - Represents the local directory
 - Files can be directly accessed
 - To view current state, use ``git status``
- Staging Index / Staging Area
 - Tracks all changes to be stored in the next commit with ``git add``
 - Allows for many versions of the same files
 - Can be found in `.git/index` file
- Commit History (Repository)
 - „Snapshot“ of working directory AND Staging Index at time of commit
 - To view, use the ``git log`` command (more infos with option `-p`)



git add

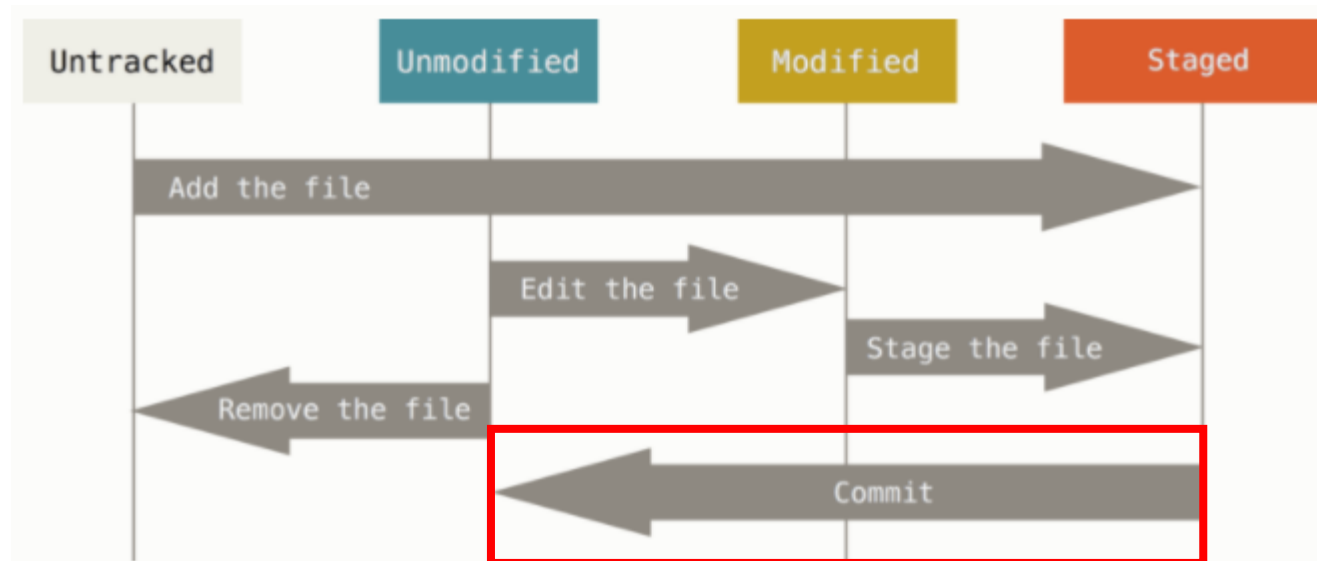
- git add moves the selected file(s) into the Staging Index tree
 - Can be used to track new untracked files
 - Can also move tracked/modified files into the staging area
- With ``git add .`` all files are added to the staging area
- To select parts of a file to stage but ignore other parts, use
 - ``git add --interactive <FileName>``
 - There you can select which parts you want to include in your next commit and which not to include

git fetch vs git pull

- Fetch: Safer option
 - Downloads remote but will not change local working directory
 - Will not execute git merge before you want to
 - Syntax: ``git fetch <remote> <branch>`` (branch is optional)
- Pull: Faster option
 - When time is the key factor, use ``git pull``
 - Will immediately merge remote branch with your latest local commit
 - Syntax: ``git pull <remote>``
 - Use ``git pull --rebase <remote>`` to use rebase instead of merging

git commit

- Creates new „snapshot“ of your current project
- Moves content of staging area to the commit history
 - Index-file moved to objects folder



amend

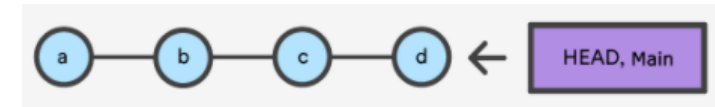
- Amending allows to retroactively **change last commit**
- Possible changes are
 - Combine current staged changes with last commit
 - Edit the commit message of your last commit
- Amending creates a new commit with new ID
- **WARNING:** Don't amend a public commit, especially after people already fetched it
 - Amending a public commit can quickly result in continuity errors
- Syntax: `git commit --amend`

What should you take away?

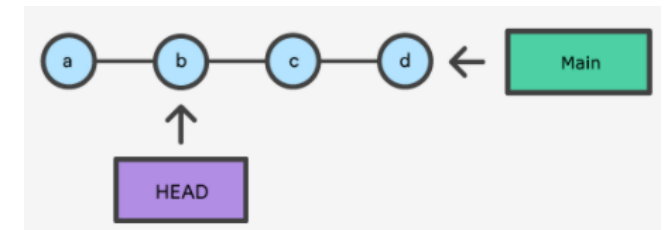
- Stages are imaginary states for files to keep them organized
 - The „three trees of git“ are the actual internal git structure
- Git add updates the index of your repository
- Use git fetch to safely update your repository
- Use git pull to quickly fetch and merge / rebase in one command
- Git commit saves current state of your project
 - Use the amending function to edit your last commit

Checkout

- Combines multiple functions
 - Roll back to certain commit
 - Switch branches
 - Delete unwanted commits
 - Restore files from index
- When checking out branch creates a detached HEAD
- Checking out file keeps HEAD in position
- Can create branch and directly check out with
 - `git checkout -b <new-branch> [<existing-branch>]`
- **WARNING:** Don't develop new features while in detached HEAD state!



git checkout b



detached HEAD

git switch

- New git command
 - It takes functions from git checkout to mitigate possible confusion
- Switches HEAD to specified branch
- Staging area and working directory are kept the same
- Equivalent to ``git checkout <branch>``
- To create new branch and then switch use ``git switch -c <branch>``

git restore

- New git command
 - It takes functions from git checkout to mitigate possible confusion
- Restores files from index into working tree
- Syntax: *git restore <filename>*
- Equivalent to: *git checkout <filename>*

git merge

- Merge two branches into a new commit on one of the branches
- Does not change any of the previous commits of either branches
- Syntax: `git merge <branch-name>` (switch to merging branch before)

```
      A---B---C topic
      /
D---E---F---G master
```

Origin position: current branch is „master“

```
      A---B---C topic
      /         \
D---E---F---G---H master
```

Created new commit `H` by merging
„topic“ into „master“, but didn't change
any other commit

git rebase

- Merge by creating a continuous timeline including two branches
- Searches for last common commit and rebases from there on
- Essentially moves the branching point forward

A---B---C topic
/

D---E---F---G master

Origin position; topic branching point is at the `E` commit of the master branch

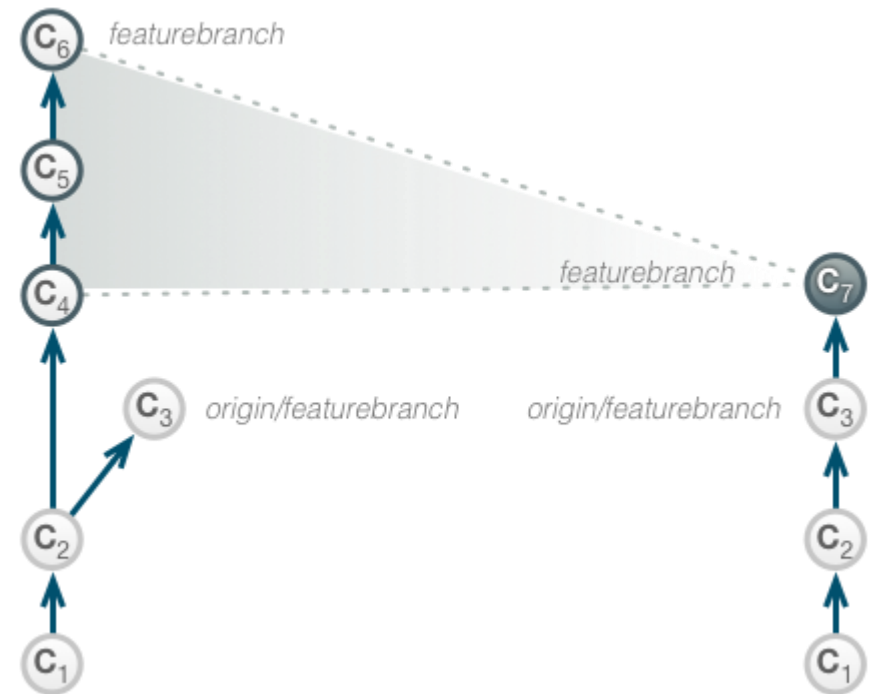
A'---B'---C' topic
/

D---E---F---G master

By rebasing, the merging point is now essentially at the `G` commit of the master branch

Squashing

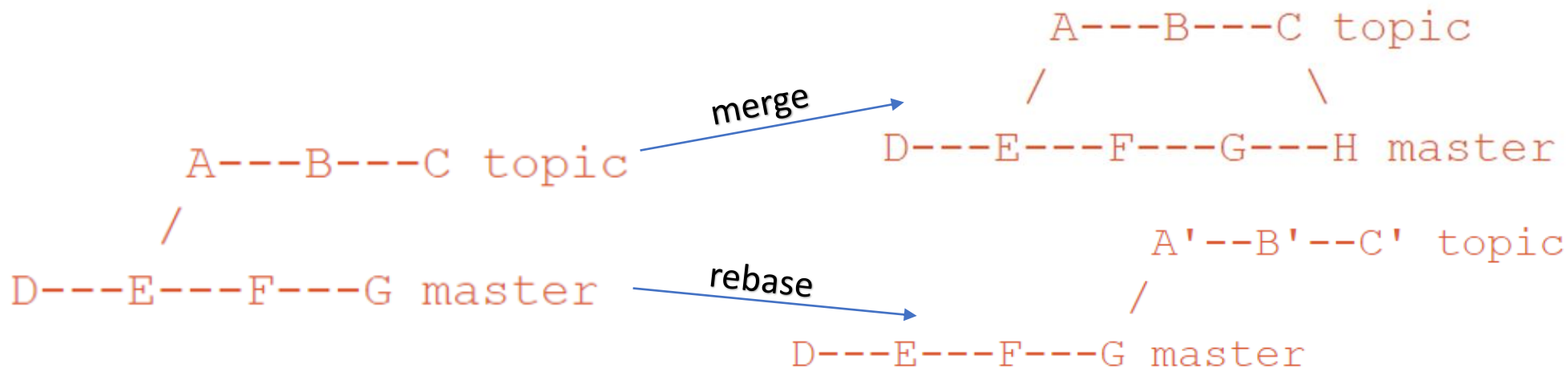
- Squashing is an option when using ``interactive rebase`` or ``merging``
- Squashing will transform all commits from specified point into one
- How-to squash
 - ``git rebase -i <squash-from-ID>`` will squash a certain amount of commits
 - ``git merge --squash <branch>`` will squash commits and delete source-branch



Squashing C5,C6 into C4 with interactive rebasing

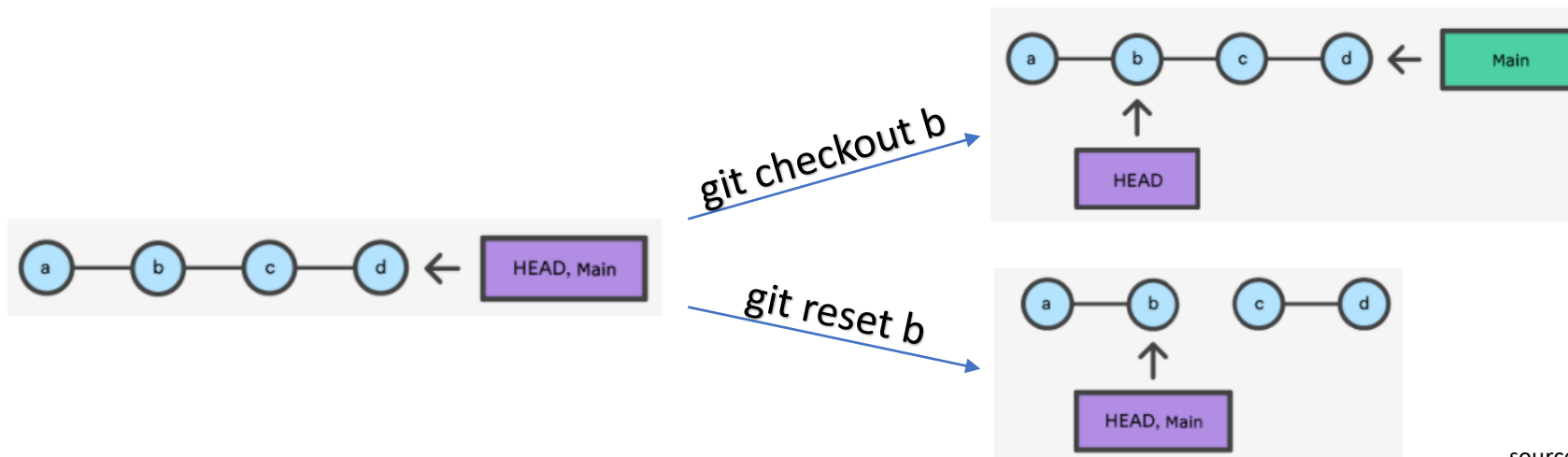
What should you take away?

- Checkout is a very versatile command
 - Use ``git switch`` instead of ``git checkout <branch>``
 - Use ``git restore`` instead of ``git checkout <file>``
- What is the difference between merge and rebase?
- Squashing can help keep organized



Git reset

- Similar to ``git checkout <branch>`` or ``git switch <branch>``
- Moves HEAD and branch pointers
 - Checkout only moves HEAD
- **Resetting can lose data!**
 - Use git reflog as a way to restore them
 - Garbage collector runs (by default) every 30 days



Git reset modes

- `--hard`
 - will reset all pending changes, working directory and staging index of the specified commit
 - **VERY DANGEROUS**, data cannot be restored!
- `--mixed` (default)
 - staging index of commit are reset
 - changes stored in staging index are moved to working directory
- `--soft`
 - Only resets the commit tree to desired location
 - Doesn't reset anything from staging index or working directory

git reset example

- ``git reset HEAD <filename>`` to unstage files
 - ``git reset HEAD *`` will unstage all files
- ``git reset HEAD~<x>`` will remove x commits from you local repo
- ``git reset <commit-id>``

git revert

- Does not move HEAD
- Reverses specified Commit and creates a new „reverted commit“
- All commits between reverted and HEAD stay in the commit history
- Safer and oftentimes easier than using git reset
- Without arguments it will revert HEAD-commit
- Syntax: ``git revert <commit-id>``

Before revert:

a – b – c – d

After reverting b:

a – b – c – d – ~~b~~

=

a – c – d

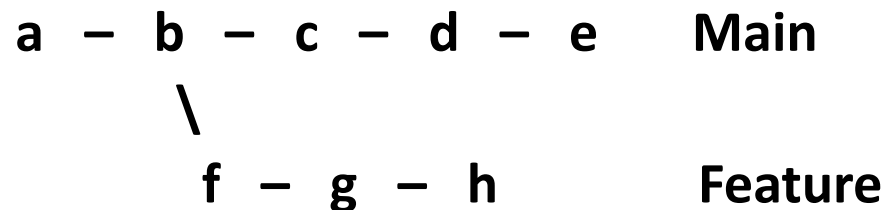
Cherry-pick

- Alternative to merging
- Take specific commit from another branch and apply it to your current branch
- Use-cases:
 - Hotfixes which are fixed in another version can be quickly applied
 - Commit used in one feature might be needed in another feature or main/master branch
- Note: Be careful to move your HEAD to the right branch

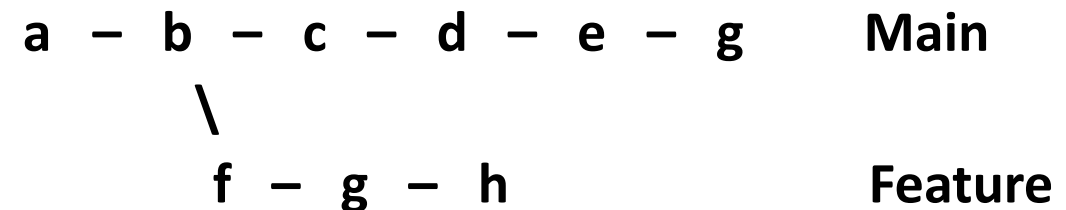
Example: ``git checkout main``

``git cherry-pick g`` (g is the CommitSHA)

Before execution:



After execution:



What should you take away?

- Understand `git reset`
 - What is the difference to `git checkout`?
 - When can I safely use the „hard“-mode?
 - How do I restore lost commits?
- What does `git revert` do?
- When and when no to use cherry-picking

End of the Session

- Did you understand all the discussed commands?
 - How to use them
 - When to use which command
- Were there some points of confusion?
- Does the internal structure of git make sense to you?

THANK YOU FOR YOUR ATTENTION!

Stashing

- When you do not want to commit the changes you just made to a branch use `git stash` to save it for later
- Stashes are saved in a stack
- How it works:
 - `git stash save „Message“` → Create new stash with message
 - `git stash list` → List all available stashes
 - `git stash apply stash@{ID}` → Apply stash „ID“
 - `git stash pop` → Applies the first element of your „stash-stack“ and then deletes it
 - `git stash drop stash@{ID}` → Delete stash „ID“
 - `git stash clear` → Delete whole stack of stashes