

## **Rules for Judging of Hack Ideas, inGenius 2016**

1. The prizes are as follows:
  - i. First Place - ₹30,000
  - ii. Second Place - ₹15,00
  - iii. First-Year Prize for PESIT-BSC Students
    - a. First Place - ₹2,500
    - b. Second Place - ₹1,500
2. There will be **two rounds** of judging.
  - i. In **Round 1**, every team is judged.
  - ii. In **Round 2**, the top 10 teams are judged to select the best team and runner-up.
3. There will be **3 judges** for each team, one general judge and two domain judges.
  - i. General judging will begin at 6PM on Saturday, 10<sup>th</sup> September.  
For those teams who do not have a signed NOC, they will be judged at 4:30PM.
  - ii. Domain judging will begin at 7:00AM on Sunday 11<sup>th</sup> September.
4. General judging criteria is as follows:
  - i. Novelty
  - ii. Relevance | Usefulness
  - iii. (to-be-determined)
  - iv. Impact
5. Domain judging is as follows:
  - a. Hardware | IOT
    - i. Design (architecture,
    - ii. Feasibility
    - iii. User Experience | User Interface | Usability
    - iv. Novelty
    - v. Completeness
  - b. Mobile | Web Application
    - i. Back-End Architecture
    - ii. Front-End Architecture
    - iii. User Experience | User Interface
    - iv. Novelty
    - v. Completeness
  - c. Analytics
    - i. Technical (model selection, parameters, accuracy, algorithms used)
    - ii. Relevance | Usefulness

- iii. Proof-of-Concept (whether the hack actually works, and is capable of doing what is stated on the description – how much percent of the time it does what it's supposed to do)
- iv. Novelty
- v. Completeness

6. The decision of the Judging Team & the Judges will be final.